

DEPARTMENT OF ELECTRICAL AND ELECTRONICS ENGINEERING

EEM 336 Microprocessors I

LAB 4 – Introduction to MSP430 Assembly Programming

Learning Objectives

- 1. You will be able to write simple assembly programs in MSP430.
- 2. You will be able to upload and run your assembly programs into the LaunchPad.

Required Components

- 1. Code Composer Studio
- 2. MSP430 LaunchPad

Prelab Tasks

1. Follow the instructions provided below to find out final register and memory values.

Lab Tasks

- 1. This lab will be face-to-face.
- 2. You are expected to explain your programs and show their outputs.
- 3. Your lab assistant will ask you brief questions about your programs.

- 1. Create an "Empty Assembly-only Project" in Code Composer Studio for Task 1 and Task 2 separately.
- 2. Update main.asm template assembly file after the following comment lines so as to complete each task below and rename the file name main1.asm and main2.asm accordingly.

;	
;	Main loop here
•	

3. Task 1

- main1.asm
- Using the assembler directives, store the 64-bit number 0x2be5_1cf0_6549_a0d1 in a memory location labeled as NUMBER.
- Write an MSP430 assembly program that reads the 64-bit number from the memory, shifts left once the whole number, and updates **NUMBER**.
- Show the **NUMBER** memory content.

4. Task 2

- main2.asm
- Using assembler directives, store the date to the memory location labeled as **DATE** as three decimal words, e.g., 6, 3, 18 (day, month, year)
- Using the representation below, format this date into a single 16-bit word and store the result in R9.
- Show the content of R9.

Day (1-31)	Month (1-12)	Year (00-99)
5 bits	4 bits	7 bits
0011 0	001 1	001 0010