# Documentation, Unit Tests





# Why document code?

#### Pros

- Accelerates team member communication
- short on-board time
- Organise big projects
- High development speed

#### Cons

- Time (and money) consuming
- Quickly gets out of date
- Developers don't like it

# Wrap up last week's work

#### Finish the station model

- Finish the code
- Re-factorise the module
- Check with PEP8
- Add documentation
- Check with PEP 257
- Generate a simple website

- pycodestyle (PEP 8)
- pydocstyle (PEP 257)
- Black

# PEP 257 website Hands on - pydocstyle, black, etc

#### Comments

```
def func1(x):
    # assign x squared to a
    a = x**2
    # double a
    a *= 2
    # return root of a
    return math.sqrt(a)
```

#### Comments

- Explain intentions, not what code does
- Deviations from standard
- Unexpected choices of implementation

```
def func1(x):
    # assign x squared to a
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```

```
def calc_hypotenuse_of_isosceles_right_triangle(edge):
    return math.sqrt(2*edge**2)
```

```
def calc_hypotenuse_of_isosceles_right_triangle(edge):
    """return hypotenuse using the Pythagorean theorem"""
    return math.sqrt(2*edge**2)
```

# Docstrings and PEP 257

one-line

```
def add(x,y):
    """Return sum of two objects."""
    return x+y
```

- String literal: The first statement in a module, function, etc
- All modules, functions, and classes should normally have docstrings
- """triple double quotes"""

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```
def function(a, b):
    """Do X and return a list."""
```

- It should be a command ("Do this",
  "Return that"),
- Don't describe: "Returns the pathname ..."
- Nature of return value should be mentioned

# Docstrings and PEP 257

#### Multi-line

- A summary line (like a one-line) + a blank line,
- More description
- Everythin is indented the same as the quotes
- Numpy Style
- Pandas docstrings
- Google Style

```
def complex_number(real=0.0, imag=0.0):
    """Form a complex number.

    Keyword arguments:
    real -- the real part (default 0.0)
    imag -- the imaginary part (default 0.0)
    """
    if imag == 0.0 and real == 0.0:
        return complex_zero
...
```

# Unit Testing

#### **Unit tests**

Check if a single unit of code works as expected/desired

They should be small, precise, and independent

```
def add(x,y):
    """Return sum of two objects."""
    return x+y
```

```
def test_add_int_int():
    assert(add(1,2)==3)
```

# Why Unit Tests?

- Fix bugs + Make sure they are not reproduced
- Helps with refactoring
- Like a documentation (but it is compiled/interpreted)

#### **UT frameworks**

- Python: pytest, nose, doctest, unittest
- C++: Catch, Google Test, Boost.Test, CppUnit, ...
- Get tools to make things easier (automation, reports, fixtures, ...)

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#### **Moc Objects**

- Commonly used in testing OO code
- Create objects that are difficult include
  - Non-controlled or non-deterministic behaviour (current time, current temperature, ...)
  - State difficult to reproduce (network error, large database, ...)

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#### **Test fixtures**

- Set up (preconditions)
- Assert
- Tear down (postconditions)

#### Hands on - Unit Test 1

- Standalone
- Capitalise
- Factorial
- Accumulator

# Test Driven Development

- Write unit tests that fails
- Write the minimum (sensible)
   code to pass them
- Refactor

full test coverage and less useless code

#### Hands on - Wallet test

#### Best practices

- If you find a bug, turn it into a test case
- When debugging, write tests
- Always leave the code in a better state than you found it in



#### Hands on - Station tests