Andrew Fantino

US Citizen | (951) 355-8530 | andrew.fantino.951@gmail.com | linkedin.com/in/andrew-fantino/ | github.com/afantino951

EDUCATION

University of California Los Angeles

Expected June 2023

BS in Computer Engineering w/ Emphasis in Business Management

GPA: 3.59

Coursework

- Operating Systems - Digital Signal Processing - Signal and Systems - Analog Circuits I - Digital Logic Design - Data Structures & Algorithms - Circuits Laboratory - Circuits Theory II

SKILLS

Programming Languages: C++, C, Python, Java, SystemVerilog, SQLite (SQLAlchemy)

PCB and Schematic Design: Autodesk Eagle, Basic

LT Spice

Hardware Tools: Lab Equipment, 3D printing, I2C

Devices, SPI, UART, STM32, Arduino

Software: Linux, Git, MS Excel, Solidworks, LaTeX

EXPERIENCE

Software Engineer Intern

June 2022 - Sept. 2022

Viasat Inc. Carlsbad, CA

• Researched and evaluated next generation user/kernel-space packet processing solutions, such as DPDK, XDP, and ODP for upcoming network encryption modules

- \bullet Loaded best performing solutions to various embedded ARMv7/v8 platforms for a 10x speedup from baseline Linux networking stack
- Reported results to product owners for future development on encryption hardware
- Applied Agile SCRUM process in development

Electrical Engineer Intern

June 2021 – Dec 2021

San Diego, CA

Ocean Aero Inc.

- Designed and developed firmware on Cortex ARM based microcontroller for autonomous water sampling project associated with University of Washington
- Designed and verify into PCB an iteration of proprietary power management/distribution system
- Implemented new features into existing firmware for ultrasonic anemometer test platform to speedup testing by 4x
- Improved skills in soldering, EAGLE PCB, design for manufacturing, quality control procedures, hardware debugging, and embedded C programming

Digital Audio Visualizer – Project Lead

May 2021 – June 2022

IEEE at UCLA

Los Angeles, CA

- Yearlong project to learn SystemVerilog with periodic projects on digital design and signal processing, including implementing 16pt FFT, with a final project of a digital audio visualizer using an FPGA with VGA output
- Taught 7+ lectures on SystemVerilog, DSP, and serial communication protocols using Altera FPGA for 50+ students with 98% completion rate
- Architected piano and calculator projects and updated existing lesson plans for in person teaching

GSOC Ops Intern

June 2020 – Sept. 2020

 $Qualcomm\ Inc.$

San Diego, CA

- Designed RESTful API to connect web based super grid tool to Tableau.
- Advanced skills in Python, SQLAlchemy, and database migration
- Developed new Tableau dashboards to improve UX which was implemented into production to be used by thousands of full-time staff

BOLDR | ReactJS, Firebase, Git, CSS

Mar. 2022

- Created social media platform to rate difficulty and quality of bouldering problems and bookmark favorites.
- Used Firesbase Auth and Firestore with custom React hooks as a backend to store user data and local gym info.

Micromouse (IEEE) | PCB Design, Embedded C, PID, Floodfill

May 2020

- Worked with a small team to create a maze solving robot with a self-designed PCB and schematic
- Implemented IR Sensors, and Wheel Encoders, PID and Flood Fill Algorithms in C

Arduino Electrocardiogram | Arduino C, Laser Cutting, PCB Design

Mar. 2020

- Designed, built and tested an Arduino powered electrocardiogram using simple low and high pass filters to isolate frequencies of interest.
- Added OLED display and battery power to view QRS complex without the need for an external display
- Laser cut and assembled custom acrylic enclosure to enable hand-held portability at a low cost.

BAC Measuring Cup | Arduino C, 3D Printing, Bluetooth

Jan. 2020

- Designed and programmed a weight-measuring cup consisting of an Arduino, a load cell, and basic Android app that tracks the user's BAC
- IDEAHacks Sustainability Award