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# APRENDIZAJE POR REFUERZO I (CURSADO)

## **DOCENTE DEL CURSO**

- Miguel Augusto Azar
- Ingeniero en Informática
- Especialista en Docencia Superior
- Docente e investigador



# ¿EN QUÉ CONSISTE APRENDIZAJE POR REFUERZO !?

Consiste en el desarrollo de algoritmos que aprenden por

sí mismos (o asistidos) una determinada tarea.

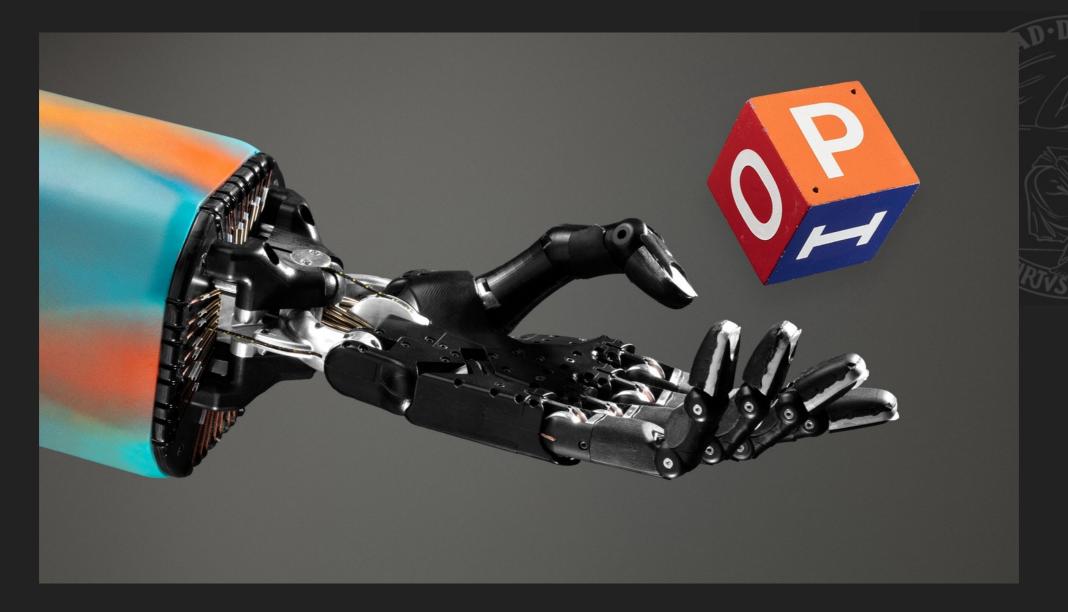
Vehículo autónomo que aprende a conducir por sí mismo.



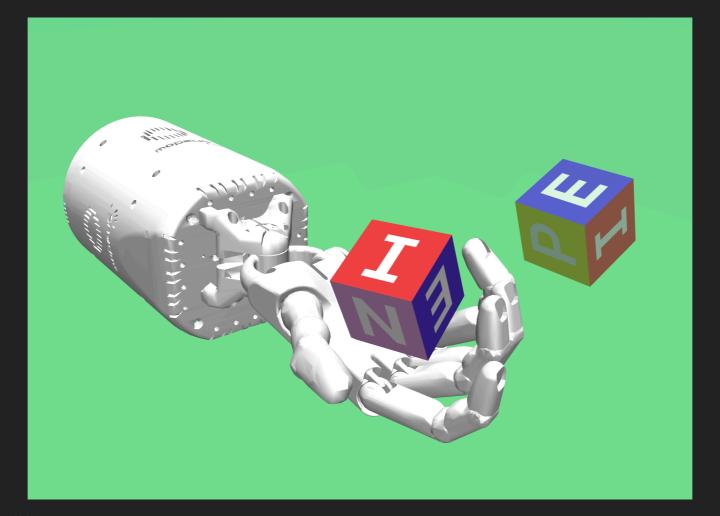
- Learning to drive in a day (2018)
- DDPG (Deep Deterministic Policy Gradient)
- https://www.youtube.com/watch?v=eRwTbRtnT1I



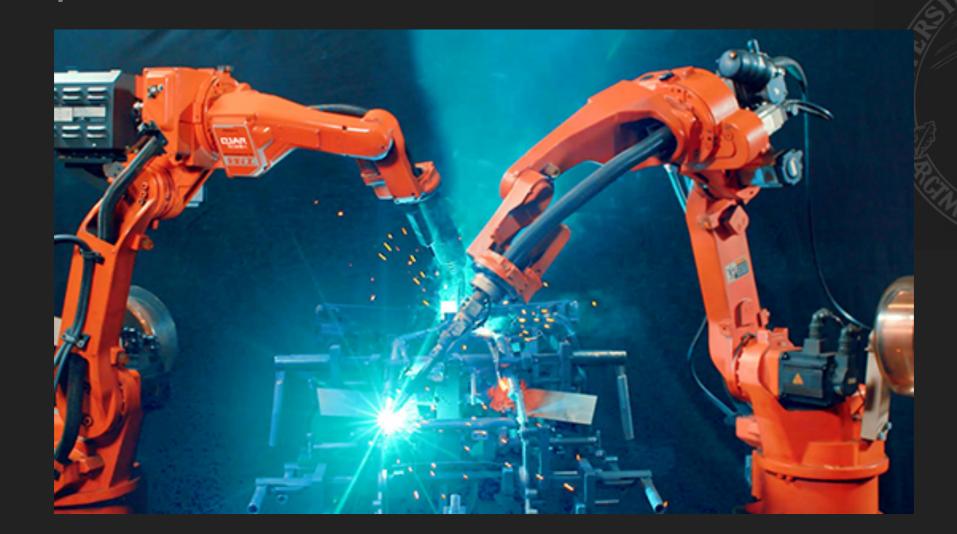
Mano robótica que aprende a manipular objetos.



- Learning Dexterity (OpenAI) (2018)
- https://www.youtube.com/watch?v=jwSbzNHGflM

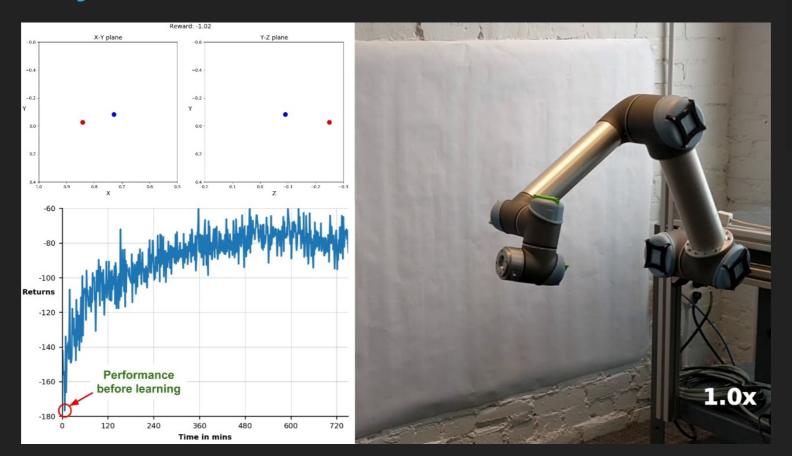


 Brazo robótico que aprende a desplazarse hacia un punto en el espacio..



Setting up a Reinforcement Learning Task with a Real-World Robot. (Mahmood et al., 2018)

https://www.youtube.com/watch?v=ZVIxt2rt1\_4



- Al Learns to Park (2019)
- PPO (Proximal Policy Optimization)
- https://www.youtube.com/watch?v=VMp6pq6\_Qjl



Deepseek-R1 (2025)



#### DeepSeek-R1: Incentivizing Reasoning Capability in LLMs via Reinforcement Learning

DeepSeek-AI

 ${\tt research@deepseek.com}$ 

#### **Abstract**

We introduce our first-generation reasoning models, DeepSeek-R1-Zero and DeepSeek-R1. DeepSeek-R1-Zero, a model trained via large-scale reinforcement learning (RL) without supervised fine-tuning (SFT) as a preliminary step, demonstrates remarkable reasoning capabilities. Through RL, DeepSeek-R1-Zero naturally emerges with numerous powerful and intriguing reasoning behaviors. However, it encounters challenges such as poor readability, and language mixing. To address these issues and further enhance reasoning performance, we introduce DeepSeek-R1, which incorporates multi-stage training and cold-start data before RL. DeepSeek-R1 achieves performance comparable to OpenAI-o1-1217 on reasoning tasks. To support the



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### Deepseek-R1 (2025)

#### 2.2.1. Reinforcement Learning Algorithm

**Group Relative Policy Optimization** In order to save the training costs of RL, we adopt Group Relative Policy Optimization (GRPO) (Shao et al., 2024), which foregoes the critic model that is typically the same size as the policy model, and estimates the baseline from group scores instead. Specifically, for each question q, GRPO samples a group of outputs  $\{o_1, o_2, \cdots, o_G\}$  from the old policy  $\pi_{\theta_{old}}$  and then optimizes the policy model  $\pi_{\theta}$  by maximizing the following objective:

$$\mathcal{J}_{GRPO}(\theta) = \mathbb{E}\left[q \sim P(Q), \{o_i\}_{i=1}^G \sim \pi_{\theta_{old}}(O|q)\right] 
\frac{1}{G} \sum_{i=1}^G \left(\min\left(\frac{\pi_{\theta}(o_i|q)}{\pi_{\theta_{old}}(o_i|q)}A_i, \operatorname{clip}\left(\frac{\pi_{\theta}(o_i|q)}{\pi_{\theta_{old}}(o_i|q)}, 1 - \varepsilon, 1 + \varepsilon\right)A_i\right) - \beta \mathbb{D}_{KL}\left(\pi_{\theta}||\pi_{ref}\right)\right),$$
(1)

$$\mathbb{D}_{KL}\left(\pi_{\theta}||\pi_{ref}\right) = \frac{\pi_{ref}(o_i|q)}{\pi_{\theta}(o_i|q)} - \log\frac{\pi_{ref}(o_i|q)}{\pi_{\theta}(o_i|q)} - 1,\tag{2}$$

where  $\varepsilon$  and  $\beta$  are hyper-parameters, and  $A_i$  is the advantage, computed using a group of rewards  $\{r_1, r_2, \ldots, r_G\}$  corresponding to the outputs within each group:

$$A_i = \frac{r_i - \text{mean}(\{r_1, r_2, \cdots, r_G\})}{\text{std}(\{r_1, r_2, \cdots, r_G\})}.$$
(3)

LLMs mejorados con Aprendizaje por Refuerzo [Wang et

al., 2024]

| RL Enhanced LLMs                     | Organization                                   | # Params            | RL Methods      |
|--------------------------------------|--|---------------------|-----------------|
| Instruct-GPT (Ouyang et al., 2022)   | OpenAl   | 1.3B, 6B, 175B      | RLHF, PPO       |
| GPT-4 (OpenAI, 2023)                 |  | -                   | RLHF, PPO, RBRM |
| Gemini (Team et al., 2023)           | Google   | -                   | RLHF            |
| InternLM2 (Cai et al., 2024)         | 上海人工智能实验室<br>Standard Intelligence I decreasey | 1.8B, 7B, 20B       | RLHF, PPO       |
| Claude 3 (Anthropic, 2024)           | ANTHROP\C                                      | -                   | RLAIF           |
| Reka (Team et al., 2024c)            | Reka   | 7B, 21B             | RLHF, PPO       |
| Zephyr (HuggingFaceH4, 2024)         | 队 Argilla                                      | 141B-A39B           | ORPO            |
| Phi-3 (Abdin et al., 2024)           | Microsoft                                      | 3.8B, 7B, 14B       | DPO             |
| DeepSeek-V2 (Liu et al., 2024a)      | <b>deepseek</b>                                | 236B-A21B           | GRPO            |
| ChatGLM (GLM et al., 2024)           | ZHIPU AI                                       | 6B, 9B              | ChatGLM-RLHF    |
| Nemotron-4 340B (Adler et al., 2024) | <b>INVIDIA</b>                                 | 340B                | DPO, RPO        |
| Llama 3 (Dubey et al., 2024)         | Meta   | 8B, 70B, 405B       | DPO             |
| Qwen2 (Yang et al., 2024a)           | <b>€</b> Alibaba                               | (0.5-72)B, 57B-A14B | DPO             |
| Gemma2 (Team et al., 2024b)          | Google   | 2B, 9B, 27B         | RLHF            |
| Starling-7B (Zhu et al., 2024)       | Berkeley WHATESTY OF CALLYSING                 | 7B                  | RLAIF, PPO      |
| Athene-70B (Nexusflow, 2024)         | Nexusflow                                      | 70B                 | RLHF            |
| Hermes 3 (Teknium et al., 2024)      | NOUS   | 8B, 70B, 405B       | DPO             |
| o1 (OpenAI, 2024b)                   |  | -                   | RL through CoT  |



# TEMAS Y TÉCNICAS A ABORDAR EN EL CURSO

- Introducción
- Q-Learning
- Deep Q-Learning
- Actor-Critic
- PPO



## **CURSADO**

- Parte 1 (~ 80 min.)
- Break (~ 10-20 min.)
- Parte 2 (~ 80 min.)



## **EVALUACIÓN**

- Se aprueba la materia implementando 3 desafíos prácticos.
  - ✓ Individual.
  - ✓ Grupal (hasta 3 integrantes).
  - ✓ Informe explicativo de al menos 3 carillas (.pdf).
  - ✓ Código fuente transcripto en el informe y también en un repositorio (enlace al repositorio en el informe, .py, .ipynb, otras extensiones asociadas al lenguaje Python solo si es necesario).
  - √ Se pueden presentar durante la cursada o al final.
  - ✓ Los desafíos son abiertos. El estudiante elige un caso de uso según la técnica estudiada y elabora el desafío práctico.

# REFERENCIAS BIBLIOGRÁFICAS Y WEB (I)

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- J. Schulman, F. Wolski, P. Dhariwal, A. Radford, and O. Klimov, "Proximal Policy Optimization Algorithms," arXiv preprint arXiv:1707.06347, 2017.
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- D. Guo et al., "DeepSeek-R1: Incentivizing reasoning capability in LLMs via reinforcement learning," arXiv preprint arXiv:2501.12948, 2025.
- ▶ <a href="https://www.youtube.com/watch?v=eRwTbRtnT11">https://www.youtube.com/watch?v=eRwTbRtnT11</a> (Learning to drive in a day)
- ▶ A. Kendall et al., "Learning to drive in a day," 2019 International Conference on Robotics and Automation (ICRA), Montreal, QC, Canada, 2019, pp. 8248-8254, doi: 10.1109/ICRA.2019.8793742. <a href="https://ieeexplore.ieee.org/">https://ieeexplore.ieee.org/</a> abstract/document/8793742
- https://www.youtube.com/watch?v=VMp6pq6\_Qjl (Al Learns to Park Deep Reinforcement Learning)
- Mahmood, A. R., Korenkevych, D., Komer, B. J., & Bergstra, J. (2018, October). Setting up a reinforcement learning task with a real-world robot. In 2018 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS) (pp. 4635-4640). IEEE.