LESSON 1 - ALL ABOUT MYSELF



Transitions



Make an object **move a certain distance** in a certain
direction over time





Make an object or a character **turn** over time





Stop an object or a character





Make an object **turn of a certain angle** over time





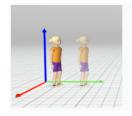
Make an object **move to a certain point** over time





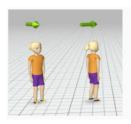
Change the **size** of an object over time





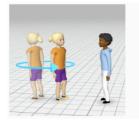
Change the **position** of an object



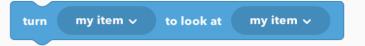


Change the **direction** of an object





Make an object **turn towards another object**





Make an object turn towards certain position





Set the **size** of an object

