

The background features a dark blue gradient with faint, light blue circular patterns. On the left side, there are several concentric circles with degree markings ranging from 140 to 260. Some of these circles have arrows indicating a clockwise direction. The overall aesthetic is technical and scientific.

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INTRODUCTION TO REVIEWS

BASED ON THE SLIDES OF
STEPHEN CLYDE PH.D., UTAH STATE UNIVERSITY

IF YOU COULD REVIEW MY CODE

THAT WOULD BE GREAT...

made on Imgur



When revisan tu código y recuerdas
que no haz borrado las groserías de los
comentarios ..

REVISANDO EL CODIGO

**DEL ANTERIOR
PROGRAMADOR**



OVERVIEW

- Things we produce during a software development process are called **artifact** and can include: analysis documents, requirements, specifications, designs, code, testing plans, test cases, etc.
- Engineers use reviews to validate or verify artifacts
 - Validate: if the work product: “doing the right thing”
 - Verify: if the work product: “doing the thing right”
- Two common kinds of reviews:
 - **Inspections**: Formal validation/verification of artifacts where reviewers direct the process
 - **Walkthroughs**: Informal review where author directs or guides the review and reviewers ask probing questions
- Inspections and Walkthrough will uncover different kinds of errors

PROS AND CONS OF REVIEWS, IN GENERAL

- Pros

- Reviews validate / verify non-executable work products
- Reviews can help validate / verify executable work products without execute them
- Reviews are relatively inexpensive, if conducted at proper intervals or times
- A single review can uncover many different errors

- Cons

- It is expensive to conduct reviews after every change
- Reviews are unlikely to find certain types of errors that are better found by compilers or executable unit test cases

WALKTHROUGHS

- An author presents one or more artifact to reviewers, typically peers
- Peers question and comment on the artifact to identify defects
- Walkthroughs typically involve little or no preparation.
- The author usually acts as scribe, recording defects, issues to investigate, and other action items
- Walkthroughs are typically initiated by the author, at key points in time, like
 - Just before finishing a version
 - When a road-block is encountered
 - Beginning an integration effort

WALKTHROUGHS

- Roles
 - Author: The person responsible for the artifact
 - Reviewer: Looks for errors
 - Scribe: Records the results of the inspection
 - Moderator: Manages the walkthrough
- An individual may play multiple roles
 - For example, the author may be scribe and moderator

INSPECTIONS

- Inspections are used to verify the compliance of the product with requirements, specifications, standards, principles, or best practices
- Inspections are done by examining, comparing a work product with base documentation, e.g.
 - Designs verified against requirements
 - Designs verified against principles and best practices
 - Code with design
 - Code against coding standards
- When done formally, inspections require:
 - Planning meeting
 - Inspection event, which can be done all together or individually
 - Follow up
- Inspections are usually initiated by a team

INSPECTIONS

- Roles:
 - Author: The person responsible for the artifact
 - Inspector: Looks for errors
 - Reader: Paraphrases the artifact for the others
 - Scribe: Records the results of the inspection
 - Moderator: Manages the inspection process
- One person may play multiple roles, as long as the author is not the same the inspector, reader, or moderator
 - When the inspection event is done individually, each reviewer (someone other than the owner) will be an inspector, reader, and scribe. One of those reviewers may also be the moderator