Data

Cl603 - Data Mining

Types of Data

• A data set can be viewed as a collection of data objects (also known as record, vector, pattern, event, case, sample, instance, observation, or entity)

			Attribute	
	Student ID	Year	Grade Point Average (GPA)	
	Data Object	:		
	1034262	Senior	3.24	
ì	1052663	Sophomore	3.51	
	1082246	Freshman	3.62	
Data	set			

• **Data objects** are described by a number of **attributes** (also known as *variable*, *characteristic*, *field*, *feature*, or *dimension*) that capture the characteristics of an object.

Attributes

- An attribute is a property or characteristic of an object that can vary, either from one object to another (i.e. eye colour) or from one time to another (i.e. temperature).
- Attributes can be described using different measurement scales, which in turn have different properties.
 - 1. Distinctness = $and \neq$
 - 2. Order >, \geq , <, and \leq
 - 3. Addition + and -
 - 4. Multiplication x and /
- Given these properties, four types of attributes can be defined: nominal, ordinal, interval, and ratio.

Types of Attributes

Attrik	oute Type	Decription	Examples	Operations	
Categorical (qualitative)	Nominal	Values to provide only enough information to distinguish one object from another.	postal codes, employee ID numbers, eye colour, gender.	mode, entropy, contingency correlation, χ^2 test	
Categ (dnalii		Values to provide enough information to order objects .	clothes sizes, grades, {good, better, best}, street numbers	median, percentiles, rank correlation	
meric ititative)	Interval	Differences between values are meaningful	calendar dates, temperature in Celsius or Fahrenheit	mean, standard deviation, Pearson's correlation, t and F tests	
Nume (quantit	Ratio are meaningful.		monetary quantities, counts, age, mass, length, electrical current, temperature in Kelvin	geometric mean, harmonic mean, percent variation	

Attributes

• Qualitative attributes, such as *employee ID*, lack most of the properties of numbers. Even if they are represented by numbers, *i.e., integers*, they should be treated more like symbols.

 Quantitative attributes are represented by numbers and have most of the properties of numbers. They can be integer-valued or continuous.

Number of Values

- An independent way of distinguishing between attributes is by the number of values they can take.
 - Discrete. A discrete attribute has a finite or countably infinite set of values. Such attributes can be categorical (i.e. postcodes or ID numbers), or numeric (i.e. counts).
 - Binary attributes are a special case of discrete attributes.
 - Continuous. A continuous attribute is one whose values are real numbers (i.e. temperature, height, or weight).

Asymmetric Attributes

- Only presence—a non-zero attribute value—is regarded as important.
- Binary attributes where only non-zero values are important are called asymmetric binary attributes.
- This type of attribute is particularly important for association analysis (Next session - Week 3).
- It is also possible to have discrete or continuous asymmetric features.

General Characteristics of Data Sets

Dimensionality

- The dimensionality of a data set is the number of attributes that the objects in the data set posses.
- Analysing data with a small number of dimensions tends to be different from analysing moderate or high-dimensional data.
- As dimensionality increases, the data becomes increasingly sparse, affecting mainly clustering and classification algorithms (the curse of dimensionality).
- An important motivation in preprocessing the data is dimensionality reduction.

Distribution

- **Distribution**: the **frequency of occurrence** of various values or sets of values for the attributes of data objects.
- The distribution of a data set can be considered as a description of the concentration of objects in various regions of the data space.
- Many data sets have distributions that are not well captured by standard statistical distributions.
- As a result, many data mining algorithms do not assume a particular statistical distribution for the data they analyse. However, some general aspects of distributions often have a strong impact.

Distribution

- A special case of skewed data is sparsity. For sparse binary, count or continuous data, most attributes of an object have values of 0.
- In practical terms, sparsity is an advantage because usually only the non-zero values need to be stored and manipulated (computation time and storage savings).
- Indeed, some data mining algorithms, such as the association rule mining algorithms, work well only for sparse data.

Resolution

- Resolution. It is frequently possible to obtain data at different levels of resolution, and often the properties of the data are different at different resolutions.
- The patterns in the data also depend on the level of resolution:
 - If the resolution is too fine, a pattern may not be visible or may be buried in noise;
 - if the resolution is too coarse, the pattern can disappear.

Once upon
 a midnight dreary,
 while I pondered, weak
 and weary, Over many a quaint an
 d curious volume of forgotten lore, Whil
 e I nodded, nearly napping, suddenly there
 came a tapping, As of some one gently rapping,

As of some one gently rapping rapping,

As of some one gently rapping rapping,

As of some one gently rapping

Types of Data Sets

Record Data

- Much data mining work assumes that the data set is a collection of records (data objects), each of which consists of a fixed set of data fields (attributes).
- In which there is no explicit relationship among records or data fields, and every record (object) has the same set of attributes.
- Record data is usually stored either in flat files or in relational databases.

Tid	Refund	Marital Status	Taxable Income	Defaulted Borrower
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

Transaction (or Market Basket) Data

- Transaction data is a special type of record data, where each record (transaction) involves a set of items.
- This type of data is called market basket data because the items in each record are the products in a person's "market basket."

TID	Items
T1	{Bread, Milk, Eggs}
T2	{Milk, Beer}
T3	{Milk, Nappies}
T4	{Bread, Milk, Beer}
	{Bread, Nappies}
T6	{Milk, Nappies}
T7	{Bread, Nappies}
T8	{Bread, Milk, Nappies,
T9	{Bread, Milk, Nappies}

TID	Bread	Milk	Nappies	Beer	Eggs
T1	1	1	0	0	1
T2	0	1	0	1	0
Т3	0	1	1	0	0
T4	1	1	0	1	0
T5	1	0	1	0	0
T6	0	1	1	0	0
T7	1	0	1	0	0
T8	1	1	1	0	1
Т9	1	1	1	0	0

The Data Matrix

- If all the data objects have the same fixed set of numeric attributes, then the data objects can be thought of as vectors in a multidimensional space, where each dimension represents a distinct attribute.
- A set of such data objects can be interpreted as an m by n matrix, where there are m rows, one for each object, and n columns, one for each attribute.
- Standard matrix operation can be applied to transform and manipulate the data (standard data format for most statistical data)

Projection of x Load	Projection of y Load	Distance	Load	Thickness
10.23	5.27	15.22	27	1.2
12.65	6.25	16.22	22	1.1
13.54	7.23	17.34	23	1.2
14.27	8.43	18.45	25	0.9

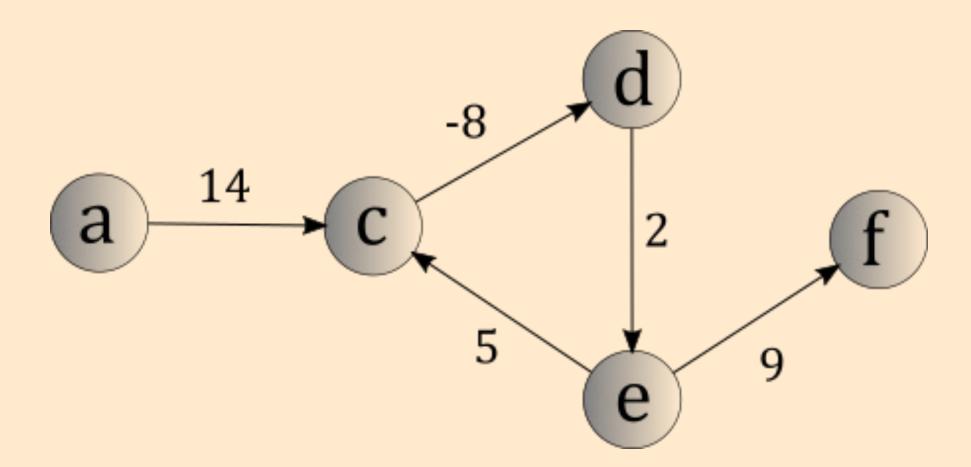
The Sparse Data Matrix

- A sparse data matrix is a special case of a data matrix where the attributes are of the same type and are asymmetric.
- Transaction data is an example of a sparse data matrix that has only 0–1 entries.
- When the **order of the terms** (**words**) in a document **is ignored** (*bag of words*), then a **document** can be represented as a **term vector** (**document-term matrix**).
- In practice, only the non-zero entries of sparse data matrices are stored.

	team	coach	play	ball	score	game	win	lost	timeout	season
Document 1	3	0	5	0	2	6	0	2	0	2
Document 2	0	7	0	2	1	0	0	3	0	0
Document 3	0	1	0	0	1	2	2	0	3	0

Graph-Based Data

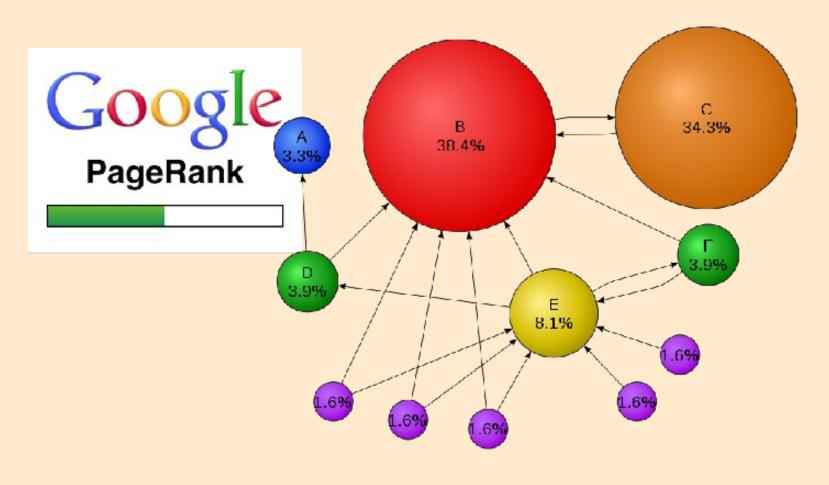
- A graph can sometimes be a convenient and powerful representation for data. We consider two specific cases:
 - (1) the graph captures relationships among data objects and
 - (2) the data objects themselves are represented as graphs.



Graph-Based Data

a) Data with Relationships among Objects.

• In particular, the data objects are mapped to nodes of the graph, while the relationships among objects are captured by the links between objects and link properties, such as direction and weight.





Google's PageRank

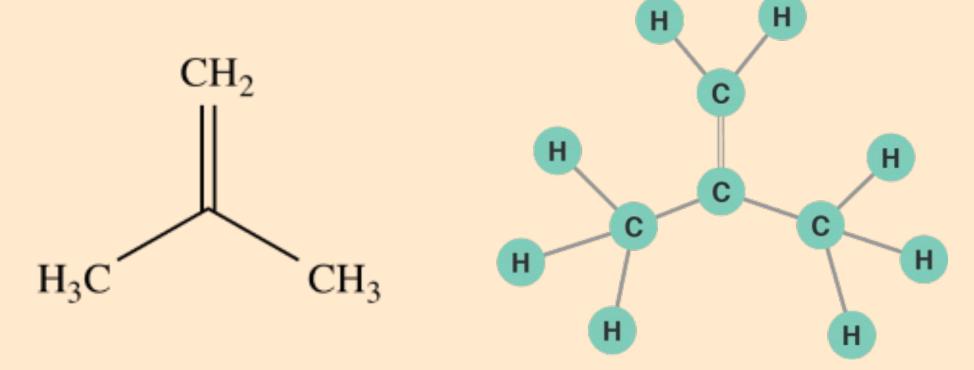
Social Network

Graph-Based Data

b) Data with Objects that are Graphs.

If the objects contain subobjects that have relationships, then such
objects are frequently represented as graphs.

 For example, the structure of chemical compounds can be represented by a graph, where the nodes are atoms and the links between nodes are chemical bonds.



Ordered Data

 For some types of data, the attributes have relationships that involve order in time or space.

Sequential Transaction Data

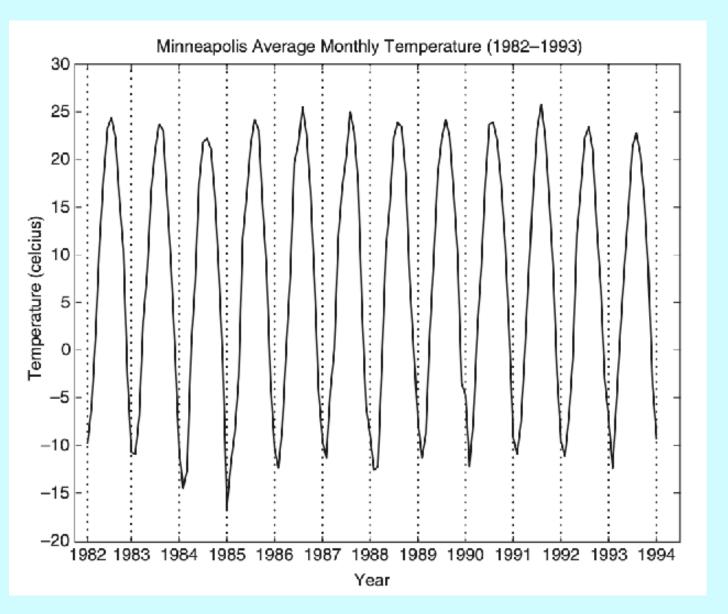
- Sequential transaction data can be thought of as an extension of transaction data, where each transaction has a time associated with it.
- Retail transaction data sets can store the time at which the transaction took place.
- A time can also be associated with each attribute.

Time	Customer	Items Purchased
t1	C1	A, B
t2	C3	A, C
t2	C1	C, D
t3	C2	A, D
t4	C2	E
t5	C1	A, E

Customer	Time and Items Purchased
C1	(t1: A,B) (t2:C,D) (t5:A,E)
C2	(t3: A, D) (t4: E)
C3	(t2: A, C)

Time Series

- Time series data is a special type of ordered data where each record is a time series, i.e., a series of measurements taken over time.
- When working with temporal data, such as time series, it is important to consider temporal autocorrelation.



Sequence Data

- Sequence data consists of a data set that is a sequence of individual entities, such as a sequence of words or letters.
- It is quite similar to sequential data, except that there are **no time stamps**; instead, there are **positions in an ordered sequence**.

Spatial and Spatio-Temporal Data

- Some objects have spatial attributes, such as positions or areas, in addition to other types of attributes.
- i.e. weather data (precipitation, temperature, pressure) that is collected for a variety of geographical locations.
- Often such measurements are collected over time, and thus, the data consists of time series at various locations (spatio-temporal data).
- A complete analysis of spatio-temporal data requires consideration of both the spatial and temporal aspects of the data.
- An important aspect of spatial data is spatial autocorrelation.

Handling Non-Record Data

- Most data mining algorithms are designed for record data or its variations, such as transaction data and data matrices.
- Record-oriented techniques can be applied to non-record data by extracting features from data objects and using these features to create a record corresponding to each object.
- In some cases, it is easy to represent the data in a record format, but this type
 of representation does not capture all the information in the data.

Data Quality

Data Quality

- Data mining algorithms are sometimes applied to data that was collected for another purpose.
- Because preventing data quality problems is typically not an option data mining focuses on:
 - (1) the detection and correction of data quality problems (data cleaning), and
 - (2) the use of algorithms that can tolerate poor data quality.

Measurement and Data Collection Issues

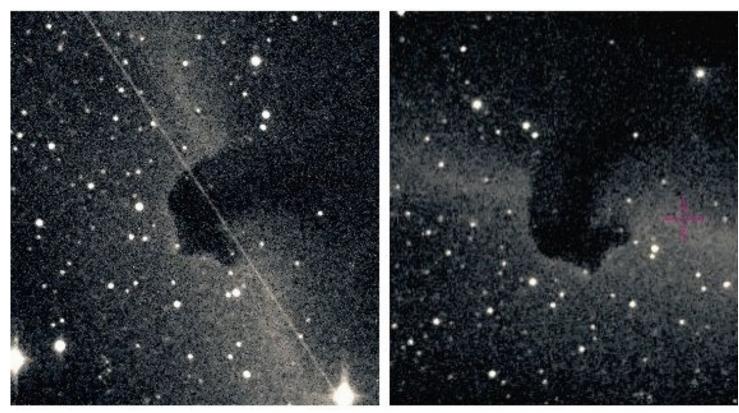
- There may be problems due to human error, limitations of measuring devices, or flaws in the data collection process.
- As a consequence, values or even entire data objects can be missing.
- In other cases, there can be spurious or duplicate objects.
- Even if all the data is present and "looks fine," there may be inconsistencies.

Measurement and Data Collection Errors

- a) Measurement error refers to any problem resulting from the measurement process.
 - For continuous attributes, the numerical difference of the measured and true value is called the error.
- b) Data collection error refers to errors such as omitting data objects or attribute values, or inappropriately including a data object.
- Both measurement errors and data collection errors can be either systematic or random.
- Certain types of data errors are common, and well-developed techniques often exist for detecting and/or correcting these errors.

Noise and Artefacts

- Noise is the random component of a measurement error.
- The term noise is often used in connection with data that has a spatial or temporal component.
- Techniques from signal or image processing can frequently be used to reduce noise and thus, help to discover patterns (signals) that might be "lost in the noise."
- Data errors can be the result of a more deterministic phenomenon, such as a streak in the same place on a set of photographs (artefacts).



Streak artefact caused by a satellite

Precision, Bias, and Accuracy

- In statistics and experimental science, the quality of the measurement process and the resulting data are measured by precision and bias.
 - Precision: The closeness of repeated measurements (of the same quantity) to one another.
 - ► Bias: A systematic variation of measurements from the quantity being measured.
- Accuracy, is common to refer to the degree of measurement error in data.
 - Accuracy. The closeness of measurements to the true value of the quantity being measured.
- Accuracy depends on precision and bias, but there is no specific formula for accuracy in terms of these two quantities.
- One important aspect of accuracy is the use of significant digits.
- The goal is to use only as many digits to represent the result of a measurement or calculation as are justified by the precision of the data.

Precision, Bias and Accuracy

- A standard laboratory weight with a mass of 1g
- We weigh the mass five times, and obtain the following five values: {1.015; 0.990; 1.013; 1.001; 0.986}.

$$mean = \frac{\sum x_i}{n} = 1.001$$

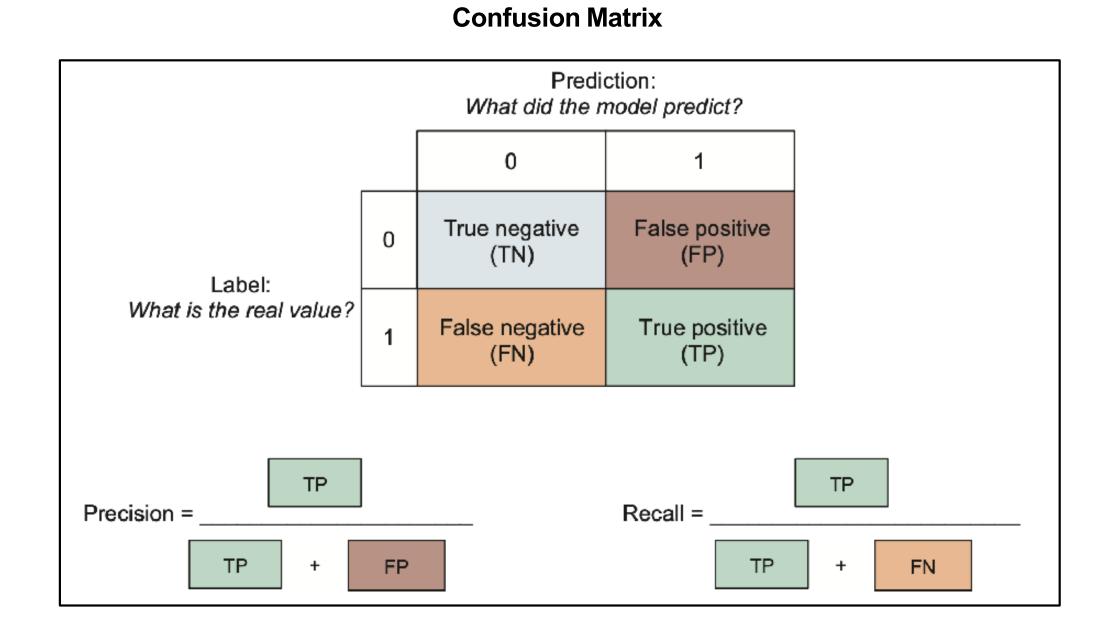
$$bias = 1.000 - 1.001 = 0.001$$

$$precision = \sigma = \sqrt{\frac{1}{N}\Sigma(x_i - \mu)^2} = 0.013$$

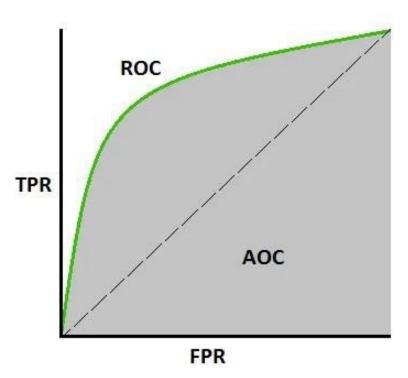


Precision (and Recall) in Classification Context

Visualising the performance of classification



AUC - ROC Curve



Outliers

- Outliers are either
 - data objects that have characteristics that are different from most others, or
 - values of an attribute that are unusual with respect to the typical values.
- Alternatively, they can be referred to as anomalous objects or values.
- Unlike noise, outliers can be legitimate data objects or values that we are interested in detecting.

Missing Values

- In some cases, the information was **not collected** or some attributes are **not applicable to all objects**.
- There are several strategies for dealing with missing data:
 - a) Eliminate Data Objects or Attributes. This should be done with caution, however, because the eliminated attributes may be the ones that are critical to the analysis.
 - b) Estimate Missing Values.
 - If the attribute is continuous: the average attribute value of the nearest neighbours.
 - if the attribute is categorical: the most commonly occurring attribute value (mode).
 - c) Ignore the Missing Value during Analysis. Many data mining approaches can be modified to ignore missing values.

Inconsistent Values

- Data can contain **inconsistent values**. Regardless of their cause, it is important to **detect** and, if possible, **correct** such problems.
- Some types of inconsistencies are easy to detect (i.e. a negative person's height).
- The correction of an inconsistency may be complex and require additional information.
- The analyst should consider the potential impact of such discrepancies on the data mining analysis.

Issues Related to Applications

- Data quality issues can also be considered from an application viewpoint.
 Some general issues to consider:
 - a) Timeliness. Some data starts to age as soon as it has been collected. In particular, if the data provides a snapshot that may represent reality for only a limited time.
 - **b) Relevance**. The available data must contain the information necessary for the application. The **objects** in a data set must also be relevant (*i.e., age & gender in car accident rate prediction; survey bias*).
 - c) Knowledge about the Data. Ideally, data sets should be accompanied by documentation that describes different aspects of the data.

Data Preprocessing

Data Preprocessing

- The goal of data preprocessing is to make the data more suitable for data mining.
- There are some different strategies and techniques:
 - Aggregation
 - Sampling
 - Dimensionality reduction
 - Feature subset selection
 - Feature creation
 - Discretization and binarization
 - Variable transformation
- There are two main categories. Selecting data objects and attributes:
 - a) for the analysis or
 - b) for creating/changing the attributes.

Aggregation

- Aggregation is the combination of two or more objects into a single object.
 - Quantitative attributes, are typically aggregated by taking a sum or an average.
 - Qualitative attributes, can either be omitted or summarised in terms of a higher level category.
- Therefore, aggregation is the process of eliminating attributes, or reducing the number of values for a particular attribute.

Transaction ID	Item	Store Location	Date	Price	
•	•	•	•	•	
101123	Watch	Chicago	09/06/04	\$25.99	
101123	Battery	Chicago	09/06/04	\$5.99	
101124	Shoes	Minneapolis	09/06/04	\$75.00	
:			:		

Aggregation

- There are several motivations for aggregation:
 - The use of less expensive data mining algorithms (less memory and processing time).
 - Change of scope or scale by providing a high-level view of the data instead of a low-level view.
 - The behaviour of groups of objects or attributes is often more stable than that of individual objects or attributes (lesser variability).

A disadvantage of aggregation is the potential loss of interesting details.

Sampling

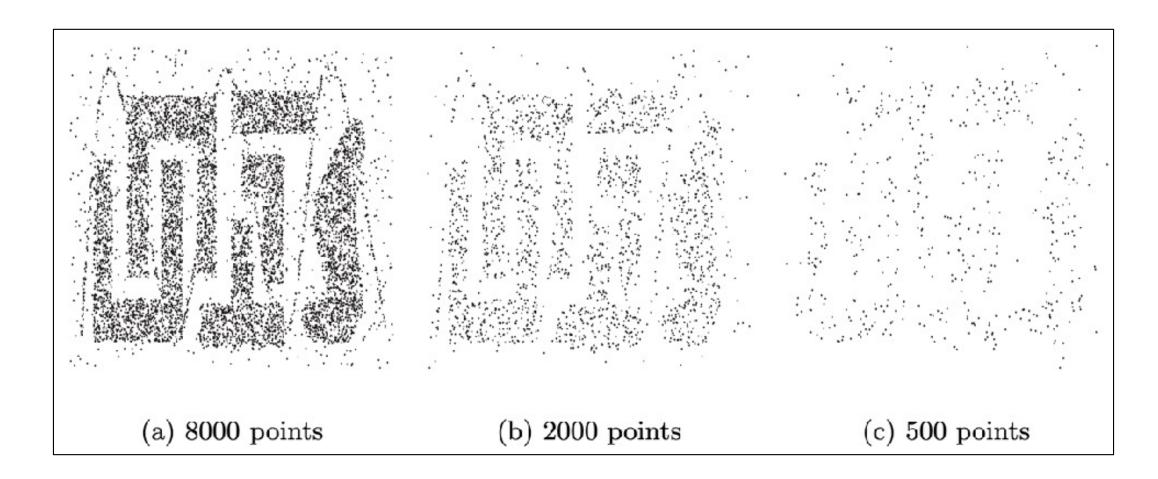
- Sampling is a commonly used approach for selecting a subset of the data objects to be analysed.
- The motivations for sampling in statistics and data mining are often different.
- A sample must be representative. That is, have approximately the same property (of interest) as the original set of data.
- Choosing the appropriate sample size and sampling technique are key to guarantee a high probability of getting a representative sample.

Sampling Approaches

- The simplest type of sampling is simple random sampling: equal probability of selecting any particular object.
 - sampling without replacement—as each object is selected, it is removed from the set of all objects,
 - sampling with replacement—objects are not removed from the population as they are selected.
- When the population consists of different types of objects that are not equally represented, simple random sampling can fail.
- Stratified sampling: equal numbers of objects are drawn from each group even though the groups are of different sizes.

Sample Size

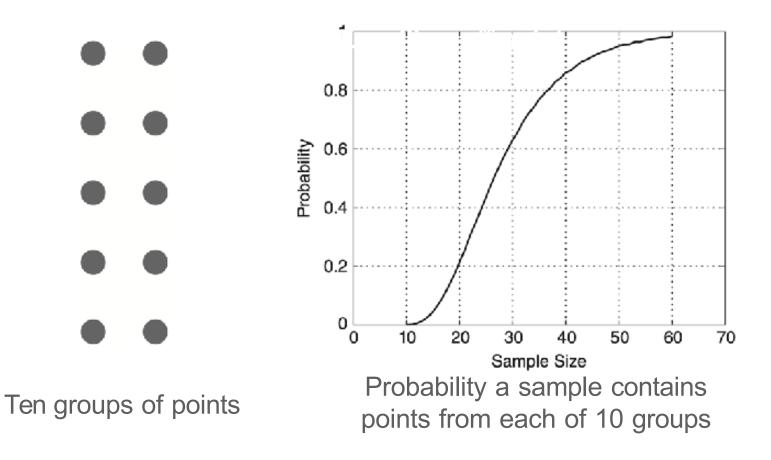
- Once a sampling technique has been selected, it is still necessary to determine the proper sample size.
- There is a trade-off between larger sample and smaller sample sizes.



Example of the loss of structure with sampling

Proper Sample Size

- One approach is to take a small sample of data points, compute the pairwise similarities
 between points, and then form groups of points that are highly similar.
- The desired set of representative points is then obtained by taking one point from each of these groups.
- The goal is to determine a sample size in which at least one point will be obtained from each cluster.
- Alternatives exist to eliminate the need to initially determine the correct sample size (progressive sampling).



Dimensionality Reduction

- Data sets can have a large number of features.
- There are a variety of benefits to dimensionality reduction:
 - Many data mining algorithms work better if the dimensionality is lower. This is partly because dimensionality reduction can eliminate irrelevant features and reduce noise and partly because of the curse of dimensionality.
 - ► More understandable models because the model usually involves fewer attributes.
 - The amount of time and memory required by the data mining algorithm is reduced.
- There are two main approaches to reduce the dimensionality:
 - by creating new attributes that are a combination of the old attributes (dimensionality reduction)
 - by selecting attributes that are a subset of the old (feature subset selection)
- Most common approaches for dimensionality reduction, particularly for continuous data, use techniques from linear algebra such as principal components analysis (PCA).

Feature Subset Selection

- Another way to reduce the dimensionality is to use only a subset of the features, removing those that are redundant and irrelevant.
 - Redundant features duplicate much or all of the information contained in one or more other attributes.
 - Irrelevant features contain almost no useful information for the data mining task at hand.
- Some irrelevant and redundant attributes can be eliminated immediately by using common sense or domain knowledge.
- Selecting the best subset of features frequently requires a systematic approach.
- The **ideal approach** is to try all possible subsets of features as input to the data mining algorithm of interest, and then take the subset that produces the best results. Unfortunately is impractical in most situations. (number of possible subsets is 2^n).
- There are three standard approaches to feature selection: **embedded**, **filter**, and **wrapper**.

Feature Subset Selection

- **Embedded approaches**. Feature selection occurs naturally as part of the data mining algorithm. The **algorithm itself** decides which attributes to use and which to ignore (*i.e. algorithms for building decision tree classifiers*).
- **Filter approaches**. Features are selected using some approach that is independent of the data mining task (*i.e. sets of attributes whose pairwise correlation is as low as possible*).
- Wrapper approaches. These methods use the target data mining algorithm as a black box to find the best subset of attributes.
- Feature Weighting is an alternative to keeping or eliminating features. More important features are assigned a higher weight, while less important features are given a lower weight.

Feature Creation

- A new set of attributes that captures the important information much more effectively can be created from the original attributes.
- Two related methodologies:
 - Feature extraction is a complex and highly domain-specific approach that enables the creation of a new set of features from the original raw data. It requires domain expertise and theses techniques have limited applicability to other fields (i.e. BMI)
 - Mapping the data to a new space. A different point of view of the data can reveal important and interesting features. Transformations such as Fourier transform and the wavelet transform have proven to be very useful for time series and other types of data.

Discretization and Binarization

- Some data mining algorithms require some kind of transformation.
 - Certain classification algorithms require that the data be in the form of categorical attributes. Discretization: continuous → categorical attribute.
 - Association analysis requires that the data be in the form of binary attributes. Binarization: continuous/discrete → one or more binary attributes.

• If a categorical attribute has a large number of values (categories), or some values occur infrequently, reducing the number of categories combining some of the values is beneficial.

Binarization

- A simple technique to binarize a categorical attribute is the following:
 - If there are **m categorical values**, then uniquely assign each original value to an integer in the interval [0, m − 1].
 - If the attribute is ordinal, then order must be maintained by the assignment.

$$n = \lceil log_2(m) \rceil$$

Categorical Value	Integer Value	x_1	x_2	x_3
awful	0	0	0	0
poor	1	0	0	1
OK	$\overline{2}$	0	1	0
good	3	0	1	1
$egin{array}{c} good \\ great \end{array}$	4	1	0	0

• Such a transformation can create unintended relationships among the transformed attributes.

Binarization

- Association analysis requires asymmetric binary attributes, where only the presence of the attribute (non zero) is important.
- It is therefore necessary to introduce one asymmetric binary attribute for each categorical value.

Categorical Value	Integer Value	x_1	x_2	x_3
awful	0	0	0	0
poor	1	0	0	1
OK	2	0	1	0
good	3	0	1	1
$egin{array}{c} good \\ great \end{array}$	4	1	0	0

Categorical Value	Integer Value	x_1	x_2	x_3	x_4	x_5
awful	0	1	0	0	0	0
poor	1	0	1	0	0	0
OK	2	0	0	1	0	0
good	3	0	0	0	1	0
$egin{array}{c} good \\ great \end{array}$	4	0	0	0	0	1

• For asymmetric binary attributes, the information representation is somewhat inefficient.

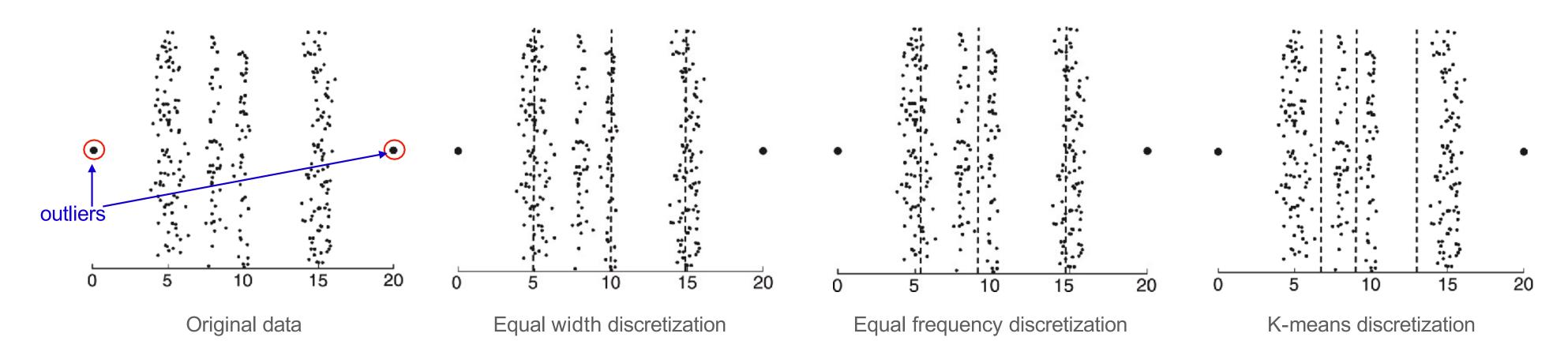
Discretization of Continuous Attributes

- Discretization is typically applied to attributes that are used in classification or association analysis.
- Transformation of a continuous attribute to a categorical attribute involves two subtasks:
 - a) Deciding the number of categories (n) to have, and
 - b) Determining how to map the values of the continuous attribute to these categories.
- In the first step, after the values of the continuous attribute are sorted, they are then **divided** into n intervals by specifying n-1 split points.
- In the second, all the values in one interval are mapped to the same categorical value.
- The result can be represented as a set of intervals:

 $\{(x_0, x_1], (x_1, x_2], \dots, (x_{n-1}, x_n)\}$, where x_0 and x_n can be $-\infty$ or $+\infty$.

Unsupervised Discretization

- Discretization methods for unsupervised classification:
 - Equal width approach divides the range of the attribute into a user-specified number of intervals each having the same width. This approach can be badly affected by outliers.
 - Equal frequency approach, which tries to put the same number of objects into each interval, is often preferred.
 - A clustering method, (i.e. K-means).
 - Visually inspecting the data can sometimes be an effective approach.



Overall, the best discretization will depend on the application and often involves domain-specific discretization.

Categorical Attributes with Too Many Values

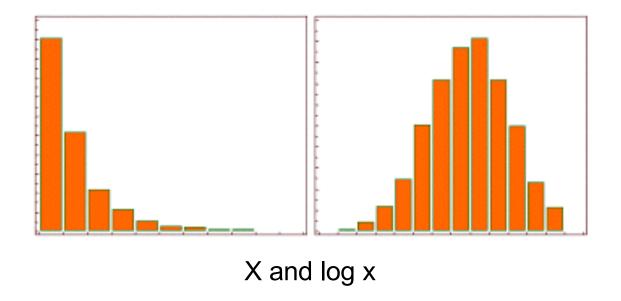
- Categorical attributes can sometimes have too many values.
 - If the **categorical** attribute is an **ordinal** attribute, then techniques similar to those for continuous attributes can be used to reduce the number of categories.
 - If the **categorical** attribute is **nominal**, then, domain knowledge may be an approach.
- If domain knowledge does not serve as a useful guide or results in poor classification performance, a more empirical approach might be necessary.

Variable Transformation

- A variable transformation refers to a transformation that is applied to all the values of a variable. Two important types of variable transformations:
- 1. Simple functional transformations. A simple mathematical function is applied to each value individually.

If x is a variable, such transformations include: x^k , logx, e^x , \sqrt{x} , 1/x, sinx, or |x|.

• In statistics, \sqrt{x} , log x, and 1/x are often used to transform into **Gaussian** (normal) distributions.



Variable Transformation

- In data mining, these functions can be used to compress variables with a huge range of values. *i.e.* 1 billion bytes = 10^9 , $log_{10}10^9 = 9$
- Variable transformations change the nature of the data. e.g. the transformation 1/x:
 - reduces the magnitude of values that are 1 or larger,
 - but increases the magnitude of values between 0 and 1, reversing the original order.
- 2. Normalisation or Standardisation. The goal is to make an entire set of values have a particular property.

If \bar{x} is the mean and σ_x is the standard deviation, then the transformation $x' = \frac{(x - \bar{x})}{\sigma_x}$ creates a new variable x' that has a **mean of 0** and a **standard deviation of 1**.

• If there are **outliers** then *mean* can be replaced by **median**.

Measures of Similarity and Dissimilarity

Basic Concepts

- Similarity and dissimilarity are used by a number of data mining techniques, such as clustering, nearest neighbour classification, and anomaly detection.
- Proximity is used to refer to either similarity or dissimilarity.
- The **similarity** between two objects is a **numerical measure** of the **degree** to which the **two objects are alike**. Similarities are usually **non-negative** and are often between **0** (no similarity) and **1** (complete similarity).
- The **dissimilarity** between two objects is a **numerical measure** of the **degree** to which the **two objects are different**. **Dissimilarities** are **lower** for more similar pairs of objects.
- Dissimilarities sometimes fall in the interval [0, 1], but it is also common for them to range from 0 to .

Transformations

- Transformations are often applied:
 - 1) to transform a proximity measure to fall within a particular range, such as [0,1], or
 - 2) to convert a similarity to a dissimilarity, or vice versa, or
- 1) Transform a proximity measure to the interval [0,1]
 - a) Transforming similarities with a finite range:
 - $s' = (s min_s)/(max_s min_s)$, where $s = (s min_s)/(max_s min_s)$ where $s = (s min_s)/(max_s min_s)/(max_s min_s)/(max_s min_s)$ where $s = (s min_s)/(max_s -$
 - i.e. Transform the similarities between objects that **range** from **1** to **10** to [0,1]:
 - For s = 1, s' = (1 1)/9 = 0; for s = 2, s' = (2 1)/9 = 0.11; ... for s = 9, s' = (9 1)/9 = 0.89; for s = 10, s' = (10 1)/9 = 1
 - Likewise, for **dissimilarity** measures: $d' = (d min_d) / (max_d min_d)$.

Transformations

- b) Transforming measures when proximity measures take in the interval $[0,\infty)$:
 - d' = d/(1 + d)
 - i.e. Transform the dissimilarities 0, 0.5, 2, 10, 100, and 1000 to the interval [0,1]:
 - For d = 0, d' = 0/(1 + 0) = 0; for d = 0.5, d' = 0.5/(1 + 0.5) = 0.33; ... for d = 100, d' = 100/(1 + 100) = 0.99; for d = 1000, d' = 1000/(1 + 1000) = 0.999

NOTE: Larger values on the original dissimilarity scale are compressed into the range of values near 1.

2) Transforming similarities to dissimilarities (and vice versa)

- ► If the similarity (or dissimilarity) falls in the interval [0,1]: d = 1 s and s = 1 d.
- If in a different range:

$$s = -d$$

$$s = \frac{1}{d+1}$$

$$s = e^{-d}$$

$$s = 1 - \frac{d - min_d}{max_d - min_d}$$

• i.e.
$$d = 0, 1, 10, 100$$

 $s = 0, -1, -10, -100$ $s = 1, 0.5, 0.09, 0.01$ $s = 1.00, 0.37, 0.00, 0.00$ $s = 1.00, 0.99, 0.90, 0.00$

Similarity and Dissimilarity between Simple Attributes

- The proximity of objects with a number of attributes is typically defined by combining the proximities of individual attributes.
- Consider objects described by one nominal attribute.
 - ► Similarity is traditionally defined as 1, and as 0 otherwise (*dissimilarity* is the opposite).
- For objects with a single ordinal attribute, information about order should be taken into account. d = |x y| / n 1 (n number of elements mapped to integers 0 to n-1)
 - ▶ i.e. An attribute that measures the quality of a product: e.g., {poor, fair, OK, good, wonderful}.
 - ▶ Values can be mapped to integers (0 to n-1) {poor=0, fair=1, OK=2, good=3, wonderful=4}
 - ► If P1 is rated wonderful, P2 good and P3 OK, then d(P2, P3) = |3 2| / 5 1 = 0.25 [0,1]
- For interval or ratio attributes, the natural measure of dissimilarity between two objects is the absolute difference of their values. d = |x y|

Similarity and Dissimilarity between Simple Attributes

Attribute Type	Dissimilarity	Similarity
Nominal	$d = \begin{cases} 0 & \text{if } x = y \\ 1 & \text{if } x \neq y \end{cases}$	$s = \begin{cases} 1 & \text{if } x = y \\ 0 & \text{if } x \neq y \end{cases}$
Ordinal	d = x - y /(n - 1) (values mapped to integers 0 to $n - 1$, where n is the number of values)	s = 1 - d
Interval or Ratio	d = x - y	$s=-d,s=rac{1}{1+d},s=e^{-d},\ s=1-rac{d-min_d}{max_d-min_d}$

Dissimilarities between Data Objects

Euclidean Distance

- Euclidean distance is a proximity measure for objects with multiple attributes.
- Useful for non-sparse (dense) data, such as time series or multi-dimensional points.
- The Euclidean distance, **d**, between **two points**, x and y, in **one-, two-, three-, or higher-dimensional space**, is given by the following formula:

$$d(x,y) = \sqrt{\sum_{k=1}^{n} (x_k - y_k)^2},$$

where is the number of dimensions and x_k and y_k are, respectively, the k^{th} attributes (components) of and.

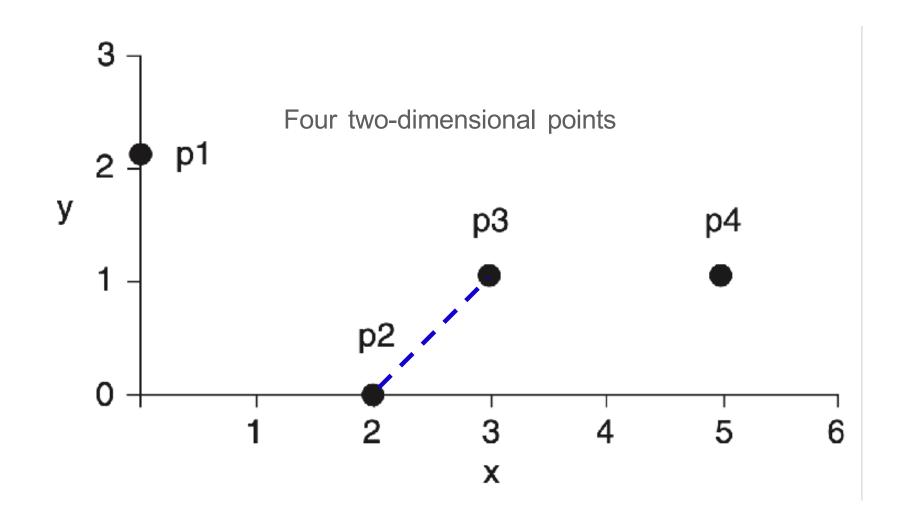
• The greater the distance between the objects, the more different they are.

Euclidean Distance

• i.e. Euclidean distance between p2 and p3:

point	x coordinate	y coordinate
p1	0	2
p2	2	0
p3	3	1
p4	5	1

and coordinates of four points



$$d(p2,p3) = \sqrt{\sum_{k=1}^{2} (p2_{xk} - p3_{xk})^2} = \sqrt{(p2_{x1} - p3_{x1})^2 + (p2_{x2} - p3_{x2})^2} = \sqrt{2} = 1.4$$

Euclidean Distance

• i.e. Euclidean distance distant matrix:

$$d(p1,p2) = \sqrt{(0-2)^2 + (2-0)^2} = 2.82$$

$$d(p1,p3) = \sqrt{(0-3)^2 + (2-1)^2} = 3.162$$

$$d(p1,p4) = \sqrt{(0-5)^2 + (2-1)^2} = 5.09$$

point	x coordinate	y coordinate
p1	0	2
p2	2	0
р3	3	1
p4	5	1

and coordinates of four points

	p1	p2	p3	p4
p1	0.0	2.8	3.2	5.1
p2	2.8	0.0	1.4	3.2
p3	3.2	1.4	0.0	2.0
p4	5.1	3.2	2.0	0.0

Euclidean distance matrix

Minkowski Distance

• The **Euclidean distance** measure is generalised by the **Minkowski distance** metric a proximity measure for objects with multiple attributes.

$$d(x, y) = (\sum_{k=1}^{n} |x_k - y_k|^r)^{1/r}$$
, where **r** is a parameter.

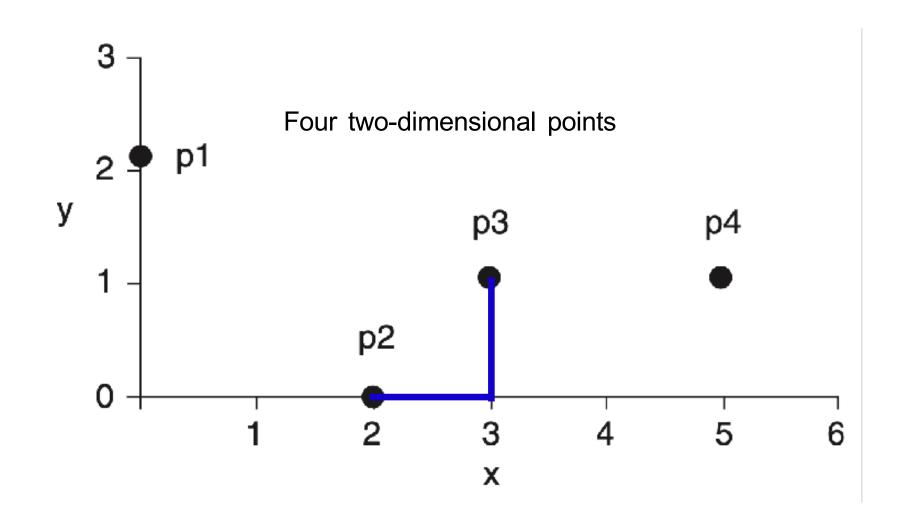
- The three most common examples of Minkowski distances:
 - $\mathbf{r} = \mathbf{1}$. City block (Manhattan, taxicab, L_1 norm) distance.
 - $\mathbf{r} = \mathbf{2}$. Euclidean distance (L_2 norm).
 - $\mathbf{r} = \infty$. Supremum (L_{max} or L_{∞} norm) distance.

Manhattan Distance

• i.e. Manhattan distance between p2 and p3:

point	x coordinate	y coordinate
p1	0	2
p2	2	0
р3	3	1
p4	5	1

and coordinates of four points



$$d(p2,p3) = \sum_{k=1}^{2} |p2_{xk} - p3_{xk}| = |p2_{x1} - p3_{x1}| + |p2_{x2} - p3_{x2}| = 2$$

Manhattan Distance

• i.e. Manhattan distance distant matrix:

$$b d(p1,p2) = |0-2| + |2-0| = 4$$

$$bd(p1,p3) = |0-3| + |2-1| = 4$$

$$d(p1,p4) = |0-5| + |2-1| = 6$$

		•
point	x coordinate	y coordinate
p1	0	2
p2	2	0
р3	3	1
p4	5	1

and coordinates of four points

L_1	p1	p2	p3	p4
p1	0.0	4.0	4.0	6.0
p2	4.0	0.0	2.0	4.0
p3	4.0	2.0	0.0	2.0
p4	6.0	4.0	2.0	0.0

Manhattan distance matrix

Similarity Measures for Binary Data

- Similarity measures between objects that contain only **binary attributes** are called **similarity coefficients**, and typically have values between **0 and 1**.
 - 1 indicates that the two objects are completely similar,
 - 0 indicates that the objects are not at all similar.
- Let x and y be two objects that consist of n binary attributes. The comparison of two such objects, i.e., two binary vectors, leads to the following four quantities (frequencies):
 - f_{00} = the number of attributes where x is 0 and y is 0
 - f_{01} = the number of attributes where x is 0 and y is 1
 - f_{10} = the number of attributes where x is 1 and y is 0
 - f_{11} = the number of attributes where x is 1 and y is 1

Simple Matching Coefficient

 Simple Matching Coefficient One commonly used similarity coefficient is the simple matching coefficient (SMC), which is defined as:

$$SMC = \frac{\text{number of matching attribute values}}{\text{number of attributes}} = \frac{f_{11} + f_{00}}{f_{01} + f_{10} + f_{11} + f_{00}}$$

• This measure counts both presences and absences equally.

Jaccard Coefficient

 The Jaccard Similarity Coefficient is frequently used to handle objects consisting of asymmetric binary attributes.

$$J = \frac{\text{number of matching precenses values}}{\text{number of attributes not involved in 00 matches}} = \frac{f_{11}}{f_{01} + f_{10} + f_{11}}$$

• This measure only focuses on the **non-zero** values.

The SMC vs Jaccard Similarity Coefficients

• i.e:

$$\mathbf{x} = (\mathbf{1},0,0,0,0,0,0,0,0,0)$$

$$y = (0,0,0,0,0,0,1,0,0,1)$$

•
$$f_{01} = 2$$

•
$$f_{10} = 1$$

•
$$f_{11} = 0$$

•
$$f_{00} = 7$$

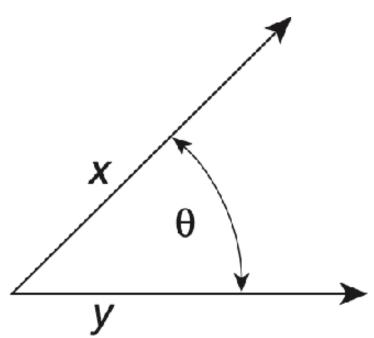
$$SMC = \frac{f_{11} + f_{00}}{f_{01} + f_{10} + f_{11} + f_{00}} = \frac{0 + 7}{2 + 1 + 0 + 7} = 0.7$$

$$J = \frac{f_{11}}{f_{01} + f_{10} + f_{11}} = \frac{0}{2 + 1 + 0} = 0$$

Cosine Similarity

- Documents are often represented as vectors, where each component (attribute) represents the frequency with which a particular term (word) occurs in the document.
- A similarity measure for documents needs to **ignores 0–0 matches** like the *Jaccard measure*, but also must be able to **handle non-binary vectors**.
- The cosine similarity is one of the most common measures of document similarity.
 - If x and y are two document vectors, then:

$$cos(x, y) = \frac{\langle x, y \rangle}{\|x\| \|y\|} = \frac{x'y}{\|x\| \|y\|} = \frac{\sum_{k=1}^{n} x_k y_k}{\sqrt{\sum_{k=1}^{n} x^2} \sqrt{\sum_{k=1}^{n} y^2}}$$



Cosine Similarity

- i.e:
 - $\mathbf{x} = (\mathbf{3}, \mathbf{2}, 0, \mathbf{5}, 0, 0, 0, \mathbf{2}, 0, 0)$
 - y = (1,0,0,0,0,0,0,1,0,2)

$$\langle x,y \rangle = 3 \times 1 + 2 \times 0 + 0 \times 0 + 5 \times 0 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 2 \times 1 + 0 \times 0 + 0 \times 2 = 5$$

$$||x|| = \sqrt{3 \times 3 + 2 \times 2 + 0 \times 0 + 5 \times 5 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 2 \times 2 + 0 \times 0 + 0 \times 0} = 6.48$$

$$||y|| = \sqrt{1 \times 1 + 0 \times 0 + 1 \times 1 + 0 \times 0 + 2 \times 2} = 2.45$$

$$cos(x, y) = \frac{5}{6.48 \times 2.45} = 0.31$$

- Cosine similarity is a measure of the cosine of the angle between x and y.
 - ► If the **cosine similarity** is **1**, the **angle** between **x** and **y** is **0**, and **x and y** are **the same** except for length.
 - ► If the cosine similarity is 0, the angle between x and y is 90, and they do not share any terms (words).

Correlation

- Correlation is frequently used to measure the linear relationship between two sets of values that are observed together.
- Correlation can measure the relationship between two variables (height and weight) or between two objects (a pair of temperature time series).
- Correlation is used much more frequently to measure the similarity between attributes since the values in two data objects come from different attributes, which can have very different attribute types and scales.
- There are many types of correlation, we will focus on a measure appropriate for **numerical values**.

Pearson's Correlation

 Pearson's correlation measures the correlation between two sets of numerical values, i.e., two vectors, x and y:

$$corr(x, y) = \frac{covariance(x, y)}{standard_deviation(x) \times standard_deviation(y)} = \frac{S_{xy}}{S_x S_y}$$

$$covariance(x,y) = S_{xy} = \frac{1}{n-1} \sum_{k=1}^{n} (x_k - \bar{x})(y_k - \bar{y})$$

$$\bar{x} = \frac{1}{n} \sum_{k=1}^{n} x_k \text{ is the mean of } x$$

$$stardard_deviation(x) = S_x = \sqrt{\frac{1}{n-1}} \sum_{k=1}^{n} (x_k - \bar{x})^2$$

Correlation is always in the range -1 to 1.

Pearson's Correlation

 Perfect correlation. A correlation of 1 (-1) means a perfect positive (negative) linear relationship. i.e.

$$\bar{x} = \frac{1}{5} x (-3 + 6 + 0 + 3 + (-6)) = 0 \qquad \bar{y} = \frac{1}{5} x (1 + (-2) + 0 + (-1) + 2) = 0$$

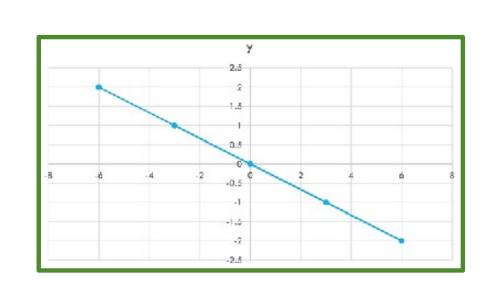
$$y = (1,-2,0,-1,2)$$

$$S_{xy} = \frac{1}{5-1} \times ((-3-0) \times (1-0)) + ((6-0 \times -2-0)) + ((0-0)x(0-0)) + ((3-0) \times (-1-0)) + ((-6-0) \times (2-0)) = -7.5$$

$$S_x = \sqrt{\frac{1}{5-1}((-3-0)^2 + (6-0)^2 + (0-0)^2 + (0-0)^2 + (3-0)^2 + (-6-0)^2)} = 4.74$$

$$S_y = \sqrt{\frac{1}{5-1}((1-0)^2 + (-2-0)^2 + (0-0)^2 + (0-0)^2 + (-1-0)^2 + (2-0)^2)} = 1.58$$

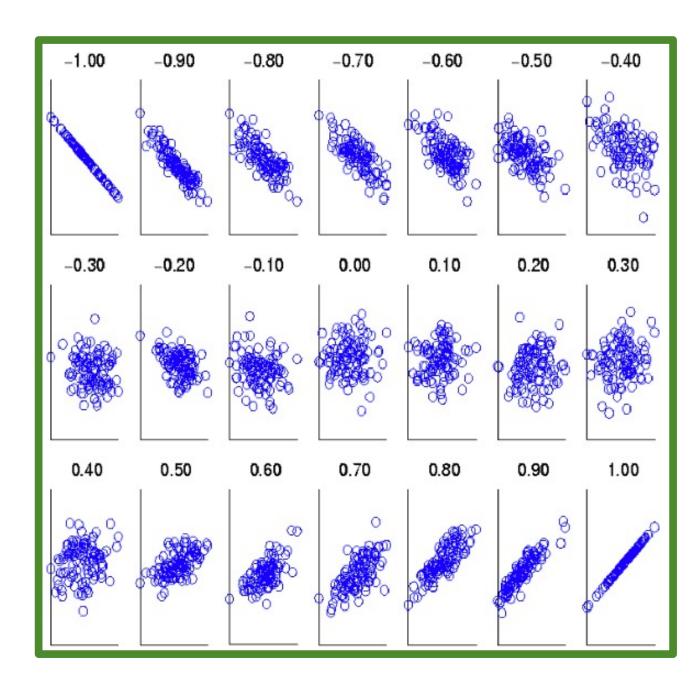
$$corr(x, y) = \frac{S_{xy}}{S_x S_y} = \frac{-7.5}{4.74 \times 1.58} = -1$$



 Nonlinear Relationships. If the correlation is 0, then there is no linear relationship between the two sets of values. i.e.

Visualising Correlation

- It is also easy to judge the correlation between two vectors x and y by plotting pairs of corresponding values of x and y in a scatter plot.
- The correlation of **x** and **y** ranges from **-1** to **1**.



x and y consist of a set of 30 pairs of values that are randomly generated (with a normal distribution)

Module Schedule

- 1. Introduction to Data Mining
- 2. Data
- 3. Association Analysis
- 4. Cluster Analysis
- 5. Classification
- 6. Naïve Bayes Classifier

- 7. Anomaly Detection
- 8. Information Retrieval
- 9. Exploratory Data Analysis
- 10. Data Mining Methodology
- 11. Different Approaches
- 12. Catch-up, Questions