


Practicum Case	
COMP6178 COMP6178003 Introduction to Programming	
Computer Science	C1-COMP6178-SH01-08
<i>Valid on Even Semester Year 2019/2020</i>	Revision 00

Learning Outcomes

- LO1 – Explain the kind of the algorithm in problem solving
- LO2 – Explain the usefulness of java syntax and OOPs
- LO3 – Explain the algorithm using java syntax
- LO4 – Explain the best algorithm in problem solving

Topic

- Session 08 – Static and Dynamic Array

Sub Topics

- ArrayList
- ArrayList Method
- Vector
- Vector Method

Soal
Case**Food Order**

Food Order is a program to input food order from the customer. As a programmer, you are asked to create the program that consists of **5 menus**:

- 1. Insert New Food**
- 2. List of food**
- 3. Search food**
- 4. Delete food**
- 5. Exit**

```
Food Order
=====
1. Insert new food
2. List of food
3. Search food
4. Delete food
5. Exit
Choose :
```

- If user chooses **menu 1 (insert new food)**, then:
 - The program will ask user to input:
 - **Food's type** must be “**Appetizer**”, “**Main Couse**”, or “**Dessert**” (case insensitive)
 - **Food's name** must be **between 3 and 20 characters**
 - **Food's calories** must be **between 1.0 and 4.0**
 - **Food's price** must be **between 10000 and 50000**
 - Next, the program will show message “**Data has been successfully inserted!**”.

```
Input food's type[Appetizer | Main Course | Dessert]: side dish
Input food's type[Appetizer | Main Course | Dessert]: appetizer
Input food's name[3-20]: to
Input food's name[3-20]: tofu tart
Input food's calories[1.0..4.0]: 0.8
Input food's calories[1.0..4.0]: 2.5
Input food's price[10000..50000]: 900000
Input food's price[10000..50000]: 45000
Data has been successfully inserted!
```

- If user chooses **menu 2 (List of food)**:

➤ The program will show **no, type, name, calories, and price** of the food.

```
No      : 1
=====
1. Type   : appetizer
2. Name   : tofu tart
3. Calories : 2.5
4. Price  : 45000

No      : 2
=====
1. Type   : dessert
2. Name   : fruit punch
3. Calories : 3.1
4. Price  : 20000
```

➤ If there is no data, the program will show message “**No Data!**”.

```
No data!
```

- If user chooses **menu 3 (search food)**, the program will ask user to input **food’s name** that want to be search. Validate the input **must be between 3 and 20 characters**.

➤ If the inputted name is **not found**, the program will show “**No Data Found!**”.

```
Input food's name [3-20] : fried chicken
No data found!
```

➤ **Otherwise**, the program will show the **no, type, name, calories, and price** of the food.

```
Input food's name [3-20] : tofu tart
No      : 1
=====
1. Type   : appetizer
2. Name   : tofu tart
3. Calories : 2.5
4. Price  : 45000
```

- If user chooses **menu 4 (delete food)**, then:
 - The program will show **no, type, name, calories,** and **price** of the food and ask user to input number that want to be deleted. Validate the input **must be between 1 and the total of food** and user can **choose 0 for cancel**.

```
No      : 1
=====
1. Type   : appetizer
2. Name   : tofu tart
3. Calories : 2.5
4. Price  : 45000

No      : 2
=====
1. Type   : dessert
2. Name   : fruit punch
3. Calories : 3.1
4. Price  : 20000

Input number(No) to be deleted [1..2][0 for cancel] :
```

- Delete the chosen data and show **“Data has been successfully deleted!”**

```
Input number(No) to be deleted [1..2][0 for cancel] : 1
Data has been successfully deleted!
```

- If there is no data, the program will show message **“No Data!”**

```
No data!
```

- If user chooses **menu 5 (exit)**, the program will be closed.

Please run the EXE file to see the sample program.