```cpp
/**************************************************************
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* LAB #1      : Random Number Generator
* CLASS       : CS 1C
* SECTION     : MW - 5 pm - 7 pm
* DUE DATE    : 1/13/2020
**************************************************************/

#ifndef HEADER_H_
#define HEADER_H_

#include<iostream>  //for input and output
#include<iomanip>   //for measuring and style of the output
#include<stdlib.h>  //for random number generator
#include<sstream>   //for converting string to integer
#include<time.h>    //for random number generator
#include<string>    //for using string
#include<cctype>    //for converting the string to integer
#include<cstdlib>   //for

using namespace std; //using for string

const int AR_SIZE = 15; // array size

#define charToInt(c)(c-'0'); //method for

typedef int num; //changing the integer type variable name to "num"

typedef stringstream convert; //changing the

#endif /* HEADER_H_ */
```