

Ashton E. Thomas

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EDUCATION

University of Michigan - Rackham Graduate School

Major - MSE Computer Science

Ann Arbor, MI

01/2025 - 05/2026

University of Michigan College of Engineering

Major - BSE Computer Science, GPA - 3.8 / 4.0

Ann Arbor, MI

08/2022 - 12/2024

Relevant coursework: Data Structures & Algorithms, Web Development, Computer Vision, Object-Oriented Programming, Cryptography, Web Systems, Data Analytics, Quantum Computing, Computer Organization

EXPERIENCE

Ground Vehicle Systems Center (SEC), Warren, MI

05/2024 - 08/2024

Software Engineer Intern

- Utilized MagicDraw to design databases to help organize Jira tickets and hardware.
- Created Python scripts to parse csv documents to be exported back to update the integrated network in Jira.

Madi Taylor Photo, Traverse City, MI

06/2021 - 08/2023

Full Stack Developer Intern

- Designed and sustained the corporate website, crafting a cohesive user interface with HTML, CSS, and JavaScript.
- Implemented robust back-end payment solutions and form validation to streamline user transactions.

PROJECTS

Geoguessr AI, Computer Vision, Ann Arbor, MI

02/2024 - 05/2024

- Crafted a modified ResNet-50 architecture that accurately identifies U.S. geographic locations from images, overcoming lighting and seasonal variations. Through fine-tuning with a dataset of 61,000 images and innovative custom layers and a unique Haversine distance-based loss function, we achieved accuracy of roughly 90%.

Google Search Engine, Web Systems, Ann Arbor, MI

03/2024 - 04/2024

- Engineered a scalable search engine similar to Google. Our approach utilized a segmented inverted index implemented through MapReduce programs, a REST API for search results, tf-idf for text analysis, PageRank for link analysis, and a user interface to interact with the engine.

Instagram Clone, Web Systems, Ann Arbor, MI

01/2024 - 03/2024

- Constructed an Instagram Clone in three stages: a static site using HTML, Python, and CSS; a server-side dynamic site embedded with SQL relational databases, Flask, enabling features like user logins, content management, and interactions; and a client-side dynamic version with JavaScript, REST APIs, and React for seamless content updates without reloads, introducing infinite scroll and double-tap to like functionality.

Study Group Coordinator, Quantum Computing, Ann Arbor, MI

02/2024 - 03/2024

- Developed a Study Group Scheduler using Grover's algorithm and quantum counting to efficiently form study groups under specific CNF constraints. I created a Bitflip Oracle and a Phase Oracle to transform CNF constraints into quantum operations, implemented Grover's algorithm for solution optimization, and engineered a quantum counting circuit to estimate feasible solutions.

CLUBS

Michigan Data Science Team, Ann Arbor, MI

01/2024 - Present

Software Developer

- Utilized Python libraries to develop an Augmented LLM app that generates recipes from ingredients.

MHackers, Ann Arbor, MI

08/2022 - Present

Software Developer

- Collaborated with a 4-person team leveraging Keras and TensorFlow to predict locations from panoramas with a 90% accuracy rate, utilizing grayscale image processing on data sourced from the Mapillary API.

TECHNICAL SKILLS

Tools: AJAX, ARM, C/C++, CSS, Excel, Flask, Git, HTML, Javascript, Jinja, Jira, Keras, Latex, Matlab, Python, PyTorch, Qiskit, React, SQL, VBA, VMWare, VSCode, Windows