ADYA FARASADI

adyafarasadi@gmail.com | (+62) 822 9920 2165 | Kota Tangerang, Indonesia
afarasadi.github.io   linkedin.com/in/afarasadi

Skills

Languages	: Kotlin, Java, SQL, NoSQL.
Tools & Technologies	: Android Development, Git, REST, OOD, Design Pattern, SpringBoot, RxJava, dagger-hilt, Room, Coroutines, Mavericks (MvRx), Android Architecture Components, Flow, UI Architecture (MVVM MVI MVP), SOLID Principles, Docker, Firebase, AWS EC2, Kotlin Multiplatform Mobile, Jetpack Compose.

Experience

PT. Ruang Raya Indonesia - Ruangguru   Jan 2022 - Present
No. 1 Ed-Tech App in South East Asia. 10+ millions of downloads in Google Play Store.

Android Engineer

• Integrate some third-party SDK into currently large -- modular android codebase
• Improve Push Notification service for both analytics and functionality to handle FCM behavior effectively
• Implement some third-party SDK capabilities by analyzing its behavior and develop it to our own
• Handle Push Notifications, In App Messaging, Pop-up in app & Inbox features
• Perform bug fixing & code review in timely manner

PT. Garuda Integrasi Data   Oct 2020 – Dec 2021
Cooperative apps to request and managing online loans for all its members.

Android Developer

• Did End-to-End Development from the concepts to delivery for both apps and the server.
• Designed and implemented android architecture using MVVM and Repository Patterns.
• Fully responsible for the projects including deployment to Google Play Store and AWS EC2.
• Attended weekly to monthly meetings with founders to report progress.

Quera   Jul 2020 – Sept 2020
Price listing app for foreign exchange from banks and money changers. Available in Google Play Store.

Freelance Mobile Developer

• Implemented some features (Watch-list, price graph, currency converter, etc) on current existing app.
• Helped client to publish in Google Play Store.
• Finished the projects timely.

PT. Krakatau Information Technology   Jun 2020 – Aug 2020
Built an employee attendance app for both WFO and WFH.

Android Developer Intern

• Designed and implemented Android app with reactive data streams using RxJava with Kotlin.
• Developed Spring boot webservice for backend of the app.
• Finished the projects timely.

Education

University of Brawijaya, GPA 3.91/4.0   Aug 2017 – Jul 2021
Informatics Engineering – Faculty of Computer Science

Senior High School 8 Tangerang   2014 – 2017

Volunteering

Raion Community – Raion Academy 3.0   **2018**

Event held by Raion Community. Workshop for app and game development for FILKOM faculty students.

One of the speakers of Programmer Apps.

• Demonstrated live app development as an introduction to android development and OOP with Java.

• Contributed to app workshop's material and participant hands-on practice.