

# Exceptions, packaging, Lisence



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ÉCOLE NORMALE  
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DE LYON

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# Exception Handling in Python

# Errors

- Bugs: Syntax and logical errors
- Runtime errors:
  - Cannot locate a file
  - Network is down
  - A token is expired
  - etc

**Little bit tricky with Python since we are interpreting!**

# Hands on - Examples 0-3

# Try

```
try:  
    Some operations  
except ExceptionI:  
    If there is ExceptionI, then execute this block.  
except ExceptionII:  
    If there is ExceptionII, then execute this block.  
else:  
    If there is no exception then execute this block.  
finally:  
    This would always be executed.
```

**Hands on - raise -exercises  $\geq 4$**

# What if a file is left open?

- What if you don't close a file:
  - Your program -> python garbage collectors hands  
-> auto closed in theory (may not be closed)
  - Too many things open == slow down
  - Most file changes happen after file is closed
  - There is a limit on how many files you can have open
  - Some OS (like Windows) treat open files as locked

```
f = open('file', 'r')  
read_data = f.read()  
f.close()
```

```
with open('file', 'r') as f:  
    read_data = f.read()
```

# Software Packaging



# Npm's "Left-pad problem"

11 lines of code

downloaded 2.5 million times the month before

# Why PyPI?

- Copy & paste is **not** the way to share your code
- Developers can put tests and help improve the code
- Hopefully get developers depend on it

# Publish code

## make python better

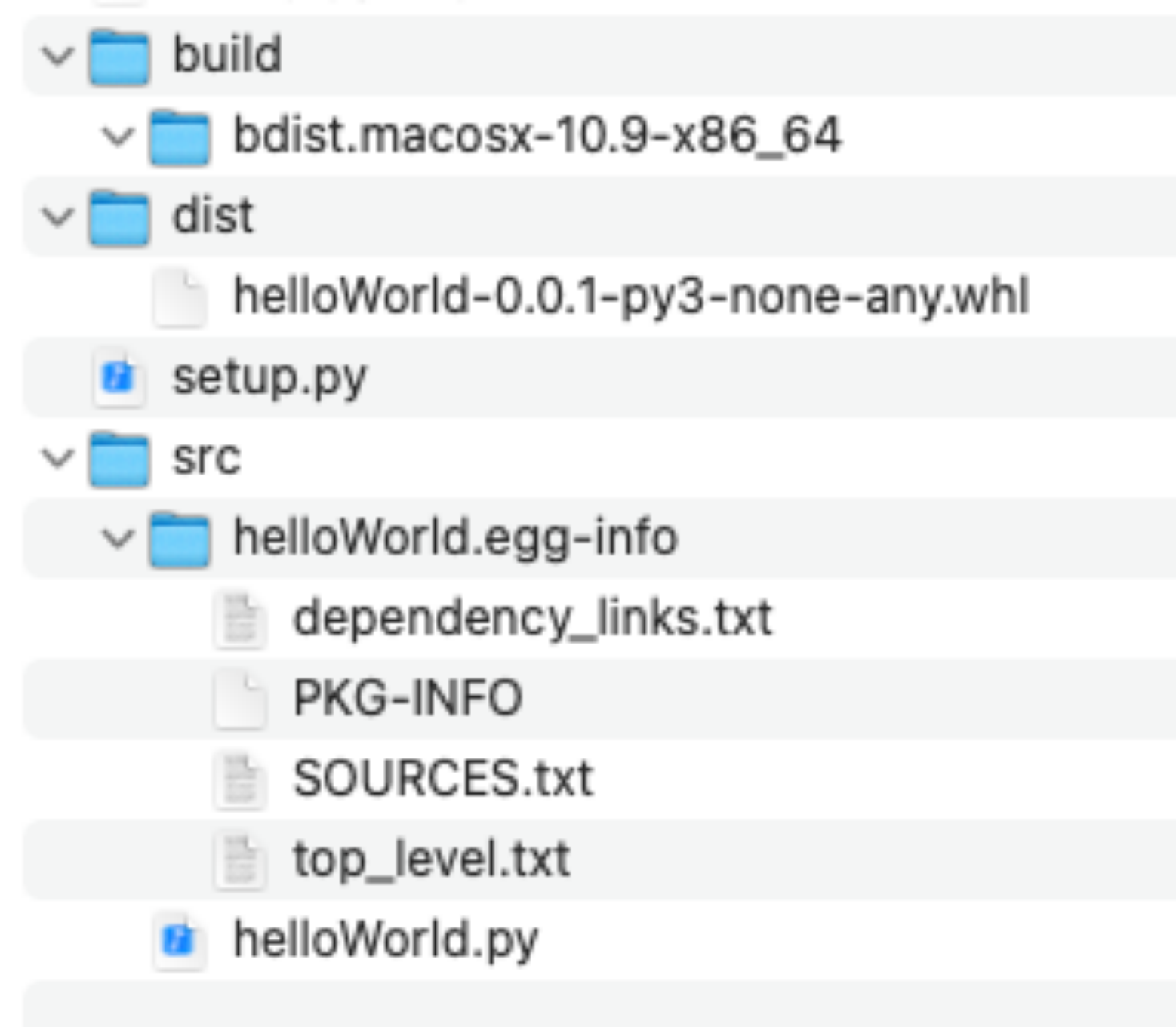
- General code that others can use
- Extract and make independent
- Put it in a src directory
- Make a setup.py file

```
def say_hello(name=None):  
    if name is None:  
        return "Hello, world!"  
    else:  
        return f"Hello, {name}!"
```

```
from setuptools import setup

setup(
    name="helloWorld", #what you write after $ pip install
    version="0.0.1", # 0.0.x generally means it is nstable
    description="Say hello!", # usually one liner
    py_modules=["helloWorld"], # list of actual python modules (code)
    package_dir={"": "src"},
)
```

- \$ python setup.py bdist\_wheel
- Git ignore src/helloWorld.egg-info



# Test package

Run every time  
**setup.py** changes

- \$ pip install -e .
- -e : Link (not copy) to the library
- . : find package here

```
>>> from helloWorld import say_hello
>>> say_hello()
'Hello, world!'
>>> say_hello('Ali')
'Hello, Ali!'
>>> █
```



# Before uploading?

## gitignore & classifiers

- [gitignore.io](https://gitignore.io)
- License
- Add classifiers  
<https://pypi.org/classifiers/>

```
classifiers=[  
    "Programming Language :: Python :: 3",  
    "Programming Language :: Python :: 3.6",  
    "Programming Language :: Python :: 3.7",  
    "License :: OSI Approved :: GNU General Public License v3 (GPLv3)",  
    "Operating System :: OS Independent",  
],  
)
```



# Before uploading?

## Documentation

```
from setuptools import setup

with open("README.rst", "r") as fh:
    long_description = fh.read()

setup(
    name="helloWorld", #what you write after $ pip install
    version="0.0.1", # 0.0.x generally means it is nstable
    description="Say hello!", # usually one liner

    long_description=long_description,
    long_description_content_type="text/x-rst",
```

**README.rst** or  
**README.md**



# Before uploading?

## Dependencies

- Make sure restrictions are as relaxed as they can be
- \$ pip install -e .

```
from setuptools import setup

with open("README.rst") as fh:
    long_description = fh.read()

setup(
    name="helloWorld", #what you write after $ pip install
    version="0.0.1", # 0.0.x generally means it is nstable
    description="Say hello!", # usually one liner
    long_description=long_description,
    long_description_content_type="text/x-rst",
    py_modules=["helloWorld"], # list of actual python modu
    package_dir={"": "src"},
    classifiers=[
        "Programming Language :: Python :: 3",
        "Programming Language :: Python :: 3.6",
        "Programming Language :: Python :: 3.7",
        "License :: OSI Approved :: GNU General Public License",
        "Operating System :: OS Independent",
    ],
    install_requires = [
        "package ~=1.7",
    ],
)
```



# Tests

## pyTest

```
py_modules=["helloWorld"],
package_dir={"": "src"},
classifiers=[
    "Programming Language :: Python :: 3",
    "Programming Language :: Python :: 3.6",
    "Programming Language :: Python :: 3.7",
    "License :: OSI Approved :: GNU General Public License v3",
    "Operating System :: OS Independent",
],
install_requires = [
    "numpy ~=1.7",
],
extras_require = {
    "dev":[
        "pytest>=3.7",
    ],
},
)
```

- **Development** dependencies
- Update README



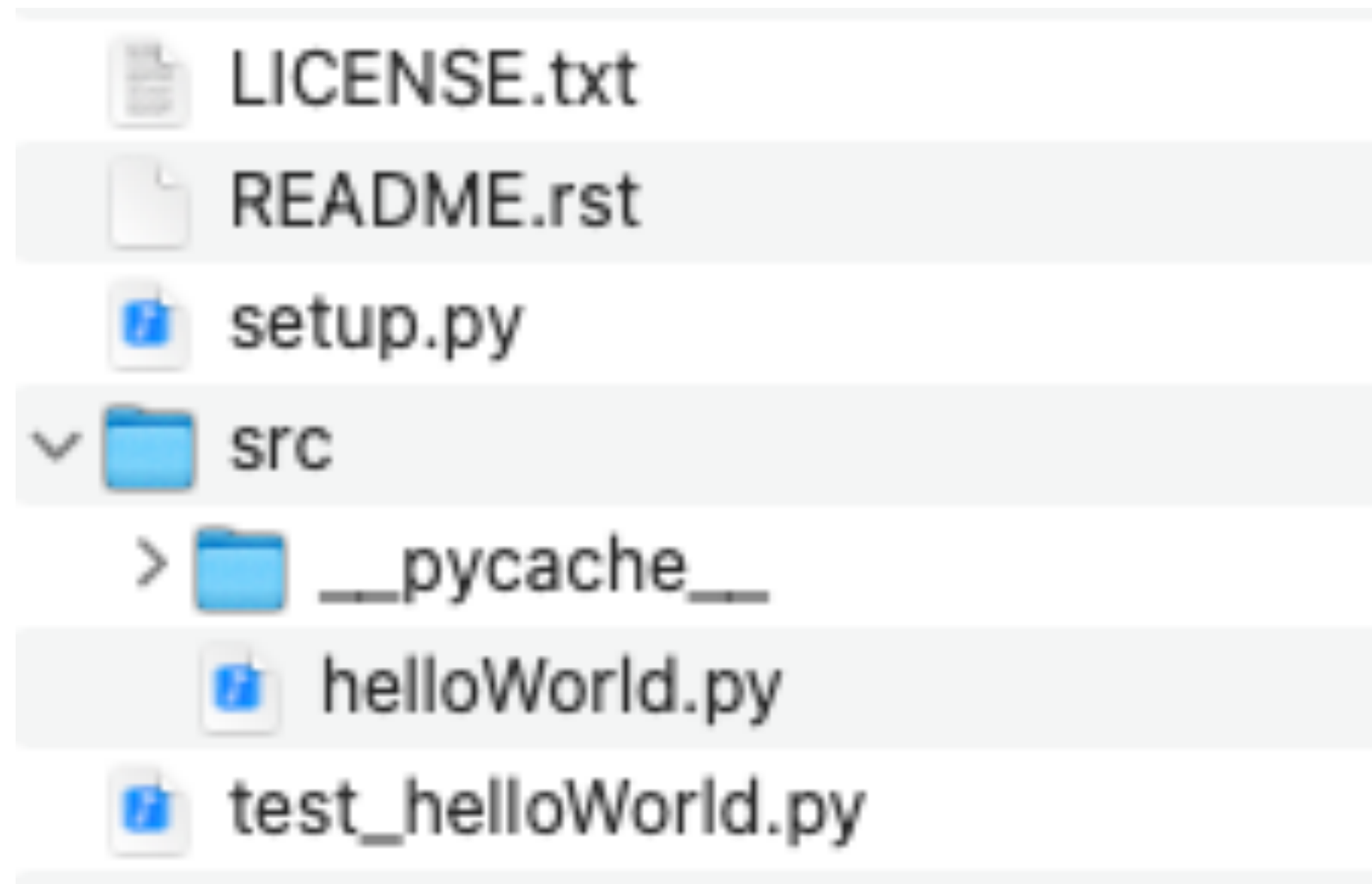
# Almost done!

```
name="helloWorld", #what you write after $ pip install
version="0.0.1", # 0.0.x generally means it is a pre-release
description="Say hello!", # usually one line
long_description=long_description,
long_description_content_type="text/x-rst",
py_modules=["helloWorld"], # list of actual modules
package_dir={"": "src"},
```

```
url="https://github.com/...",
author="name surname",
author_email="user@example.com",
```

```
classifiers=[
    "Programming Language :: Python :: 3",
    "Programming Language :: Python :: 3.6",
    "Programming Language :: Python :: 3.7",
    "License :: OSI Approved :: GNU General Public License",
    "Operating System :: OS Independent",
],
install_requires = [
    "numpy >=1.7",
],
extras_require = {
```

# Check distribution



- `$ python setup.py sdist`
- `$ tar tzf dist/helloWorld-0.0.1.tar.gz`
- Check everything
- Use “check-manifest” If you want to include other stuff in package:

# Publish!

**As soon as you have covered the basics**

- `$ python setup.py bdist_wheel sdist`
- `$ ls dist`
  - `helloWorld-0.0.1-py3-none-any.whl`
  - `helloWorld-0.0.1.tar.gz`
- Push to PyPI with **twine**:
  - `$ pip install twine`
  - `twine upload dist/*`
    - Asks

**Go to PyPI website to check your package**

# Is there a shortcut?

- `$ pip install cookicutter`
- `$ cookicutter gh:ionelmc:cookicutter-pylibrary`



# Licensing

# Who has used Open Source software?

- Softwares usually come with a license
- It will determine what a user can and cannot do with the software
- Some licenses are free, some you have to purchase, some might have different requirements.
- Licenses are written by lawyers and not by developers.
- But developers must know the basics.
- Facebook's ReactNative vs Apache

# General License Types

- Permissive
  - Users have more freedom
- Copyleft
  - Makes sure the software stays on the same license



# Permissive

- Fewer restrictions on what users can do with the software
- Allows companies to use the software without contributing back
- Apache, MIT, VSD, creative commons attribution
  - Sharing material within specific parameters.
    - Crediting authors for their work
  - Allows free legal copying/distribution/sharing of content
  - Like what Samsung does with Android.
    - Most of Android is on Apache license but Samsung freely modifies it and does not release the changes. And sell it

# Copyleft

**Want to keep it on the license**

- If you use it you have to give back to the community
- Prevents companies from using the software without contributing back.
- Can have potential licensing conflicts.
- How linux Kernel is setup underneath Android
- GPL, CC attribute share.., IBM, Mozilla

# Which license should I choose?

- Depends on your project.
  - If you want to write a library so that anyone can take it and put it in their software and use it how they want, better off with permissive (Apache)

# Dual licensing

- Usually it means the user can pick one license
  - Your code must be compatible with both licenses
- Occasionally projects require users to abide by both licenses.

# Contributor License Agreement (CLA)

- Gives project leader the ability to relicense the codebase.
- Good: Allows projects to adapt as the licensing situation changes.
- Bad: Allows projects to be dramatically shifted away from the contributors wishes.
- Bad/Good: Companies can take the code and relicense and sell it to other companies without contributing (Canonical, Eclipse, Cyanogen, etc)

# What if you don't choose a license?

- exclusive copyright by default
  - No one can copy, distribute, or modify
  - Risk of take-downs, shake-downs, or litigation
- If you publish your source code on GitHub
  - Github's Terms of Service
  - Allow others to view and fork your repository

# What if you find a code without a license

- Ask the maintainers nicely to add a license.
  - Don't use the software. Find alternatives
  - If on GitHub, open an issue requesting a license
  - Negotiate a private license (Bring your lawyer).

**<https://choosealicense.com>**