

Deadlock Avoidance (Banker's Algorithm)

$initial\ instances\ of\ resources - total\ allocated = Available$

$$Need_{i,j} = Max_{i,j} - Allocation_{i,j}$$

forall p_i : if ($Need_{p_i} \leq Available$)

$$Available = Available + Allocation_{p_i}$$

Are all the p_i used to update "Available" in the last step \rightarrow safe state
 $\left\{ \begin{array}{l} \text{no} \rightarrow \text{no safe state} \end{array} \right.$

if there is a request from process p_i , following conditions and updates must be considered before using the algorithm:

check these conditions $\left[\begin{array}{l} Request_{p_i} \leq Need_{p_i} \quad \text{else} \rightarrow \text{error} \\ Request_{p_i} \leq Available \quad \text{else} \rightarrow p_i \text{ must wait} \end{array} \right.$

apply updates $\left[\begin{array}{l} Allocation_{p_i} = Allocation_{p_i} + Request_{p_i} \\ Need_{p_i} = Need_{p_i} - Request_{p_i} \\ Available = Available - Request_{p_i} \end{array} \right.$

And then use Banker's Algorithm!

Banker's Algorithm example

Q1) 5 processes; 3 resource types
 A (10 instances)
 B (5 instances)
 C (7 instances)

— snapshot at current time:

	<u>Allocation</u>				<u>Max</u>		
	A	B	C		A	B	C
T_0	0	1	0		7	5	3
T_1	2	0	0		3	2	2
T_2	3	0	2		9	0	2
T_3	2	1	1		2	2	2
T_4	0	0	2		4	3	3

$$2+3+2 \leftarrow 7 \quad 2 \quad 5$$

Is this system in safe state? Yes

Al) Solution:

$$\text{Total allocated} = (7, 2, 5)$$

$$\text{Available} = (10, 5, 7) - (7, 2, 5) = (3, 3, 2)$$

Available

$$\text{Need} = \text{Max} - \text{Allocation} =$$

	<u>Need</u>		
	A	B	C
T_0	7	4	3
T_1	1	2	2
T_2	6	0	0
T_3	0	1	1
T_4	4	3	1

Example

$$(1, 2, 2) \leq (3, 3, 2)$$

$\text{need}_{T_1} \leq \text{Available}$

$$\text{if } (\text{need}_{T_i} \leq \text{Available})$$

$$\text{Available} = \text{Available} + \text{Allocation}_{T_i}$$

$$\text{Available } (3, 3, 2) \xrightarrow{T_1} (5, 3, 2) \xrightarrow{T_3} (7, 4, 3) \xrightarrow{T_4} (7, 4, 5) \xrightarrow{T_2} (10, 4, 7) \xrightarrow{T_0} (10, 5, 7)$$

$$(5, 3, 2) + (2, 1, 1) = (7, 4, 3)$$

Allocation T_3

$\langle T_1, T_3, T_4, T_2, T_0 \rangle$ is a safe sequence.

$$(0, 1, 1) \leq (5, 3, 2)$$

$\text{need}_{T_3} \leq \text{Available}$

Q2) In Q1, T3 requests two more instances of resource B. Does the system go to safe state if we grant the request of T3? **NO**

A2) The Need matrix shows that T3 can request just 1 more instance of resource B. So the algorithm raises an error condition.

Need T_3
 $(0, 2, 0)$ ~~$(0, 1, 1)$~~
 T_3 request

Q3) In Q1, T4 requests $(3, 3, 0)$. should we grant this request? **NO**

A3) $(3, 3, 0) \leq (4, 3, 1)$ ✓
 $(3, 3, 0) \leq (3, 3, 2)$ ✓

updates:

	<u>Allocation</u>	<u>Max</u>	<u>Available</u>		<u>Need</u>
	A B C	A B C	A B C		A B C
T_0	0 1 0	7 5 3	3 3 2	T_0	7 4 3
T_1	2 0 0	3 2 2	0 0	T_1	1 2 2
T_2	3 0 2	9 0 2		T_2	6 0 0
T_3	2 1 1	2 2 2		T_3	0 1 1
T_4	3 0 2	4 3 3		T_4	4 3 1

Banker's Algorithm:

Available
 $(0, 0, 2)$ $\xrightarrow{?}$

None of the rows of Need is less than Available, so the state will be not-safe and we don't grant the request.

Q4

In Q1, T1 requests one instance of A, two instances of B and two instances of C. Does the system go to safe state if we grant this request? Yes

A4)

$$T_1 \text{ request } \leftarrow (1, 2, 2) \leq (1, 2, 2) \checkmark$$

$$(1, 2, 2) \leq (3, 3, 2) \checkmark$$

step 1) updates

	<u>Allocation</u>	<u>Max</u>	<u>Available</u>		<u>Need</u>
	A B C	A B C	A B C		A B C
T ₀	0 1 0	7 5 3	3 3 2	T ₀	7 4 3
T ₁	3 2 2	3 2 2	2 1 0	T ₁	0 2 2
T ₂	3 0 2	9 0 2		T ₂	6 0 0
T ₃	2 1 1	2 2 2		T ₃	0 1 1
T ₄	0 0 2	4 3 3		T ₄	4 3 1

step 2) check with Banker's Algorithm:

Available

$$(2, 1, 0) \xrightarrow{T_1} (5, 3, 2) \xrightarrow{T_3} (7, 4, 3) \xrightarrow{T_4} (7, 4, 5)$$

$$(10, 5, 7) \xleftarrow{T_2} (7, 5, 5) \xleftarrow{T_0}$$

So, the sequence $\langle T_1, T_3, T_4, T_0, T_2 \rangle$ is a safe sequence, and if we grant T1's request, we are sure the system will stay in safe state.

Deadlock Detection

We can detect deadlocks by a similar algorithm to Banker's, with just minor changes:

1 - need matrix ~~replaced by~~ → Request matrix

2- Exactly the same steps as Banker's algorithm but replace the Need matrix with the Request matrix

3- In case of any request from a Thread in the question, there are no conditions to check. Likewise, there is no update on Allocation matrix. Just update the Request matrix:

$$Request_{p_i} = Request_{p_i} + NEW Request_{p_i}$$

4 - we don't have Max and hence Need cannot be computed.

Example) instances of resources are $(7, 2, 6)$ and the current state of system is:

	A	B	C		A	B	C		A	B	C
T_0	0	1	0		0	0	0		0	0	0
T_1	2	0	0		2	0	2		0	0	0
T_2	3	0	3		0	0	0		Available		
T_3	2	1	1		1	0	0				
T_4	0	0	2		0	0	2				
	Allocation				Request						

is the system deadlocked? no

Available $(0, 0, 0)$ $\xrightarrow{T_0}$ $(0, 1, 0)$ $\xrightarrow{T_2}$ $(3, 1, 3)$ $\xrightarrow{T_3}$ $(5, 2, 4)$ $\xrightarrow{T_1}$ $(7, 1, 3)$ $\xrightarrow{T_4}$ $(7, 1, 5)$

$(0, 0, 0) \leq (0, 1, 0)$ Request T_2 available
 $(0, 1, 0) + (3, 0, 3)$ Allocation T_2