REY JR P. ITALIA

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EDUCATION

Bachelor of Science, Major in Computer Science

2018

2016

- Concentration in Information Security
- GPA: 3.37
- University of Calgary

Awards

Jason Lang Award for Academic Achievement

Calgary Security Professional Information Exchange Bursary

2016

RELEVANT COURSES

Network Security

- Algorithm Design
- Cryptography
- Operating Systems
- Computer Networks

- Computer Viruses and Malware
- Analysis and Design of Large-Scale Software
- Database Management Systems
- Computing Machinery
- Artificial Intelligence

TECHNICAL SKILLS

- Programming Languages: C++, C, C#, Java, ARM and SPARC Assembly, LaTeX, Haskell, Prolog, and Ruby
- Web Development: MySQL, PHP, Ruby on Rails Framework, HTML, Sass and CSS
- Operating Systems: Mac OS X, Linux, Microsoft Windows XP/Vista/7/8/10, and Solaris
- Tools and Applications: Microsoft Office 2003/2007/2010/2016, Android Studio, Adobe Lightroom, Adobe Photoshop, Adobe Dreamweaver, Microsoft Visio 2016, Axure, GitHub, Slack and Trello

RELEVANT EXPERIENCE

- Sugar Rush: Acted as the main programmer of a team that designed and developed a game for Raspberry Pi using ARM assembly. The game was awarded best game out of forty-two other entries and was featured at the CPSC Undergraduate Showcase last April 15, 2016
- **UVIDA:** Part of a five-member team mentored by a Software Engineer and acted as the front-end developer of a web application that aimed to help students in their academic studies
- **Noto:** Part of five-member team that developed and implemented a note application following agile (scrum) software process model
- Sisyphus-I (Room Allocation Task): Part of a three-member team that developed and implemented a set based search to assign office workers to offices, maximizing the happiness of the workers and convenience of the work environment with consideration of the constraints
- Local Coffee Shop: Acted as the front-end developer of the project's website containing a coffee shop
 database to store information on employee scheduling, equipment, and inventory for use by employees,
 as well as a place for customers to track accumulated rewards
- **Fast-Pass:** Part of three-member team that designed and developed a high-fidelity prototype of an application that is more efficient and accessible compare to current Fast-Pass systems using user-centered design approach

ADDITIONAL SKILLS

- Analytical and Problem-Solving Skills: Implemented and debugged programs for assignments and projects
- **Teamwork:** Collaborated with peers as a dedicated team player in various setting such as completing assigned projects/assignments, laboratory and customer service
- **Self-Starter:** Enthusiastic self-starter, eager to meet challenges and quickly assimilate concepts as a member demonstrated in various computer science courses' projects
- Language Proficiency: Alongside English, fluent in spoken and written Tagalog

INTERESTS

- **Technology:** Information security, computer systems
- **Photography:** Track new innovations and latest news, occasionally take photos