A trained technical lead and engineer manager who is passionate about the new wave for All development. Looking to enter into the field of **neural network engineering**, using my previous skills in web (JavaScript/DevOps/Ruby) and new ones which are recently acquired.

I provide value by translating KPI's or any business requirements into meaningful and planned chunks of technical tasks. Furthermore, I take ownership of the architecture and spike research, allowing my team to stay focused. I unblock the team by kick staring projects and proof of concepts, and dive deep into complex solutions.

I constantly try to take the extra effort to make my solutions follow a functional declarative and O.O. paradigm, since I found that saves times eventually.

Work History

2022 - present Software Engineer Manager / Staff Software Engineer

Lavanda, United Kindom (remote)

Line manager for two squads and responsible to keep a tight delivery, by acting as PO and trimming functionality. Furthermore, design and develop features to alleviate customers churn.

- · Coordinated with the CTO and CPO.
- Line manager of 10 software engineers (front and back).
- Ruby / Rails senior developer, and solutions staff engineer.
- Created an efficient (<100ms) algorithm to allocate randomized bookings with range and date constraints.

2021 - 2022 **Technical Lead / Software Engineer Manager**

Global Savings Group, (remote) Germany

Kept the legacy code and systems active and clean of critical bugs, while participating in the discovery and planning of a company-wide code refactoring. Designed and developed a solution that save the company costs by automating a complex process.

- Line manager of 7 software engineers (front, test).
- Automated solution, Ditto. An HTML crawler that built plug and play react assets (header/footers).
- Made a fully accountable team (legacy system), using my motivational leadership.

2018 - 2021 **Technical Lead / Front-end Architect**

GFT / Santander Global Tech, Madrid, Spain

Technical Lead

Technical coordinator, and solutions of development teams. Investigation of new technology and methodologies that would accelerate delivery times and/or increase overall quality.

- Design a solution to generate documentation and dependency hierarchy automatically.
- Proved increase of 120% in deliver time in two projects designing
- Designed a solution for an ad-hoc sandbox/mock server.



Andres Monge

Technical Lead / Solution Architect

40% **Management & Mentoring** 30% Research & Spikes 30%

Solutions Development

Contact

Email

andres.monge@gmail.com

Phone

622505729

Socials

Stack Overflow

https://stackoverflow.com/users/136089 7/aemonge

GitHub

https://github.com/aemonge/aemonge

Proficient Software

Javascritpt ES6 Python **Dev-Ops**

Ruby

Databases

PHP

HTML/CSS



Front-end Architect

My role was to create the architectural and guidelines and assets for the web development in the company, while endorsing a solid and agile methodology.

- Micro-front end handler, able to load dynamically UMD modules.
- Generated an Angular layout system to wrap micro-front.
- Configuration loader before application starts.
- Generated the developer's architectural referral documentation.

2017 - 2018 Front-end Team Lead

Bonial / kaufda.be, Berlin, Germany

Developed Micro-fronts using Polymer (inspired with Atomic Design) to handle the **UI of a A.I. training system** based in Camunda.

- · Created an infinite undo/redo global interface
- Created a hipper fast UI tag autocomplete, using local storage for optimization.

2013 - 2017 Front-end Team Lead / Front-end Developer

s|ngular / BBVA, USA

Team Lead

Experimenting with the newest technology, polymer (web components), we created an ad-hoc framework (cells) and the personal tablet banking app.

- Empowered a junior developer into architect in less than a year.
- Handled a team of 5 multidisciplinary members.
- Lead and developed the ATDD methodology with full CD/CI integration.
- More than 20 public talks about the future of web components.

<u>Developer</u>

Besides being responsible for my code, and it's to teach AngularJS, FlightJS and React to other the overall learning curve of the team.

- Created the core architectural components for the using FlightJS.
- Mentored to implement modules and components, instead of jQuery.
- Helped in the construction of the CD/CI with GULP and git-flow.
- Micro-front, an AngularJS component hosting a ReactJS module.

2012 - 2013 Front-end Developer

Adesis (GFT), Madrid, Spain

Responsible for creating robust software for the insurance sector, using my front-end skill to create architectural components and my backend skills to lead.

- I've created a personal finance manager app from AngularJS and leading a NodeJS (Sails) developer.
- · Created the full set of global front end components for Maphre.
- Mentored developers to switch from monolithic development to a modern SPA and API development.

Soft Skills

Participative Leadership

Teacher and mentor

Motivational and idealistic

Emotionally Caring

Frameworks and others

PyTorch

NodeJS

Ruby on Rails

AWS / Heroku

Jenkings / Docker

Jira

Polymer / ReactJS / Angular

Spoken Languages

Spanish

English



Hobbies

- Neo-Vim with my curated settings.
- Firefox Styles Customization.
- Privacy enthusiast.
- · A.I. and I.O.T. Robotics.

2010 - 2012 Front-end Developer

CBI Cambridge Business Iniciatives, Madrid, Spain

Responsible for creating end-to-end modules, with BackboneJS and PHP with support down to IE7 for an ah-hoc SAP-like system.

- Created an plugin which imported/exported from XLS into SQL, parsing the data according to the system architecture and schemas, as a 4 dimensional matrix.
- Created 3 WordPress branding sites, with direct contact with the clients.

2008 - 2013 **Web Developer**

Freelance, Madrid, Spain

I created different websites for international clients, working with open source back-end frameworks and **vanilla front-ends**. Created ad-hoc themes and plugins to provide simple and narrowed tools for my clients.

- Universidad Rey Juan Carlos, with Joomla and WordPress.
- Los hijos de la Malinche, an e-magazine built with Drupal.
- Ananda Pascual, online store built with OsCommerce.
- No llores patito, online shop created with crafted PHP like CakePHP.

2007 - 2007 **Software Engineering Internship**

KnowCentury, Madrid, Spain

I was tasked to create and updated WordPress sites content and modules. I was also researching search engine optimization for some clients.

• Achieved second result in google for "buy gold" in less than 5 months.