

Andrew Fantino

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EDUCATION

University of California Los Angeles

Expected June 2023

BS in Computer Engineering; Concentration in Business Management

GPA: 3.59

Coursework

- Operating Systems - Digital Signal Processing - Signal and Systems - Analog Circuits I
- Digital Logic Design - Data Structures & Algorithms - Circuits Laboratory - Circuits Theory II

SKILLS

Programming Languages: C++, C, Python, Java, SystemVerilog, Reactjs, SQLite (SQLAlchemy)
Software: Linux, Git, Jira, Tableau, Solidworks, LaTeX

Hardware Tools: Lab Equipment, 3D printing, I2C Devices, SPI, UART, STM32, Arduino, ARMv7/v8
PCB and Schematic Design: Autodesk Eagle, KiCad, LT Spice

EXPERIENCE

Software Engineer Intern

June 2022 – Sept. 2022

Viasat Inc.

Carlsbad, CA

- Researched and evaluated next generation user/kernel-space packet processing solutions, such as DPDK, XDP, and ODP for upcoming network encryption modules
- Loaded best performing solutions to various embedded ARMv7/v8 platforms for a 10x speedup from baseline Linux networking stack
- Applied Agile SCRUM process to report results with automated test and analysis scripts to product owners for future development

Electrical Engineer Intern

June 2021 – Dec 2021

Ocean Aero Inc.

San Diego, CA

- Developed firmware on Cortex ARM v7 microcontroller for autonomous water sampling project for University of Washington research group
- Designed and tested an new iteration of proprietary power management/distribution system and implemented resulting circuit in production PCB with Autodesk Eagle
- Assembled and verified production PCBs for next generation sailing submarines
- Implemented UART logging and automation features into existing firmware for ultrasonic anemometer test platform to speedup testing by 4x

Digital Audio Visualizer – Project Lead

May 2021 – June 2022

IEEE at UCLA

Los Angeles, CA

- Taught 7+ lectures on SystemVerilog, DSP, and serial communication protocols using Altera FPGA for 50+ students with 98% completion rate
- Yearlong SystemVerilog program with projects on digital design and signal processing, including implementing 16pt FFT for the final project of a digital audio visualizer using an FPGA with VGA output
- Architected piano and pipelined calculator projects and updated existing lesson plans for in person teaching

GSOC Ops Intern

June 2020 – Sept. 2020

Qualcomm Inc.

San Diego, CA

- Developed new Tableau dashboards to improve UX which was implemented into production to be used by thousands of full-time staff
- Designed RESTful API in python to connect web based super grid tool to Tableau with a backend database of SQLite.

PROJECTS

- BOLDR** | *ReactJS, Firebase, Git, CSS* Mar. 2022
- Created social media platform to rate difficulty and quality of bouldering problems and bookmark favorites.
 - Used Firebase Auth and Firestore with custom React hooks as a backend to store user data and local gym info.
- Micromouse (IEEE)** | *PCB Design, Embedded C, PID, Floodfill, STM32 MCUs* May 2020
- Worked with a small team to create an autonomous maze solving robot with a self-designed PCB and schematic
 - Implemented IR sensor fusion, wheel encoder distance calculation, PID and Flood Fill algorithms in embedded C
- Arduino Electrocardiogram** | *Arduino C, Laser Cutting, PCB Design* Mar. 2020
- Designed, built and tested an Arduino powered electrocardiogram using simple low and high pass filters to isolate frequencies of interest.
 - Added OLED display and battery power to view QRS complex without the need for an external display
 - Laser cut and assembled custom acrylic enclosure to enable hand-held portability at a low cost.
- BAC Measuring Cup** | *Arduino C, 3D Printing, Bluetooth* Jan. 2020
- Designed and programmed a weight-measuring cup consisting of an Arduino, a load cell, and basic Android app that tracks the user's BAC
 - IDEAHacks - Sustainability Award