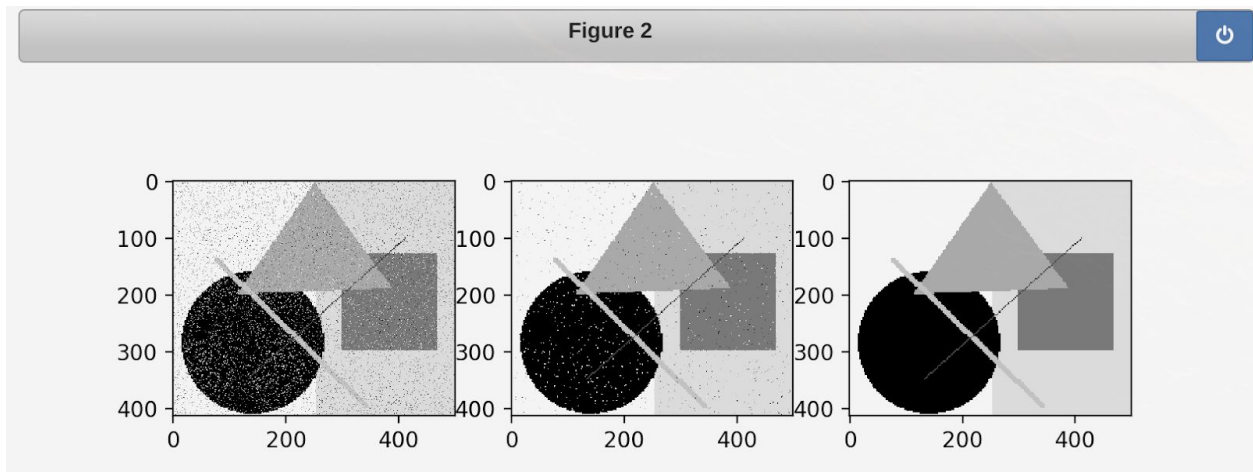


-----Denoised with Closest Neighbor-----

Description:

- Takes the neighbor that differs from the high energy pixel the least



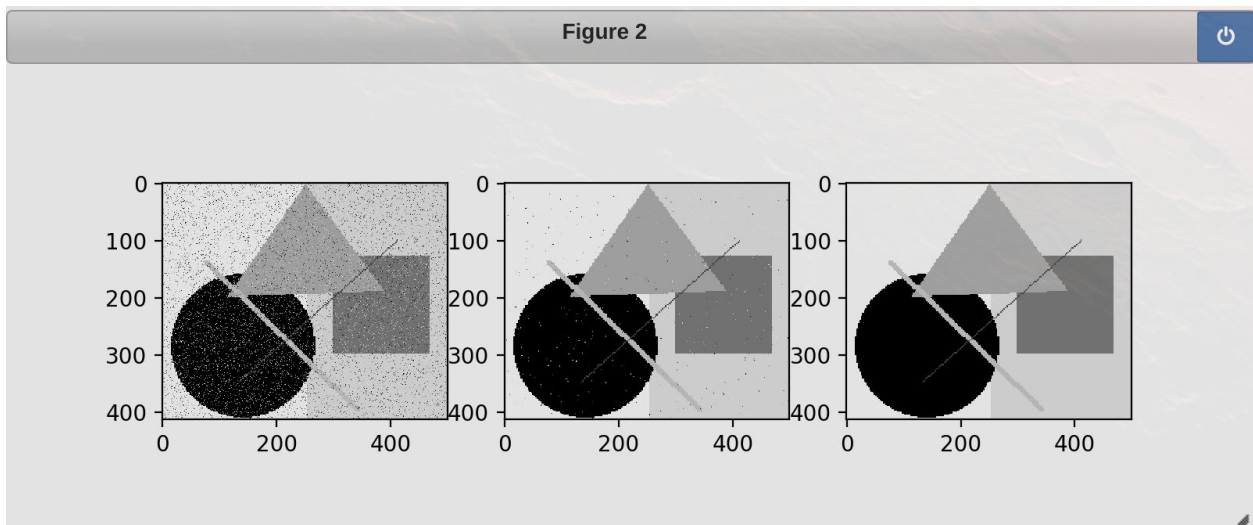
“Cleaned up” energy: 29692

Denoised energy: 9048

-----Denoised with Mode Neighbor-----

Description:

- Tries taking the mode of the neighbors; takes the closest neighbor if there is no mode



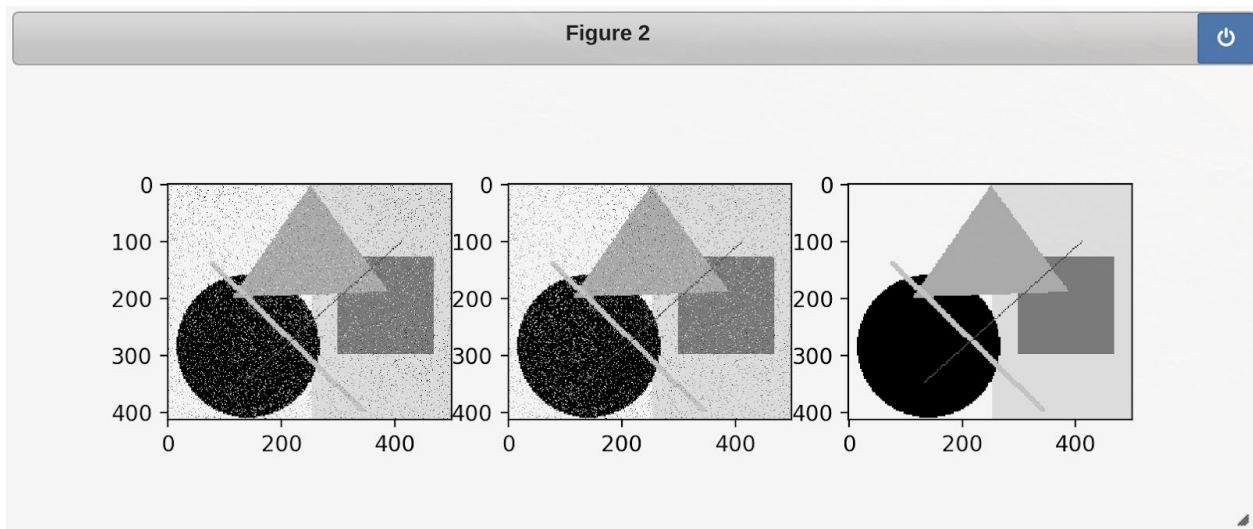
“Cleaned up” energy: 16056

Denoised energy: 9048

-----Denoised with Neighbors Average-----

Description:

- Takes the average of the neighbors



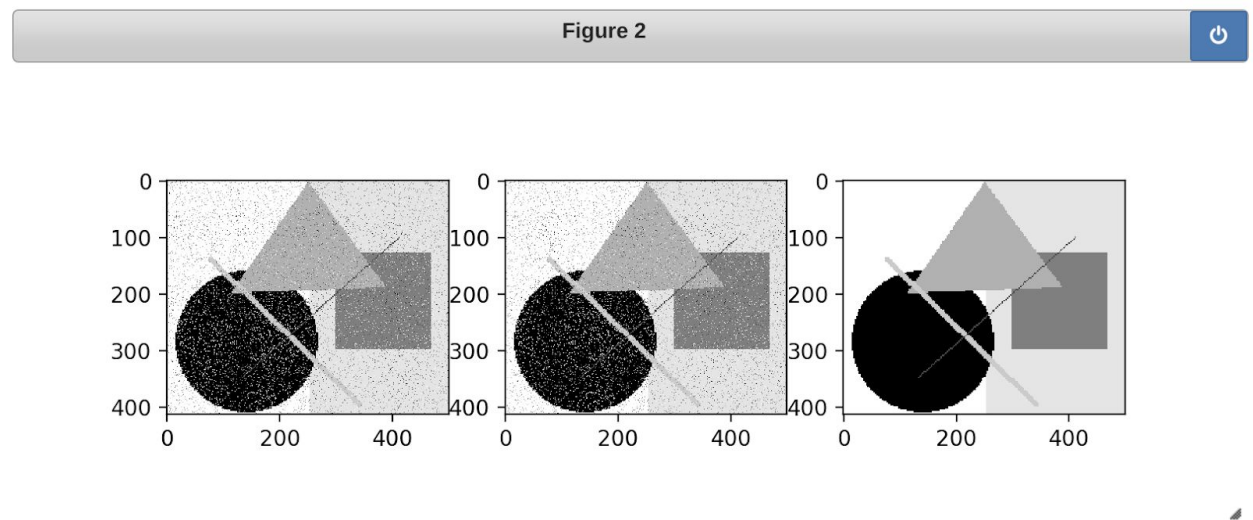
“Cleaned up” energy: 141822

Denoised energy: 9048

-----Denoised with Neighbors Median-----

Description:

- Takes the median of the neighbors



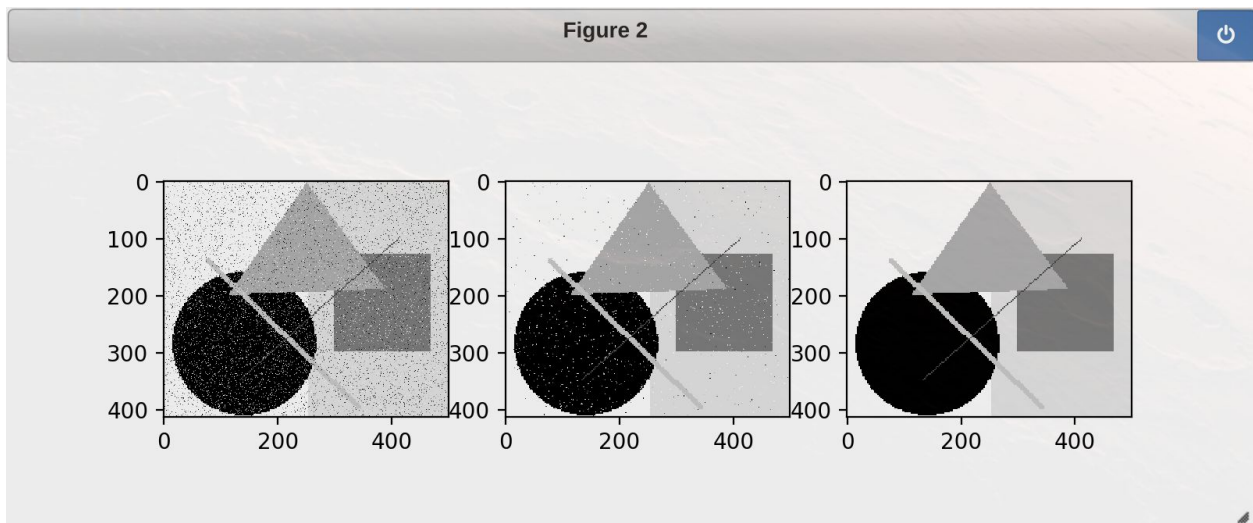
“Cleaned up” energy: 139724

Denoised energy: 9048

-----Denoised with Neighbors Maximum-----

Description:

- Takes the maximum of the neighbors



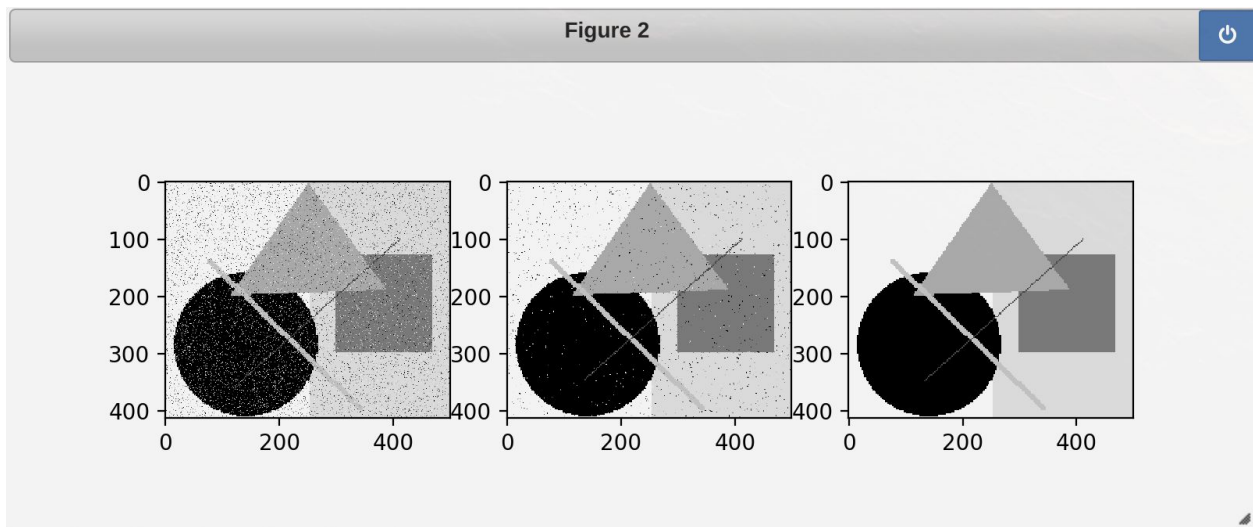
“Cleaned up” energy: 27000

Denoised energy: 9048

-----Denoised with Neighbors Minimum-----

Description:

- Takes the minimum of the neighbors



“Cleaned up” energy: 30982

Denoised energy: 9048

Summary (for this particular noisy image):

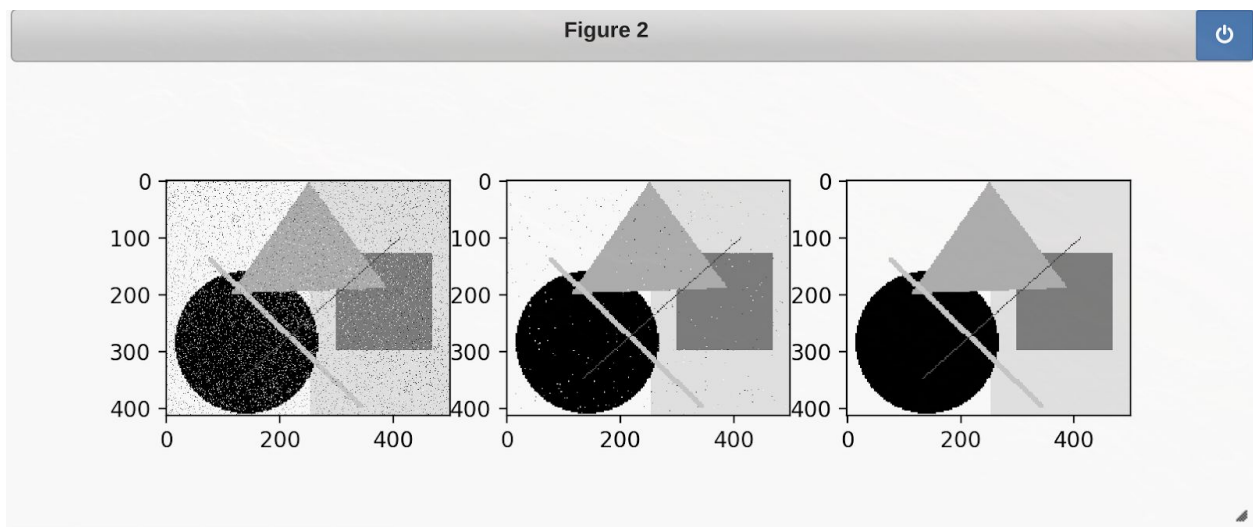
Cleaned up energies of:

- Closest Neighbor = 29692 -----> 4
- **Mode** = **16056** -----> **1**
- Average = 141822 -----> 6
- Median = 139724 -----> 5
- **Max** = **27000** -----> **2**
- Min = 30982 -----> 3

-----Denoised with Mode Neighbor-----

Description:

- Tries taking the mode of the neighbors; takes the maximum neighbor if there is no mode
- Combines the 2 best



"Cleaned up" energy: 15950

Denoised energy: 9048