

main.cpp

```

1 /*****
2 * AUTHOR      : Amirarsalan Valipour & Ali Eshghi
3 * STUDENT ID  : 1103126 - 1112261
4 * LAB #10     : Creating an Ordered List
5 * CLASS       : CS 1B
6 * SECTION    : MW - 7:30 pm
7 * DUE DATE   : 11/05/2019
8 *****/
9
10
11 #include "MyHeader.h"
12
13 /*****
14 * LAB 10
15 * -----
16 * This program gets an integer as an option from the user based in the printed
17 * menu. the first option gets the data from an input file and put the data into
18 * the content of nodes and add them to an empty list that has been created in
19 * main. the second option displays the list that has been created in the
20 * first option of the menu on the screen. the second option runs a function that
21 * determines that the list created or modified by the user is empty or no, and
22 * it outputs on the screen if the list is empty or no. the fourth option let the
23 * user to search the nodes based on the name content of the nodes and if the
24 * name content of a node matches the name content of the searched name by the
25 * user, it shows every content of the node. the fifth option will ask the user
26 * which node the user wants to remove and it searches the nodes based on the
27 * name content of the nodes and if the name content of a node matches the name
28 * input by the user, the function removes the node from the list, if not, the
29 * function outputs that the name searched by the user has not found in the list.
30 * the sixth option This function Allows the user to delete all the nodes in the
31 * linked list and make an empty list out of the list of the names that we had.
32 * -----
33 * INPUT  : option      -> menu option
34 * -----
35 * PROCESS: creating the list
36 *          Displaying the list
37 *          Check if the list is empty
38 *          Searching by the name
39 *          searching and removing a name
40 *          clearing the list
41 *
42 *
43 * -----
44 * OUTPUT : Content of the nodes
45 *          Information about the list based on the creating and modifying
46 *****/
47
48
49 int main()
50 {
51     /*****
52      * VARIABLES *
53      *****/
54
55     int menuOption; // IN - user input

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56  PersonNode *head; // PROCESS – pointer for an empty list
57
58  //creating an empty list
59  head = NULL;
60
61
62
63  //This function outputs the class heading
64  PrintHeaderFile();
65
66
67  // GETS USER INPUT AND CHECK IT
68
69  //This function will output menu option to the screen and waits for the user
70  //to input an option to what to what to do.
71  menuOption = PrintMenu();
72
73  while (menuOption != 0)
74  {
75      if (menuOption == 1)
76      {
77          cout << endl;
78
79          //This function will get the data from the input file and puts the
80          //data into the contents of the nodes, then add the nodes to the
81          //empty lists passed by Reference to the function
82          CreatList(head);
83      }
84
85      else if (menuOption == 2)
86      {
87          //This function will output the contents of the nodes of the linked
88          //list created in the CreatList function
89          DisplayList(head);
90      }
91
92      else if (menuOption == 3)
93      {
94          //This function check if the list created or modified by the user
95          //is empty or no and then outputs if the list is empty or no
96          IsEmpty(head);
97      }
98
99      else if (menuOption == 4)
100     {
101         //This function will get a name from the user and search the name
102         //content of each node to see if there is a matching name in the
103         //nodes with the name searched by the user.
104         SearchName(head);
105     }
106
107     else if (menuOption == 5)
108     {
109         //This function will ask the user which node the user wants to
110         //remove and it searches the nodes based on the name content of the
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111         //nodes and if the name content of a node matches the name input by
112         //the user, the function removes the node from the list,
113         RemoveNode(head);
114
115     }
116
117     else if (menuOption == 6)
118     {
119         //This function Allows the user to delete all the nodes in the
120         //linked list and make an empty list out of the list of the names
121         //that we had
122         ClearList(head);
123     }
124
125     // GETS USER INPUT AND CHECK IT
126
127     menuOption = PrintMenu();
128 }
129
130 }
131
132
133
```