

```
In [ ]: rock = '''
```

```
---'  _____
      (_____)
      (_____)
      (_____)
      (_____)
---'. _ (_____)
'''
```

```
paper = '''
```

```
---'  _____
      (_____)_____
              (_____)
              (_____)
              (_____)
---'. _ (_____)
'''
```

```
scissors = '''
```

```
---'  _____
      (_____)_____
              (_____)
              (_____)
              (_____)
---'. _ (_____)
'''
```

```
#Write your code below this line 
```

```
import random
```

```
list_choices=[rock,paper,scissors]
```

```
user_choice=int(input("What do you choose? Type 0 for Rock, 1 for Paper or 2 for Scissors"))
```

```
if user_choice > 2 or user_choice<0:
```

```
    print("you have entered invalid choice")
```

```
else:
```

```
    print(list_choices[user_choice])
```

```
    computer_choice=random.randint(0,2)
```

```
    print(f"computer chose:{list_choices[computer_choice]}")
```

```
    if user_choice==0 and computer_choice==2:
```

```
        print("You win")
```

```
    elif user_choice==0 and computer_choice==1:
```

```
        print("You lose")
```

```
    elif user_choice==2 and computer_choice==1:
```

```
        print("You win")
```

```
    elif user_choice==2 and computer_choice==0:
```

```
        print("You lose")
```

```
    elif user_choice==1 and computer_choice==0:
```

```
        print("You win")
```

```
    elif user_choice==1 and computer_choice==2:
```

```
        print("You lose")
```

```
    elif user_choice==computer_choice:
```

```
        print("it's a draw")
```

```
# # else:  
# #     print("you have entered an invalid number")
```