

## FACULTY OF COMPUTER SCIENCE AND INFORMATION TECHNOLOGY WIA3003/WIB3003: ACADEMIC PROJECT II SUPERVISOR ASSESSMENT DETAILS (ASSESSMENT FORM)

No.	Dimensions	Description	Marks
1.	Abstract	An abstract of the whole report including introduction, objective, method, findings and discussion, practical implications and conclusion. Abstract must not exceed 300 words.	 (2 marks)
2.	Introduction to relevant project/title.	In introduction, students must introduce the subject of the project. It should give some insight into the structure of the report. Some general remarks including problems/gaps, existing works, scope and project schedule must be included.	Has been Evaluated in FYP 1
3.	Project objectives	Objectives are relevant and measurable	
4.	Literature review	<ul> <li>Provide sufficient review on:</li> <li>the proceedings/ journals articles which are related the topics</li> <li>AND;</li> <li>the existing products/systems (product comparison) AND;</li> <li>Review on related applicable theories/ methods/ frameworks/ models</li> <li>AND/OR;</li> <li>Review on related applicable algorithms</li> </ul>	
5.	Problem statements	Provide ideal situation, current problem and propose solution.	
6.	Research/ Development Methodology	Design of research and/or development methodology complies project expectation and meet all project objectives,  • Appropriateness of the data gathering techniques undertaken.	
7.	System analysis and design	<ul> <li>Details requirements (functional and non-functional) are adequately collected &amp; analyzed.</li> <li>Complete interface design (story board, mock-up) AND complete system design (e.g. UML diagram, HTA, AI techniques).</li> </ul>	 (8 marks)

		Total Percentage (30%): (Total Marks/30)*30%	
		Total score (30 marks):	
11.	References	Details of published sources of material referred to or quoted in the text (including any lecture notes and URL addresses of any websites used). Provide an up-to-date references (5 years back). Use APA reference style.	 (1 mark)
10.	Conclusion / Commercialization	A conclusion is a summarization of the main points of the project and gap(s) that is/are able to solve. This include fulfillment or project objectives.	 (3 marks)
9.	System evaluation	<ul> <li>Testing Techniques (Conduct unit, integration, system testing with adequate test case and test data AND conduct User Acceptance Test successfully)</li> <li>Error-free and Error Handling (System developed without errors AND consists of error-handling)</li> </ul>	 (8 marks)
8.	System development	<ul> <li>Technical implementation of the proposed modules</li> <li>User Interface and/or User Experience (e.g., usability, accessibility, quality of interaction)</li> <li>System complexity</li> </ul>	 (8 marks)