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***Index Terms***—Evil-twin, Rogue access point, Round trip time

The paper is structured as follows. Section 2 mentions the proposed method in detail, Section 3 presents the experimental method and results. Section 4 presents the conclusions and the problems and issues in this study.

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**Algorithm 1** Rogue identification

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1: /* gathering RTT */
2: /* input parameters:  $RTT, i, \theta_i, RTT_i^{ave}, \theta_i^{CI-upper}$  */
3: for  $RTT$  in  $i$  do
4:   /* Detect with k means */
5:    $\gamma \leftarrow k\_mean(RTT)$ 
6:    $\gamma_i^{upper} \leftarrow \max(\gamma)$ 
7:    $\gamma_i^{lower} \leftarrow \min(\gamma)$ 
8:    $\rho_{i,j} = \frac{\gamma_i^{upper}}{\gamma_i^{lower}}$ 
9:   if  $\rho_{i,j} > \theta_i$  then
10:    /* Detect with CDF */
11:    /* CI = Confidence interval */
12:    if  $RTT_i^{ave} > \theta_i^{CI-upper}$  then
13:      return (rogue-AP is detected)
14:    end if
15:  else
16:    return (No rogue-AP is detected)
17:  end if
18: end for = 0

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the time taken for the AP to ping google.com and return as RTT. For IoT connectivity, the frequency band used is 2.4G. For each experiment, 300 packets of 100-byte pings were sent at a rate of 10 times per second. This process is repeated four times. As shown in Fig. 1, both PCs and smartphones are used to mimic natural traffic.

After the removal of outliers, our detection method is performed on the acquired RTT data. The F-score and accuracy are served as evaluation measures. We compare with a conventional method [7] in which the threshold  $\theta_i$  is a fixed value (“fixed threshold method”). In our proposed method, thresholds are calculated every load based on the RTT, whereas the fixed threshold method uses only one threshold for detection even if the traffic load is changed.

We set  $C = 4$ ;  $i = 1$  represents no load,  $i = 2$  represents 3 Mbytes load,  $i = 3$  represents 5 Mbytes load, and  $i = 4$  represents 7 Mbytes load. It is assumed that a total of 20 devices (16 IoT devices, 3 PCs, and 1 smartphone) are connected to the AP. Also, detection is performed with a measurement data size of  $T_j = 300$  for each class  $i$  and a detection data size of  $D = 24$ .

### B. RTT distribution and detection accuracy

The resulting RTT graphs from the experiment are illustrated in Figs.2–3. These figures display the RTTs for connections to the legal APs with blue plots/legal and to the rogue APs with red points. Without iperf, both blue and red points overlap. However, when a 7 MB load is applied, there is a significant difference in the variability of RTTs for both the legal and rogue APs.

Accuracy and F-score are used as evaluation metrics. TABLE I presents the results of calculating accuracy and F-score based on the detection outcomes. As observed from TABLE I, the accuracy for the fixed threshold method is 0.74, while the proposed method achieves an accuracy of 0.92. Regarding the F1 score, the baseline method achieves 0.79, while the proposed method achieves 0.92, indicating different values. Thus, our

TABLE I  
DETECTION RESULT

	Fixed threshold method [7]	Proposed Method
Accuracy	0.74	0.92
F-score	0.79	0.92

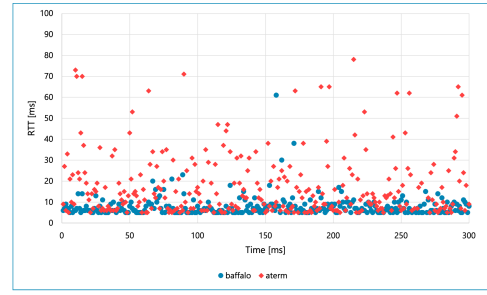


Fig. 2. RTT without iperf.

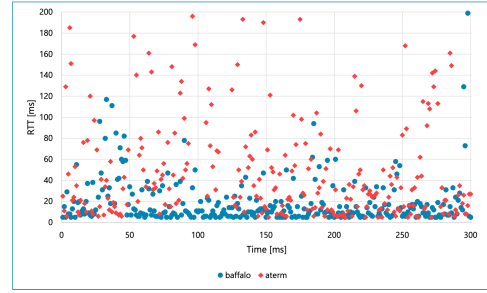


Fig. 3. RTT for 7MB load with iperf.

proposed method clearly shows the effectiveness of traffic load-aware detection, as both accuracy and F-score outperform the fixed-threshold method.

## IV. CONCLUSION

In this paper, we proposed a novel evil-twin attack detection method that takes into account the traffic load by using both user and administrator measurements. Our experiments show that our proposed method is effective with F-score exceeding 0.9. In the future work, we plan to extend this detection method by taking into account the characteristics of both traffic load.

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