

**lowiro limited**  
6th Floor, Manfield House  
1 Southhampton Street  
England, WC2R 0LR, United Kingdom

**23 March 2024**

Dear lowiro Hiring Team,

As a long-time hobbyist chart designer and guest charter for *Arcaea*, I was excited to learn of an open opportunity for a full-time game designer position at lowiro. For the past six years, I have primarily worked on open-source content for various forks of *StepMania*. In addition, I have been consistently undertaking chart assignments with *Arcaea*'s core level design team since late 2019.

My time working on such charts revolves heavily around story-driven experiences, both through hosting two *Not/ITG* tournaments and writing *Arcaea* charts. Abstracting narratives into playable, memorable experiences has been at the core of my design philosophy since I began work in charting. Especially through my work in *Not/ITG*, I am familiar with exploring the invention of new and familiar game mechanics. My work has been consistently met with critical acclaim, with my *StepMania* content selected to be featured in tournaments beginning in 2021.

Much of my personal work is directly inspired by the distinct aesthetic and themes created by your team at lowiro, and I wish to continue my journey in creating such content through a full-time position with the company. Both my personal and professional work has prepared me for an opportunity as such, and I am eager to hear back from your hiring committee.

Sincerely,



**Spencer "CERiNG" Gunning**