

## Chapter 1 : IPython: Beyond Normal Python

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#### IPython: Beyond Normal Python

There are many options for development environments for Python, and Iâ€™m often asked which one I use in my own work. My answer sometimes surprises people: my preferred environment is IPython plus a text editor (in my case, Emacs or Atom depending on my mood). IPython (short for Interactive Python) was started in 2001 by Fernando Perez as an enhanced Python interpreter, and has since grown into a project aiming to provide, in Perezâ€™s words, â€œTools for the entire lifecycle of research computing.â€• If Python is the engine of our data science task, you might think of IPython as the interactive control panel.

As well as being a useful interactive interface to Python, IPython also provides a number of useful syntactic additions to the language; weâ€™ll cover the most useful of these additions here. In addition, IPython is closely tied with the Jupyter project, which provides a browser-based notebook that is useful for development, collaboration, sharing, and even publication of data science results. The IPython notebook is actually a special case of the broader Jupyter notebook structure, which encompasses notebooks for Julia, R, and other programming languages. As an example of the usefulness of the notebook format, look no further than the page you are reading: the entire manuscript for this book was composed as a set of IPython notebooks. IPython is about using Python effectively for interactive scientific and data-intensive computing. This chapter will start by stepping through some of the IPython features that are useful to the practice of data science, focusing especially on the syntax it offers beyond the standard features of Python. Next, we will go into a bit more depth on some of the more useful â€œmagic commandsâ€• that can speed up common tasks in creating and using data science code. Finally, we will touch on some of the features of the notebook that make it useful in understanding data and sharing results.

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## Chapter 2 : Introduction to NumPy

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#### Introduction to NumPy

This chapter, along with Chapter 3, outlines techniques for effectively loading, storing, and manipulating in-memory data in Python. The topic is very broad: datasets can come from a wide range of sources and a wide range of formats, including collections of documents, collections of images, collections of sound clips, collections of numerical measurements, or nearly anything else. Despite this apparent heterogeneity, it will help us to think of all data fundamentally as arrays of numbers.

For example, images—particularly digital images—can be thought of as simply twodimensional arrays of numbers representing pixel brightness across the area. Sound clips can be thought of as one-dimensional arrays of intensity versus time. Text can be converted in various ways into numerical representations, perhaps binary digits representing the frequency of certain words or pairs of words. No matter what the data are, the first step in making them analyzable will be to transform them into arrays of numbers. (We will discuss some specific examples of this process later in “Feature Engineering” on page 375.)

For this reason, efficient storage and manipulation of numerical arrays is absolutely fundamental to the process of doing data science. We’ll now take a look at the specialized tools that Python has for handling such numerical arrays: the NumPy package and the Pandas package (discussed in Chapter 3.)

This chapter will cover NumPy in detail. NumPy (short for Numerical Python) provides an efficient interface to store and operate on dense data buffers. In some ways, NumPy arrays are like Python’s built-in list type, but NumPy arrays provide much more efficient storage and data operations as the arrays grow larger in size. NumPy arrays form the core of nearly the entire ecosystem of data science tools in Python, so time spent learning to use NumPy effectively will be valuable no matter what aspect of data science interests you.

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