

## InitBoard.cpp

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1 /*****
2  * PROGRAMMER : Ali Eshghi
3  * STUDENT ID : 1112261
4  * CLASS      : CS1B
5  * SECTION    : MW 7:30pm
6  * Assign #2  : tic-tac-toe game (multi-dimensional arrays)
7  * DUE DATE   : 19 September 2019
8  *****/
9 #include "MyHeader.h"
10
11 /*****
12  * InitBoard
13  * This function initializes each spot in the board to a space ' '.
14  *
15  * RETURNS: Board initialized with all spaces
16  *****/
17
18 void InitBoard(char boardAr[][3]) // OUT -tic tac toe board
19 {
20     /*****
21      * VARIABLES *
22      *****/
23
24     int i; //PROCESS - for the loop
25     int j; //PROCESS - for the loop
26
27     for(i = 0; i < ROW_SIZE; i++)
28     {
29         for(j = 0; j < COL_SIZE; j++)
30         {
31             boardAr[i][j] = ' ';
32         }
33     }
34 }
35 }
36
```