

**Skills** » Rapid Prototyping, Wireframing, User Interviews, Persona Development, Web Development, User Journey Mapping, Design Sprint Methodology, Documentation

**Code** » SQL, React, Javascript, HTML/CSS, Python, C++

**Tools** » Figma, Adobe XD, Illustrator, Postman, Jira, Git, SVN, Jenkins, Photoshop, InDesign

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## WORK EXPERIENCE

**Software Developer, Blaise Transit, Montreal, QC** Jan - Apr 2019

- Conducted user interviews and market research with public transit users to discover their major pain points of the existing infrastructure and gain insight on features for a minimum viable product
- Created mobile and web mockups for two applications to improve user flow and usability based on feedback of current users and market standards
- Implemented three independent web and mobile applications using React to be used by transit agencies, drivers, and passengers

**Product Manager Co-op, Tulip, Kitchener, ON** Sep - Dec 2017

- Delivered UI/UX improvements and redesigned Follow-Ups module on the Tulip application to improve usability based on customer feedback
- Authored user stories, prioritized features, oversaw daily scrums, and assigned work for sprints according to estimates and deadlines set
- Presented internal demos to new hires to familiarize them with the product and authored documentation for several features in new releases

**Product Integration Engineer, Accedo, Toronto, ON** Jan - Apr 2019

- Delivered third-party integrations and custom client requests, including platform-specific debugging and analytics, on 6 different projects across iOS, Android, Web, and Roku
- Coordinated with project managers, developers, and QA to define, estimate, scope and integrate custom development tasks into in-market applications

**Software Developer, Open Text Corporation, Waterloo, ON** May - Aug 2018

- Enhanced framework functions in Python to reduce Continuous Integration runtime by 100 hours per week

**Agile Test Engineer, Pivotal Labs, Toronto, Ontario** Jan - Apr 2017

- Developed UI tests for iOS simulators in Objective-C and Swift to ensure absence of regressions

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## PROJECTS

**Strum Master** May - Jul 2019

- Designed and built a modified guitar to be used by recovering stroke patients by prototyping iteratively and conducting user interviews with real users in the target market

**Personal Website** [alisonwong-em.github.io](https://alisonwong-em.github.io) Feb 2019 - Present

- Implemented and designed a website using React and JSX to showcase personal projects and experience

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## EDUCATION

University of Waterloo, Systems Design Engineering - 2021

## INTERESTS

Calligraphy

Rock Climbing

UW AcaBellas