# TONI AGUILAR

# UX RESEARCHER AND DESIGNER

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## **EDUCATION**

M.S. Human Factors and Ergonomics (2016) San Jose State University

**B.A. Philosophy** (2010) University of California, Santa Cruz

## **PROJECTS**

Redesign of Craigslist App (Fall 2015)

Completed a comparative study and task analysis to generate low-fidelity prototypes. After another round of testing we will design a dynamic high-fidelity prototype.

**Ethnographic Study on Sustainability of SJSU Transportation** (FALL 2015) Conducted participant observations and ethnographic interviews. Used affinity diagramming to identify themes and codes. Will culminate in a report with recommendations.

**Usability Test of a Lexus RX350 Multi-function Display** (Spring 2015) Executed all phases of a usability test, analyzed the test results in terms of usability needs, and compiled the test plan, data, and analysis into a report.

Handoffs in the Neonatal Intensive Care Unit, Lit Review (Fall 2014) Found major causes of handoff related medical errors and discussed possible solutions.

Heuristic Evaluation of Maserati.us (Fall 2014)

Identified and suggested solutions for violations of systemic and local design principles.

## **ACTIVITIES**

Mobile Health Applications for Consumers Competition Intel Edison Rapid Prototyping Challenge v3.0

#### **VOLUNTEER**

Human Factors and Ergonomics Society Conference (October 2015) Applied Human Factors and Ergonomics Conference (July 2015)

#### **EXPERIENCE**

**San Jose State University,** Teaching Associate (August 2015- Current) Grading and creating rubrics for a Human Factors Design graduate course.

**Succulence,** Designer/Salesperson (January 2014-August 2014) Created custom designed terrariums and vertical gardens.

#### SKILLS



Usability Testing
Designing Research Plans
Coding Qualitative Data
Statistical Analysis
Creative Problem-Solving

# **TECHNIQUES**

Prototyping
Questionnaires
Ethnographies
Cardsorting
Affinity Diagramming
A/B Testing

## RELATED COURSEWORK

Ethnographic Methods
Human Computer Interaction
Usability Testing
Medical Errors
Human Factors Experiments
Human Factors Design
Design & Analysis of Experiments
Engineering Psychology
Cognition
Perception