TONI AGUILAR

UX RESEARCHER

MOBILE 415.672.2739
EMAIL teaguila@ us.ibm.com

PORTFOLIO www.toniaguilar.com
LINKEDIN linkedin.com/in/tonielyseaguilar

EDUCATION

M.S. Human Factors and Ergonomics (Expected Dec 2016) San Jose State University

B.A. Philosophy (2010) University of California, Santa Cruz

PROJECTS

Redesign of Craigslist Mobile App (Fall 2015)

Completed a comparative study and task analysis to generate low-fidelity prototypes. After A/B testing, we implemented changes and finalized our dynamic high-fidelity prototype.

Ethnographic Study on Sustainability of SJSU Transportation (Fall 2015) Conducted participant observations and ethnographic interviews. Used affinity diagramming to identify themes and codes. The study culminated in a report with recommendations.

Usability Test of a Lexus RX350 Multi-function Display (Spring 2015) Executed all phases of a usability test, analyzed data, and compiled the test plan, data, and analysis into a report.

Handoffs in the Neonatal Intensive Care Unit, Lit Review (Fall 2014) Found major causes of handoff related medical errors and discussed possible solutions.

Heuristic Evaluation of Maserati.us (Fall 2014) Identified violations of systemic and local design principles.

COMPETITIONS

Finalist in Mobile Health Applications for Consumers Competition Placed 1st in the SJSU Intel Edison Rapid Prototyping Challenge v3.0

VOLUNTEERING

Human Factors and Ergonomics for Healthcare (Upcoming) SJSU Human Factors Mentor/Mentee Program (August - December 2016) Human Factors and Ergonomics Society Conference (October 2015)

EXPERIENCE

IBM Cloud Integration, User Research Intern (March 2016 - Current) Conducted and analyzed numerous qualitative and quantitative research activities including interviews, surveys, usability tests, card sorts, heuristic evaluations, and a Kano study.

San Jose State University, Teaching Associate (August - December 2015) Graded and created rubrics for a graduate Human Factors design class.

TOOLS

Usability Testing
Wireframing
Flow Diagramming
Coding Qualitative Data
Statistical Analysis
Prototyping
Surveys
Ethnographies
Contextual Inquiries
Cardsorting
Affinity Diagramming

RELATED COURSEWORK

Ethnographic Methods
Advanced Interaction Design
Human Computer Interaction
Usability Testing
Medical Errors
Human Factors Experiments
Human Factors Design
Design & Analysis of Experiments
Engineering Psychology
Cognition
Perception