Sprint plan #2

Game: Space Invaders
Group: 18

User Story	Task	Task Assigned To	Estimated Effort per Task
1. As a developer, I want most requirements in the 'full working version requirements' to be tested, So that the presence of errors in the code is reduced.	1. Test the must-have requirements	Adam el Khalki	8
	2. Test the should-have requirements	Max Maton	8
	3. Test the could-have requirements	Sander Oostmeyer & Sabri Baraç	8
	4. Create requirements for tests	Ali Smesseim	1
2. As a gamer, I want barricades to be placed in front of the ship, So that I can be protected and the game will become more fun. Given a barricade is placed on the field, When a bullet hits a barricade, Then the bullet should disappear and the barricade	1. Create barricade sprite	Adam el Khalki	1
	2. Add barricade to playing field	Ali Smesseim	2
	3. Make barricades functional.	Ali Smesseim	2
	4. Let barricades take damage	Ali Smesseim	2
	5. Create requirements for barricades	Ali Smesseim	2

will be functionally and visually damaged.			
3. As a TA, I want all documents to be compuiled in one file, So that the documents can be graded easier.	1. Compile all the seperate documents into one file, and put it in version control	Ali Smesseim	3