

QECDT Topics Presentation: Complexity theory

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Complexity theory in a nutshell

“How hard can it be?”, *Jeremy Clarkson*

What is complexity theory?

Complexity theory is the study of how difficult it is to solve a problem with a computer.

What is complexity theory?

Complexity theory is the study of how **difficult** it is to solve a problem with a computer.

How do we measure difficulty?

What is complexity theory?

Complexity theory is the study of how difficult it is to solve a **problem** with a computer.

What is a problem?

What is complexity theory?

Complexity theory is the study of how difficult it is to solve a problem with a **computer**.

What is a computer?

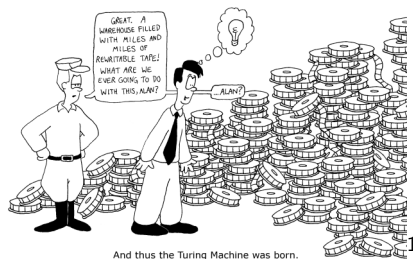
Structure of part one

- What is a computer?
- What is a problem?
- How do we measure difficulty?

Summary of part one

- What is a computer? *Deterministic Turing Machine, Non-Deterministic Turing Machine*
- What is a problem? *Deciding if a word is in a language, verifying that a word is in a language*
- How do we measure difficulty? *Upper bound of time for an input of length n*

End of part one



¹<http://www.cs.utah.edu/~draperg/cartoons/2005/turing.html>

Structure of part two

- Putting it all together!
- ...only to get another (very difficult) problem.
- How might we try to solve this new problem?

Exercise Left for the Student

Does $P = NP$?

(NB: You should probably refer to the literature before trying to solve this.)

The P versus NP problem

Arguably first proposed by Gödel in a letter to von Neumann in 1956.²

First stated formally by Cook in 1971.³

Solving the problem will earn you a million dollars, courtesy of the Clay Mathematics Institute.⁴

Aaronson has called it the most important Millennium Problem, as the answer could make the other problems significantly easier or harder to solve.⁵

²<https://ecommons.cornell.edu/bitstream/handle/1813/6910/89-994.pdf>

³<http://dl.acm.org/citation.cfm?coll=GUIDE&dl=GUIDE&id=805047>

⁴<http://www.claymath.org/millennium-problems/p-vs-np-problem>

⁵<http://www.thenakedscientists.com/HTML/interviews/interview/1001376/>

The easy side: $P \subseteq NP$

Recall that any TM is by definition non-deterministic.

Likewise, any polynomial-time TM is also non-deterministic.

Hence $P \subseteq NP$.

The easy side: $P \subseteq NP$

Alternative proof (using verification):

Let $TM M$ decide L in polynomial time. Define V as follows:

```
 $V(w, c) :$   
if  $M(w)$  accepts then  
  | accept  
end  
else  
  | reject  
end
```

V verifies L in polynomial time. Hence $P \subseteq NP$.

The harder side: Is $NP \subseteq P$

Another way to think of this problem: *If a problem can be easily verified, can it be easily solved?*

How might we answer this question?

Why not look at the hardest problems in NP ?

If $P = NP$, then even the hardest problems in NP will be solvable in polynomial time.

And if $P \subset NP$, then these are the problems that won't have a polynomial time solution, as could be checked by lower-bound analysis.

But how can we determine the hardest problems in NP ?

Summary of part two

- Putting it all together! P , NP
- ...only to get another (very difficult) problem. *Are easy to verify problems easy to solve?*
- How might we try to solve this new problem? *NP-Complete problems*

What else is there?

Recall our three questions from part one:

- What is a computer?
- What is a problem?
- How do we measure difficulty?

What if we answered these differently?

What is a computer?

Probabilistic Turing Machines: BPP , RP

Parallel Computing: NC

Talking to another, more powerful computer: MA , IP

Quantum computers: EQP , BQP

Time travel: P_{CTC}

What is a problem?

Computational problems: NP -Hard

Counting problems: $\#P$

Complementary problems: co - NP

How do we measure difficulty?

Exponential time: EXP

Linear time: LIN

Space complexity: $PSPACE, EXPSPACE$

Sublinear working space: L

This is only the beginning

There are many more complexity classes out there, and very quickly relating them in a simple equation like this:

$$P \subseteq NP$$

Becomes this:

$$L \subseteq NL \subseteq P \subseteq NP \subseteq PSPACE = NPSPACE = IP = P_{CTC} \subseteq EXP \subseteq EXPSPACE$$

The end

PROOF:

$$e^{i \cdot P_i} = -1$$

And,

$$P_i = P \cdot i$$

So,

$$e^{i \cdot P_i} = e^{P \cdot i \cdot i} = e^{-P}$$

So,

$$e^{-P} = -1$$

Squaring both sides,

$$e^{-2P} = 1$$

Which leaves

$$P = 0$$

Thus,

$$P = NP$$

QED

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⁶<http://www.smbc-comics.com/?id=3919>

The end



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⁷<http://www.smbc-comics.com/?id=3919>