

Back-of-the-Envelope Calculations Guide for System Design Interviews

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Introduction

"In system design interviews, being approximately right is better than being precisely wrong."

Back-of-the-envelope calculations are rough estimates used to evaluate the feasibility of a system design. Interviewers want to see:

- Can you estimate scale and resource requirements?
- Do you understand trade-offs between different approaches?
- Can you identify potential bottlenecks?

You don't need a calculator! Simple multiplication and division with rough numbers is enough.

Core Principles

1. Round Numbers Liberally

Bad: "We have 387,654,321 daily active users..."

Good: "We have ~400 million daily active users..."

Why: Easier to calculate, equally accurate for capacity planning

2. Use Powers of 10/2

Instead of: 1,234,567 bytes

Use: ~1 MB (1 million bytes)

Instead of: 987 requests

Use: ~1K requests (1,000)

3. State Your Assumptions Clearly

Always say:

- "Assuming 100 million daily active users..."
- "Let's assume average photo size is 200 KB..."
- "I'll estimate read-to-write ratio as 100:1..."

4. Work in Standard Units

Storage: Bytes → KB → MB → GB → TB → PB

Time: Seconds → Minutes → Hours → Days → Years

Traffic: QPS (Queries Per Second)

5. Show Your Work

Don't say: "We need 10 TB of storage"

Do say: "100M photos × 200 KB = 20 TB, minus 50% compression = 10 TB"

Essential Numbers to Memorize

Powers of Two (Storage)

```
2^10 = 1,024      ≈ 1 Thousand  = 1 KB
2^20 = 1,048,576  ≈ 1 Million   = 1 MB
2^30 = 1 Billion   ≈ 1 GB
2^40 = 1 Trillion ≈ 1 TB
2^50 = 1 Quadrillion ≈ 1 PB
```

Pro Tip: Just remember "1024" and multiply!

- 1 KB = ~1,000 bytes
- 1 MB = ~1,000 KB = 1 million bytes
- 1 GB = ~1,000 MB = 1 billion bytes
- 1 TB = ~1,000 GB = 1 trillion bytes

Time Conversions

```
1 minute = 60 seconds
1 hour = 3,600 seconds (60 × 60)
1 day = 86,400 seconds (24 × 3,600)
1 month = ~2.5 million seconds (30 × 86,400)
1 year = ~31.5 million seconds (365 × 86,400)
```

Pro Tip: Remember "86,400 seconds per day"

- Daily to QPS: Divide by 86,400 ($\approx 100K$)
- Monthly to QPS: Divide by 2.5M

Latency Numbers (Google's Famous List)

L1 cache reference:	0.5 ns
Branch mispredict:	5 ns
L2 cache reference:	7 ns
Main memory reference:	100 ns
Compress 1KB with Snappy:	10 μ s
Send 1 KB over 1 Gbps network:	10 μ s
Read 1 MB from memory:	250 μ s
Round trip within datacenter:	500 μ s
Read 1 MB from SSD:	1 ms
Disk seek:	10 ms
Read 1 MB from network:	10 ms
Read 1 MB from disk:	30 ms
Send packet CA→Netherlands→CA:	150 ms

Takeaways:

- Memory is $\sim 100x$ faster than SSD
- SSD is $\sim 10x$ faster than HDD
- Network within datacenter is fast (0.5ms)
- Cross-continent is slow (150ms)

Common Data Sizes

1 character = 1 byte (ASCII)
1 character = 2-4 bytes (Unicode/UTF-8)

User ID (integer): 8 bytes
Timestamp: 8 bytes
IP address (IPv4): 4 bytes
IP address (IPv6): 16 bytes

Tweet text (280 chars): ~ 280 bytes
Small image (thumbnail): ~ 50 KB
Regular image (compressed): ~ 200 KB
High-res image: ~ 2 MB
Short video (1 min): ~ 10 MB
HD video (1 min): ~ 50 MB

User profile: $\sim 1-2$ KB
Email: ~ 75 KB (average)
Web page: ~ 2 MB (with assets)

Step-by-Step Framework

Step 1: Clarify Scale Requirements

Questions to Ask:

Users:

- How many daily active users (DAU)?
- How many monthly active users (MAU)?
- User growth rate?

Usage:

- How many posts/uploads per user per day?
- How many reads per user per day?
- Read-to-write ratio?

Data:

- Average size of user data?
- Average size of content (posts, photos, videos)?
- Data retention period?

Step 2: Calculate Traffic

Formula:

$$\text{QPS} = \text{Total Operations per Day} / 86,400 \text{ seconds}$$

Example:

100M tweets per day
 $= 100,000,000 / 86,400$
 $= 1,157 \text{ QPS}$ (round to ~1.2K QPS)

Peak QPS = Average QPS × Peak Factor

Peak Factor typically: 2-5x

$= 1.2\text{K} \times 3 = 3.6\text{K QPS}$ (round to ~4K QPS)

Step 3: Calculate Storage

Formula:

$$\text{Total Storage} = \text{Number of Items} \times \text{Size per Item} \times \text{Time Period}$$

Example:

100M photos per month × 200 KB × 12 months × 10 years
 $= 100\text{M} \times 200 \text{ KB} \times 120$
 $= 2.4 \text{ PB}$

Step 4: Calculate Bandwidth

Formula:

$\text{Bandwidth} = \text{QPS} \times \text{Average Response Size}$

Example:

Read QPS: 10K

Average response: 100 KB

$\text{Bandwidth} = 10,000 \times 100 \text{ KB} = 1 \text{ GB/s}$

Step 5: Calculate Memory (Cache)

Formula:

$\text{Cache Size} = \% \text{ of Data to Cache} \times \text{Data Size}$

Example (80-20 rule):

Total data: 10 TB

Cache 20% hot data: $10 \text{ TB} \times 0.2 = 2 \text{ TB}$

Distributed across 20 servers: $2 \text{ TB} / 20 = 100 \text{ GB per server}$

Traffic Estimation

Calculation Method

Given: Daily Active Users (DAU) and actions per user

Formula:

$\text{Total Daily Operations} = \text{DAU} \times \text{Operations per User}$

$\text{QPS} = \text{Total Daily Operations} / 86,400$

$\text{Peak QPS} = \text{QPS} \times \text{Peak Factor (2-5x)}$

Example 1: Twitter

Given:

- 400M DAU
- Each user tweets 0.5 times per day (average)
- Each user reads 100 tweets per day (scrolling feed)

Calculate:

Write Traffic (Tweets):

- Tweets per day: $400M \times 0.5 = 200M$
- Write QPS: $200M / 86,400 \approx 2,315$ QPS
- Peak write QPS: $2,315 \times 3 \approx 7K$ QPS

Read Traffic (Timeline):

- Reads per day: $400M \times 100 = 40$ billion
- Read QPS: $40B / 86,400 \approx 462K$ QPS
- Peak read QPS: $462K \times 3 \approx 1.4M$ QPS

Read-to-Write Ratio: $40B / 200M = 200:1$

Interview Insight: "This is read-heavy, so we need caching and read replicas"

Example 2: Instagram

Given:

- 500M DAU
- Each user uploads 0.1 photos per day (1 photo per 10 days)
- Each user views 50 photos per day

Calculate:

Write Traffic (Photos):

- Photos per day: $500M \times 0.1 = 50M$
- Write QPS: $50M / 86,400 \approx 578$ QPS
- Peak: $\sim 1.7K$ QPS

Read Traffic (Feed):

- Views per day: $500M \times 50 = 25$ billion
- Read QPS: $25B / 86,400 \approx 289K$ QPS
- Peak: $\sim 867K$ QPS

Read-to-Write Ratio: $25B / 50M = 500:1$

Interview Insight: "Extremely read-heavy, CDN caching is critical"

Example 3: WhatsApp

Given:

- 2 billion MAU
- 50% daily active = 1B DAU
- Each user sends 40 messages per day
- Each user receives 40 messages per day

Calculate:

Messages per day: $1B \times 40 = 40$ billion

Message writes: $40B / 86,400 \approx 463K$ QPS

Peak: $\sim 1.4M$ QPS

With reads (checking for new messages):

- Check every 10 seconds: $1B \text{ users} \times 8,640 \text{ checks} = 8.64$ trillion checks/day
- Check QPS: $8.64T / 86,400 = 100M$ QPS (too high!)
- Solution: WebSocket connections, push notifications

Interview Insight: "Need WebSocket for efficiency, not polling"

Storage Estimation

Calculation Method

Formula:

Storage = Number of Objects \times Size per Object \times Time Period

Example 1: YouTube

Given:

- 500 hours of video uploaded per minute
- Average video size: 50 MB per minute
- Store for 10 years

Calculate:

Daily uploads:

- $500 \text{ hours/min} \times 60 \text{ min/hour} \times 24 \text{ hours} = 720,000$ hours per day
- $720K \text{ hours} \times 60 \text{ min} \times 50 \text{ MB} = 2,160,000,000$ MB per day
- $= 2,160$ TB per day $= \sim 2$ PB per day

Yearly: $2 \text{ PB} \times 365 = 730$ PB per year

10 years: $730 \text{ PB} \times 10 = 7.3$ exabytes (7,300 PB)

With multiple resolutions (360p, 720p, 1080p, 4K):

- 4 versions per video
- Total: $7,300 \text{ PB} \times 4 = 29$ exabytes

With compression and deduplication:

- Assume 30% savings
- Effective: $29 \text{ EB} \times 0.7 = \sim 20$ exabytes

Interview Insight: "This is why YouTube needs Google's infrastructure!"

Example 2: Instagram

Given:

- 500M DAU
- 50M photos uploaded per day
- Average photo: 200 KB
- Store for 10 years

Calculate:

Daily storage:
– 50M photos \times 200 KB = 10,000,000,000 KB
– = 10 TB per day

Yearly: 10 TB \times 365 = 3.65 PB
10 years: 3.65 PB \times 10 = 36.5 PB

With thumbnails (3 sizes per photo):
– Original: 200 KB
– Large: 100 KB
– Thumbnail: 20 KB
– Total per photo: 320 KB

Adjusted: 50M \times 320 KB = 16 TB per day
10 years: 16 TB \times 365 \times 10 = 58 PB

Interview Insight: "Need S3 or similar object storage, with lifecycle policies"

Example 3: Twitter

Given:

- 400M DAU
- 200M tweets per day
- Average tweet: 280 characters = ~280 bytes
- Store for 5 years
- 20% of tweets have images (~500 KB each)

Calculate:

Text storage:
– 200M tweets \times 280 bytes = 56 GB per day

Image storage:

- $200M \times 0.2 = 40M$ images per day
- $40M \times 500 \text{ KB} = 20 \text{ TB}$ per day

Total per day: $56 \text{ GB} + 20 \text{ TB} \approx 20 \text{ TB}$

Yearly: $20 \text{ TB} \times 365 = 7.3 \text{ PB}$

5 years: $7.3 \text{ PB} \times 5 = 36.5 \text{ PB}$

With metadata (user_id, timestamp, likes, etc.):

- Additional 100 bytes per tweet
- $200M \times 100 \text{ bytes} = 20 \text{ GB}$ per day
- Negligible compared to images

Total: $\sim 37 \text{ PB}$ for 5 years

Interview Insight: "Text is cheap, media is expensive"

Bandwidth Estimation

Calculation Method

Formula:

$\text{Bandwidth} = \text{QPS} \times \text{Average Object Size}$

Example 1: Instagram Feed

Given:

- 289K read QPS (from earlier calculation)
- Average feed response: $50 \text{ photos} \times 200 \text{ KB thumbnails} = 10 \text{ MB}$

Calculate:

Incoming bandwidth (uploads):

- $578 \text{ QPS (writes)} \times 200 \text{ KB} = 115 \text{ MB/s}$

Outgoing bandwidth (feed loads):

- $289K \text{ QPS} \times 10 \text{ MB} = 2,890 \text{ GB/s} = 2.8 \text{ TB/s}$

Wait, that's too high! Let's optimize:

With CDN caching (95% cache hit ratio):

- Only 5% hits origin: $2.8 \text{ TB/s} \times 0.05 = 140 \text{ GB/s}$
- CDN bandwidth: 2.8 TB/s (distributed globally)

Actual Instagram approach:

- Serve thumbnails first (150 KB instead of 200 KB)

- Lazy load full images
- Reduced to ~1 TB/s from CDN

Interview Insight: "CDN is essential, not optional"

Example 2: YouTube

Given:

- 1 billion video views per day
- Average video: 10 minutes at 720p = 100 MB

Calculate:

Views per second: $1B / 86,400 \approx 11,574$ QPS

Bandwidth: $11,574 \times 100 \text{ MB} = 1,157 \text{ GB/s} = 1.1 \text{ TB/s}$

Peak (3x): 3.3 TB/s

With CDN (80% cache hit):

- Origin: $3.3 \text{ TB/s} \times 0.2 = 660 \text{ GB/s}$
- CDN: $3.3 \text{ TB/s} \times 0.8 = 2.6 \text{ TB/s}$

Optimization with adaptive bitrate:

- Serve lower quality for slow connections
- Average drops to 50 MB per view
- New bandwidth: 578 GB/s origin

Memory/Cache Estimation

The 80-20 Rule (Pareto Principle)

Key Insight: 20% of data generates 80% of traffic

Cache Strategy: Cache the hot 20%, serve 80% of requests

Example 1: Twitter Timeline Cache

Given:

- 400M DAU
- Each timeline: 50 tweets \times 500 bytes = 25 KB
- Cache 20% of active users

Calculate:

Users to cache: $400M \times 0.2 = 80M$ users
Cache size: $80M \times 25 \text{ KB} = 2,000 \text{ GB} = 2 \text{ TB}$

Distributed across servers:
– 20 cache servers \times 100 GB RAM each = 2 TB total
– Cost: ~\$2,000/month (AWS ElastiCache)

Cache hit ratio achieved: ~80%
Database queries saved: 80% of 462K QPS = 370K QPS

Interview Insight: "Caching 20% of users saves 80% of database queries"

Example 2: Netflix Thumbnails

Given:

- 10,000 videos in catalog
- Each thumbnail: 50 KB
- Cache most popular 1,000 videos (10%)

Calculate:

Cache size: $1,000 \text{ videos} \times 50 \text{ KB} = 50 \text{ MB}$

With 50% cache hit ratio:
– $11,574 \text{ QPS} \times 0.5 = 5,787 \text{ QPS}$ to origin
– Saves significant bandwidth and latency

Even full catalog cache:
– $10,000 \times 50 \text{ KB} = 500 \text{ MB}$
– Tiny! Cache everything!

Interview Insight: "Sometimes you can cache the entire dataset"

Real-World Examples

Example 1: Design Twitter

Step 1: Clarify Requirements

Assumptions:
– 400M DAU
– 200M tweets per day (0.5 tweets per user)
– Each user views 100 tweets per day
– Average tweet: 280 characters = 280 bytes

- 20% tweets have images (500 KB)
- Store for 5 years

Step 2: Traffic Estimation

Writes (Tweets):

$200\text{M tweets/day} \div 86,400 = 2,315 \text{ QPS}$

Peak: $2,315 \times 3 = \sim 7\text{K QPS}$

Reads (Timeline):

$400\text{M users} \times 100 \text{ tweets} = 40\text{B reads/day}$

$40\text{B} \div 86,400 = 462,963 \text{ QPS} \approx 463\text{K QPS}$

Peak: $463\text{K} \times 3 = \sim 1.4\text{M QPS}$

Read-to-Write Ratio: $463\text{K} / 2.3\text{K} = 200:1$

Step 3: Storage Estimation

Daily storage:

- Text: $200\text{M} \times 280 \text{ bytes} = 56 \text{ GB}$
- Images: $200\text{M} \times 0.2 \times 500 \text{ KB} = 20 \text{ TB}$
- Total: $\sim 20 \text{ TB/day}$

5 years: $20 \text{ TB} \times 365 \times 5 = 36.5 \text{ PB}$

With metadata and indexes (+20%):

Total: $36.5 \text{ PB} \times 1.2 = \sim 44 \text{ PB}$

Step 4: Bandwidth Estimation

Incoming:

- $2.3\text{K QPS} \times 280 \text{ bytes} = 644 \text{ KB/s (text)}$
- Images: $40\text{M/day} \div 86,400 = 463 \text{ QPS}$
- $463 \text{ QPS} \times 500 \text{ KB} = 231 \text{ MB/s}$
- Total incoming: $\sim 232 \text{ MB/s}$

Outgoing:

- $463\text{K QPS} \times 280 \text{ bytes} = 130 \text{ MB/s (text)}$
- Images: $463\text{K} \times 0.2 \times 200 \text{ KB (thumbnails)} = 18.5 \text{ GB/s}$
- Total: $\sim 19 \text{ GB/s}$

With CDN (95% cache hit):

- Origin: $19 \text{ GB/s} \times 0.05 = 950 \text{ MB/s}$
- CDN: $19 \text{ GB/s} \times 0.95 = 18 \text{ GB/s}$

Step 5: Memory Estimation

Cache 20% of active user timelines:

- $400M \times 0.2 = 80M$ users
- Each timeline: $50 \text{ tweets} \times 280 \text{ bytes} = 14 \text{ KB}$
- Total: $80M \times 14 \text{ KB} = 1.1 \text{ TB}$

Cache servers needed:

- $1.1 \text{ TB} \div 100 \text{ GB per server} = 11 \text{ servers}$
- Round up to 20 servers for redundancy

Summary for Interview:

Traffic: ~7K write, ~1.4M read (peak)

Storage: ~44 PB for 5 years

Bandwidth: ~19 GB/s (950 MB/s with CDN)

Cache: ~1.1 TB across 20 servers

Database: Cassandra (write-heavy), PostgreSQL (users), Redis (cache)

Example 2: Design Instagram

Step 1: Requirements

- 500M DAU
- 50M photos uploaded per day (0.1 per user)
- Each user views 50 photos per day
- Photo: 2 MB original, 200 KB feed, 20 KB thumbnail
- Store for 10 years

Step 2: Traffic

Uploads: $50M \div 86,400 = 578 \text{ QPS}$ (peak: 1.7K QPS)

Views: $500M \times 50 = 25B/day$

Views QPS: $25B \div 86,400 = 289K \text{ QPS}$ (peak: 867K QPS)

Ratio: 500:1 (extremely read-heavy)

Step 3: Storage

Per photo:

- Original: 2 MB
- Feed size: 200 KB
- Thumbnail: 20 KB

– Total: 2.22 MB per photo

Daily: $50M \times 2.22 \text{ MB} = 111 \text{ TB}$

Yearly: $111 \text{ TB} \times 365 = 40.5 \text{ PB}$

10 years: 405 PB

With compression (save 30%):

Actual: $405 \text{ PB} \times 0.7 = \sim 283 \text{ PB}$

Step 4: Bandwidth

Upload: $578 \text{ QPS} \times 2 \text{ MB} = 1.2 \text{ GB/s}$

Download: $289K \text{ QPS} \times 200 \text{ KB} = 57.8 \text{ GB/s}$

With CDN (90% cache hit):

– Origin: $57.8 \text{ GB/s} \times 0.1 = 5.8 \text{ GB/s}$

– CDN: $57.8 \text{ GB/s} \times 0.9 = 52 \text{ GB/s}$

Step 5: Cache

Cache hot photos (20% of last 30 days):

– $50M/\text{day} \times 30 \text{ days} = 1.5B \text{ photos}$

– $1.5B \times 0.2 = 300M \text{ hot photos}$

– $300M \times 200 \text{ KB} = 60 \text{ TB}$

Distributed: $60 \text{ TB} \div 100 \text{ servers} = 600 \text{ GB each}$

Example 3: Design WhatsApp

Step 1: Requirements

- 2B MAU, 1B DAU (50% active daily)
- Each user sends 40 messages/day
- Each user receives 40 messages/day
- Average message: 100 bytes
- Store for 1 year

Step 2: Traffic

Messages per day: $1B \times 40 = 40B$

Message QPS: $40B \div 86,400 = 462K \text{ QPS}$

Peak: $462K \times 3 = 1.4M \text{ QPS}$

This is WRITE-heavy (send/receive are both writes)

Step 3: Storage

Daily: $40B \times 100 \text{ bytes} = 4 \text{ TB}$

Yearly: $4 \text{ TB} \times 365 = 1.46 \text{ PB}$

With metadata (timestamp, read status, etc.):

- +50 bytes per message
- $40B \times 150 \text{ bytes} = 6 \text{ TB/day}$
- Yearly: 2.19 PB

With images/videos (10% of messages):

- $40B \times 0.1 = 4B \text{ media messages}$
- Average: 1 MB per media
- $4B \times 1 \text{ MB} = 4 \text{ PB/day}$
- Yearly: $4 \text{ PB} \times 365 = 1,460 \text{ PB} = 1.46 \text{ exabytes}$

Step 4: Bandwidth

Text: $462K \text{ QPS} \times 100 \text{ bytes} = 46 \text{ MB/s}$

Media: $462K \times 0.1 \times 1 \text{ MB} = 46 \text{ GB/s}$

Total: $\sim 46 \text{ GB/s}$

Note: This is why WhatsApp compresses images aggressively!

With compression (80% reduction):

Actual: $46 \text{ GB/s} \times 0.2 = \sim 9 \text{ GB/s}$

Example 4: Design Uber

Step 1: Requirements

- 50M daily rides
- Each ride: 1 driver, 1 rider
- Location updates every 3 seconds during ride
- Average ride: 15 minutes
- Store location history for 1 year

Step 2: Traffic

Location Updates:

- Updates per ride: $(15 \text{ min} \times 60 \text{ sec}) / 3 \text{ sec} = 300 \text{ updates}$

- Updates per day: $50M \text{ rides} \times 300 \times 2 \text{ (driver + rider)} = 30B \text{ updates}$
- QPS: $30B \div 86,400 = 347K \text{ QPS}$
- Peak (during rush hour, 3x): $\sim 1M \text{ QPS}$

This is WRITE-HEAVY (real-time location tracking)

Step 3: Storage

Per location update:

- User ID: 8 bytes
- Latitude: 8 bytes
- Longitude: 8 bytes
- Timestamp: 8 bytes
- Total: 32 bytes

Daily: $30B \times 32 \text{ bytes} = 960 \text{ GB per day}$

Yearly: $960 \text{ GB} \times 365 = 350 \text{ TB}$

With trip metadata (pickup, dropoff, fare, etc.):

- Additional 1 KB per trip
- $50M \times 1 \text{ KB} = 50 \text{ GB per day}$
- Yearly: 18 TB

Total: $\sim 368 \text{ TB per year}$

Step 4: Memory (Real-time Matching)

Active drivers at any time:

- Assume 5M drivers online (10% of daily drivers)
- Each driver location: 32 bytes
- Total: $5M \times 32 \text{ bytes} = 160 \text{ MB}$

Cache all active drivers in memory:

- Easily fits in single Redis instance!
- Use Redis Geo data structure (GEOADD, GEORADIUS)

Active riders:

- 5M riders waiting (matching period)
- Total: 160 MB

Combined: 320 MB (tiny!)

Quick Calculation Shortcuts

Shortcut 1: Daily to QPS

Formula: $\text{Daily Requests} \div 100K \approx \text{QPS}$

Why: $86,400 \approx 100,000$ (close enough for estimates)

Examples:

10M requests/day $\div 100K = 100$ QPS
1B requests/day $\div 100K = 10K$ QPS
100B requests/day $\div 100K = 1M$ QPS

Shortcut 2: Monthly to Daily

Formula: $\text{Monthly} \div 30 = \text{Daily}$

Example:

3B requests/month $\div 30 = 100M$ requests/day
 $100M \div 100K = 1K$ QPS

Shortcut 3: Storage Growth

Formula: $\text{Daily} \times 365 \times \text{Years} = \text{Total}$

Example:

10 TB/day $\times 365 \times 5 = 18,250$ TB = ~18 PB
Round to 20 PB for safety margin

Shortcut 4: Bandwidth from QPS

Formula: $\text{QPS} \times \text{Object Size}$

Example:

10K QPS $\times 100$ KB = 1,000,000 KB/s = 1 GB/s
Round to 1 GB/s for simplicity

Shortcut 5: 80-20 Rule for Caching

Formula: $\text{Total Data} \times 0.2 = \text{Cache Size}$

Example:

100 TB total data
Cache: $100 \text{ TB} \times 0.2 = 20 \text{ TB}$
Achieves ~80% cache hit ratio

Common Estimation Patterns

Pattern 1: Social Media (Twitter, Instagram)

Characteristics:

- Read-heavy (100:1 to 1000:1 ratio)
- Small writes (text, metadata)
- Large reads (media files)

Formula:

Write QPS = $\text{DAU} \times \text{Posts per User} / 86,400$
Read QPS = $\text{DAU} \times \text{Feed Loads} \times \text{Items per Load} / 86,400$
Storage = $\text{Posts per Day} \times \text{Size} \times \text{Retention Period}$

Pattern 2: Messaging (WhatsApp, Telegram)

Characteristics:

- Balanced read/write (1:1 ratio)
- Small messages (bytes to KB)
- High frequency (billions per day)

Formula:

Message QPS = $\text{DAU} \times \text{Messages per User} / 86,400$
Storage = $\text{Messages per Day} \times \text{Size} \times \text{Retention}$
Real-time Connections = DAU (for WebSocket)

Pattern 3: Video Streaming (YouTube, Netflix)

Characteristics:

- Extremely read-heavy (1000:1)
- Large files (GB per video)
- CDN is mandatory

Formula:

```
Upload QPS = Uploads per Day / 86,400
View QPS = Views per Day / 86,400
Storage = Videos per Day × Size × Retention
Bandwidth = View QPS × Bitrate / 8 (bits to bytes)
```

Pattern 4: E-Commerce (Amazon, eBay)

Characteristics:

- Read-heavy (browse > buy)
- Need ACID (transactions)
- Spike during sales events

Formula:

```
Browse QPS = DAU × Page Views / 86,400
Purchase QPS = Orders per Day / 86,400
Storage = Products × Size + Orders × Size
Peak Factor = 10x (during Black Friday)
```

Interview Example Walkthroughs

Walkthrough 1: "Design a News Feed"

Interviewer: "Design a news feed like Facebook. 1 billion users."

You:

"Let me estimate the scale:

Assumptions:

- 1B total users, 500M DAU (50% active)
- Each user posts 0.5 times per day
- Each user refreshes feed 10 times per day
- Each feed load shows 20 posts
- Average post: 1 KB (text + metadata)
- Store for 2 years

Traffic:

Posts: $500M \times 0.5 = 250M/day \div 100K = 2.5K$ write QPS

Reads: $500M \times 10 \times 20 = 100B$ reads/day $\div 100K = 1M$ read QPS

Ratio: 400:1 (very read-heavy)

Storage:

Posts: $250M/day \times 1 KB = 250$ GB/day

2 years: $250 GB \times 365 \times 2 = 182$ TB

Round to 200 TB with indexes

Bandwidth:

Outgoing: $1\text{M QPS} \times 1\text{ KB} = 1\text{ GB/s}$

Cache:

Cache 20% of 500M users' feeds: 100M users

Each feed: $20\text{ posts} \times 1\text{ KB} = 20\text{ KB}$

Cache size: $100\text{M} \times 20\text{ KB} = 2\text{ TB}$ across 20 servers

Database:

- PostgreSQL/MySQL for users (ACID)
 - Cassandra for posts (write-heavy, 2.5K QPS)
 - Redis for feed cache ($1\text{M read QPS} \times 80\% = 800\text{K QPS}$ served from cache)
- "

Walkthrough 2: "Design a URL Shortener"

Interviewer: "Design bit.ly. 100M URLs created per month."

You:

"Let me calculate the scale:

Assumptions:

- 100M new URLs per month
- 10B redirects per month (100:1 read-to-write)
- Average URL: 200 bytes
- Store for 10 years

Traffic:

Writes: $100\text{M/month} \div 30 \div 100\text{K} = 33\text{ QPS}$ (round to 40 QPS)

Reads: $10\text{B/month} \div 30 \div 100\text{K} = 3,333\text{ QPS}$ (round to 4K QPS)

Peak: 40 write QPS, 12K read QPS (3x)

Storage:

URLs: $100\text{M} \times 12 \times 10 = 12\text{B URLs}$

Size: $12\text{B} \times 200\text{ bytes} = 2.4\text{ TB}$

With analytics: +6 TB (assume 10 clicks per URL)

Total: ~9 TB over 10 years

Cache:

Cache hot URLs (20% of last 30 days):

- $100\text{M/month} = 3.3\text{M/day}$
- $3.3\text{M} \times 30\text{ days} = 100\text{M URLs}$
- $100\text{M} \times 0.2 = 20\text{M hot URLs}$
- $20\text{M} \times 200\text{ bytes} = 4\text{ GB}$

This is tiny! Cache everything recent!

Bandwidth:

```
Incoming: 40 QPS × 200 bytes = 8 KB/s
Outgoing: 4K QPS × 200 bytes = 800 KB/s
```

Database:

- PostgreSQL (simple, ACID, 4K QPS easily handled)
 - Redis cache (80% hit ratio, < 1ms latency)
 - Cassandra for analytics (time-series clicks)
- "

Walkthrough 3: "Design Dropbox"

Interviewer: "Design file sync service. 50M users."

You:

"Let me estimate:

Assumptions:

- 50M registered users, 10M DAU (20% active)
- Each user has 200 files (average)
- Average file: 1 MB
- Each user syncs 5 files per day

Traffic:

Syncs: $10M \times 5 = 50M$ syncs/day ÷ 100K = 500 QPS

Peak: $500 \times 3 = 1.5K$ QPS

Storage:

Total files: 50M users × 200 files = 10 billion files

Total storage: 10B × 1 MB = 10 PB

With 3 replicas (redundancy):

Total: 10 PB × 3 = 30 PB

Bandwidth:

Upload/Download: 500 QPS × 1 MB = 500 MB/s

Peak: 1.5 GB/s

Metadata cache:

- File paths, versions, permissions
 - 10B files × 1 KB metadata = 10 TB
 - Cache 20%: 2 TB across servers
- "

Quick Reference Cheat Sheet

Time Conversions

```
1 second    = 1,000 ms
1 minute    = 60 seconds
1 hour      = 3,600 seconds
1 day       = 86,400 seconds (~100K for rough estimates)
1 month     = 2,592,000 seconds (~2.5M)
1 year      = 31,536,000 seconds (~30M)
```

Storage Conversions

```
1 KB = 1,024 bytes      (~1 thousand)
1 MB = 1,024 KB         (~1 million bytes)
1 GB = 1,024 MB         (~1 billion bytes)
1 TB = 1,024 GB         (~1 trillion bytes)
1 PB = 1,024 TB         (~1 quadrillion bytes)
1 EB = 1,024 PB         (~1 quintillion bytes)
```

QPS Estimation Shortcuts

Daily Operations → QPS:

```
1M/day      = 10 QPS
10M/day     = 100 QPS
100M/day    = 1K QPS
1B/day      = 10K QPS
10B/day     = 100K QPS
100B/day    = 1M QPS
```

Typical Ratios

Read-to-Write Ratios:

- Social media: 100:1 to 1000:1
- Messaging: 1:1
- E-commerce: 10:1 to 100:1
- Analytics: Write-heavy (opposite)

Cache Hit Ratios:

- Well-designed: 80-90%
- Average: 70-80%
- Poor: < 70%

Peak to Average:

- Normal: 2-3x
- Social (viral): 5-10x
- E-commerce (Black Friday): 10-20x

Storage Per Object

User profile: 1–2 KB
Tweet/Post: 280 bytes – 1 KB
Email: 50–100 KB
Small image: 50–100 KB
Medium image: 200–500 KB
Large image: 1–3 MB
Short video (1 min): 10–50 MB
HD video (1 min): 50–100 MB

Interview Tips & Tricks

Tip 1: Start with Round Numbers

Example:

Interviewer: "500 million daily active users"
You: "So roughly 500M DAU, I'll round to 500M for calculations"

Interviewer: "Each user posts 2.3 times per day"
You: "I'll approximate that as 2 posts per day"

Why: Makes math easier, shows you understand precision isn't critical

Tip 2: Show Units in Every Step

Bad:

$100 \times 200 = 20,000$
 $20,000 \times 365 = 7,300,000$

Good:

$100\text{M photos} \times 200\text{ KB} = 20,000,000,000\text{ KB} = 20\text{ TB per day}$
 $20\text{ TB per day} \times 365\text{ days} = 7,300\text{ TB} = 7.3\text{ PB per year}$

Tip 3: Sanity Check Your Numbers

After calculating, ask yourself:

- "Does this make sense?"

- "Is 1 PB reasonable for Instagram photos? Yes!"
- "Is 10 EB reasonable for Twitter text? No, that's too high!"

Common Sanity Checks:

Twitter text storage should be < 100 TB (tiny)
 Instagram photo storage should be > 10 PB (huge)
 WhatsApp messages should be > 1 PB but < 10 PB
 YouTube videos should be > 1 EB (massive)

Tip 4: Mention Optimizations

After calculations, always mention:

Storage optimization:
 "With compression, we can reduce this by 30–50%"

Bandwidth optimization:
 "With CDN caching at 90% hit ratio, origin only serves 10%"

Memory optimization:
 "Using the 80–20 rule, we only need to cache 20% of data"

Tip 5: Compare to Real Systems

Say things like:

"This is similar to Twitter's scale"
 "Instagram actually uses ~100 PB of storage"
 "Netflix serves petabytes per day from CDN"
 "WhatsApp handles billions of messages"

Common Mistakes to Avoid

✗ Mistake 1: Being Too Precise

Bad: "387,654,321 requests per day"

Good: "~400 million requests per day"

Why: Precision gives false confidence, rough numbers are sufficient

✗ Mistake 2: Forgetting Peak Traffic

Bad: "10K QPS average"

Good: "10K QPS average, 30K QPS peak (3x factor)"

Why: Systems must handle peak load, not average

✗ Mistake 3: Not Showing Units

Bad: "Storage is 100"

Good: "Storage is 100 TB"

Why: Interviewer doesn't know if you mean MB, GB, or TB

✗ Mistake 4: Ignoring Media

Bad: "Twitter stores 1 TB of tweets"

Good: "Twitter stores 50 GB of text + 10 PB of images"

Why: Media dominates storage, don't ignore it

✗ Mistake 5: Forgetting Replication

Bad: "Need 10 TB storage"

Good: "Need 10 TB × 3 replicas = 30 TB storage"

Why: Replication is standard for reliability

Practice Problems

Problem 1: Design Google Photos

Given:

- 1B users, 500M DAU
- Each user uploads 5 photos per day
- Each photo: 3 MB
- Each user views 50 photos per day
- Store for lifetime (20 years)

Your turn! Calculate:

1. Write QPS?
2. Read QPS?
3. Total storage for 20 years?
4. Bandwidth required?
5. Cache size?

► Click for Answer

Traffic:

- Uploads: $500M \times 5 = 2.5B/day \div 100K = 25K$ write QPS
- Views: $500M \times 50 = 25B/day \div 100K = 250K$ read QPS
- Peak: 75K write, 750K read QPS

Storage:

- Daily: $2.5B \times 3 MB = 7.5 PB/day$
- Yearly: $7.5 PB \times 365 = 2,737 PB = 2.7 EB$
- 20 years: $2.7 EB \times 20 = 54 EB$
- With compression (50%): 27 EB

Bandwidth:

- Upload: $25K QPS \times 3 MB = 75 GB/s$
- Download: $250K QPS \times 3 MB = 750 GB/s$
- With CDN (95% cache): 37.5 GB/s origin

Cache:

- Hot photos (20% of last 90 days):
- $2.5B \times 90 \times 0.2 = 45B$ photos
- $45B \times 3 MB = 135 PB$ (too large to cache originals!)
- Cache thumbnails instead: $45B \times 200 KB = 9 PB$
- Still large! Cache metadata only: $45B \times 1 KB = 45 TB$

Problem 2: Design Spotify

Given:

- 400M users, 100M DAU
- Each user streams 10 songs per day
- Each song: 5 MB (compressed)
- Catalog: 100M songs
- Store catalog forever

Calculate: Traffic, Storage, Bandwidth, Cache

► Click for Answer

Traffic:

- Streams: $100M \times 10 = 1B/day \div 100K = 10K$ QPS
- Peak: 30K QPS

Storage:

- Catalog: $100M \text{ songs} \times 5 MB = 500 TB$
- With multiple qualities: $500 TB \times 3 = 1.5 PB$

Bandwidth:

- Download: $10K QPS \times 5 MB = 50 GB/s$
- With CDN (90% cache): 5 GB/s origin

Cache:

- Hot songs (20% of catalog): $100M \times 0.2 = 20M$ songs
- $20M \times 5 \text{ MB} = 100 \text{ TB}$
- Distributed: $100 \text{ TB} \div 100 \text{ servers} = 1 \text{ TB each}$

The Universal Template

Use this template for ANY system design question:

1. TRAFFIC (QPS):

Write QPS = Writes per Day \div 100K

Read QPS = Reads per Day \div 100K

Peak QPS = Average \times 3

Ratio = Reads / Writes

2. STORAGE:

Daily = Items per Day \times Size per Item

Total = Daily \times 365 \times Years

With Replication = Total \times 3

3. BANDWIDTH:

Incoming = Write QPS \times Object Size

Outgoing = Read QPS \times Object Size

With CDN = Outgoing \times (1 - Cache Hit Ratio)

4. MEMORY (Cache):

Cache Size = Total Data \times 0.2 (80-20 rule)

Servers = Cache Size \div 100 GB

Cache Hit Ratio = ~80%

5. DATABASE:

If Read-Heavy \rightarrow SQL + Read Replicas + Cache

If Write-Heavy \rightarrow Cassandra/NoSQL

If $< 1 \text{ TB}$ \rightarrow Single SQL instance

If $> 10 \text{ TB}$ \rightarrow Sharding or NoSQL

Real Numbers from Production Systems

Twitter (Actual)

DAU: 400M

Tweets/day: 500M

QPS: ~6K write, ~300K read

Storage: ~100 PB

Bandwidth: ~1 TB/s (with CDN)

Instagram (Actual)

DAU: 500M
Photos/day: 95M
QPS: ~1K write, ~500K read
Storage: ~100 PB
Cache: Redis Cluster (50+ nodes)

WhatsApp (Actual)

DAU: 2B
Messages/day: 100B
QPS: ~1M write, ~1M read
Storage: ~10 PB
Erlang servers: 1000+

YouTube (Actual)

Videos watched/day: 5B
Upload: 500 hours/minute
Storage: ~1 EB (yes, exabyte!)
Bandwidth: ~1 PB/s globally
CDN: Critical infrastructure

Interview Scoring Rubric

What Interviewers Look For:

✅ **Structured Approach** (30%)

- Clear methodology
- Step-by-step calculations
- Organized presentation

✅ **Reasonable Assumptions** (20%)

- States assumptions clearly
- Numbers are realistic
- Justifies choices

✅ **Correct Math** (20%)

- Gets order of magnitude right
- Shows work

- Unit conversions correct

✓ **Identifies Bottlenecks** (15%)

- "At 1M QPS, we need caching"
- "44 PB requires distributed storage"
- "This is write-heavy, need Cassandra"

✓ **Mentions Optimizations** (15%)

- CDN for bandwidth
- Caching for reads
- Compression for storage

The Mental Math Trick

Multiplication by Powers of 10

```
× 10:      Add one zero
× 100:     Add two zeros
× 1,000:   Add three zeros (1K)
× 1,000,000: Add six zeros (1M)
× 1,000,000,000: Add nine zeros (1B)
```

Example:

```
5 MB × 1,000 = 5,000 MB = 5 GB
100 KB × 1,000,000 = 100,000,000 KB = 100 GB
```

Division by Large Numbers

```
÷ 100:      Remove two zeros
÷ 1,000:     Remove three zeros
÷ 86,400:    Divide by 100,000 (close enough)
```

Example:

```
10,000,000 ÷ 100,000 = 100
1,000,000,000 ÷ 100,000 = 10,000
```

Advanced: Server Capacity Estimation

Typical Server Specs

Small Instance (t3.medium):

- 2 vCPU, 4 GB RAM
- Handles: ~500 QPS
- Cost: ~\$50/month

Medium Instance (m5.xlarge):

- 4 vCPU, 16 GB RAM
- Handles: ~2,000 QPS
- Cost: ~\$150/month

Large Instance (m5.4xlarge):

- 16 vCPU, 64 GB RAM
- Handles: ~10,000 QPS
- Cost: ~\$600/month

Calculating Server Count

Formula:

$$\text{Servers} = (\text{Peak QPS} / \text{QPS per Server}) \times \text{Safety Factor}$$

Example:

Peak: 30K QPS

Server capacity: 2K QPS

Safety factor: 1.5 (50% headroom)

$$\text{Servers} = (30,000 / 2,000) \times 1.5 = 22.5$$

Round up: 25 servers

Database Server Capacity

PostgreSQL (single instance):

- Reads: 10K-50K QPS
- Writes: 1K-10K QPS
- Storage: Up to 16 TB

Cassandra (per node):

- Reads: 10K-50K QPS
- Writes: 10K-100K QPS
- Storage: Up to 8 TB per node

Redis (single instance):

- Reads: 100K-1M QPS
- Writes: 100K-1M QPS
- Storage: Up to 512 GB RAM

Estimation Worksheet Template

Copy this for every interview:

SYSTEM: _____

ASSUMPTIONS:

- DAU: _____
- Operations per user: _____
- Data size: _____
- Retention: _____

TRAFFIC CALCULATIONS:

- Daily operations: $\text{DAU} \times \text{ops} =$ _____
- Average QPS: $\text{daily} \div 100\text{K} =$ _____
- Peak QPS: $\text{avg} \times 3 =$ _____
- Read/Write ratio: _____

STORAGE CALCULATIONS:

- Per item size: _____
- Daily: $\text{items/day} \times \text{size} =$ _____
- Yearly: $\text{daily} \times 365 =$ _____
- Total: $\text{yearly} \times \text{years} =$ _____
- With replication: $\text{total} \times 3 =$ _____

BANDWIDTH CALCULATIONS:

- Incoming: $\text{write QPS} \times \text{size} =$ _____
- Outgoing: $\text{read QPS} \times \text{size} =$ _____
- With CDN: $\text{outgoing} \times (1 - \text{hit ratio}) =$ _____

MEMORY/CACHE CALCULATIONS:

- Hot data (20%): $\text{total} \times 0.2 =$ _____
- Cache servers: $\text{cache} \div 100 \text{ GB} =$ _____
- Cache hit ratio: _____

DATABASE CHOICE:

- Primary: _____ (because: _____)
- Cache: _____
- Analytics: _____

Final Checklist

Before saying "I'm done with calculations", verify:

✓ Traffic Estimation

- Calculated write QPS
- Calculated read QPS
- Mentioned peak factor (2-3x)
- Identified if read-heavy or write-heavy

✓ Storage Estimation

- Calculated total storage
- Considered retention period
- Mentioned replication (3x)
- Separated data types (text vs media)

✓ Bandwidth Estimation

- Calculated incoming bandwidth
- Calculated outgoing bandwidth
- Mentioned CDN impact

✓ Memory Estimation

- Applied 80-20 rule
- Calculated cache size
- Determined number of servers

✓ Identified Bottlenecks

- Database: "At 10K write QPS, need sharding"
- Network: "At 1 TB/s, need CDN"
- Memory: "At 10 TB cache, need 100 servers"

Summary: The Golden Rules

1. **Round liberally** - 387M → 400M
 2. **State assumptions** - "Assuming X..."
 3. **Show your work** - Write calculations down
 4. **Use shortcuts** - Daily ÷ 100K = QPS
 5. **Apply 80-20 rule** - Cache 20%, serve 80%
 6. **Mention peak traffic** - Average × 3
 7. **Don't forget media** - Images dominate storage
 8. **Include replication** - × 3 for redundancy
 9. **Sanity check** - Does 1 EB for Twitter make sense? No!
 10. **Mention optimizations** - CDN, compression, caching
-

References

Books

1. **"Designing Data-Intensive Applications"** - Martin Kleppmann
2. **"System Design Interview"** - Alex Xu

Online Resources

1. **System Design Primer** - GitHub (donnemartin)
2. **Google's Latency Numbers** - Jeff Dean
3. **AWS Calculator** - For cost estimates
4. **High Scalability Blog** - Real-world numbers

Videos

1. **"System Design Course"** - YouTube (Gaurav Sen)
2. **"Back of Envelope Calculations"** - YouTube (SystemDesignInterview)

Appendix: Pre-Calculated Common Scenarios

Scenario: 1 Million Users

Assumptions: 1M DAU, 10 operations/user/day
Traffic: $10M/day \div 100K = 100$ QPS
Storage (1 KB per op): $10M \times 1 KB = 10$ GB/day = 3.6 TB/year
Cache: $1M \text{ users} \times 10 KB = 10$ GB
Servers: 5-10 app servers

Scenario: 10 Million Users

Assumptions: 10M DAU, 10 operations/user/day
Traffic: $100M/day \div 100K = 1K$ QPS
Storage: $100M \times 1 KB = 100$ GB/day = 36 TB/year
Cache: $10M \times 10 KB = 100$ GB
Servers: 10-20 app servers, single DB with replicas

Scenario: 100 Million Users

Assumptions: 100M DAU, 10 operations/user/day
Traffic: $1B/day \div 100K = 10K$ QPS
Storage: $1B \times 1 KB = 1$ TB/day = 365 TB/year
Cache: $100M \times 10 KB = 1$ TB across 10 servers
Servers: 50-100 app servers, sharded DB or NoSQL


Scenario: 1 Billion Users (Facebook Scale)

Assumptions: 1B DAU, 10 operations/user/day
Traffic: 10B/day ÷ 100K = 100K QPS
Storage: 10B × 1 KB = 10 TB/day = 3.6 PB/year
Cache: 200M hot users × 10 KB = 2 TB across 20 servers
Servers: 500–1000 app servers, distributed NoSQL

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Status: Complete & Interview-Ready 

Remember: In interviews, being roughly right with clear reasoning beats being precisely wrong!