

# **Azure Cosmos DB**

Planet-scale, globally distributed, multi-model Yeah, right...





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Andre advises, in his role as Technology Solutions Professional, customers in topics all around the Microsoft Data Platform. He is specialized in missioncritical systems, high-availability, security, database operations and of course the cloud.





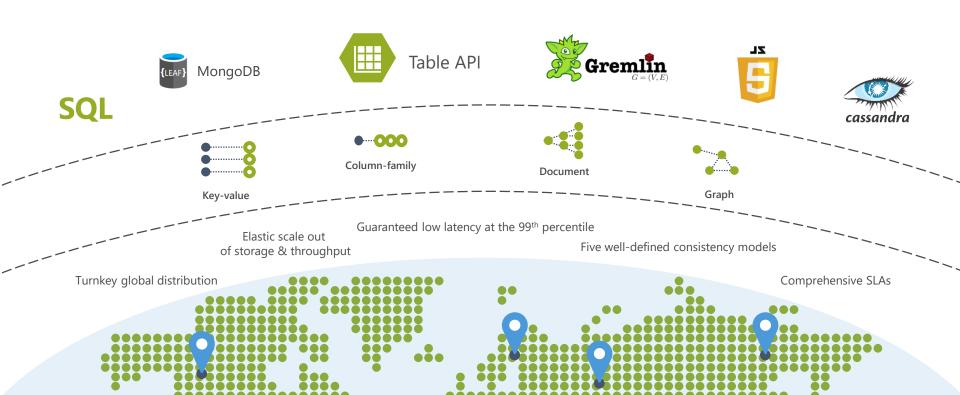








A globally distributed, massively scalable, multi-model database service









**Global Distribution** 





## Turnkey Global Distribution

Worldwide presence as a foundational Azure service

Automatic multi-region replication

Multi-homing APIs

Manual and automatic failovers

Designed for High Availability





## Why Global Distribution

Low Latency (anywhere in the world)

- Packets cannot move faster than the speed of light
- Sending a packet across the world under ideal network conditions takes 100's of milliseconds
- You can cheat the speed of light using data locality
  - CDN's solved this for *static* content
  - Azure Cosmos DB solves this for *dynamic* content
- Single-digit millisecond latency worldwide





...rkspace/docdb/docdb — amypond@blink: ~/docdb — ssh amypond@104.42.108.173 -p 22

amypond@blink:~/docdb\$ node testQ2.js
210.788804 milliseconds, 2 RUs, ActivityId: 9025eac6-eb74-4a07-94cf-f2383caffbb3
178.825773 milliseconds, 2 RUs, ActivityId: ea53b736-b629-4290-9cdf-cf80c6139461
178.839173 milliseconds, 2 RUs, ActivityId: f143c992-ba67-4c7b-b7b8-0b5db8df4dbf
178.564573 milliseconds, 2 RUs, ActivityId: 1a8d7b5b-42c5-4c39-9160-d1e5ab2200d0
179.229073 milliseconds, 2 RUs, ActivityId: 483b85de-74e0-4f48-9206-70ac1268c60e
178.653772 milliseconds, 2 RUs, ActivityId: 50fbfe91-f41e-4f14-8a15-0b344c894727
178.464572 milliseconds, 2 RUs, ActivityId: cac6446a-79d4-4886-81d8-1dda835daa72
180.708475 milliseconds, 2 RUs, ActivityId: d40af8e4-582b-4479-bb9c-e3582eac6774





lamypond@blink:~/docdb\$ node testQ2.js
12.736112 milliseconds, 2 RUs, ActivityId: dd3c17b9-1b76-445a-8e27-29b7486bd7e4
4.947605 milliseconds, 2 RUs, ActivityId: e2f4c899-9fb1-4f76-a4ab-e5718fac5742
5.044005 milliseconds, 2 RUs, ActivityId: 0fc5d216-78a0-4d92-a3d0-63efd9dd6552
5.351205 milliseconds, 2 RUs, ActivityId: 861155f0-81ba-4c8a-9933-e50d8708cc21
4.553505 milliseconds, 2 RUs, ActivityId: 3db9641f-70f1-4ef1-84bb-809280bbe1a5
5.427506 milliseconds, 2 RUs, ActivityId: 10d1b2e5-e795-4c77-8655-815f410ba11e
5.900106 milliseconds, 2 RUs, ActivityId: bda1df86-c5ad-45c5-bcfb-93d417c54751
4.895405 milliseconds, 2 RUs, ActivityId: f206d58d-64a2-47f2-9653-145eaf47ff97
5.244306 milliseconds, 2 RUs, ActivityId: 3aa7e177-b1a9-413d-8023-55f5054d1b74

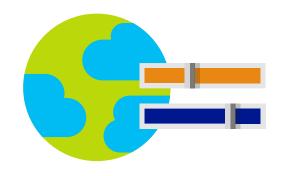






Elastic scale out of storage & throughput





## Elastically scalable storage and throughput

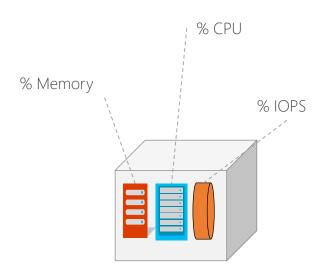
Elastically scale storage (GB to PB) and throughput (100 to 100M req/sec) across many machines and multiple regions

Transparent server-side partition management

Automatic expiration via policy based TTL

Pay by the hour, change throughput at any time for only what you need





### Request Units

Request Units (RU) is a rate-based currency

Abstracts physical resources for performing requests

Foreground and background activities

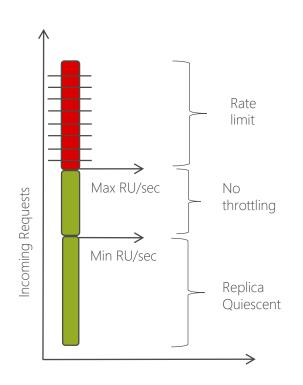
Normalized across various access methods

1 RU = 1 read of 1 KB document

Each request consumes fixed RUs

Applies to reads, writes, queries, and stored procedure execution





### Request Units

Provisioned in terms of RU/sec

Rate limiting based on amount of throughput provisioned

Can be increased or decreased instantaneously

Metered Hourly

Background processes like TTL expiration, index transformations scheduled when quiescent



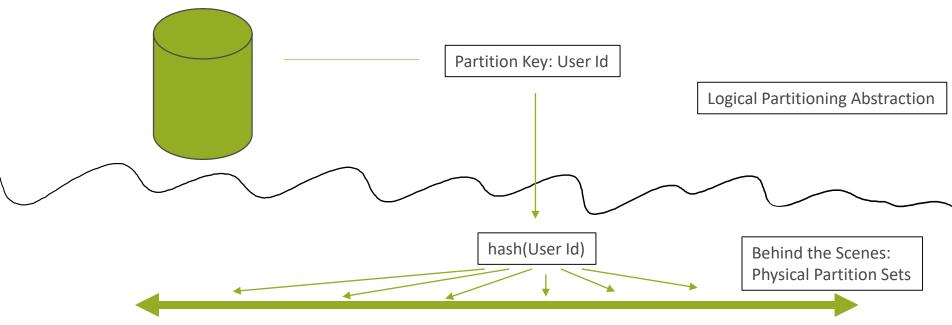




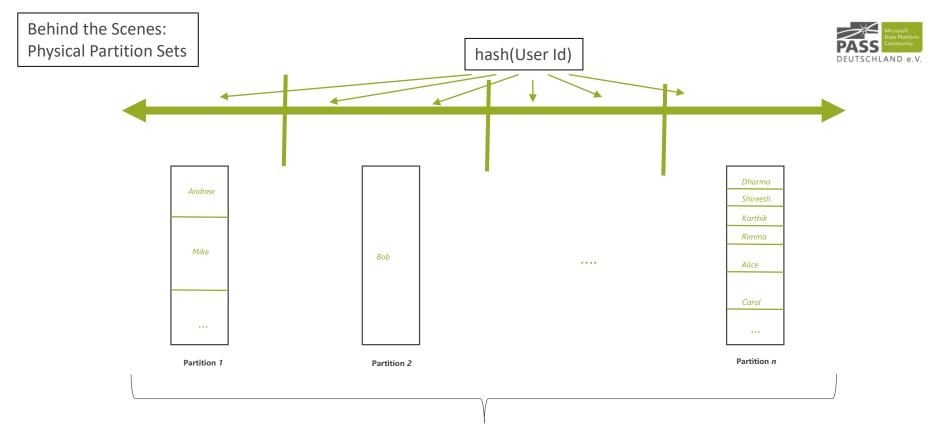
**Partitioning** 



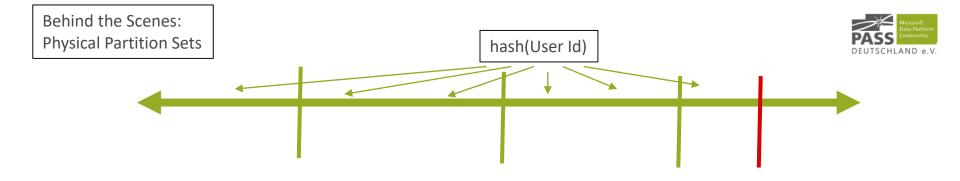




Random distribution of data over range of possible hashed values



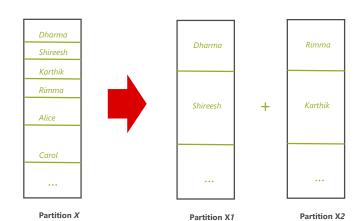
# of partitions based on actual storage and throughput needs (yielding scalability with low total cost of ownership)



Partition Ranges can be dynamically sub-divided to seamlessly grow database as the application grows while sedulously maintaining high availability

#### **Best of All:**

Partition management is completely taken care of by the system You don't have to lift a finger... the database takes care of you.



#### Cosmos DB Container (e.g. Collection)





#### Best Practices: Design Goals for Choosing a Good Partition Key

- 1) Distribute the overall request + storage volume
  - Avoid "hot" partition keys
- 2) Partition Key is scope for [efficient] queries and transactions
  - Queries can be intelligently routed via partition key
  - Omitting partition key on query requires fan-out

#### **Steps for Success**

- Ballpark scale needs (size/throughput)
- 2. Understand the workload
- 3. # of reads/sec vs writes per sec
  - Use 80/20 rule to help optimize bulk of workload
  - For reads understand top X queries (look for common filters)
  - For writes understand transactional needs understand ratio of inserts vs updates







Consistency



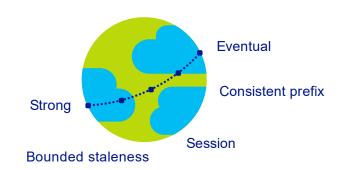
Choice for most distributed apps



Strong consistency high latency

Eventual consistency, low latency





### Multiple, well-defined consistency choices

Global distribution forces us to navigate the CAP theorem

Writing correct distributed applications is hard

Five well-defined consistency levels

Intuitive and practical with clear PACELC tradeoffs

Programmatically change at anytime

Can be overridden on a per-request basis



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Lower latency, higher availability, better read scalability

Consistency Level	Guarantees
Strong	Linearizability (once operation is complete, it will be visible to all)
Bounded Staleness	Consistent Prefix.  Reads lag behind writes by at most k prefixes or t interval  Similar properties to strong consistency (except within staleness window), while preserving 99.99% availability and low latency.
Session	Consistent Prefix. Within a session: monotonic reads, monotonic writes, read-your-writes, write-follows-reads Predictable consistency for a session, high read throughput + low latency
Consistent Prefix	Reads will never see out of order writes (no gaps).
Eventual	Potential for out of order reads. Lowest cost for reads of all consistency levels.

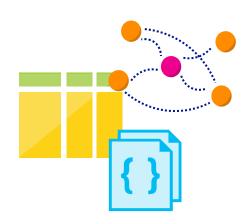






Multi-Model & Multi-API





#### Multi-model, multi-API

Database engine operates on Atom-Record-Sequence type system

All data models can be efficiently translated to ARS

Multi-model: Key-value, Document, and Graph

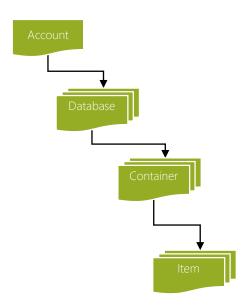
Multi-API: SQL (DocumentDB), MongoDB, Table, and Gremlin

More data-models and APIs to be added (Cassandra, ...)

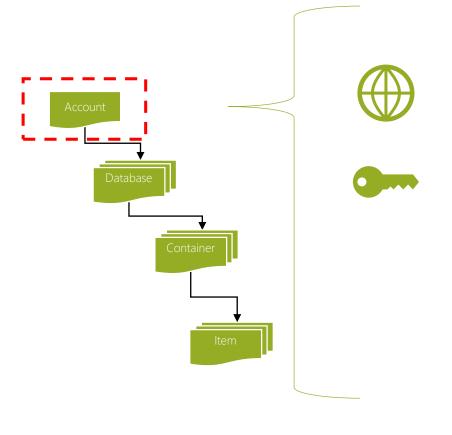
Spark Connector makes analytical scenarios possible

Database for Serverless with Azure Functions integration





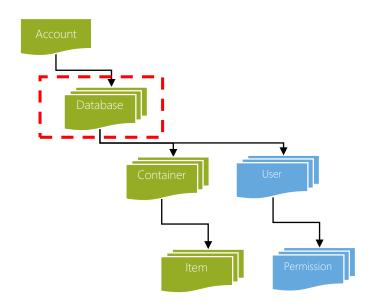




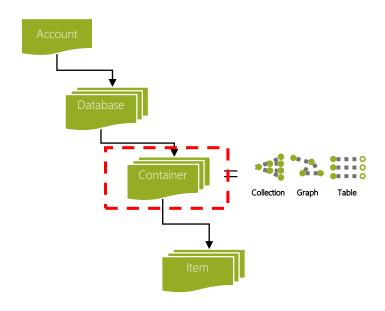
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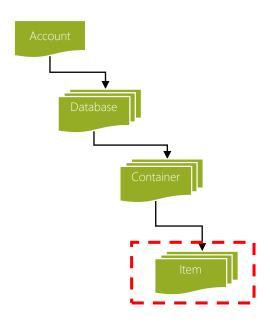




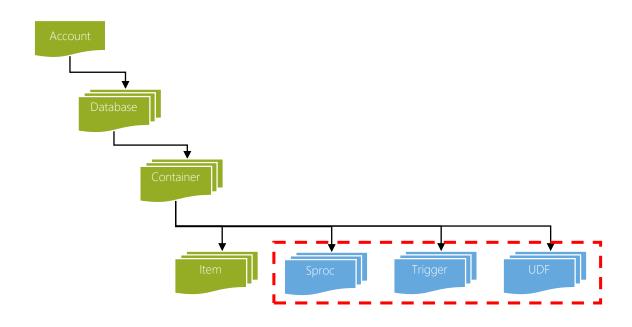




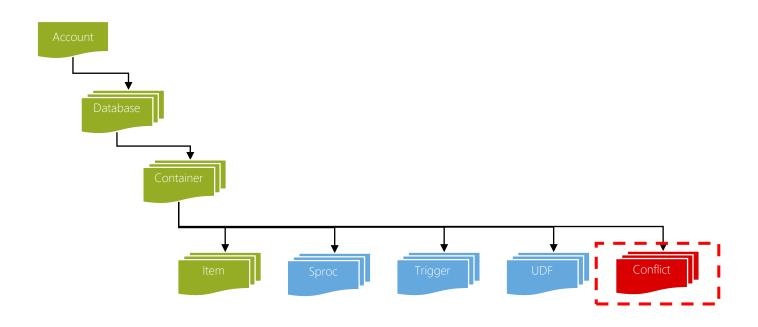












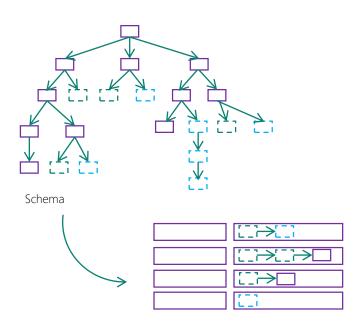






Indexing





Physical index

### Schema-agnostic, automatic indexing

Automatically index every property of every record without having to define schemas and indices upfront.

No need for schema and index management

Works across every data model

Latch free data structure for highly write-optimized database engine

Multiple index types: Hash, range, and geospatial

Indexing policy can be customized







**Change Feed** 

# Azure Cosmos DB Change Feed

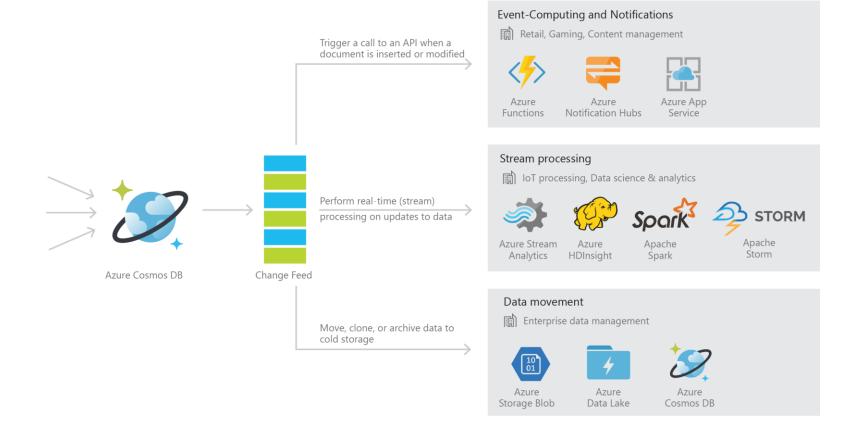




Persistent log of records within an Azure Cosmos DB container in the order in which they were modified

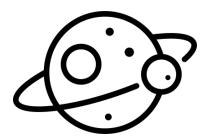
# Common Scenarios











What else sets Azure Cosmos DB apart





## Security & Compliance

Always encrypted at rest and in motion

Fine grained "row level" authorization

Network security with IP firewall rules

Comprehensive Azure compliance certification:

- ISO 27001
- ISO 27018
- EUMC
- HIPAA
- P()
- SOC1 and SOC2





### Industry-leading, enterprise-grade SLAs

99.99% availability – even with a single region

99.999% availability – with multiple regions

Made possible with highly-redundant storage architecture

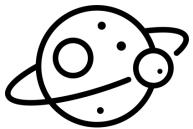
Guaranteed durability – writes are majority quorum committed

First and only service to offer SLAs on:

- Low-latency
- Consistency
- Throughput



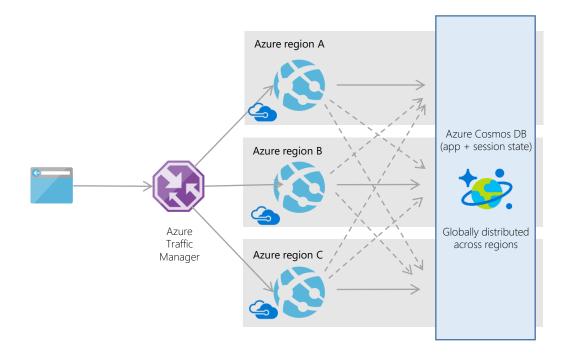




**Common Use Cases and Scenarios** 

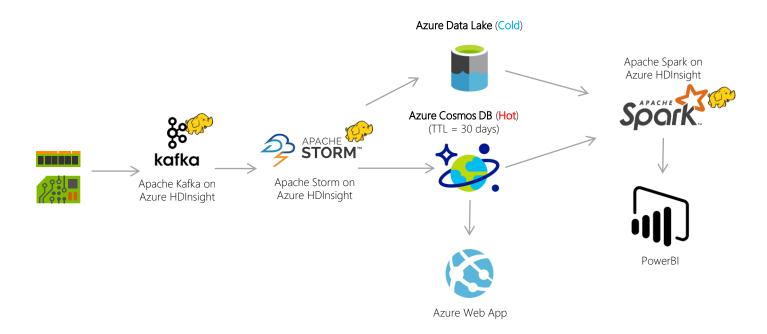
# Content Management Systems





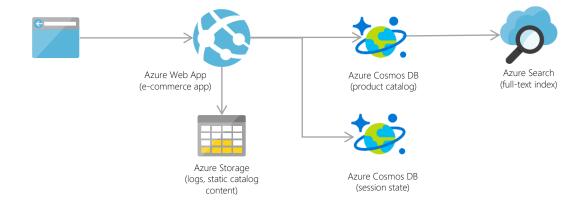
# Internet of Things – Telemetry & Sensor Data





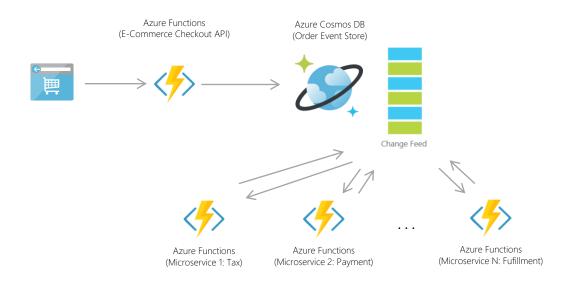
# Retail Product Catalogs





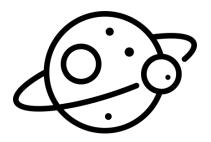
# Retail Order Processing Pipelines











# **Questions & Answers**













Thank you very much for your attention.