MyHeader.h

```
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4 * CLASS
              : CS1C
5 * SECTION
              : MW 5pm
6 * Assign #8 : Templates
7 * DUE DATE
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9
10 #ifndef MYHEADER_H_
11 #define MYHEADER_H_
13 //Preprocessor directives
15 #include<iostream> //for input and output
17 //using the name space standard
18 using namespace std;
20 //template class for Queue
21 template <class X>
22
23 //class Queue: class with attributes of the queues
24 class Queue
25 {
26 private:
27
     X *a;
28
     int frnt, rear;
29
     int size;
30
     int maxSize;
31
32 public:
33 //constrcutor
34
     Queue(int n)
35
36
         a=new X[n];
37
         maxSize=n;
38
         frnt =0;
39
         rear=-1;
40
         size=0;
41
     }
42
43
     //function to insert element in queue
     void enqueue(X value)
44
45
     {
46
         if(isFull())
47
             cout<<"Queue is full... Can't insert'\n";</pre>
48
49
             return;
         }
50
51
         rear=(rear+1)%maxSize;
52
         a[rear]=value;
53
         cout<<"Inserted element "<<value<<"\n";</pre>
54
         size++;
55
     }
56
57
58
     //function to remove element from queue
59
     X dequeue()
```

```
{
60
61
            X temp;
62
            if(isEmpty())
63
64
                cout<<"Queue is empty.....\n";</pre>
65
                return temp;
            }
66
67
            temp=a[frnt];
68
69
            frnt=(frnt+1)%maxSize;
70
            size--;
            cout<<"Removed element "<<temp<<"\n";</pre>
 71
72
            return temp;
        }
 73
 74
 75
        //function to get the front element from queue
 76
        X front()
77
78
        {
            if(isEmpty())
 79
80
81
                cout<<"Queue is empty...\n";</pre>
82
            return a[frnt];
83
84
        }
85
86
        //function to check if the queue is full
87
88
        bool isFull()
89
        {
            if(size==maxSize)
90
91
                return true;
 92
            else
93
                return false;
        }
94
95
96
97
        //function to check is queue is empty
        bool isEmpty()
98
99
100
            if(size==0)
101
                return true;
102
            else
103
                return false;
        }
104
105
106
        //function to get the size of the gueue
107
108
        int Size()
109
        {
110
            return size;
        }
111
112 };
113
114
115
116 #endif /* MYHEADER_H_ */
117
```