



University Of Padova
Information Security - Lab 2 Report

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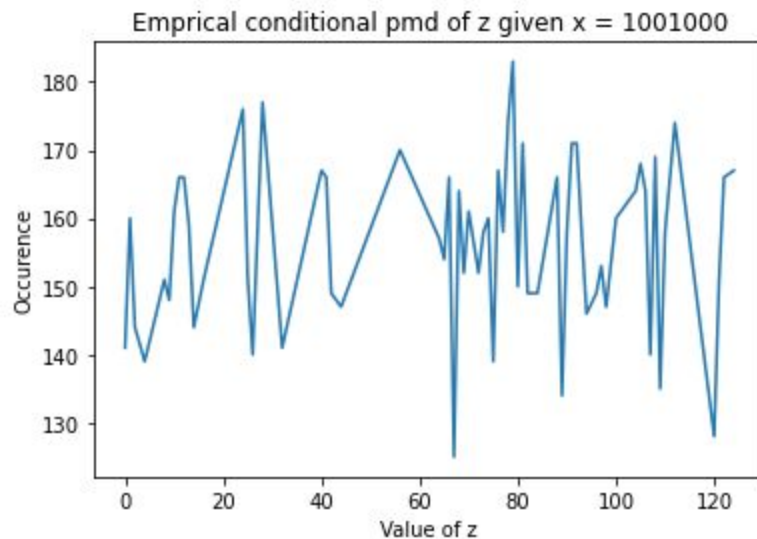
Christian Cattai

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Task 1

For task 1 we created a python script, in particular to implement the uniform error wiretap channel we defined the applyMaxDistance function, which given at input x creates a binary string with at most the specified hamming distance from it. The legitimate channel introduces at most 1 binary error per word, while the eavesdropper channel introduces at most 3 binary errors per word. The idea behind the applyMaxDistance function is to: first identify the hamming distance d to be considered, then create a random binary string with d bit at 1, and then calculate the xor between the input and the random binary string generated. At the end of the task, stats_y and stats_z variables are created to store the number of occurrences of every output of eavesdropper and legitimate channels.



Task 2

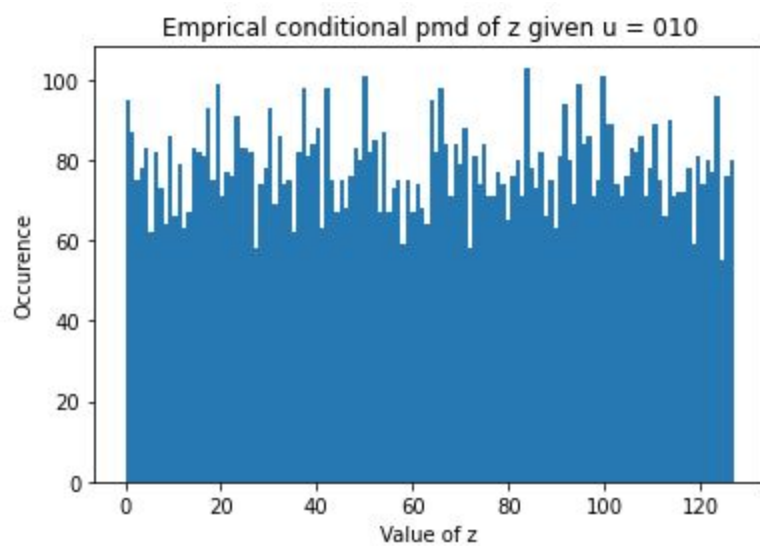
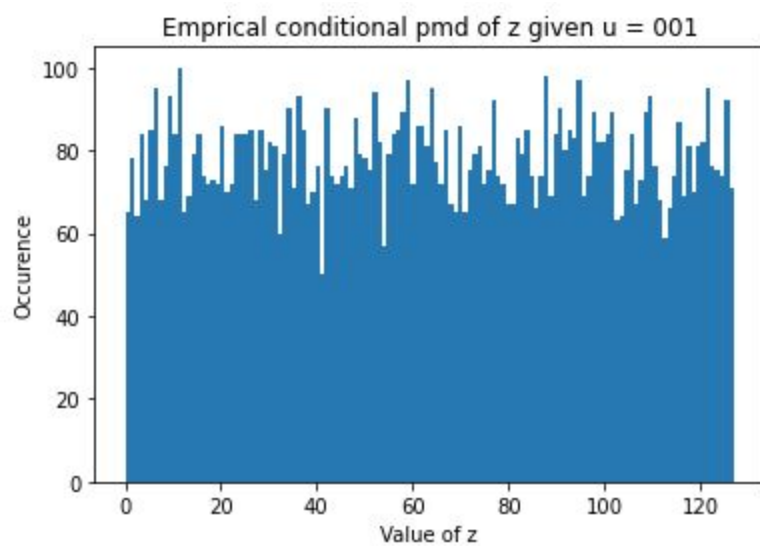
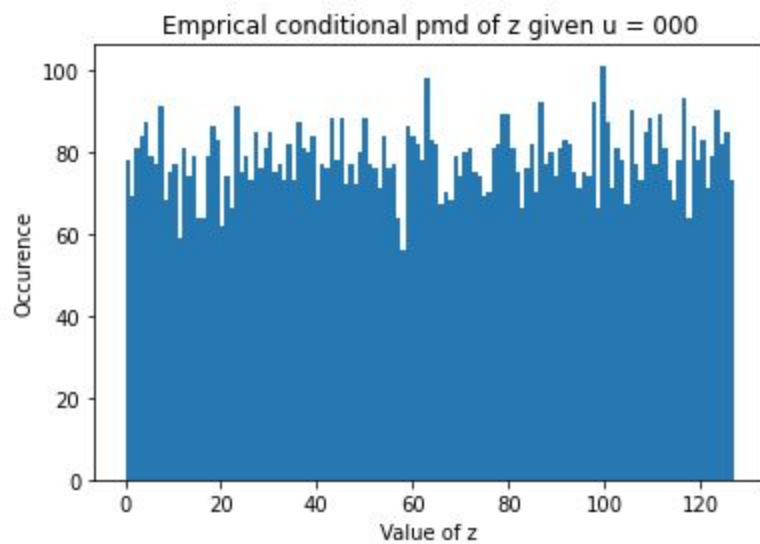
For task 2 we have developed a python script. It gets from keyboard input a three bit string (plaintext), and appends a 0 to it. Then it passes the four bit string to an encoding function that calculates three parity bits according to hamming (7,4). it enqueue these new bits to the plaintext. it then calculates the binary complement and selects a random int from set $\{0,1\}$, if the random number is equal to 0 it prints the original ciphertext, otherwise it prints its binary complement.

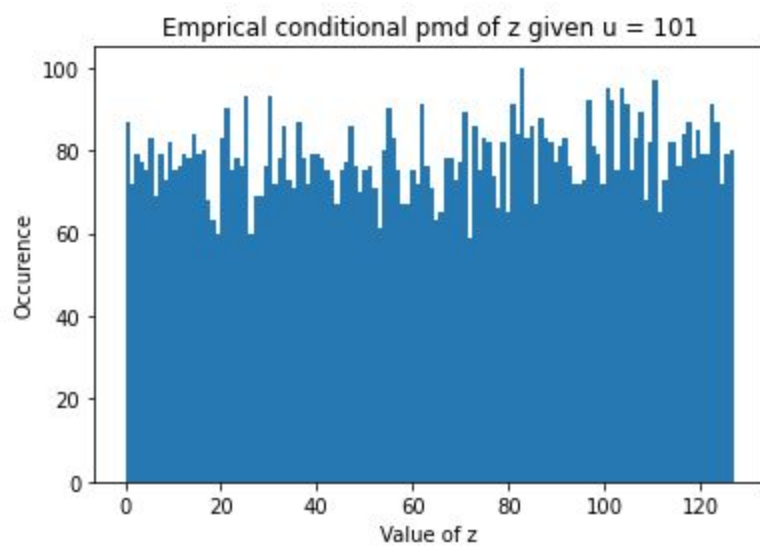
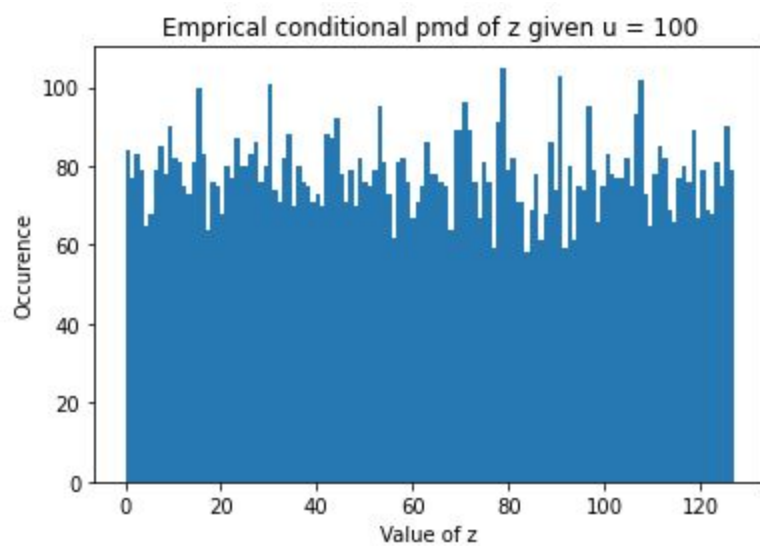
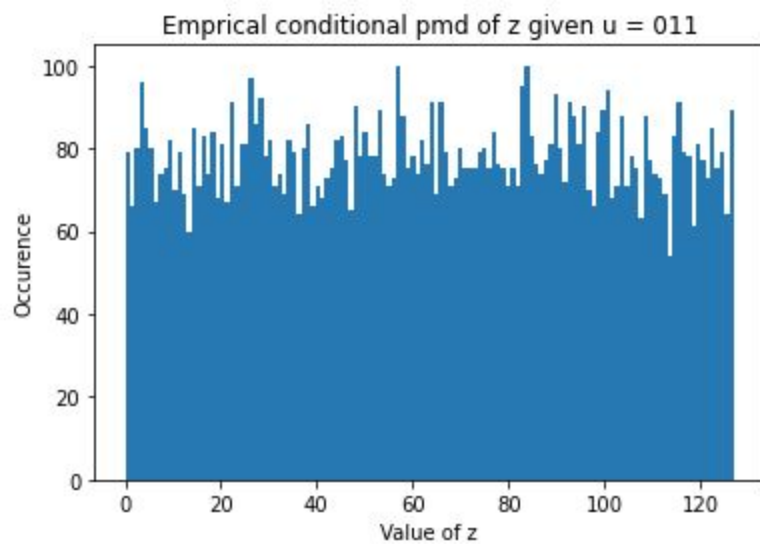
Task 3

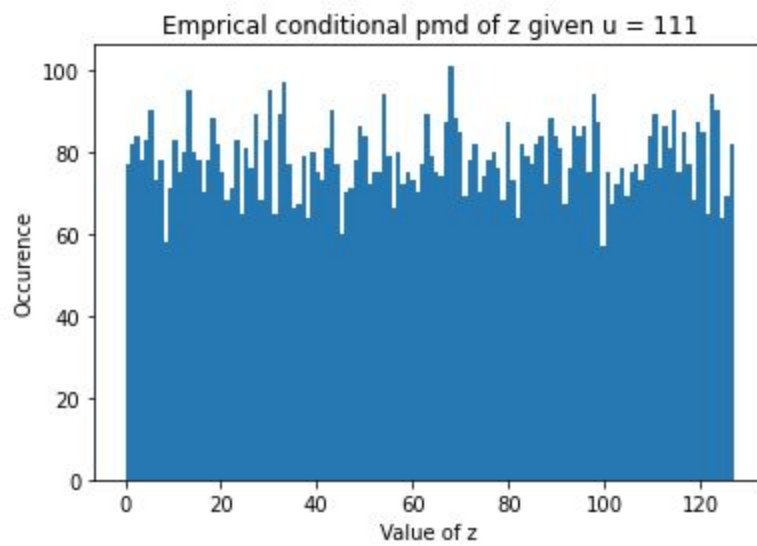
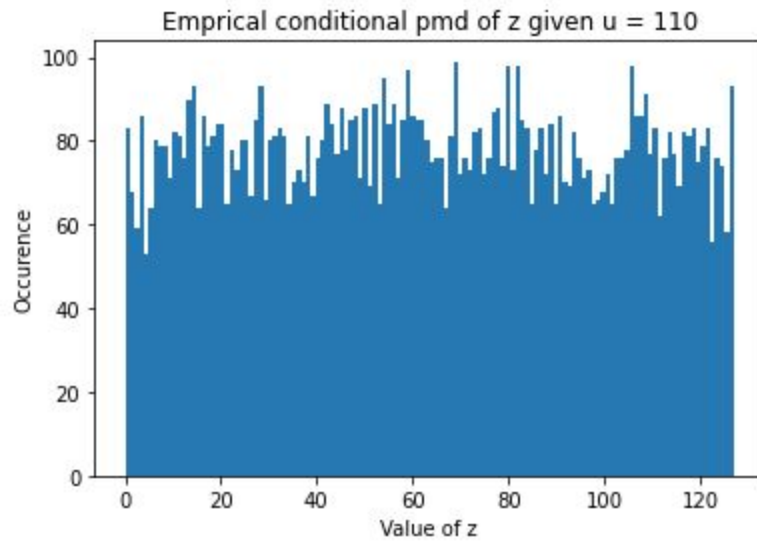
For task 3 we have developed a python script. It gets from keyboard input a seven bit string (ciphertext), it calculates the syndrome, according to hamming (7,4), from the last three bits of the string. Then comparing the value of the syndrome we can understand if the message has an error in one bit or if it is correct. If the syndrome is equal to six there is an error in the first bit (the most significant one), If the syndrome is equal to five there is an error in the second bit, If the syndrome is equal to three there is an error in the third bit, If the syndrome is equal to seven there is an error in the fourth bit. For other values of the syndrome it means that there is no error or it is in the parity bit. It corrects the error if present. Checks if the first bit is equal to 1, if it is, it prints the binary complement of bits 2-4 (considering bits numbered as 1-7), if it is equal to 0 it prints bits 2-4 as they are.

Task 4

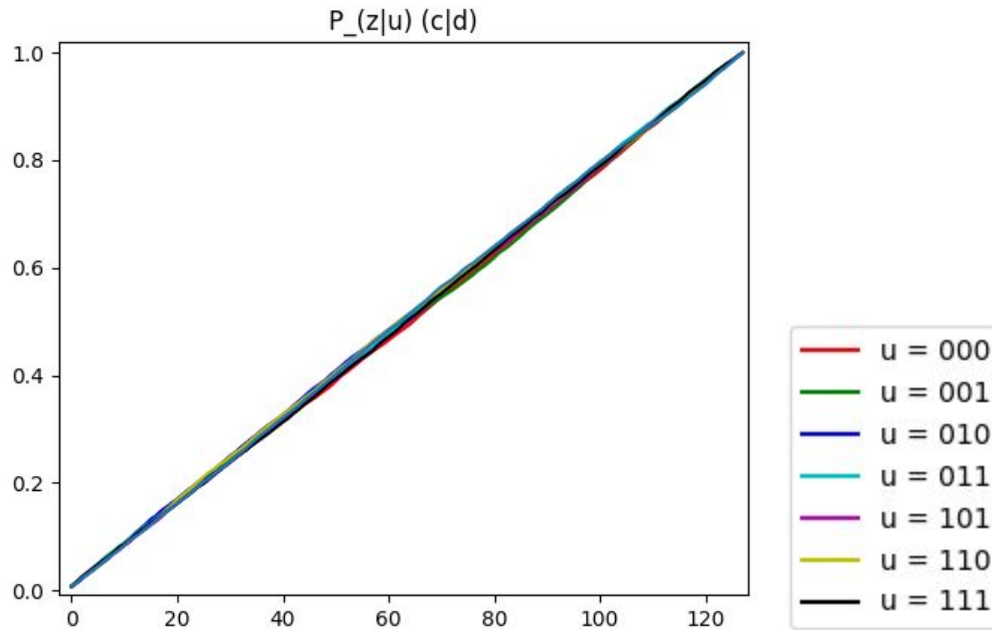
For task4, for each u value that we iterated through a food loop, we created 10^4 realizations of z and compute distribution of z values. We used task2 encode method to encode message u, and reash x; then we used task1 applyMaxDistance method to calculate z values. We kept z values per given u, in a vector then plot the following distribution graphs:







By plotting the pmf for each $u = d$ we can see that is a uniform distribution



Mutual information with $u=c, z=d$ values:

Mutual Information $I(u,z)$: 0.007475968361608097
 Mutual Information $I(u,z)$: 0.01114477788435242
 Mutual Information $I(u,z)$: 0.01226461540712829
 Mutual Information $I(u,z)$: 0.008779556357925052
 Mutual Information $I(u,z)$: 0.009985790283979648
 Mutual Information $I(u,z)$: 0.008184707676020288
 Mutual Information $I(u,z)$: 0.010416815728896746
 Mutual Information $I(u,z)$: 0.008579674797888398

Which are closer to 0, then we can say u and z are empirically independent within the statistical reliability of our simulations.

Task 5

For the task5 we have implemented a binary symmetric channel, with epsilon and delta error probability, respectively for legitimate receiver and eavesdropper channel. In particular we defined the function `flipBinStr` that allows to flip every bit of the considered binary string with the specified probability. We verified the correctness of the implementation by transmitting a long binary sequence, checking the number of bit errors in each output and estimating from them the value of epsilon and delta used. Then, we connected the wiretap channel with the random binning encoder and decoder from tasks 2 and 3, and simulated several transmissions.

Output of Task5:

Epsilon: 0.200000 - Estimated epsilon: 0.199433

Delta: 0.400000 - Estimated delta: 0.400367

Task 6

For task6, we first used task2's encode method to encode x with given u values which we iterated over a loop for u values = 0 to $15(2^{**4} - 1)$. After that, in a for loop which creates 10^{**4} realizations, we randomly choose our epsilon and delta values. Based on a randomly chosen epsilon and delta pair, we calculated y and z with the task5's flipBinStr method. Given the below theoretical formulas we derived mutual information:

Mutual Information $\lim_{n \rightarrow \infty} I(u;z) = 0$

$I(u;z) = H(z) - H(z|u)$

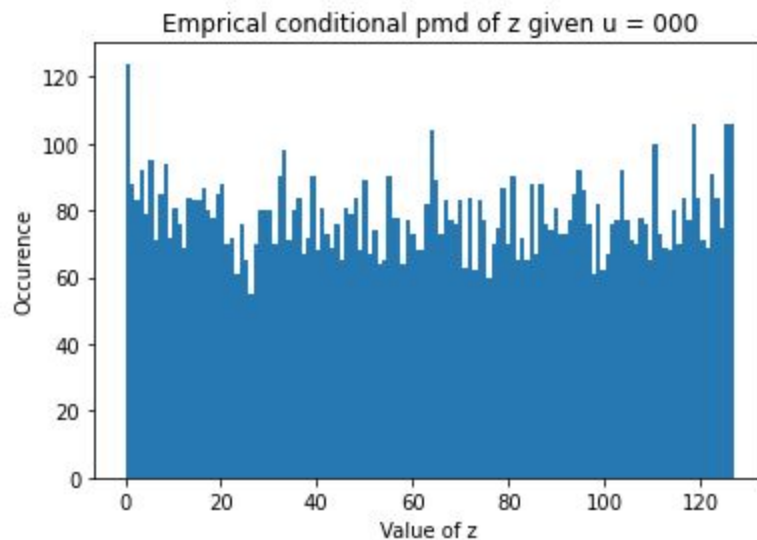
$H(z) = -(\sum[p(z) \cdot \log_2 p(z)])$ for all z in Z

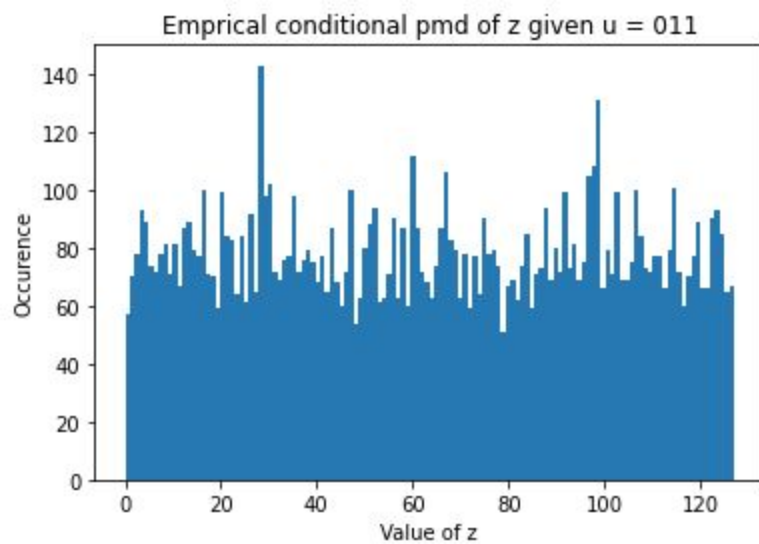
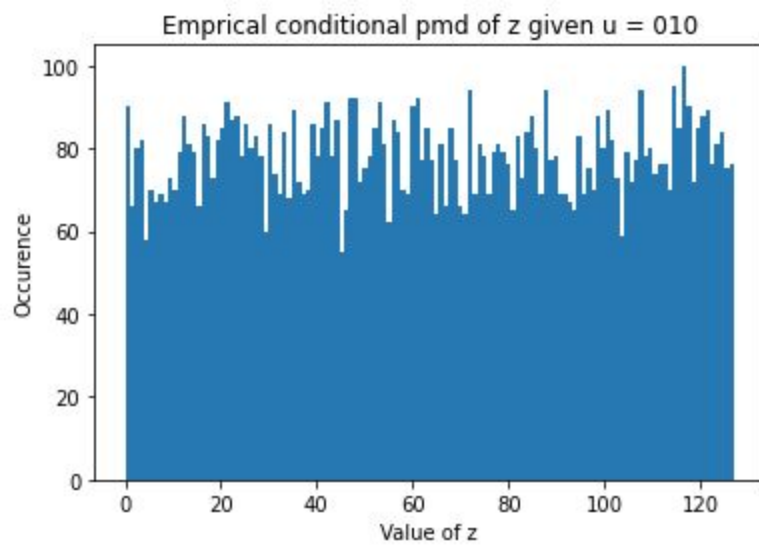
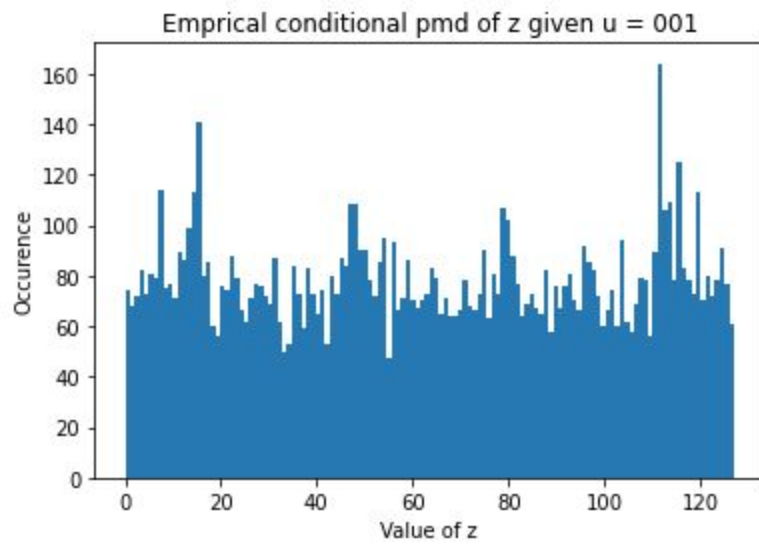
$H(z|u) = \sum[p(u) \cdot H(z|u=a)]$ for all u in U

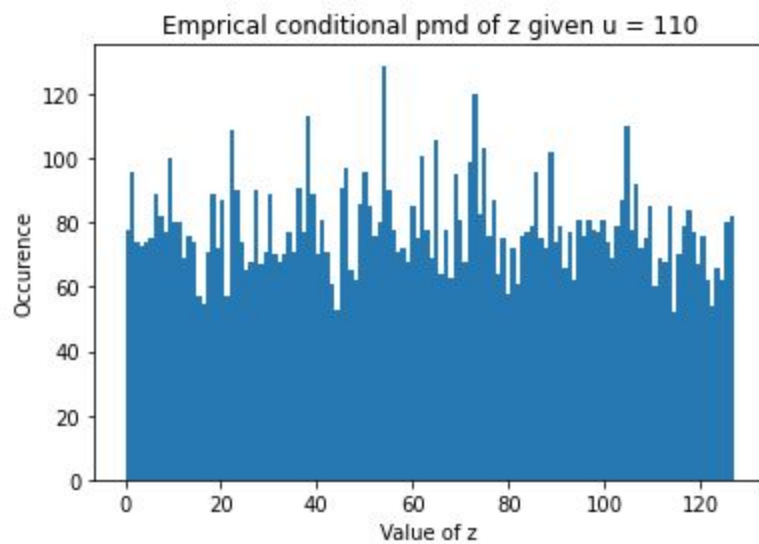
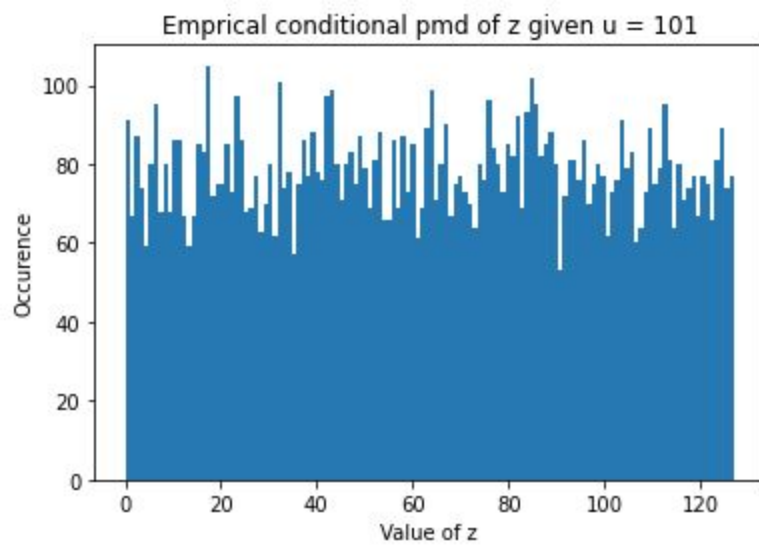
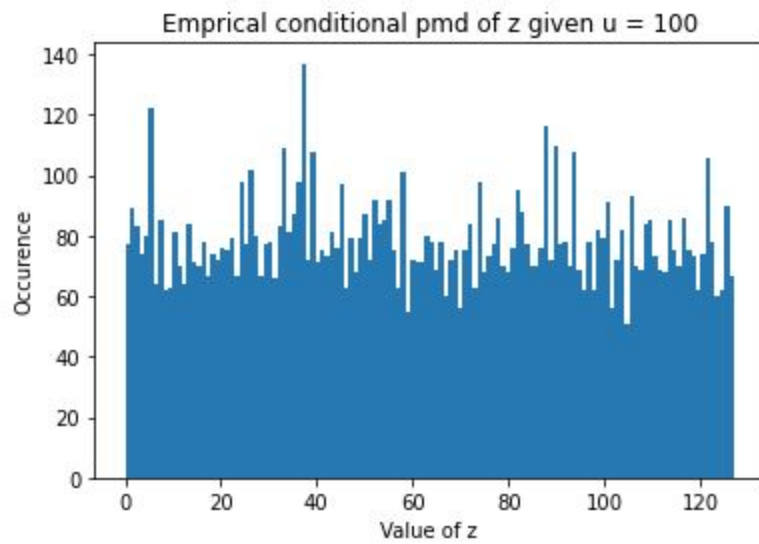
$I(u;z) = H(z) + H(u) - H(u,z)$

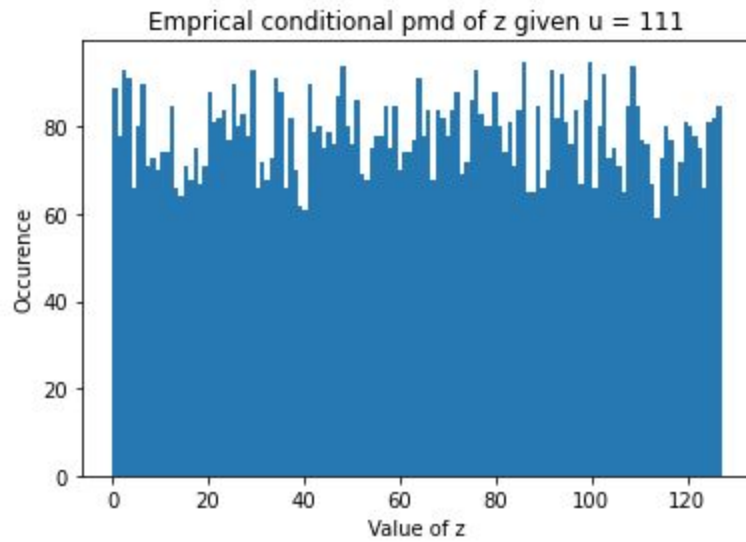
Also $I(u;z)$ can be represented w/same formula in task4

We kept z values in a vector and got following distributions (random epsilon and delta pair):









Mutual information:

Mutual Information $I(u,z)$: 0.08125246312068969

Mutual Information $I(u,z)$: 0.07466391254515063

Mutual Information $I(u,z)$: 0.07572535058814311

Mutual Information $I(u,z)$: 0.08129016246145737

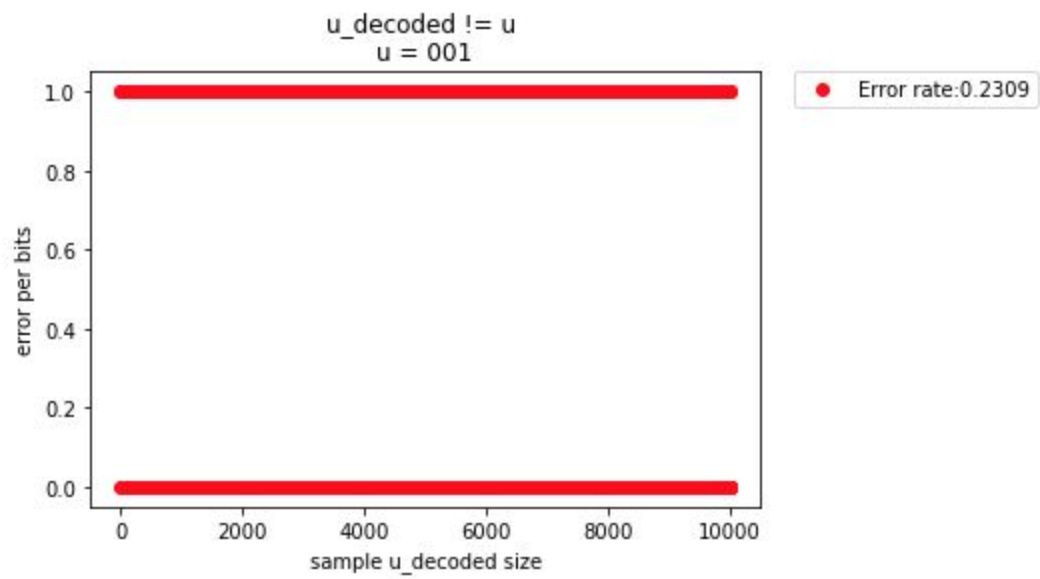
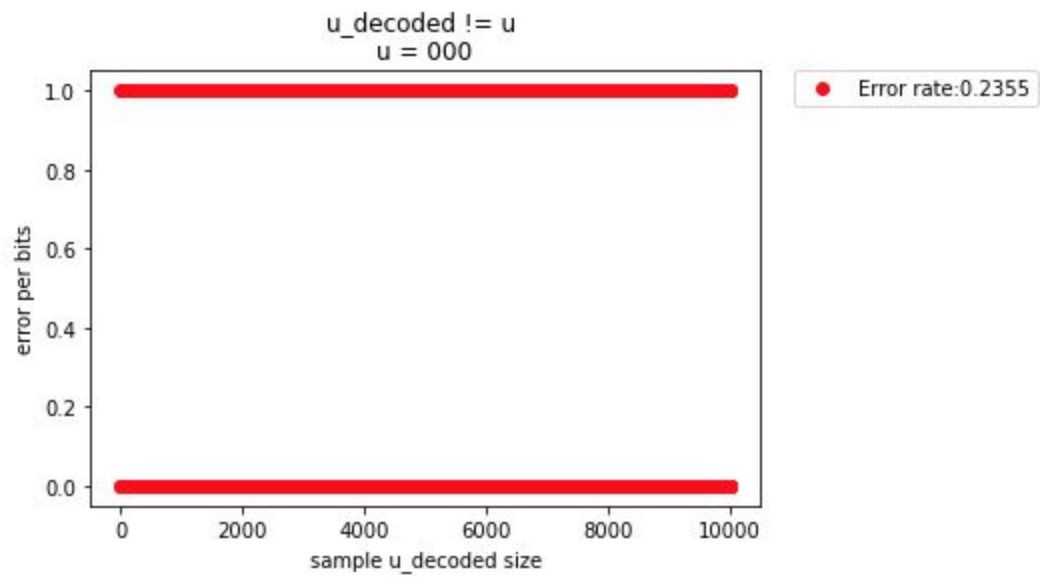
Mutual Information $I(u,z)$: 0.0834442940507542

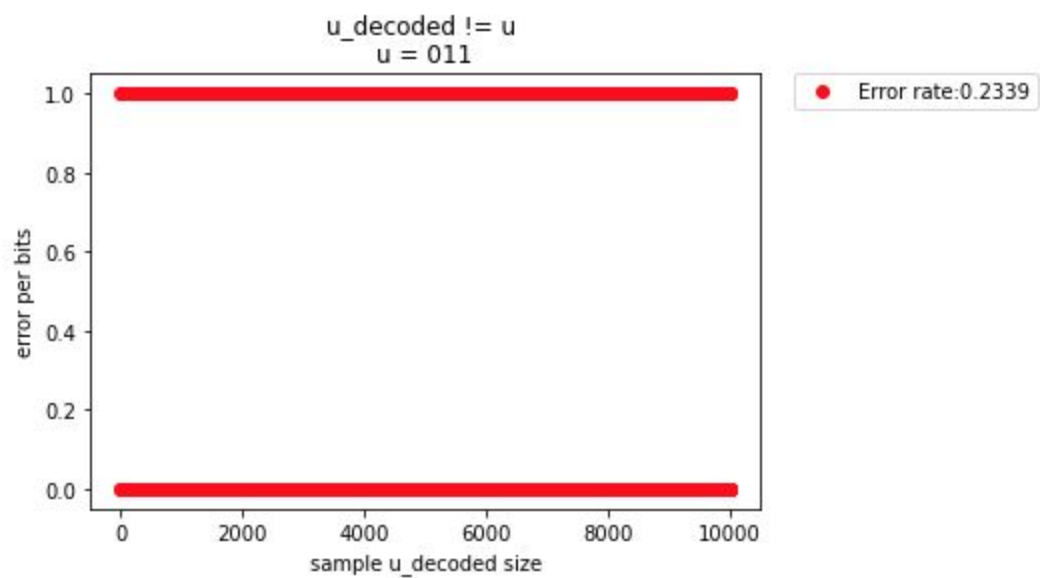
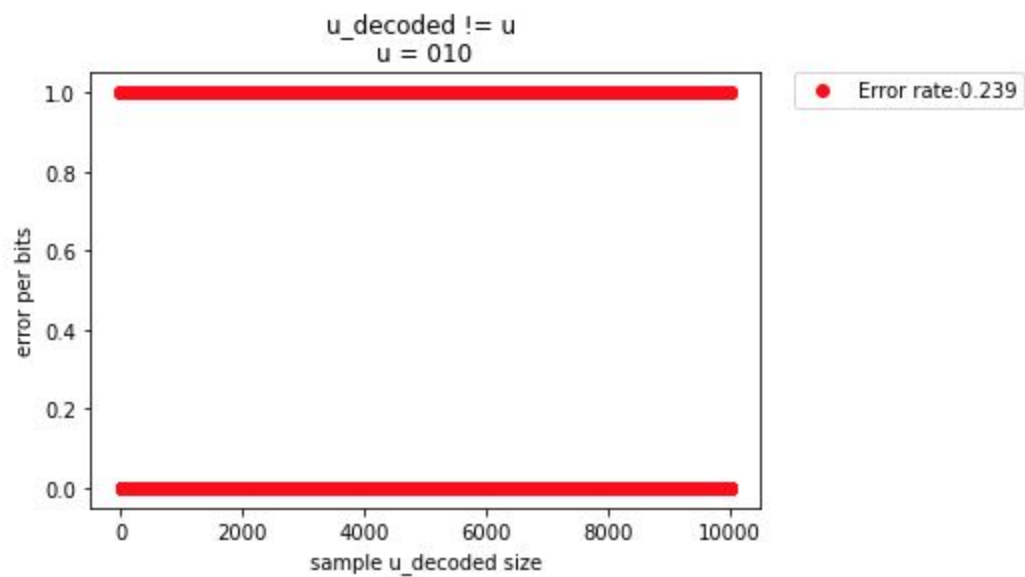
Mutual Information $I(u,z)$: 0.0780417065668832

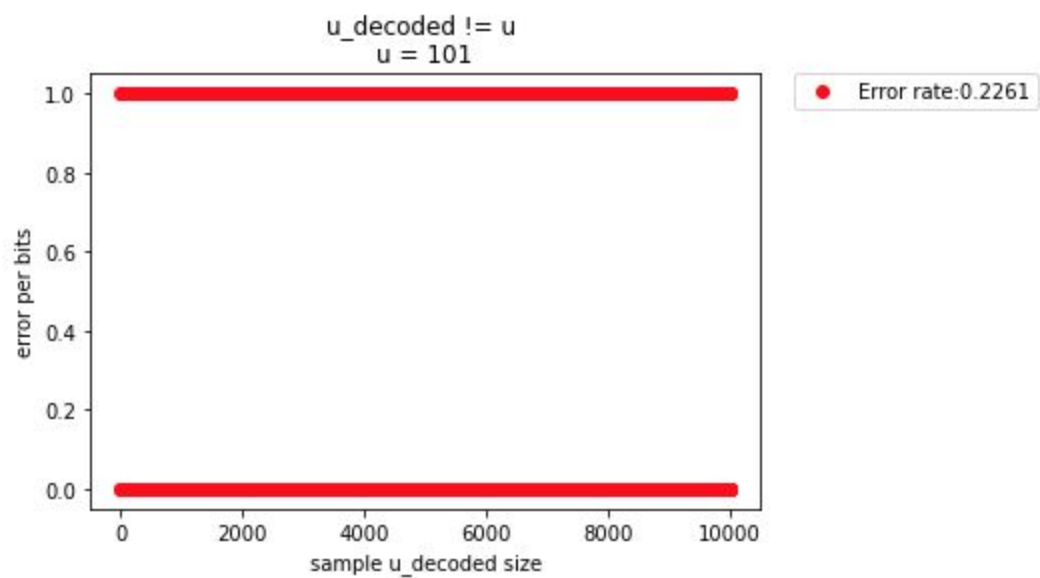
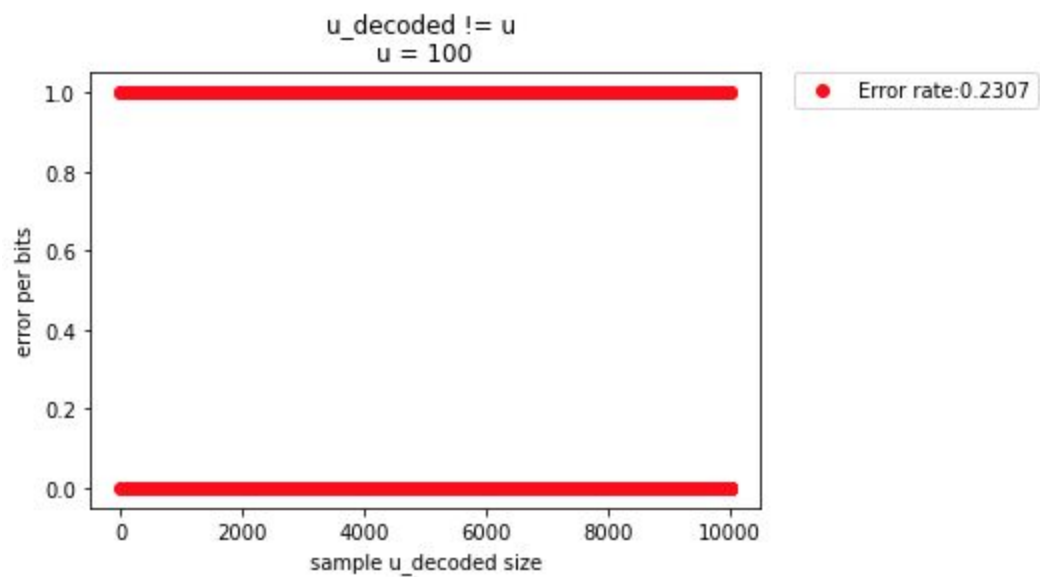
Mutual Information $I(u,z)$: 0.07828426230877404

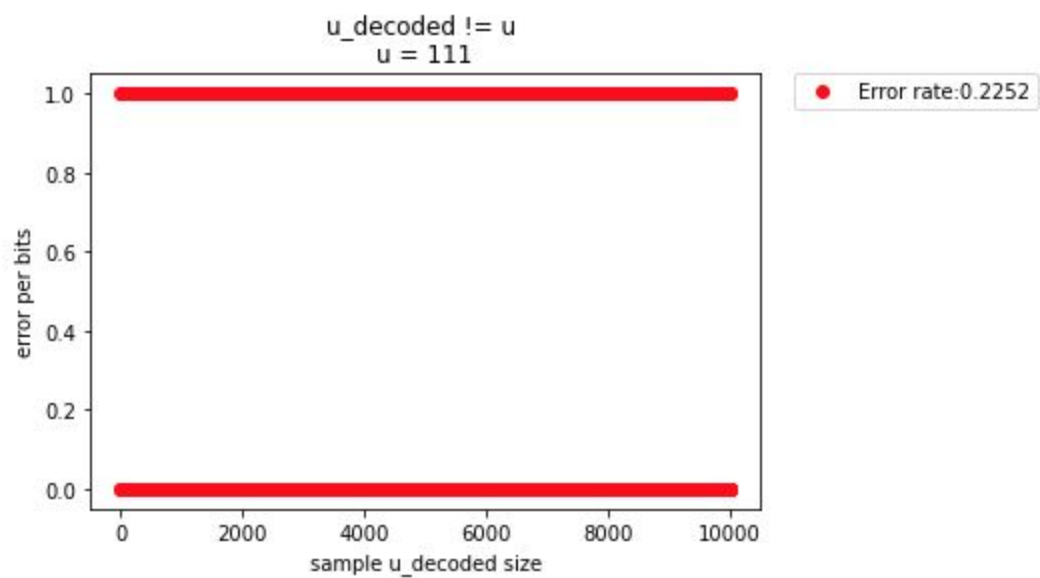
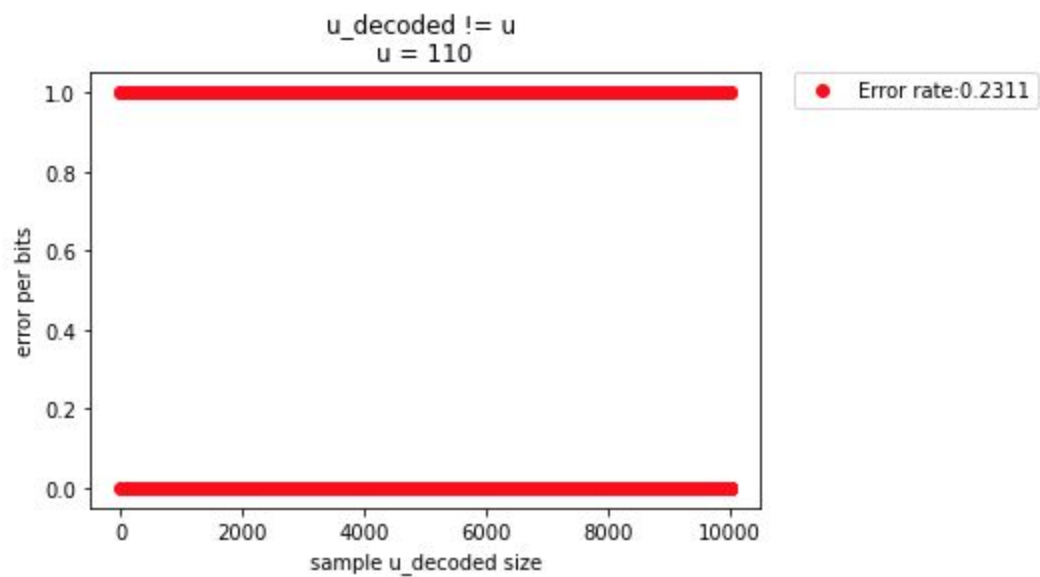
Mutual Information $I(u,z)$: 0.0751974548308921

For Bob's error rate, we created following graphs:









For upper bound analysis, we realized that for each u , we created 10^{**4} realizations of y and z values, while inspecting these realizations we find that for each u , we can have 128 different y values and 128 different z values:

dict_y_total - Dictionary (8 elements)

Key	Type	Size	Value
000	dict	128	{'1101001':10, '0000100':230, '0000000':2244, '1111011':230, '1111111' ...
001	dict	128	{'1111011':11, '0001111':2275, '0000111':237, '1110000':2241, '0001101 ...
010	dict	128	{'1010010':35, '0010011':2266, '1010100':9, '1101100':2199, '0010010': ...
011	dict	128	{'0001011':7, '0111100':233, '1110011':221, '0011100':2245, '0111000': ...
100	dict	128	{'1101100':15, '0011010':216, '0100101':2272, '1011010':2229, '0000101 ...
101	dict	128	{'1111101':56, '1010101':2264, '0101010':2284, '1000010':11, '1111010' ...
110	dict	128	{'0011100':8, '0001001':214, '0110010':215, '0110110':2261, '1001011': ...
111	dict	128	{'0011100':11, '1000010':247, '0001101':9, '0000110':196, '1000110':21 ...

Dict_y_total keeps “key” as possible u values, and resulting y values as a dictionary in “value” for given u (y is derived from encoding u and getting x , then implementing wiretap channel). It can be seen that we have

128 different y values = cardinality of Y since y is 7 bit string, $|Y| = 2^{**7} = 128$

dict_z_total - Dictionary (8 elements)

Key	Type	Size	Value
000	dict	128	{'0101100':56, '0011000':94, '0011101':55, '0100111':61, '0001000':113 ...
001	dict	128	{'0110111':67, '1101111':76, '0001110':130, '1100001':79, '1011110':75 ...
010	dict	128	{'1100000':93, '0110111':81, '0001010':70, '0000001':77, '1011001':66, ...
011	dict	128	{'1101101':57, '1101110':55, '1100001':134, '0011101':137, '0011010':8 ...
100	dict	128	{'0010001':49, '0111101':76, '0001000':48, '0110111':81, '0010110':53, ...
101	dict	128	{'0111011':108, '1000101':171, '0101011':115, '1100110':62, '0101010': ...
110	dict	128	{'0010100':74, '1001001':256, '1100101':57, '1111111':62, '0100111':79 ...
111	dict	128	{'1100110':125, '0011010':57, '1011101':61, '0001010':58, '1001111':76 ...

Dict_z_total keeps “key” as possible u values, and resulting z values as a dictionary in “value” for given u (z is derived from encoding u and getting x , then implementing wiretap channel). It can be seen that we have

128 different z values = cardinality of Z since z is 7 bit string, $|Z| = 2^{**7} = 128$

In order to find an upper bound estimation properly, we calculated $N_{-}(z|x)$ and $N_{-}(y|x)$ values in our dictionary with given u , given x values. We had 1024 estimations for each $u = 3$ bit binary string $\sim 2^3$, and $x = 7$ bit binary string $\sim 2^7$, $2^3 \cdot 2^7 = 2^{10}$

For Secrecy capacity of our wiretap BSC, we calculated Cs with formula:

$C_s = C_{AB} - C_{AE} = h_2(\delta) - h_2(\epsilon)$ where

$$h_2(\epsilon) = \epsilon \log_{1/2} \epsilon + (1 - \epsilon) \log_{1/2}(1 - \epsilon)$$

$$h_2(\delta) = \delta \log_{1/2} \delta + (1 - \delta) \log_{1/2}(1 - \delta)$$

For epsilon = 0.14

For delta = 0.29

Cs = 0.28448243469654855

For epsilon = 0.13

For delta = 0.42

Cs = 0.4240157100056644

For epsilon = 0.13

For delta = 0.3

Cs = 0.32385271420270356

For epsilon = 0.14

For delta = 0.33

Cs = 0.3306875611368716

For epsilon = 0.17

For delta = 0.39

Cs = 0.3070947697608677

For epsilon = 0.13

For delta = 0.46

Cs = 0.43794025379223667

For epsilon = 0.17

For delta = 0.3

Cs = 0.2235861204864732

For epsilon = 0.21

For delta = 0.33

Cs = 0.17344363284845388

Consideration and Remarks

1. **How many secret message bits per channel use (“transmitted word”) have you obtained with your scheme?**

How many secret bits per binary digit (“transmitted bit”)?

In our encoder, we are encoding a given 3 bit binary message u , with adding 1 leading zero and then completing it to 7 bit binary string with hamming difference 3. We are implementing Hamming(7,4) for encoding u . The Hamming code adds three additional check bits to every four data bits of the message. Parity bits are set as below table

	d_1	d_2	d_3	d_4
p_1	Yes	Yes	No	Yes
p_2	Yes	No	Yes	Yes
p_3	No	Yes	Yes	Yes

$$x = '0' + u + [p_1 \bmod(2)] + [p_2 \bmod(2)] + [p_3 \bmod(2)]$$

$x_{\text{transmitted}} = x$ or $x_{\text{complement}}$ with random probability.

E.g given $u = "100"$, we are first adding a lead zero then $u = "0100"$. Then we are setting parity bits and implementing xor operation on them. After that x can be either 7 bit string with hamming distance 3 = '0100101' or the complement of $x = 1011010$

Probability that $[x_{\text{transmitted}} = x] = [x_{\text{transmitted}} = x_{\text{complement}}] \sim 0.5$ (implemented in task 2 with 10^4 realizations)

So our ciphertext contains 3 secret bits of u (given $\text{len}(u) = 3$), with ~ 0.5 probability, it's because $P([x_{\text{transmitted}} = x]) = 0.5$

2. **Is it possible to obtain 4 secret bits per channel use?**

If so, how should you change your encoder/decoder? If not, why?

It can be possible if our u is a 4 bit binary message, we can send it directly to our encoder without adding a leading 0, then we would add parity bits and can obtain a 7 bit ciphertext. Yet in our decoder, we should fix the way we find decoded messages, because in our current system, a 7 bit ciphertext returns a 3 bit plaintext message.

3. **Is it possible to obtain 2 secret bits per channel use?**
If so, how should you change your encoder/decoder? If not, why?

Considering 2 bit messages (after adding 2 leading 0's):

	0	0	0	0
p1	yes	yes	no	yes
p2	yes	no	yes	yes
p3	no	yes	no	yes

$$\text{Parity1} = 0+0+0 \bmod 2 = 0$$

$$\text{Parity2} = 0+0+0 \bmod 2 = 0$$

$$\text{Parity3} = 0+0+0 \bmod 2 = 0$$

$x = 0000000$ or $x = 1111111$ (complement)

	0	0	0	1
p1	yes	yes	no	yes
p2	yes	no	yes	yes
p3	no	yes	yes	yes

$$\text{Parity1} = 0+0+1 \bmod 2 = 1$$

$$\text{Parity2} = 0+0+1 \bmod 2 = 1$$

$$\text{Parity3} = 0+0+0 \bmod 2 = 1$$

$x = 0001111$ or $x = 1110000$ (complement)

	0	0	1	0
p1	yes	yes	no	yes
p2	yes	no	yes	yes

p3	no	yes	yes	yes
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$$\text{Parity1} = 0+0+0 \bmod 2 = 0$$

$$\text{Parity2} = 0+0+1 \bmod 2 = 1$$

$$\text{Parity3} = 0+0+0 \bmod 2 = 1$$

$$x = 0010011 \text{ or } x = 1101100 \text{ (complement)}$$

	0	0	1	1
p1	yes	yes	no	yes
p2	yes	no	yes	yes
p3	no	yes	yes	yes

$$\text{Parity1} = 0+0+1 \bmod 2 = 1$$

$$\text{Parity2} = 0+1+1 \bmod 2 = 0$$

$$\text{Parity3} = 0+1+1 \bmod 2 = 0$$

$$x = 0011100 \text{ or } x = 1100011 \text{ (complement)}$$

If we add 2 leading zeros to given 2 bit messages, we can transmit them. For such architecture, we need to modify our encoder in the way it adds 2 leading 0's to the given message u, then implementing Hamming(7 4) to provide x values. For the decoder, we should modify the way we find syndrome.

4. **One could consider evaluating the secrecy of this mechanism by cascading the eavesdropper channel with a decoder and measuring the resulting error rates. What do you expect Eve's error would be? Why resort to (more complicated) evaluating the mutual information?**

It can be seen that, z which is the message transmitted to eavesdropper is uniformly distributed over possible z values(in our case 128 different z values); even for different plaintext message u, occurrence of a particular z values would be similar. For instance, if we say u = 100, z can be "1011011" with probability 0.0157 or z can be "1011011" with probability 0.0153; If u was equal to "101", z can be "1011011" with probability 0.0104. It is hard for eavesdropper to compute plaintext message from received z, because $T_{z|x}$ is covering all possible z values with

similar/close probabilities. By using mutual information, we are showing the independency of z with respect to u values.

Our code can also be found in : <https://github.com/aeeyc/RandomBiningEncoding>