|  |  |
| --- | --- |
| **Karma** | 5 |
| **NuYen** | 4460 |
| **Lifestyle** | Low |

Name:

|  |  |  |  |
| --- | --- | --- | --- |
| **Physical** | 10 | **Mental** | 9 |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

Notoriety:

Public Awareness:

Street Cred:

|  |  |
| --- | --- |
| **Initiative** | 7 + 1D6 |
| **Astral Ini** | 6 +2D6 |
| **Matrix AR Ini** | 7 +1D6 |
| **Matrix VR ini (cold)** | DP + 3 + 3D6 |
| **Matrix VR ini (hot)** | DP + 3 + 4D6 |

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **Body** | **Agility** | **Reaction** | **Strength** | **Willpower** | **Logic** | **Intuition** | **Charisma** |
| IV | IV | IIII | III | III | V | III | II |

|  |  |  |  |
| --- | --- | --- | --- |
| **Inherant Limits** | **Mental** | **Physical** | **Social** |
|  | 5 | 5 | 3 |

|  |  |  |
| --- | --- | --- |
| **Positive Qualities** | |  |
| Analytical mind | It’s useful in cracking cyphers, solving puzzles, figuring out traps, and sifting through data. This quality gives the character a **+2 dice** pool modifier to any Logic Tests involving pattern recognition, evidence analysis, clue hunting, or solving puzzles. This quality also reduces the time it takes the character to solve a problem by half. | |
| Grease Monkey | Gain **+1 dice** on any skill test using skills from the Engineering skill group. | |
| Subtle (car) Pilot | anyone trying to spot you gets a **–2 dice** pool penalty to their Perception Test to find you | |
| Go Big or Go Home | Whenever you attempt to place three marks on a target using a single Brute Force or Hack on the Fly action, you suffer a penalty of **–6 instead of the usual –10.** | |
| Data Anomaly | you know very effective ways to hide your icon, making it look like nothing more than a piece of errant code. You gain **+2 dice** when resisting a Matrix Perception test while running silent. \*Sprites spot you instantly. | |

|  |  |  |
| --- | --- | --- |
| **Negative Qualities** | |  |
| Code Block ( | He receives a **–2 dice** pool modifier any time he attempts that type of Matrix action. | |
| Code of Honor (like a boss) | A character with this quality will not use any action that would cause Matrix Damage, such as Spike or Brute Force (the character is allowed, however, to set Data Bomb traps). Instead, the character must find other means of defeating his enemy | |

**Skills**

|  |  |  |
| --- | --- | --- |
| **Engineering Group** | | 4 |
| Aeronautics Mechanic: | 4 | |
| Automotive Mechanic: | 4 | |
| Industrial Mechanic: | 4 | |
| Nautical Mechanic: | 4 | |

|  |  |  |
| --- | --- | --- |
| **Electronics Group** | | 3 |
| Computer: | 3 | |
| Hardware: | 3 | |
| Software: | 3 | |
| **Cracking Group** | | 3 |
| Cybercombat | 3 | |
| Electronic Warfare | 3 | |
| Hacking | 3 | |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Combat Active Skills | Physical Active Skills | Social Skills | Technical Skills | Vehicle Skills |
| Automatics: III | Free-Fall: II | Etiquette: I | Armorer: III | Gunnery: II |
| Blades: II | Gymnastics: III | Intimidation: I | Artisan: I | Pilot Aircraft: III |
| Unarmed Combat: III | Perception: I | Performance: (racing) II | Chemistry: I | Pilot Walker: I |
|  | Running: I |  | Locksmith: I | Pilot Ground Craft: (car) IIIII |
|  | Survival: II |  | Navigation: II | Pilot Watercraft: III |
|  | Tracking: I |  |  |  |
|  | Sneaking I |  |  |  |

|  |  |
| --- | --- |
| **Knowledge Skills** |  |
| **Academic** |  |
| Engineering | II |
| Programing | II |
| Ork history | I |
| **Professional** |  |
| Mechanic | II |
| **Interests** |  |
| Armor smithing | II |
| Automatons | II |
| Street drugs | I |
| **Street** |  |
| Sprawl life | I |
| BTL dealers(street) | I |
| Seattle racing circuits | I |

|  |  |
| --- | --- |
| **Contacts** |  |
| Junkyard | 1/1 |
| Street doc | 1/1 |
| Street racer | 1/1 |
|  |  |

|  |  |
| --- | --- |
| **Language Skills** |  |
| Ork(N) |  |
| City Speak(S) | I |

**Vehicles**

**(Truck)**Toyota Gopher: This is a classic pickup with great off-road suspension, superior handling, and a loyal customer base.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Handling | Speed | Acceleration | Body | Armor | Pilot | Sensor | Seats |
| 5/5 | 4 | 2 | 14 | 10 | 1 | 2 | 3 |

* Rigger Interface
* Standard Weapon mount:

**Drones**

**(micro)**Shiawase Kanmushi: a four-legged “bug” crawler drone that is hard to tell from a natural insect at a glance.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Handling | Speed | Acceleration | Body | Armor | Pilot | Sensor | Seats |
| 4 | 2 | 1 | 0 | 0 | 3 | 3 | - |

AutoSoft: evasionR3

**(micro)**S-B Microskimmer: Quiet and durable, this disc-shaped skimmer is smaller than a frisbee and can even skim over water.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Handling | Speed | Acceleration | Body | Armor | Pilot | Sensor | Seats |
| 3 | 3 | 2 | 0 | 0 | 3 | 3 | - |

AutoSoft: evasionR3

**(mini)**MCT Fly-Spy: This Mitsuhama drone is the size and shape of a large insect but can achieve substantially better altitudes.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Handling | Speed | Acceleration | Body | Armor | Pilot | Sensor | Seats |
| 4 | 3 | 2 | 1 | 0 | 3 | 3 | - |

AutoSoft: stealth R3

**Weapons**

|  |  |  |  |
| --- | --- | --- | --- |
| Accuracy | Reach | Damage | AP |
| 5 | 3 | Str+3 | -2 |

Pole Arm (spear)

|  |  |  |  |
| --- | --- | --- | --- |
| Accuracy | Reach | Damage | AP |
| 5 | - | Str+2 | -1 |

Survival Knife

A fine quality blade—smooth on one edge, serrated on the other—with several accessories, including a GPS monitor, mini-multitool, micro-lighter, and a hidden compartment in the handle. The sides of the steel are coated with a non-toxic chemical that blacks out the blade when inert to prevent unwanted reflection, but can be activated to provide two hours of phosphorescent light.

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Accuracy | Damage | AP | Mode | RC | Ammo |
| 5 | 6P | - | SA/BF | (1) | 35(c) |

Machine Pistol:

(Ceska Black Scorpion)

smartGun system(external)

Lasersight

Ammo Clips x 2(standard ammo)

**Clothing and Armor**

Feedback clothing: Armor - This haptic clothing allows for a tactile component to an augmented reality experience.

Leather Jacket: Armor 4

Helmet: Armor +2 : Flare compensation : Smartlink : Vision enhancement 3 : magnification

AR Gloves

Goggles : Flare compensation : Smartlink : Vision enhancement 3 : magnification

Headphones: Audio enhancement 3 : spatial recognizer : sound filter 1

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Comlink** | **Id and Credit:** | **RFID Tags** | **Software** | **Tool Box** | **Misc. gear** |
| Erika Elite R:4  With hot-sim mod | Gold credstick | - Empty tags-  Sensor tags: x5  Security tags x10 | -Datasoft-  Mechanical movement 501 tried and true methods of generating motion(engineering) | Kit(Armorer) | Survival kit  Rappelling gloves  Climbing gear |
| **Rigger Command Console** | Fake SIN R:4 |  | -Mapsoft-  Down Town Seattle  Redmond area | Kit(Automotive Mechanic) | Light stick x4  Flashlight |
| Maersk Spider (Rating 4)  DP:4  FW:5 | License (machine pistol) R:4 |  | - Shopsoft-  Car parts near me | Kit(Aeronautics Mechanic) |  |
|  |  |  |  | Kit(Industrial Mechanic) |  |
| **Sensors** |  |  |  |  |  |

|  |  |
| --- | --- |
| **BioWare:** |  |
| Cerebral booster R2 |  |
| Mnemonic enhancer R2 |  |
| **CyberWare:** |  |
| Control rig R2 |  |