12.	What is the <i>most important</i> limitation of using user-space threads. How is it remedied by modern operating systems.	
		Score
		/ 4
13.	Give an example from the programs you've coded where a race condition can lead to data inconsistency. (The example must <i>not</i> be of cash withdrawl and deposit.) Explain fully, the sequence of operations, which can lead to the data inconsistency.	
		Score / 3
		,
14.	In the example given above, suggest changes to ensure that the race condition is avoided.	
		Score
		/ 1
15.	If you initialize a semaphore with the value 5 and issue the down call on it from 7 different threads (t_1, \ldots, t_7) , <i>list</i> the state of each thread after the calls. (States can be 'ready', 'running', 'blocked', 'zombie').	
		Score
		/ 3