

Game	
Responsibilities	Collaborators
Needs to know who's playing	Player
Needs to know who's turn it is	Player
Knows all the Weapons/Rooms/Characters	Card
Knows game status	Accusation
Knows which players are out (if any)	Player
Initialising the board	Board
Access all players hands	Player

Board	
Responsibilities	Collaborators
Aggregates cells	Cell

Player	
Responsibilities	Collaborators
Knows Location	Cell
Knows Character	CharacterCard
Hand	Card
Whether it's their turn	Game
Move	Board

Room	
Responsibilities	Collaborators
Knows it's name	Game
ArrayList of cells that create the room	Cell

abstract class Card	
Responsibilities	Collaborators
Knows its name	Game

Accusation	
Responsibilities	Collaborators
Knows the accusation made	Game

Suggestion	
Responsibilities	Collaborators
Knows the suggestion made	Game

CharacterCard	
Responsibilities	Collaborators
Knows starting location	Cell
Knows it's name	Cell

RoomCard	
Responsibilities	Collaborators
Knows it's name	Cell

WeaponCard	
Responsibilities	Collaborators
Knows it's name	Cell