

## Software Engineer | Visual Designer | Web Developer

Savvy software developer and web designer with a relentless drive and high standards for presentation and design aesthetic. Conceptualizes original website design ideas that bring simplicity and user-friendliness to complex design. Oversees production and promotes design guidelines, best practices and standards. Brings excellent visual design skills with sensitivity to user-system interaction.

## competencies

Software Design

Object Oriented Programming

Attentive to Detail

System Architecture

Graphical User Interfaces

Direct Communicator

Software Engineering

Computer Aided Design

Visual and Artistic Acumen

## experience

### Software Developer

**2023 - 2025**

*LisaGUI • Philadelphia, PA*

Developed a “web OS” from scratch in vanilla JavaScript to fully simulate the experience of using Apple’s Lisa Office System, a desktop OS from 1983, entirely within a browser window.

- Designed a hierarchical layout system independent of the DOM and a custom 1-bit HTML5-canvas-based graphics system with blending modes, resulting in an interface with pixel-perfect accuracy and consistency across all modern browser engines.
- Constructed a UI framework and windowing system which were used to build multiple fully-featured applications using the Lisa OS’s original design language, including a file manager and a word processor.
- Implemented a typesetting system supporting mixed fonts, algorithmically applied type-styles, and limited kerning capabilities resulting in period-accurate font rendering.
- Wrote an IndexedDB-based file system with limited versioning support, allowing users to save changes locally.

### Developer / UI Designer

**2020 - 2021**

*lorie.gallery • Philadelphia, PA*

Developed an artwork gallery website for a professional artist. Design goals included mimicking the aesthetics of a white-cube museum gallery and the creation of a long-lasting portable system with minimal dependencies.

- Designed a lightweight and responsive front-end UI using vanilla JS and CSS resulting in an elegant, visually distinctive, and relatively future-proof site design with no bloat and fast loading times.
- Programmed a back-end editor (using Python 3) with a locally hosted web-based GUI, simplifying the process of adding and editing the gallery database without any need for external dependencies and frameworks.
- Compiled, photographed, and touched-up a large collection of artwork for display on the website.

**Intern**

**Campbell Soup Company • Philadelphia, PA**

Responsible for defining project requirements, UI design, development and customization of the new HR portal using ServiceNow. This included the creation of user criteria and queries using the Glide Server API.

- Completed cataloging and migration of data from an older portal system; the modularity of the new system allowed for a 66% reduction in the number of pages of content.
- Eliminated use of a legacy software system, reducing expenses by \$200,000 annually.
- Led a training class of 50 HR associates on the usage of the HR portal's back-end.

**2019 - 2020**

**Intern Architect**

**Kris Kolo, LLC • Philadelphia, PA**

Worked on renovation projects primarily for educational clients, including The University of Pennsylvania. Conducted site surveys, and prepared schematic designs and construction documents using AutoCAD.

**2015 - 2016**

**Technician**

**Drexel University TechServ • Philadelphia, PA**

Collaborated with other members to troubleshoot computer hardware problems. Facilitated the disassembly, data erasure, and reassembly of computers. Delivered refurbished machines to community organizations.

**2013 - 2015**

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**education**

**B.S. Computer Science**

**Drexel University • Philadelphia, PA**

Concentrations: Software Engineering, Human-Computer Interaction  
Minor: Architecture

**2019**

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**technology**

JavaScript, C, C++, Python, Java  
macOS, Windows, Linux

IntelliJ, Eclipse, Xcode  
GIT, Vim, Bash

Adobe Creative Suite  
Trimble SketchUp