First order theories

(Chapter 1, Sections 1.4 – 1.5, DP)

First order logic

- A first order theory consists of
 - Variables
 - Logical symbols: ∧ ∨ ¬ ∀ ∃ `(' `)'
 - Non-logical Symbols ∑: Constants, predicate and function symbols
 - Syntax

Quantifiers

existential quantifier: $\exists x. F(x)$ "there exists an x such that F(x)"

universal quantifier: $\forall x. F(x)$ "for all x, F(x)"

Quantified variable Scope of quantified variable

A variable is **bound** if there exists an occurrence in the scope of some quantifier

A variable is free if there exists an occurrence not bound by any quantifier

A variable may be both bound and free!

In a given formula

Closed/Ground formula: no free variables

Open formula: some free variables

Ground, quantifier-free formula: no variables

Example, scope

$$\forall x. \ p(f(x),x) \rightarrow (\exists y. \ \underbrace{p(f(g(x,y)),g(x,y))}_{G}) \land q(x,f(x))$$

```
The scope of \forall x is F.

The scope of \exists y is G.

The formula reads:

"for all x,

if p(f(x),x)

then there exists a y such that

p(f(g(x,y)),g(x,y)) and q(x,f(x))"
```

- $\sum = \{0,1, '+', '>'\}$
 - □ '0','1' are constant symbols
 - '+' is a binary function symbol
 - '>' is a binary predicate symbol
- An example of a Σ -formula:

$$\exists y \ \forall x. \ x > y$$

- $\sum = \{1, '>', '<', 'isprime'\}$
 - □ '1' is a constant symbol
 - □ '>', '<' are binary predicates symbols
 - isprime' is a unary predicate symbol
- An example Σ -formula:

 \forall n \exists p. n > 1 \rightarrow isprime(p) \land n < p < 2n.

- Are these formulas valid?
- So far these are only symbols, strings. No meaning yet.

Interpretations

- Let $\Sigma = \{0,1, '+', '='\}$ where 0,1 are constants, '+' is a binary function symbol and '=' a predicate symbol.
- Let $\phi = \exists x. \ x + 0 = 1$

• Q: Is ϕ true in \mathcal{N}_0 ?

A: Depends on the interpretation!

Structures

- A structure is given by:
 - 1. A domain
 - 2. An interpretation of the nonlogical symbols: i.e.,
 - Maps each predicate symbol to a predicate of the same arity
 - Maps each function symbol to a function of the same arity
 - Maps each constant symbol to a domain element
 - 3. An assignment of a domain element to each free (unquantified) variable

Similar definitions

An interpretation $I:(D_I,\alpha_I)$ consists of:

- Domain D_I non-empty set of values or objects cardinality $|D_I|$ finite (eg, 52 cards), countably infinite (eg, integers), or uncountably infinite (eg, reals)
- ightharpoonup Assignment α_I
 - ▶ each variable x assigned value $x_I \in D_I$
 - each n-ary function f assigned

$$f_I: D_I^n \to D_I$$

In particular, each constant a (0-ary function) assigned value $a_l \in D_l$

each n-ary predicate p assigned

$$p_l: D_l^n \to \{\text{true, false}\}\$$

In particular, each propositional variable P (0-ary predicate) assigned truth value (true, false)

Structures

- Remember $\phi = \exists x. \ x + 0 = 1$
- Consider the structure S:
 - Domain: \mathcal{N}_0
 - Interpretation:
 - '0' and '1' are mapped to 0 and 1 in \mathcal{N}_0
 - '=' \mapsto = (equality)
 - '+' → * (multiplication)
- Now, is \$\phi\$ true in \$S ?

Satisfying structures

 Definition: A formula is satisfiable if there exists a structure that satisfies it

- Example: $\phi = \exists x. \ x + 0 = 1$ is satisfiable
- Consider the structure S':
 - Domain: \mathcal{N}_0
 - Interpretation:
 - '0' and '1' are mapped to 0 and 1 in \mathcal{N}_0
 - '=' \mapsto = (equality)
 - '+' → + (addition)
- S' satisfies ϕ . S' is said to be a model of ϕ .

What happens to Qunatifiers

x variable.

<u>x-variant</u> of interpretation I is an interpretation $J:(D_J,\alpha_J)$ such that

- $\triangleright D_I = D_J$
- $ightharpoonup \alpha_I[y] = \alpha_J[y]$ for all symbols y, except possibly x

That is, I and J agree on everything except possibly the value of x

Denote $J: I \triangleleft \{x \mapsto v\}$ the x-variant of I in which $\alpha_J[x] = v$ for some $v \in D_I$. Then

- ▶ $I \models \forall x. F$ iff for all $v \in D_I$, $I \triangleleft \{x \mapsto v\} \models F$
- ▶ $I \models \exists x. F$ iff there exists $v \in D_I$ s.t. $I \triangleleft \{x \mapsto v\} \models F$

I is an interpretation of ∀x. F iff

- all x-variants of I are interpretations of F.
- I is an interpretation of ∃x. F iff some x-variant of I is an interpretation of F.

Example

For \mathbb{Q} , the set of rational numbers, consider

$$F_I: \forall x. \ \exists y. \ 2 \times y = x$$

Compute the value of F_I (F under I):

Let

$$J_1: I \triangleleft \{x \mapsto v\}$$
 $J_2: J_1 \triangleleft \{y \mapsto \frac{v}{2}\}$
x-variant of I y-variant of J_1

for $v \in \mathbb{Q}$.

Then

1.
$$J_2 \models 2 \times y = x$$
 since $2 \times \frac{v}{2} = v$
2. $J_1 \models \exists y. \ 2 \times y = x$

2.
$$J_1 \models \exists y. \ 2 \times y = x$$

3.
$$I \models \forall x. \exists y. \ 2 \times y = x \quad \text{since } v \in \mathbb{Q} \text{ is arbitrary}$$

Semantic Judgements for proving

F is satisfiable iff there exists I s.t. $I \models F$ F is valid iff for all I, $I \models F$

F is valid iff $\neg F$ is unsatisfiable

Semantic rules: given an interpretation I with domain D_I ,

$$\frac{I \models \forall x. \ F[x]}{I \triangleleft \{x \mapsto v\} \models F[x]} \quad \text{for any } v \in D_I$$

$$\frac{I \not\models \forall x. \ F[x]}{I \triangleleft \{x \mapsto v\} \not\models F[x]} \quad \text{for a } \underline{\text{fresh }} v \in D_I$$

$$\frac{I \models \exists x. \ F[x]}{I \triangleleft \{x \mapsto v\} \models F[x]} \quad \text{for a } \underline{\text{fresh }} v \in D_I$$

$$\frac{I \not\models \exists x. \ F[x]}{I \triangleleft \{x \mapsto v\} \not\models F[x]} \quad \text{for any } v \in D_I$$

Contradition Rule

Contradiction rule

A contradiction exists if two variants of the original interpretation I disagree on the truth value of an n-ary predicate p for a given tuple of domain values:

$$J: I \triangleleft \cdots \models p(s_1, \dots, s_n)$$

$$K: I \triangleleft \cdots \not\models p(t_1, \dots, t_n)$$

$$I \models \bot$$
 for $i \in \{1, \dots, n\}, \alpha_J[s_i] = \alpha_K[t_i]$

<u>Intuition</u>: The variants J and K are constructed only through the rules for quantification. Hence, the truth value of p on the given tuple of domain values is already established by I. Therefore, the disagreement between J and K on the truth value of p indicates a problem with I.

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Example: F: (\forall x. \ p(x)) \leftrightarrow (\neg \exists x. \ \neg p(x)) valid?

Suppose not. Then there is I s.t.

0. \qquad I \not\models (\forall x. \ p(x)) \leftrightarrow (\neg \exists x. \ \neg p(x))

First case

1. \qquad I \not\models \forall x. \ p(x) assumption
2. \qquad I \not\models \neg \exists x. \ \neg p(x) assumption
3. \qquad I \not\models \exists x. \ \neg p(x) 2 and \qquad \neg \alpha
4. \qquad I \triangleleft \{x \mapsto v\} \not\models \neg p(x) 3 and \qquad \exists \alpha, \beta \in A for some \alpha \in A
5. \qquad I \triangleleft \{x \mapsto v\} \not\models \beta \in A
```

4 and 5 are contradictory.

Second case

```
1. I \not\models \forall x. \ p(x) assumption

2. I \models \neg \exists x. \neg p(x) assumption

3. I \triangleleft \{x \mapsto v\} \not\models p(x) 1 and \forall, for some v \in D_I

4. I \not\models \exists x. \neg p(x) 2 and \neg

5. I \triangleleft \{x \mapsto v\} \not\models \neg p(x) 4 and \exists

6. I \triangleleft \{x \mapsto v\} \not\models p(x) 5 and \neg
```

3 and 6 are contradictory.

Both cases end in contradictions for arbitrary $I \Rightarrow F$ is valid.

Example: Prove

 $F: p(a) \rightarrow \exists x. p(x)$ is valid.

Assume otherwise.

1.
$$I \not\models F$$
 assumption
2. $I \models p(a)$ 1 and \rightarrow
3. $I \not\models \exists x. \ p(x)$ 1 and \rightarrow
4. $I \triangleleft \{x \mapsto \alpha_I[a]\} \not\models p(x)$ 3 and \exists

2 and 4 are contradictory. Thus, F is valid.

First-order theories

- First-order logic is a framework.
- It gives us a generic syntax and building blocks for constructing restrictions thereof.
- Each such restriction is called a first-order theory.

- A theory defines
 - ullet the signature Σ (the set of nonlogical symbols) and
 - the interpretations that we can give them.

Definitions

- Σ the signature. This is a set of nonlogical symbols.
- Σ -formula: a formula over Σ symbols + logical symbols.
- A variable is free if it is not bound by a quantifier.
- A sentence is a formula without free variables.
- A Σ -theory T is defined by a set of Σ -sentences.

Definitions...

- Let T be a Σ -theory
- A Σ-formula φ is T-satisfiable if there exists a structure that satisfies both φ and the sentences defining T.
- A Σ -formula ϕ is T-valid if all structures that satisfy the sentences defining T also satisfy ϕ .

- Let $\Sigma = \{0,1, +', +'', +''\}$
- Recall $\phi = \exists x. \ x + 0 = 1$
- ϕ is a Σ -formula.
- We now define the following Σ -theory:

Not enough to prove the validity of ϕ !

Theories through axioms

 The number of sentences that are necessary for defining a theory may be large or infinite.

Instead, it is common to define a theory through a set of axioms.

The theory is defined by these axioms and everything that can be inferred from them by a sound inference system.

- Let $\Sigma = \{ (=') \}$
 - □ An example Σ -formula is $\phi = ((x = y) \land \neg (y = z)) \rightarrow \neg (x = z)$
- We would now like to define a ∑-theory T that will limit the interpretation of '=' to equality.
- We will do so with the equality axioms:
- Every structure that satisfies these axioms also satisfies

 ф above.
- Hence φ is T-valid.

- Let $\Sigma = \{ <' > \}$
- Consider the Σ -formula ϕ : $\forall x \exists y. y < x$
- Consider the theory T:

 - □ $\forall x,y. \ x < y \rightarrow \neg(y < x)$ (anti-symmetry)

Example 2 (cont'd)

Recall: ϕ : $\forall x \exists y. y < x$

- Is φ T-satisfiable?
- We will show a model for it.
 - lacksquare Domain: \mathcal{Z}
 - □ '<' → <
- Is ϕ T-valid?
- We will show a structure to the contrary
 - Domain: \mathcal{N}_0
 - □ '<' → <</p>

Fragments

- So far we only restricted the nonlogical symbols.
- Sometimes we want to restrict the grammar and the logical symbols that we can use as well.
- These are called logic fragments.
- Examples:
 - □ The quantifier-free fragment over $\Sigma = \{\text{`='}, \text{`+'}, 0, 1\}$
 - □ The conjunctive fragment over $\Sigma = \{\text{`='}, \text{`+'}, 0, 1\}$

Fragments

- Let $\Sigma = \{\}$
 - (T must be empty: no nonlogical symbols to interpret)
- Q: What is the quantifier-free fragment of T?
- A: propositional logic

- Thus, propositional logic is also a first-order theory.
 - A very degenerate one.

Theories

- Let $\Sigma = \{\}$
 - (T must be empty: no nonlogical symbols to interpret)
- Q: What is T?
- A: Quantified Boolean Formulas (QBF)

- Example:

Some famous theories

- Presburger arithmetic: $\Sigma = \{0,1, +', +'', +''\}$
- Peano arithmetic: $\Sigma = \{0,1, '+', '*', '='\}$
- Theory of reals
- Theory of integers
- Theory of arrays
- Theory of pointers
- Theory of sets
- Theory of recursive data structures
- **...**

The algorithmic point of view...

It is also common to present theories NOT through the axioms that define them.

- The interpretation of symbols is fixed to their common use.
 - Thus '+' is plus, ...

 The fragment is defined via grammar rules rather than restrictions on the generic first-order grammar.

The algorithmic point of view...

- Example: equality logic (= "the theory of equality")
- Grammar:

```
formula : formula ∨ formula | ¬ formula | atom
```

atom: term-variable = term-variable

| term-variable = constant | Boolean-variable

Interpretation:

'=' is equality.

The algorithmic point of view...

 This simpler way of presenting theories is all that is needed when our focus is on decision procedures specific for the given theory.

- The traditional way of presenting theories is useful when discussing generic methods (for any decidable theory T)
 - Example 1: algorithms for combining two or more theories
 - Example 2: generic SAT-based decision procedure given a decision procedure for the conjunctive fragment of T.

Expressiveness of a theory

Each formula defines a language:
 the set of satisfying assignments ('models') are the words accepted by this language.

Consider the fragment '2-CNF'

formula : (literal ∨ literal) | formula ∧ formula

literal: Boolean-variable | ¬Boolean-variable

$$(x_1 \vee \neg x_2) \wedge (\neg x_3 \vee x_2)$$

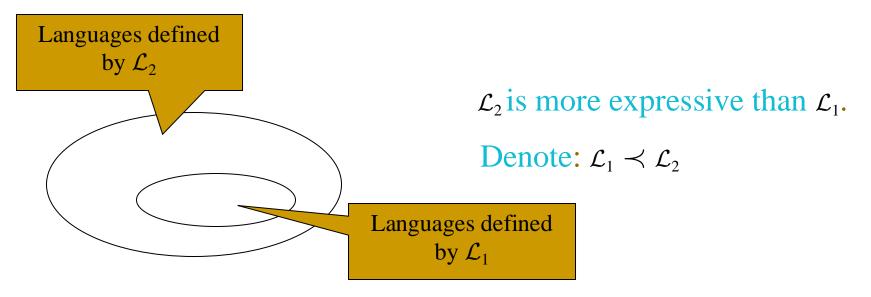
Expressiveness of a theory

- Now consider a Propositional Logic formula
 - $\phi: (x_1 \vee x_2 \vee x_3).$
- Q: Can we express this language with 2-CNF?
- A: No.

Proof:

- □ The language accepted by ϕ has 7 words: all assignments other than $x_1 = x_2 = x_3 = F$.
- The first 2-CNF clause removes ¼ of the assignments, which leaves us with 6 accepted words. Additional clauses only remove more assignments.

Expressiveness of a theory



- Claim: 2-CNF ≺ Propositional Logic
- Generally there is only a partial order between theories.

The tradeoff

 So we see that theories can have different expressive power.

 Q: why would we want to restrict ourselves to a theory or a fragment? why not take some 'maximal theory'...

 A: Adding axioms to the theory may make it harder to decide or even undecidable.

Example: Hilbert axiom system (\mathcal{H})

Let H be (M.P) + the following axiom schemas:

- H is sound and complete
- This means that with H we can prove any valid propositional formula, and only such formulas. The proof is finite.

 But there exists first order theories defined by axioms which are not sufficient for proving all T-valid formulas.

Example: First Order Peano Arithmetic

- $\sum = \{0,1,'+', '*', '='\}$
- Domain: Natural numbers

Axioms ("semantics"):

1. $\forall x : (0 \neq x + 1)$ 2. $\forall x : \forall y : (x \neq y) \rightarrow (x + 1 \neq y + 1)$ 3. Induction 4. $\forall x : x + 0 = x$ 5. $\forall x : \forall y : (x + y) + 1 = x + (y + 1)$ 6. $\forall x : x * 0 = 0$ 7. $\forall x \forall y : x * (y + 1) = x * y + x$ Undecidable!

These axioms define the semantics of '+'

Example: First Order Presburger Arithmetic

- $\sum = \{0, 1, '+', ', '+', '='\}$
- Domain: Natural numbers

Axioms ("semantics"):

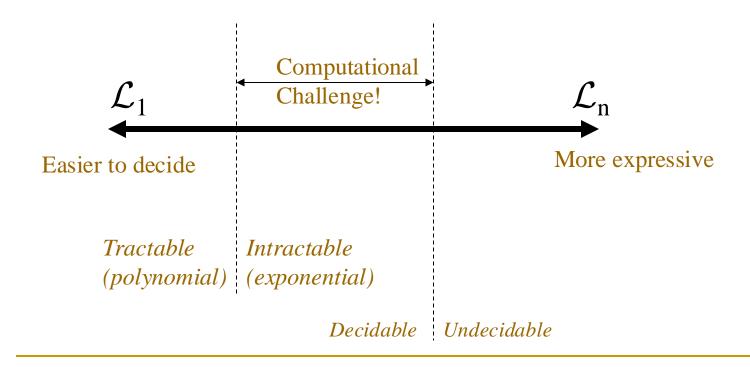
- 1. $\forall x : (0 \neq x + 1)$
- 2. $\forall x : \forall y : (x \neq y) \rightarrow (x + 1 \neq y + 1)$
- 3. Induction
- + $\left\{ \right. 4. \qquad \forall \ \mathbf{X} : \mathbf{X} + \mathbf{0} = \mathbf{X} \right\}$
 - 5. $\forall x : \forall y : (x + y) + 1 = x + (y + 1)$
 - $6. \quad \forall \mathbf{X} : \mathbf{X} * \mathbf{0} = \mathbf{0}$
 - 7. $\forall x \forall y : x^* (y + 1) = x^* y + x$

decidable!

These axioms define the semantics of '+'

Tradeoff: expressiveness/computational hardness.

■ Assume we are given theories $\mathcal{L}_1 \prec \ldots \prec \mathcal{L}_n$



When is a specific theory useful?

- Expressible enough to state something interesting.
- Decidable (or semi-decidable) and more efficiently solvable than richer theories.
- More expressible, or more natural for expressing some models in comparison to 'leaner' theories.

Expressiveness and complexity

Q1: Let \(\mathcal{L}_1\) and \(\mathcal{L}_2\) be two theories whose satisfiability problem is decidable and in the same complexity class. Is the satisfiability problem of an \(\mathcal{L}_1\) formula reducible to a satisfiability problem of an \(\mathcal{L}_2\) formula?

Q2: Let \(\mathcal{L}_1\) and \(\mathcal{L}_2\) be two theories whose satisfiability problems are reducible to one another.
Are \(\mathcal{L}_1\) and \(\mathcal{L}_2\) in the same complexity class ?