



P20-0107
BCS - 4A

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```
#include <unistd.h>
#include <sys/types.h>
#include <errno.h>
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include <string.h>
#include <semaphore.h>

#define NUM_RUNS 10000000

void handler(void *ptr);

int counter;
sem_t mutex;

int main()
{
    sem_init(&mutex, 0, 1);
    int i[2];
    pthread_t thread_a;
    pthread_t thread_b;
    i[0] = 0;
    i[1] = 1;
    pthread_create(&thread_a, NULL, (void *)&handler, (void *)&i[0]);
    pthread_create(&thread_b, NULL, (void *)&handler, (void *)&i[1]);
    pthread_join(thread_a, NULL);
    pthread_join(thread_b, NULL);
    printf("-----\n");
    printf("Final counter value: %d\n", counter);
    printf("Error : %d\n", (NUM_RUNS * 2 - counter));
    sem_destroy(&mutex);
}
```



```
pthread_t thread_a;
pthread_t thread_b;
i[0] = 0;
i[1] = 1;
pthread_create(&thread_a, NULL, (void *)&handler, (void *)&i[0]);
pthread_create(&thread_b, NULL, (void *)&handler, (void *)&i[1]);
pthread_join(thread_a, NULL);
pthread_join(thread_b, NULL);
printf("-----\n");
printf("Final counter value: %d\n", counter);
printf("Error :          %d\n", (NUM_RUNS * 2 - counter));
sem_destroy(&mutex);
exit(0);
}
void handler(void *ptr)
{
    sem_wait(&mutex);
    int iter = 0;
    int thread_num;
    thread_num = *((int *)ptr);
    printf("Starting thread: %d\n", thread_num);

    while (iter < NUM_RUNS)
    {
        counter++;
        iter += 1;
    }

    printf("Thread %d, counter = %d\n", thread_num, counter);
    sem_post(&mutex);
    pthread_exit(0);
}
```

```
(anaconda3)aetooc@neo:~/1-FAST-NUCES/Semester-IV/OS/Assignment/a05$ ./P20_0107
Starting thread: 0
Thread 0,counter = 10000000
Starting thread: 1
Thread 1,counter = 20000000
-----
Final counter value: 20000000
Error :          0
(anaconda3)aetooc@neo:~/1-FAST-NUCES/Semester-IV/OS/Assignment/a05$
```