

GROUP 14

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Mesut Gürlek

INTRODUCTION



DATASET

→ 6486 Superheroes

→ 12942 Comicbooks

INITIAL FORMAT OF THE DATA:




PREPROCESS ON THE DATA:



PAGERANK ON MARVEL

A series of several thin, white, parallel diagonal lines extending from the bottom right towards the top right of the image, creating a sense of motion or a stylized graphic element.

WHICH LIBRARIES ARE USED FOR THIS PART?

- ▶ NetWorkX
 - ▶ PageRank on undirected weighted graph
 - ▶ Teleport Set (Personalized PageRank)
- 
- A series of several parallel white diagonal lines extending from the bottom right corner towards the top right of the slide.

WHY WE USED PAGERANK?

- ▶ To get popular ones among 6486 heroes to validate our algorithms
 - ▶ To understand our data better for future work
 - ▶ Also, to interpret Marvel universe
- 
- A series of white diagonal lines of varying lengths and thicknesses, located in the bottom right corner of the slide, creating a modern, abstract graphic element.



0.0109



0.007



0.0067



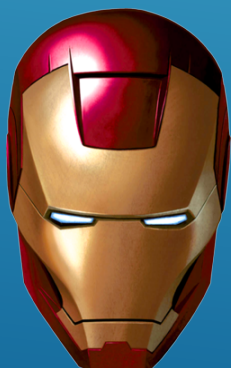
0.0108



0.007



0.0064



0.008

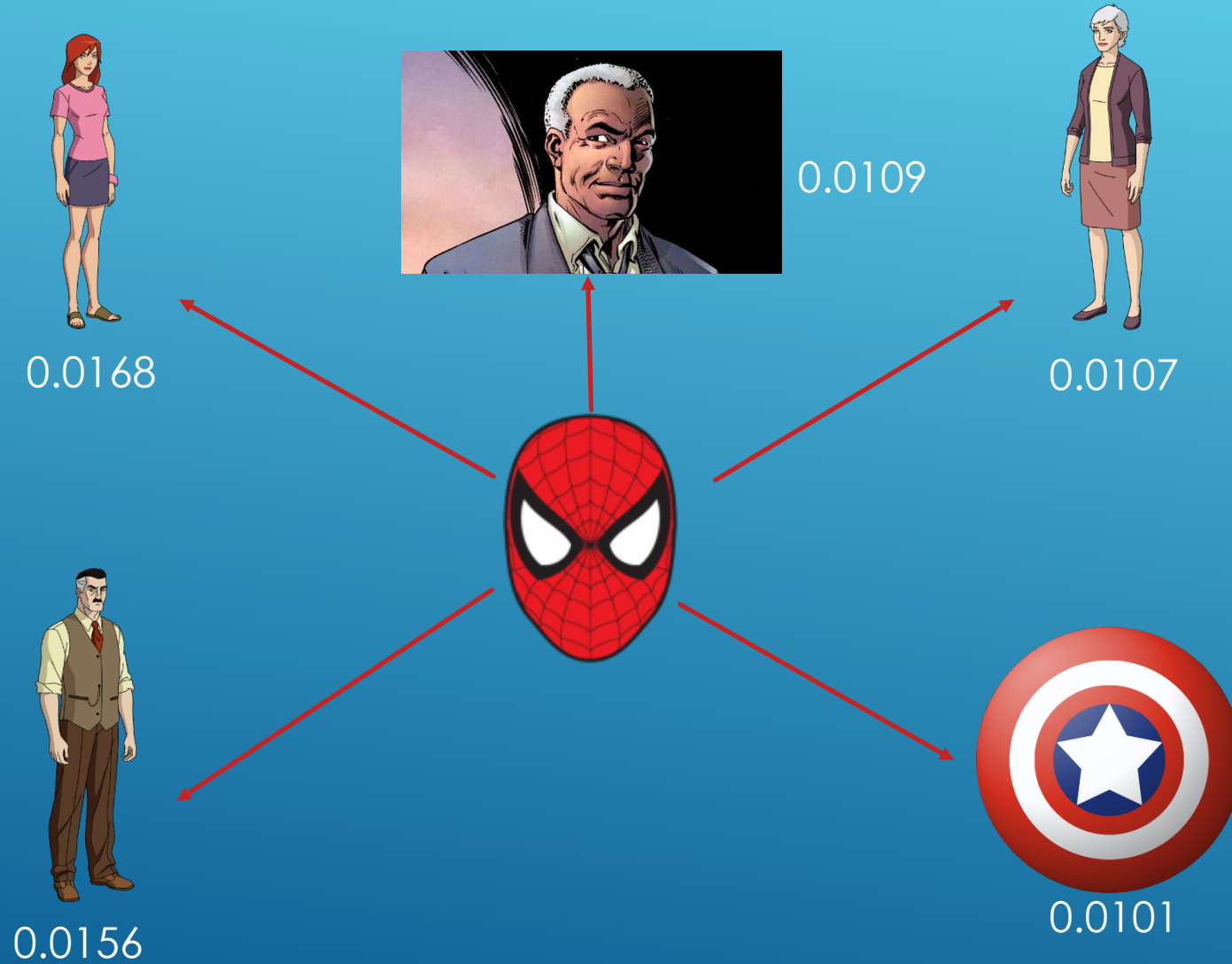


0.007



0.0062

SIMILARITY RANK WITH SPIDER-MAN

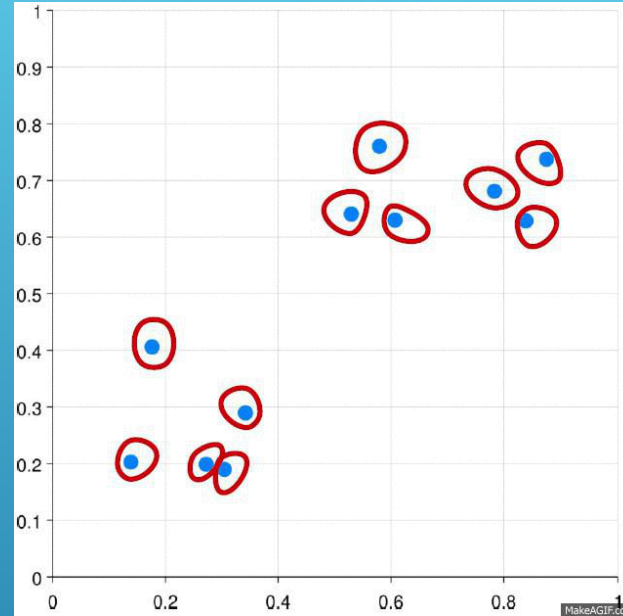


HIERARCHICAL CLUSTERING

A series of several thin, white, parallel diagonal lines extending from the bottom right towards the top right of the slide, adding a modern, geometric design element.

AGGLOMERATIVE CLUSTERING

- ▶ Bottom-up approach
- ▶ No overlapping communities
- ▶ Finds local communities better



Given:

A set of X objects $\{x_1, x_2, \dots, x_n\}$

A distance dictionary $dist[(x_i, x_j)] = jaccard(x_i, x_j)$

Sort $dist$ dictionary by distance values

for $i = 1$ to n

$ci = \text{Community}(xi)$

end for

$C = \{c_1, \dots, c_n\}$

$min_dist, centroid1, centroid2 = \text{find_min_dist}(dist)$

while($min_dist < \text{threshold_distance}$):

$comm = \text{combine_communities}(centroid1, centroid2)$

$\text{find_centroid}(comm)$

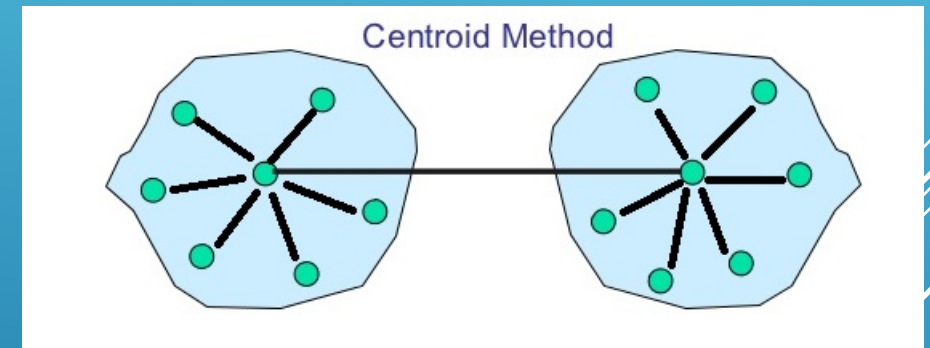
$min_dist, centroid1, centroid2 = \text{find_min_dist}(dist)$

Community:

$self.id$

$self.community_id$

$self.isCentroid$



Results of SimRank of Spiderman

Community id: 2959

Node 1: WATSON-PARKER, MARY

Node 2: LEEDS, BETTY BRANT

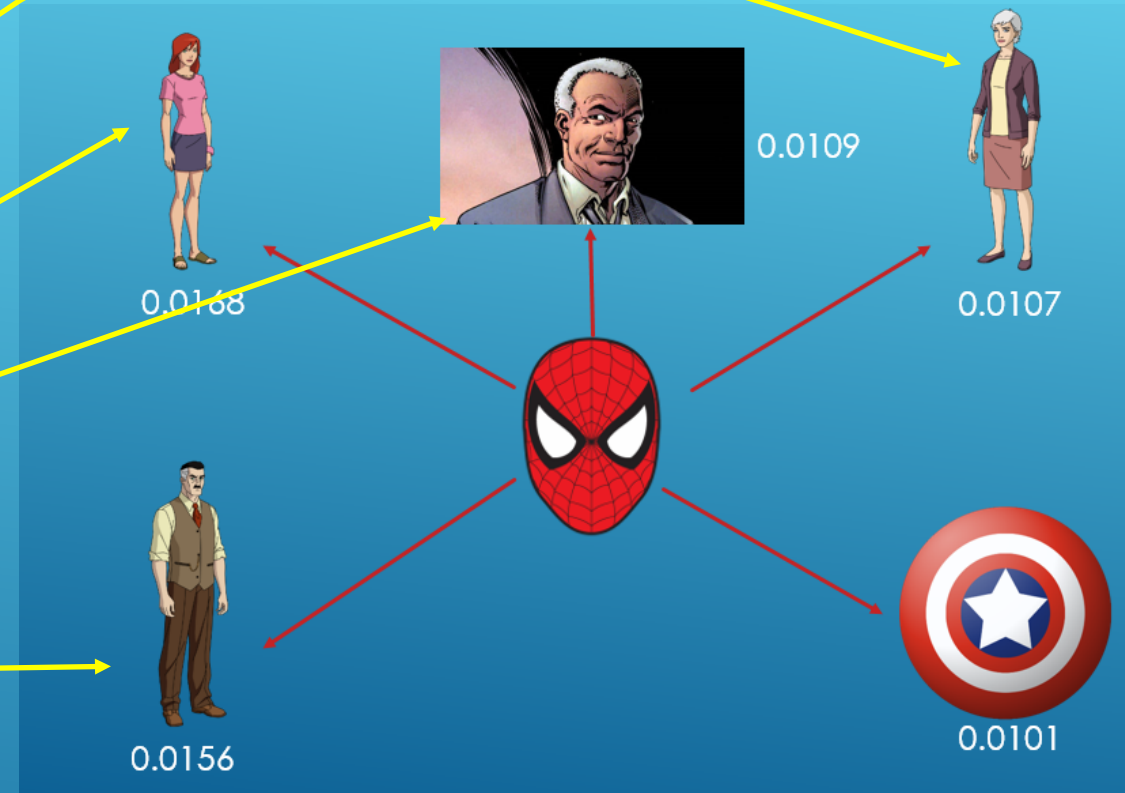
Node 3: PARKER, MAY

Node 4: ROBERTSON, JOE

Node 5: SPIDERMAN

Node 6: THOMPSON, EUGENE FLA

Node 7: JAMESON, J. JONAH



Community id: 2959

Node 1: IRON MAN/TONY STARK

Node 2: ANT-MAN/DR. HENRY J.

Node 3: CAPTAIN AMERICA

Node 4: QUICKSILVER/PIETRO M

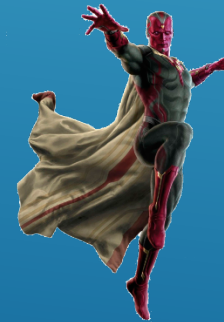
Node 5: SCARLET WITCH/WANDA

Node 6: VISION

Node 7: WASP/JANET VAN DYNE

Node 8: WONDER MAN/SIMON WIL

Node 9: HAWK

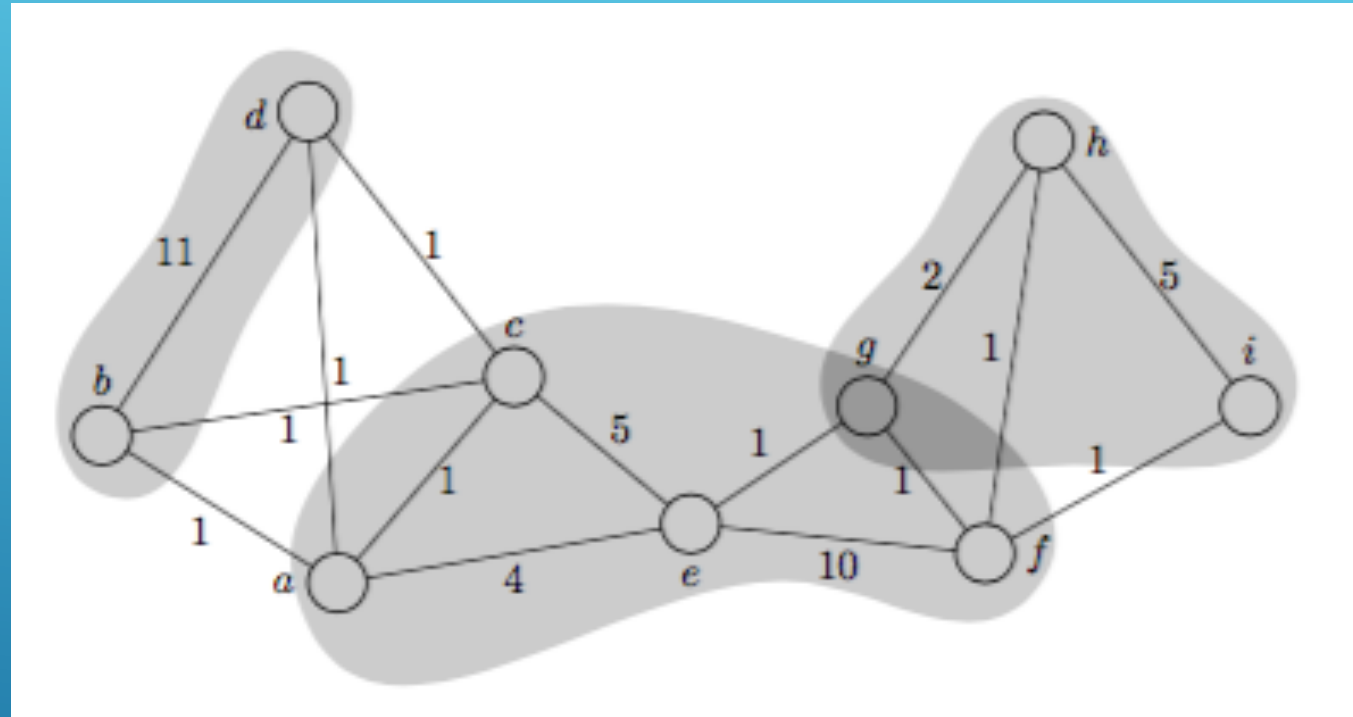


COMMUNITY DETECTION ALGORITHM



► Communities:

- {b, d}
- {e, f, c, a, g}
- {g, h, i}



PSEUDOCODE FOR ALGORITHM

Algorithm 1: Detection Algorithm

Input : $G = (V, E)$

Output: \mathcal{C}

```
1 Initialize:  $\mathcal{C} = \emptyset$ ;  
2 while  $E \neq \emptyset$  do  
3    $C = \{u, v\}$ , where  $(u, v) = \arg \max_{(u,v) \in E} w_{uv}$ ;  
4   while  $N_C \neq \emptyset$  do  
5      $C' = C \cup \arg \max_{w \in N_C} B(w, C)$ ;  
6     if  $\Phi(C') < \Phi(C)$  then  
7        $C = C'$ ;  
8     else  
9       break;  
10    end  
11  end  
12   $E = E \setminus E_C$ ;  
13   $\mathcal{C} = \mathcal{C} \cup C$ ;  
14 end
```


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```

Find edge with
maximum
weight




Algorithm 1: Detection Algorithm

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Output: \mathcal{C}

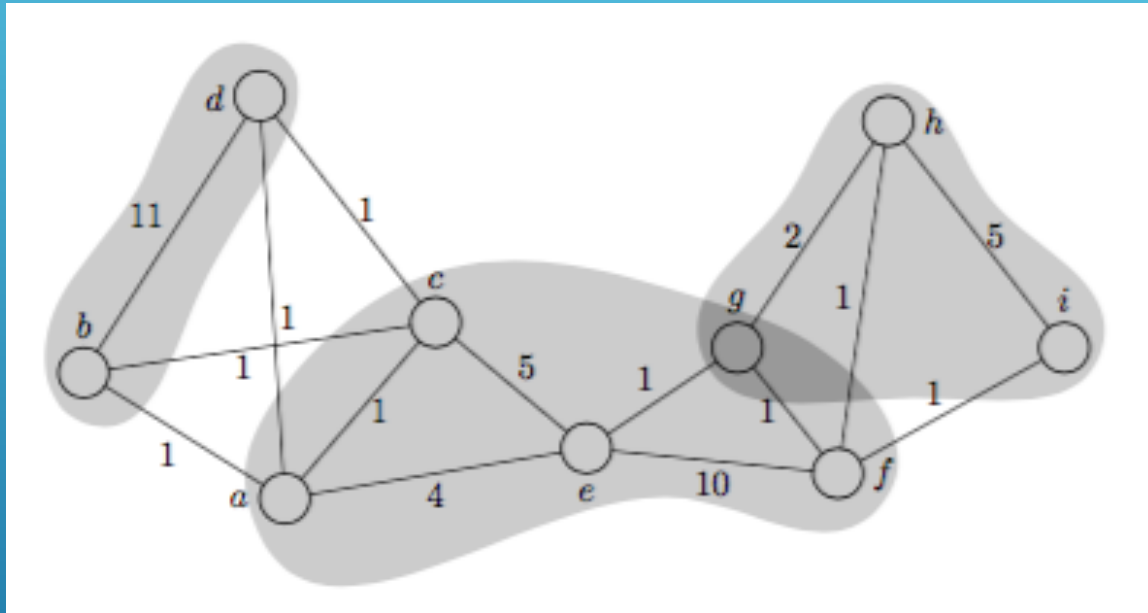
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14 end
```

Find node with
maximum belonging
degree to current
community



$$B(u, C) = \frac{\sum_{v \in C} w_{uv}}{k_u}.$$

$$k_u = \sum_{v \in N_u} w_{uv}.$$




► $B(a, \{b, d\}) = 2/7$

Algorithm 1: Detection Algorithm

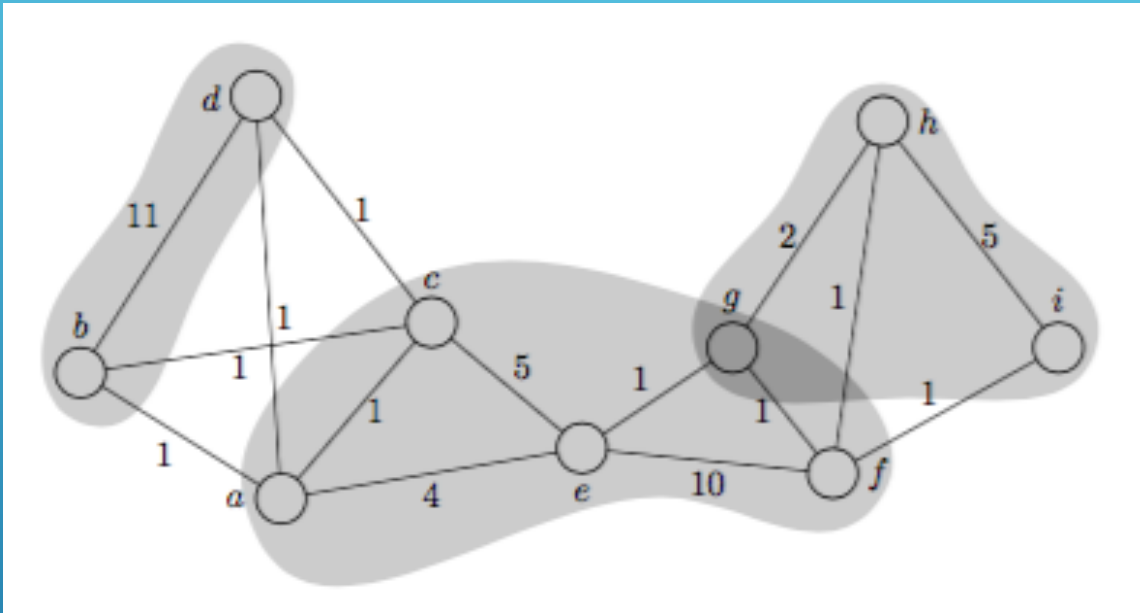
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14 end
```

Compare current
conductance and
new conductance

$$\Phi(C) = \frac{\text{cut}(C, G \setminus C)}{w_C},$$



- ▶ $\text{Cut}(\{b,d\}, \{a, c, e, f, g, h, i\}) = 3$
- ▶ Conductance of $C = 3/11$

Algorithm 1: Detection Algorithm

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```

If new conductance is
smaller then update
community

Algorithm 1: Detection Algorithm

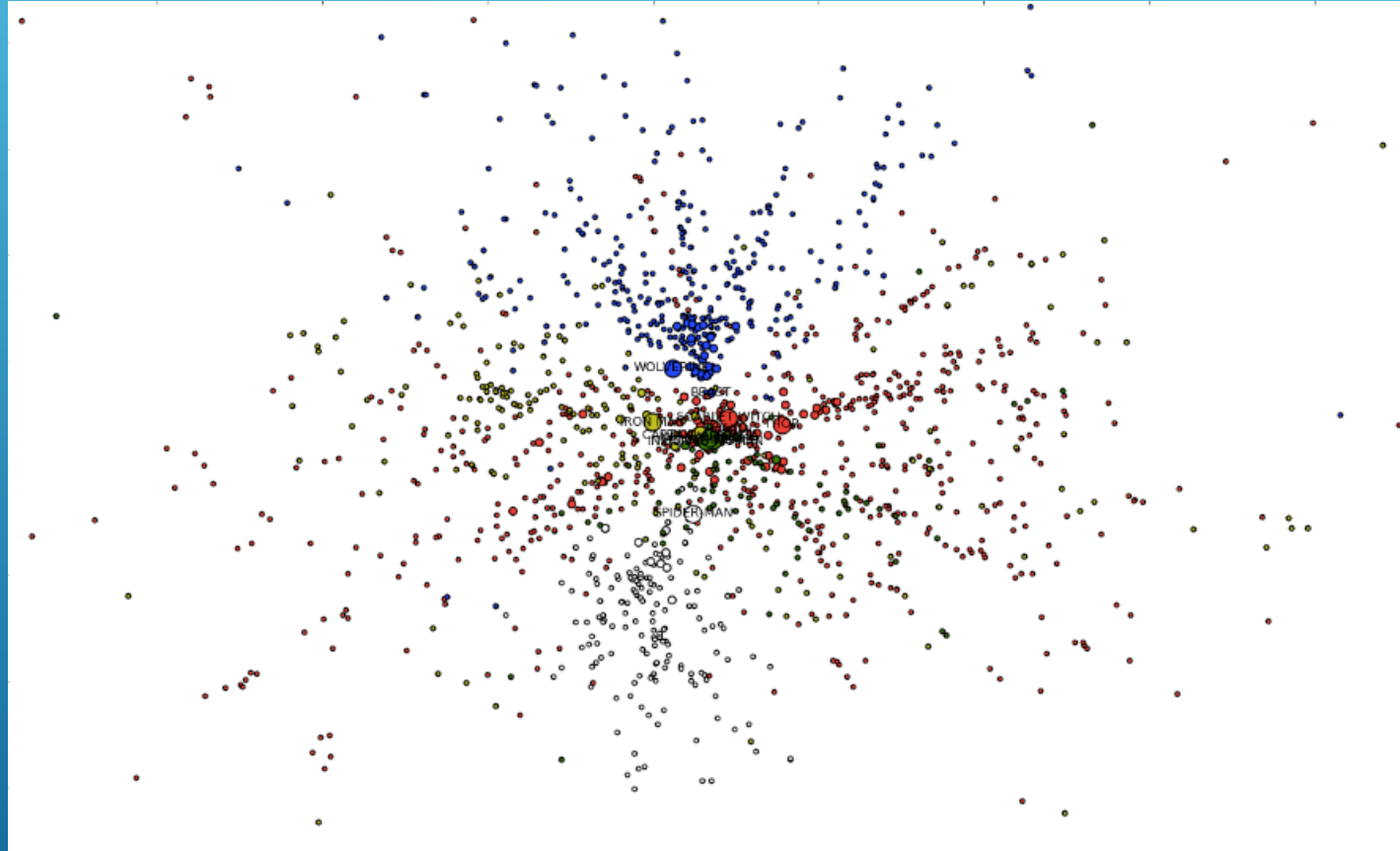
Input : $G = (V, E)$
Output: \mathcal{C}

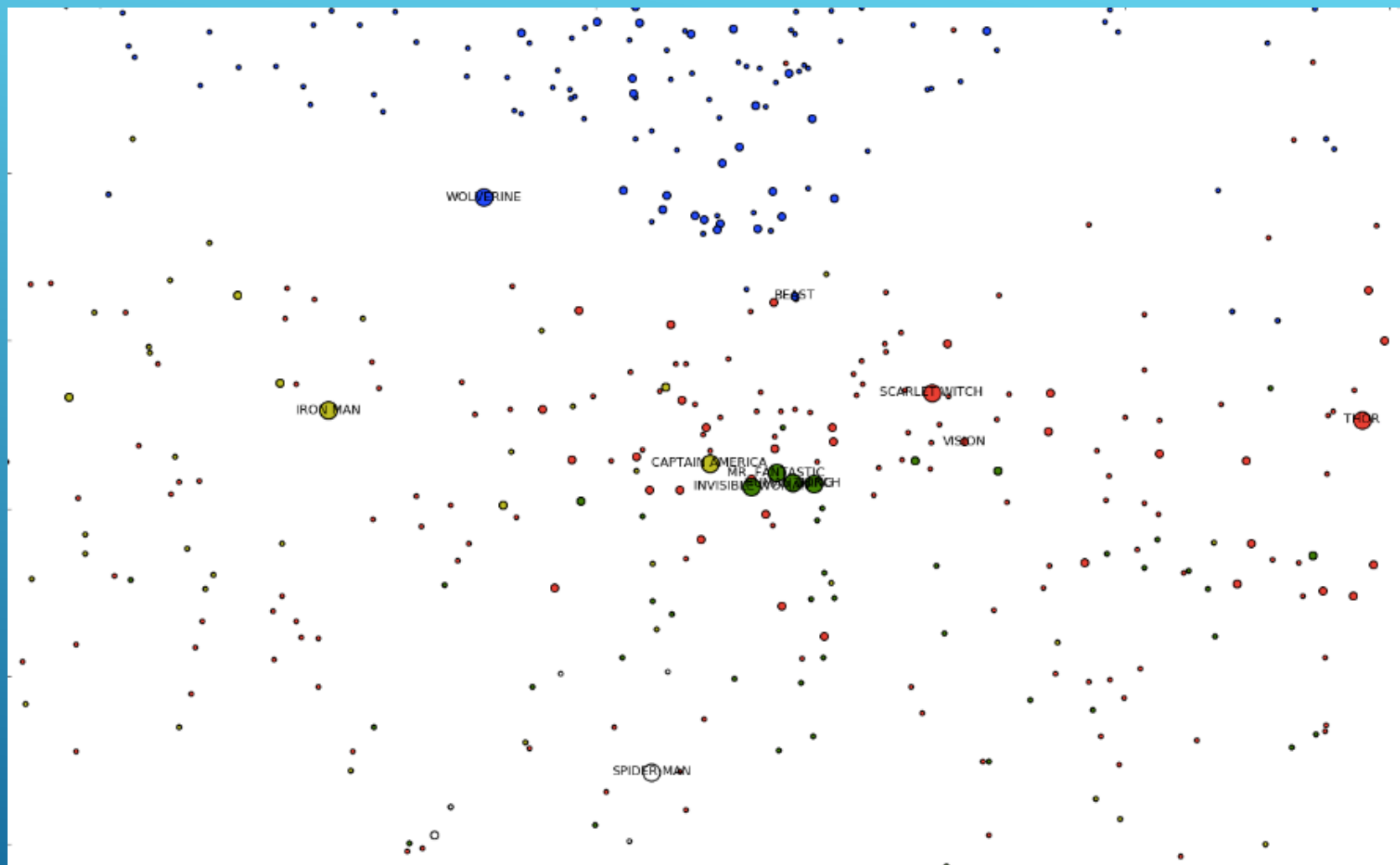
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```

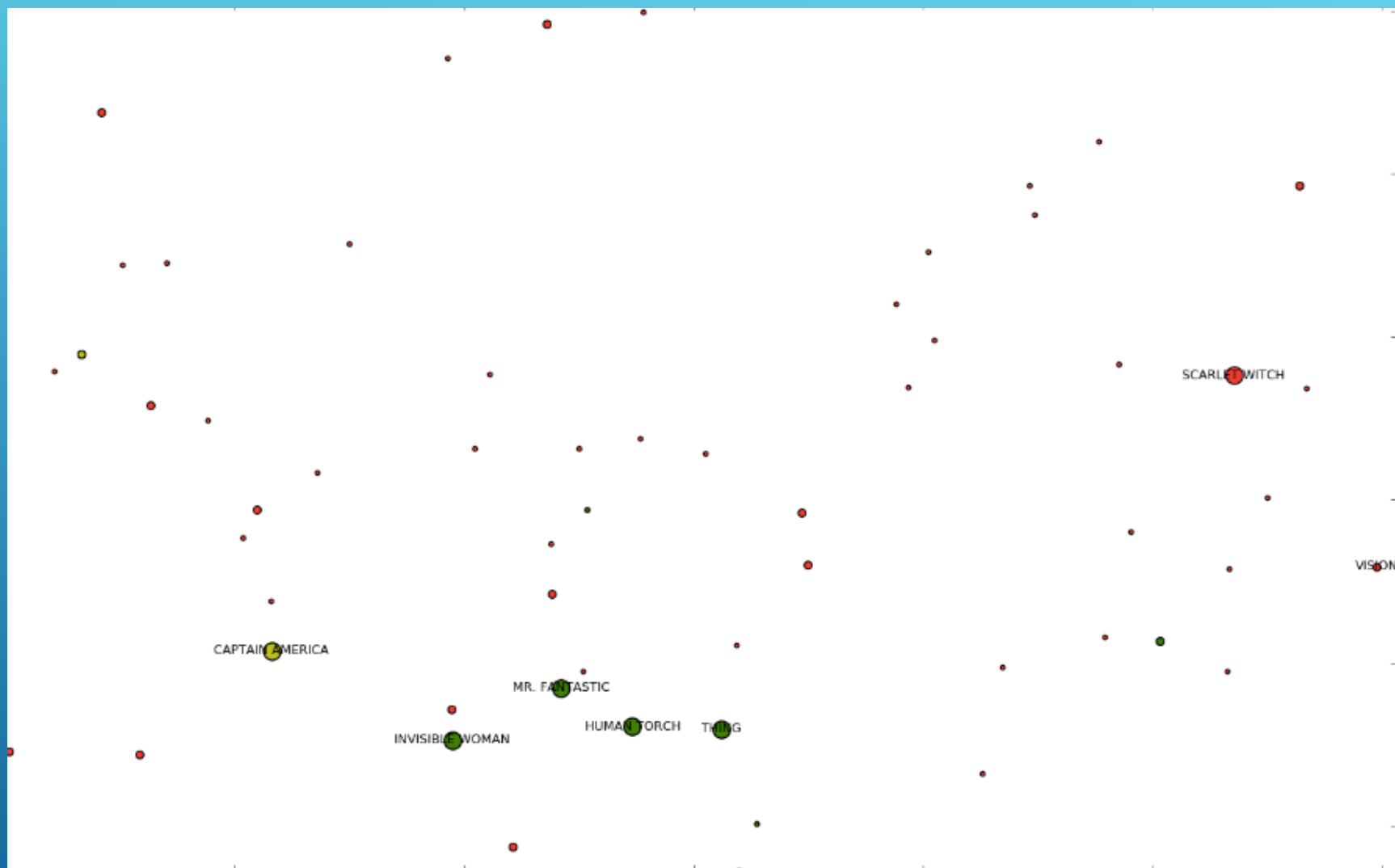
Else finish extending
community



RESULTS ON MARVEL CHARACTERS







CLAP
CLAP
CLAP

THAT. WAS.
AWESOME.

