# SyncDET User Manual

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# 1 Introduction

SyncDET is a distributed experimentation and testing harness, intended to facilitate the execution of distributed software *scenarios*. The tool is launched from a *controller* system which deploys and synchronizes *actor* systems that play out the desired scenario.

In this user manual the system requirements and installation are covered, followed by an introduction to scenarios and the *test cases* embedded within them, concluding with instructions to write your own test cases.

#### 2 Installation

#### 2.1 System Requirements

Running SyncDET requires one or more UNIX, Linux, or cygwin systems. The controller (master) system has only been tested for OSX and requires the following:

- 1. Python 2.7+ installed
- 2. git, tar, and grep.

The requirements for each actor system (slave) follow:

- 1. Python 2.6+ installed.
- 2. An ssh daemon server installed and running; future support can be made for telnet or rlogin if desired. The controller system should be able to login without entering a password.
- 3. Commands ps, grep, tar, and sed installed. ps must support the option -eo pid,cmd, which lists all processes with a PID and a command line per row.

# 2.2 Acquiring Source Code

```
$ mkdir ~/repos; cd ~/repos
$ git clone ssh://z.arrowfs.org/repos/aerofs.syncdet
```

#### 2.3 Actor VMs

SyncDET-ready virtual machines have been created for Linux, OSX Leopard, Windows 7 and Windows XP. They are shared as bzipped tarballs in an AeroFS library somewhere (ask Mark or Weihan). They satisfy the system requirements listed above, except for passwordless ssh; **you must copy over your public key**. To extract the linux VM, for example:

\$ tar -xvf syncdet-ubuntu1110\_32.tar.bz2 -C <parent directory of VM>

#### 2.4 Systems Configuration

You must manually configure the actor and controller systems.

Actors List the hostname or IP address of all systems to be used as actors in [SyncDETRepo]/syncdet/systems\_def.py. Specifically modify the d\_systems dictionary:

Controller You need to specify the hostname of the localhost from which you will launch SyncDET scenarios (the localhost will be the controller). This is necessary because actors connect back to the controller for certain tasks. It can be specified by modifying [SyncDETRepo]/syncdet/config.py:

```
# the address or the host name of the controller
CONTROLLER_ADDR = "192.168.1.15"
```

#### 2.5 Running the Demo Scenario

```
$ cd [SyncDETRepo]/syncdet
$ ./det.py -f default.scn
```

## 3 Scenarios

From a controller (master) system, SyncDET deploys and executes distributed scenarios on multiple actor (slave) systems. This section explains the structure of a SyncDET scenario file, including the symbols and directives that constitute a scenario.

#### 3.1 Sample Code

For an example, see (and follow) default.scn.

#### 3.2 Concepts

A scenario essentially represents the combination of a number of execution *items*. An item can be a *test case* module, a group name, or even another scenario name. Test cases, the smallest building blocks of SyncDET scenarios, are small isolated Python functional tests that either pass or fail. Each item is executed concurrently on all actor systems, but *directives* are used to define the execution order of items with respect to one system. Items can be executed in some particular combination (e.g., sequentially or in random order), and frequently-used scenarios can be combined into larger scenarios.

Scenarios can be as simple or complex as you need; when writing your own SyncDET scenario, you may only require the use of one to three test cases.

#### 3.3 Directives

```
:serial[,count]
```

:repeat[,count] Execute items sequentially. Each item will be executed sequentially count times before proceeding to the next item. If count is zero, only the first item will be executed, and will be executed infinite times until the program is terminated. The default value for count is one. The two directives are interchangeable.

:shuffle[,count] Execute items sequentially, but in a random order. All items will be executed exactly once unless count is non-zero, in which case count items will be randomly selected and executed. If count is greater than the number of items, some items will be executed more than once. The default value for count is zero.

:parallel[,count] Execute all items in the block in parallel (with respect to one system). Each item will be copied count times and all copies will be executed in parallel with copies of other items. count must not be zero. Its default value is one.

:scn[,nofail] name Define a new scenario called name, which can be executed by calling name() from within a scenario file. With nofail, the entire scenario is stopped if any item fails, otherwise a failed item is skipped and the next item started

:include path Link to scenario file path for defined scenarios.

#### 3.4 Use of Directives

In this section, we list some typical uses of the directives. To loop over a list of items for 10 times:

To execute a random item in a list:

```
:shuffle,1
item1
item2
item3
```

To randomly pick ten items from a list, and execute all of them in parallel:

Note that in the above case, one item may have multiple instances executing in parallel. We can define a reusable scenario for the first example that will abort if any item fails, then execute it:

#### 4 Test Cases

In this section, we provide further details on writing test cases, the building blocks of scenarios. A test case is an ordinary Python script executed concurrently by some number of actor systems. Systems are assigned an ID giving them a total order. The following sections describe how to specify the point-of-entry of the test case, how to write test functions, and the various APIs to study.

## 4.1 Sample Code

For examples, see hello\_world.py and sync.py in the demo code.

## 4.2 The spec data structure

Every test case python script must define a global dictionary, spec, which specifies the point-of-entry function to the test case across all actor systems, and its permissable duration. The following are the dictionary (key, value) pairs, and their meanings.

key	value
'entries'	a list of length $n$ , specifying the entry-point function
	names for the first $n$ systems
'default'	the name of the entry-point function name for all
	other systems
'timeout'	the maximum execution time of the test case, after
	which the test fails (integer, in seconds)

At least one of entries or default are required, and timeout is entirely optional, with the default specified in config.py

#### 4.3 How test failures are detected

A test case is considered a failure and will be reported in any of the following situations:

- An exception is raised and not caught within the entry-point function.
- The test case process terminates before the entry-point function returns.
- The entry-point function doesn't complete in time. (See CASE\_TIMEOUT in config.py for details.)

Therefore, the simplest way to fail a test case is to raise an arbitrary exception.

# 4.4 Test Case API: import case

This section briefly describes the general SyncDET API for writing test cases. For functions to get information about the currently executing test case or scenario see [SyncDETRoot]/syncdet/case/syncdet\_case\_lib.py:

- get the local system ID,
- get the total number of systems executing the given test case,
- get the local SyncDET root (on the actor)
- get the test case module name, and more.

Optionally, test-case-writers could have access to the systems. System class, providing methods to scp files/folders to other actor systems. This is not officially supported yet, but given any requests, it can be arranged.

#### 4.4.1 Synchronization API

Three functions of interest are defined in [SyncDETRoot]/syncdet/case/syncdet\_case\_sync.py:

- case.sync(...), a barrier across all systems
- case.syncPrev(...), a barrier shared with this system and the previous
- case.syncNext(...), a barrier shared with this system and the next

This API is also accessed through the case module.

# 4.5 AeroFS-specific Test API (aft directory)

Write your AeroFS-specific test scenarios and cases in the aft directory.

Python An API of python functions in [SyncDETRoot]/aft/lib/lib.py will:

- get AeroFS directories: Application, RunTime, File-sharing mount
- launch AeroFS (assuming it is installed)
- kill/terminate AeroFS
- create a directory tree of files

Simply import lib from your test cases

Scenario Also consider using the common.scn scenario file for a Scenario interface to

- start AeroFS
- stop AeroFS

For both APIs, more functions will be written as required.