



DANIEL IVAN ARIAS

3D ANIMATOR

Hi im Ivan, I'm a 3D ANIMATOR it has been 15 years since i started my career as a 3d/2d artist. I landed my first job as an Illustrator for childrens book, since then i honed my skills even further in Illustrations, 3D and Graphic Design.
I am currently focusing on 3D animation

CONTACT

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SKILLS

Animation	██████████
Rigging	███
Illustrations	████████
Postproduction (AE)	█████
Sculpting/Modeling	██████

SOFTWARES USED

MAYA	AFTER EFFECTS
PHOTOSHOP	PROCREATE
ZBRUSH	BLENDER

WORK EXPERIENCES

2007 - 2015

Illustrator/3D Artist/UI Designer

KEESS/I RENDER ANIMATION INC.

- Making childrens book illustrations using photoshop
- Making Short Animations using Maya and Blender as an animator and post production using AE

2015-2020

Illustrator,3D Artist

Sophies World Productions

- Making Short Animations using Maya and Blender as a generalist, Also doing illustrations

2018

3D Animator,Rigger

Tre14

- participated on a short movie animation based from Sweden

notable projects: Martha Proppmatt

2017-2023

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CC Pixel Productions

- mostly doing animations from youtube content

notable projects: LEGO

2020-2023

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Full Metal Productions

- mostly doing animation trailers from mobile games

notable projects: Marvel PUBG FIFA Subway Surfers

