## main.cpp

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3 * STUDENT ID : 1112261
4 * CLASS
            : CS1C
5 * SECTION
             : MW 5pm
6 * Assign #8 : Templates
  * DUE DATE : 25 March 2020
  9
10 #include"MyHeader.h"
12 int main(){
13
     14
      * Queuing and deleting the objects to the stacks
15
      * using the templates and the functions, the user can queue or
16
17
      * delete objects from the head of the stacks and delete from the
18
      * end of the stack. Also, using the class function, the program
19
      * determines if the stack is empty or full
20
      * INPUT: N/A
21
22
23
      * OUTPUT: outputs step by step of adding the objects the objects
24
              or deleting the objects from the stack, also outputs
      *
25
              if the
      *
26
      *
27
      28
29
30
     << " * Queuing and deleting the objects to the stacks\n"
31
         << " *
                                                                 n''
32
33
         << " * using the templates and the functions, the user can queue or\n"
34
         << " * delete objects from the head of the stacks and delete from the\n"
         << " * end of the stack. Also, using the class function, the program\n"
35
         << " * determines if the stack is empty or full\n"
36
37
         << " *
                                                           ____\n"
         << " * <u>INPUT: N</u>/A\n"
38
         << " *\n"
39
         << " * OUTPUT: outputs step by step of adding the objects the objects\n"
40
         << " *
                    or deleting the objects from the stack, also outputs\n"
41
         << " *
42
                    if the\n"
43
         << " *\n"
44
         << "***********************/\n\n";
45
46 //creating a Character queue
47 Queue<string> q(10);
49 //Queuing the string characters to the head of the stack
50 q.enqueue("a");
51 g.engueue("b");
52 g.engueue("c");
53 g.engueue("d");
54 q.enqueue("e");
55 q.enqueue("f");
56 //deleting the string characters from buttom of the stack
57 q.dequeue();
58 q.dequeue();
59 q.dequeue();
```

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```
60 //Queuing the string characters to the head of the stack
 61 q.enqueue("q");
 62 q.enqueue("h");
 63 q.enqueue("i");
 64 q.enqueue("j");
 65 //deleting the string characters from buttom of the stack
 66 q.dequeue();
 67 q.dequeue();
 68 q.dequeue();
 69 q.dequeue();
 70 g.dequeue();
 71 q.dequeue();
 72 q.dequeue();
 73 q.dequeue();
 74 cout<<"Front of queue: "<<q.front()<<"\n";
 75
 76
 77 //creating an integer queue
 78 Queue<int> d(10);
 80 //Queuing the integers to the head of the stack
 81 d.enqueue(1);
 82 d.engueue(2);
 83 d.enqueue(3);
 84 d.enqueue(4);
 85 d.enqueue(5);
 86 d.enqueue(6);
 87 //deleting the integers from buttom of the stack
 88 d.dequeue();
 89 d.dequeue();
 90 //Queuing the integers to the head of the stack
 91 d.enqueue(7);
 92 d.enqueue(8);
 93 d.enqueue(9);
 94 //deleting the integers from buttom of the stack
 95 d.dequeue();
 96 d.dequeue();
 97 cout<<"Front of queue: "<<d.front()<<"\n\n";
98
99
100 //creating an Double queue
101 Queue < double > i(10);
102
103 //Queuing the doubles to the head of the stack
104 i.enqueue(1.1);
105 i.enqueue(2.1);
106 i.enqueue(3.3);
107 i.engueue(4.4):
108 i.enqueue(5.5);
109 i.enqueue(6.6);
110 //deleting the doubles from buttom of the stack
111 i.dequeue();
112 //Queuing the doubles to the head of the stack
113 i.enqueue(7.7);
114 i.enqueue(8.8);
115 //deleting the doubles from buttom of the stack
116 i.dequeue();
117 i.dequeue();
118 i.dequeue();
```

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```
119 i.dequeue();
120 i.dequeue();
121 cout<<"Front of queue: "<<i.front()<<"\n\n";
122
123
124 return 0;
125 }
126
127
128
129
130</pre>
```