				Ste	ady				
	Discrete	ВРМ	Runtime (secs)	Interstitial			BPM	Runtime (secs)	
A1a	click	I.	45	20	A1b	legato chime / swing click	I.	45	30
		II.	90	20			II.	90	16
		III.	135	20			III.	135	11
		IV.	180	20			IV.	180	8
A2a	staccato music/melody	I.	45	32	A2b	legato music/melody	I.	45	32
		II.	90	16			II.	90	16
		III.	135	11			III.	135	11
		IV.	180	8			IV.	180	8
Н1а	poke/instantaneous/all on	I.	45	15	H1b	oscillate down and back up	I.	45	15
		II.	90	15			II.	90	15
		III.	135	15			III.	135	15
		IV.	180	15			IV.	180	15
				Dyna	amic				
Discrete			BPM	Runtime (secs)	Interstitial			BPM	Runtime (secs)
A3a	click	I.	45 +/- 15	20	A3b	legato chime / swing click	I.	45 +/- 15	20
		II.	90 +/- 15	10			II.	90 +/- 15	10
		III.	135 +/- 15	10			III.	135 +/- 15	10
		IV.	180 +/- 15	10			IV.	180 +/- 15	10
A4a	staccato music/melody	I.	45 +/- 15	30	A4b	legato music/melody	I.	45 +/- 15	30
		II.	90 +/- 15	15			II.	90 +/- 15	15
		III.	135 +/- 15	10			III.	135 +/- 15	10
		IV.	180 +/- 15	10			IV.	180 +/- 15	10
H2a	poke/instantaneous/all on	I.	45 +/- 10	15	H2b	oscillate down and back up	I.	45 +/- 10	15
		II.	90 +/- 5	15			II.	90 +/- 5	15
		III.	135 +/- 3	15			III.	135 +/- 3	15
		IV.	180 +/- 1	15			IV.	180 +/- 1	15