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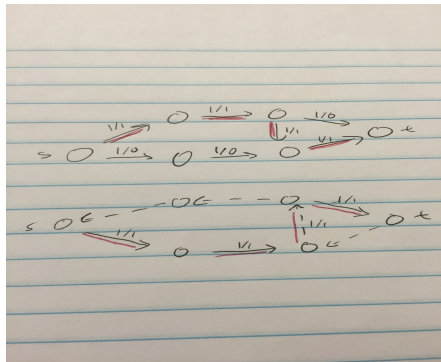
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Unique #51835

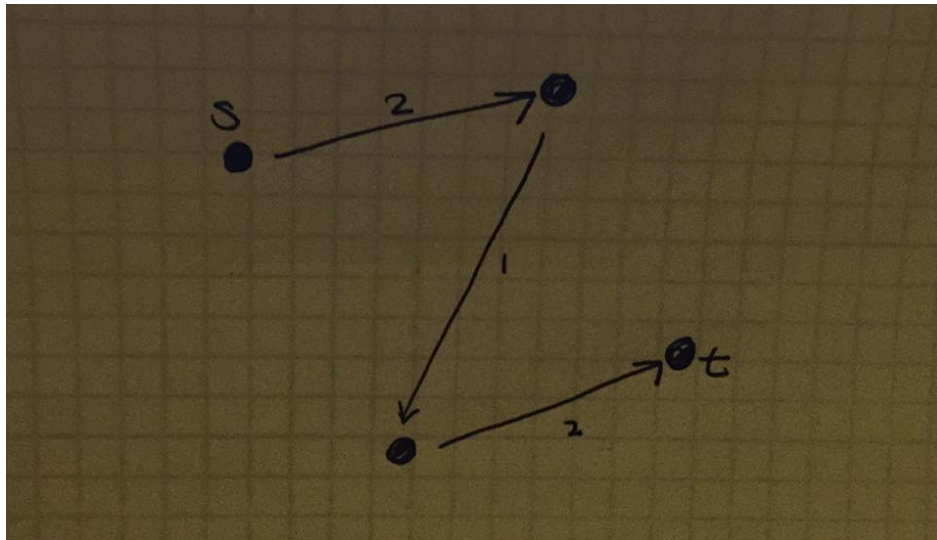
HW #7

1.

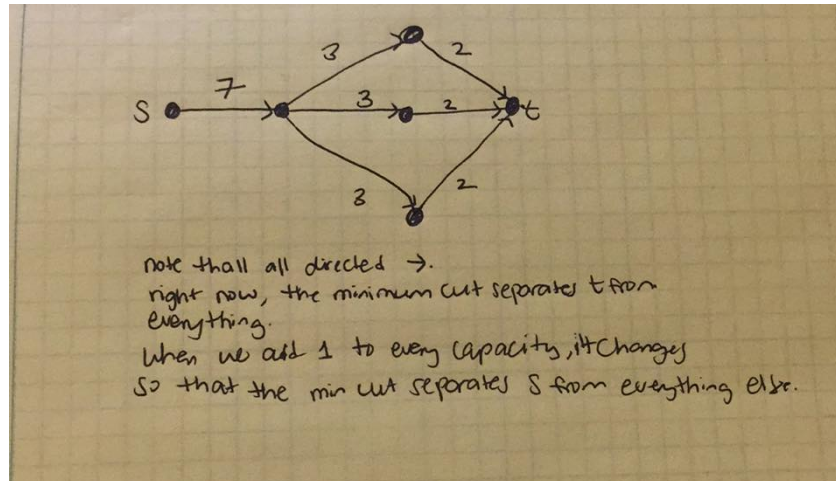
- a. Define a set of network flow graphs with with $n \times n$ nodes where columns are connected by a rightward pointing edge and rows connected by a downward pointing edge. Let source s connect to all the leftmost edges in the graph and all the rightmost edges connect to sink t . With all edges having a capacity of 1, the max flow will be n . FFA will return n because it is able to traverse the backward edges in case it chooses augments a bad s - t path. The modified version could potentially have a flow of 1 if it moves downward towards t . Alpha will work when $\alpha \leq 1/n$, but not work when $\alpha > 1/n$. This means if we have a network flow with a larger n , the alpha will not hold.



- b. FALSE. Proof by counterexample:



- c. FALSE. Proof by counterexample:



2.

a. Algorithm:

Our algorithm is a variation of the Ford-Fulkerson algorithm in combination with Breadth First Search.

More specifically, we will create a network graph / residual graph from the input that we're given. First, we make a bipartite graph such that $\{\text{drivers, buses}\}$, such that the edges are defined by the lists L_1, \dots, L_n, L_{n+1} , and such that each driver has a directed edge from the source (each with capacitance of 1) and each bus has a directed edge to the sink (each with capacitance of 1).

Then, we will use BFS to find the shortest path from the source to the sink in a network graph. If there is no path then there is no new schedule available, otherwise we push flow and note the resulting graph to get the new schedule.

Proof:

We already know that Ford-Fulkerson and BFS works. It's trivial to prove these algorithms.

Runtime:

Creating the graph is $O(n \cdot n)$ since there are n drivers and n buses. BFS will take $O(n + n)$. So runtime will be $O(n \cdot n)$.

b.