## PrintHeader.cpp

```
1 /**********************************
2 * AUTHOR
            : Amirarsalan Valipour
3 * STUDENT ID
               : 1103126
4 * Assignment #5 : DVD Movie ListIntro to OOP
5 * CLASS
               : CS 1B
6 * SECTION
               : MW - 7:30 pm - 9:50 pm
7 * DUE DATE
               : 12/16/2019
9
10 #include "MyHeader.h"
11
13 *
14 * FUNCTION PrintHeader
15 *
16 * This function receives an assignment name, type
17 *
      and number then outFiles the appropriate header -
18 *
      returns nothing.
19 *
20 * PRE-CONDITIONS
21 *
        outFile: Ostream variable
22 *
        asName: Assignment Name has to be previously defined
        asType: Assignment Type has to be previously defined
23 *
        asNum : Assignment Number has to be previously defined
24 *
25 *
26 * POST-CONDITIONS
27 *
        This function will output the class heading.
29
30 void PrintHeader(ostream &outFile,
                                  //IN & OUT - OUTPUT FILE
31
               string
                      asName,
                              //OUT - ASSIGNEMNT NAME
32
               int
                              //OUT - ASSIGNEMNT NUMBER
                      asNum,
33
               char
                      asType)
                              //OUT - ASSIGNEMNT TYPE
34 {
35
     const int PROMPT = 14;
36
     const char PROGRAMMER[25] = "Amirarsalan Valipour";
37
     const char CLASS[5] = "CS1B";
38
39
     const char SECTION[25]
                          = "MW: 7:30p - 9:50p";
40
41
     outFile << left:
42
     outFile << endl;
     outFile <<
  outFile << "\n* PROGRAMMED BY : " << PROGRAMMER;
44
```

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```
outFile << "\n* " << setw(PROMPT) << "CLASS" << ": " << CLASS;</pre>
45
      outFile << "\n* " << setw(PROMPT) << "SECTION" << ": " <<
46
  SECTION;
      outFile << "\n* ";</pre>
47
48
      if (toupper(asType) == 'L')
49
50
      {
          outFile << "LAB #" << setw(8);</pre>
51
      }
52
53
54
      else
55
      {
56
          outFile << "ASSIGNMENT #" << setw(1);</pre>
57
58
      outFile << asNum << " : " << asName;</pre>
59
      outFile <<
60
  outFile << "**\n\n";</pre>
61
      outFile << right;</pre>
62
63
64 }
65
```