#### Load - II

big data technology

week 3:

map-reduce and programming assignment

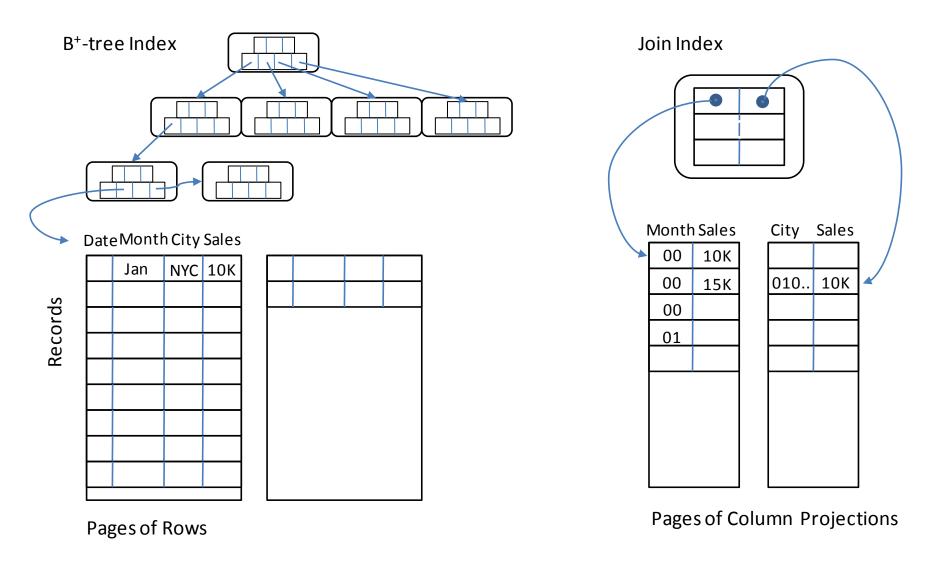
week 4:

distributed file-systems, databases, and trends

## distributed file systems (GFS, HDFS)

Master (GFS) Name Node (HDFS) .../pub/<file> 'Cloud Application' replicas Client -2 XXX offset EOF Chunk Servers (GFS) Data Nodes (HDFS) .../pub/<file>

#### overview of relational databases

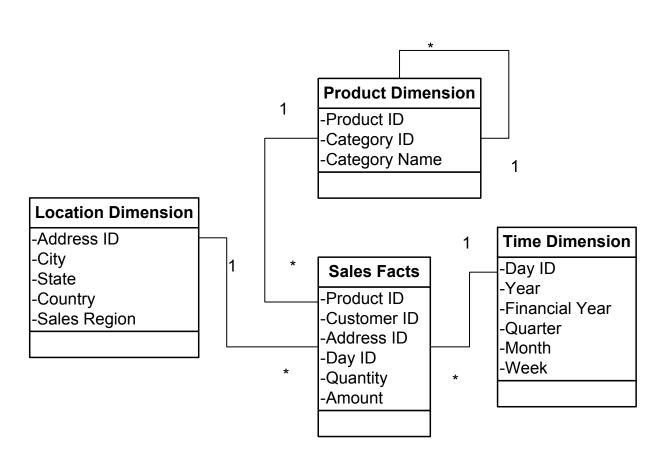


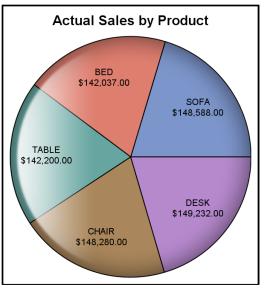
**Row Oriented Database** 

Column Oriented Database

## OLAP ("online analytical processing")

e.g.: select SUM(S.amount), S.pid, P.catname from S where S.did=T.did S.pid = P.pid and T.qrtr = 3 group by catname

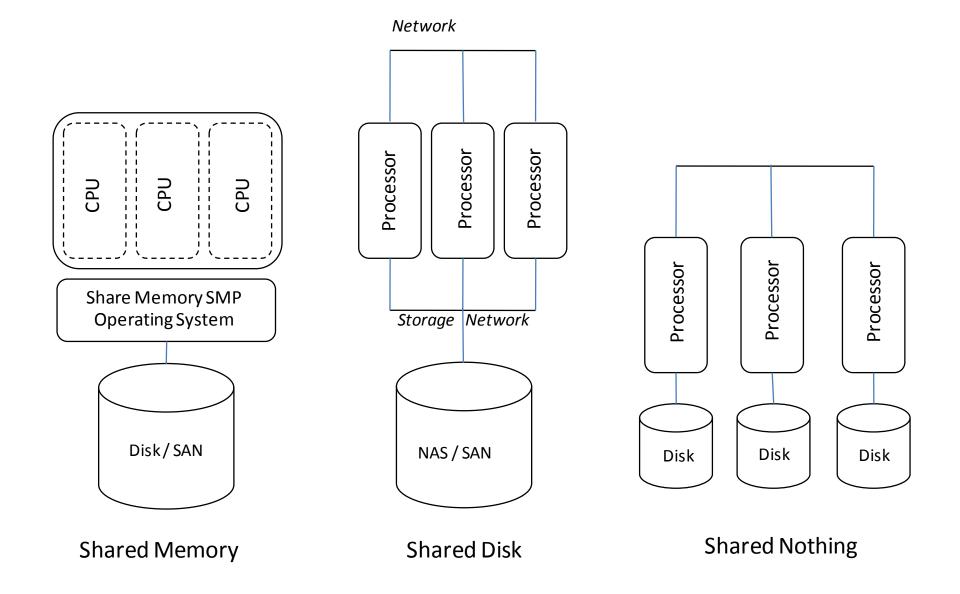




### databases: why?

- transaction processing (ACID properties)
- SQL queries and indexing
- > transaction processing *not* need for analytics
  - though there may be advantages in not having to move data out of a transaction store if avoidable
- queries yes, but if large volumes of data are being touched (e.g. joins, large-scale counting, building classifiers, etc.); indexes become *less* relevant
  - o resilience to hardware failures, which MR provides, is vital.
- $\triangleright$  but OLAP can be viewed as computing a part of the joint distribution  $P(f_1...f_n)$  using intuition to select

## parallel databases



#### database evolution

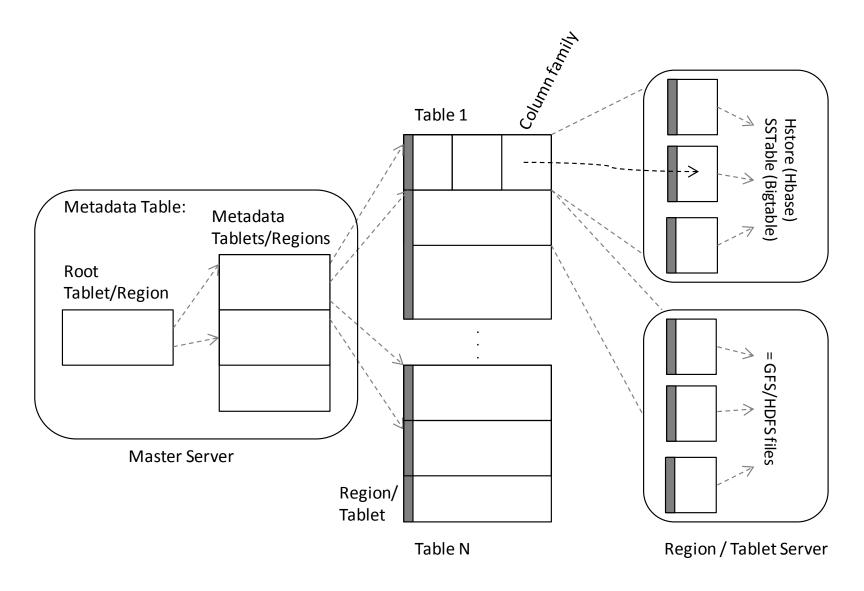
#### noSQL databases

- no ACID transactions
- sharded indexing
- restricted joins
- support columnar storage (if needed)

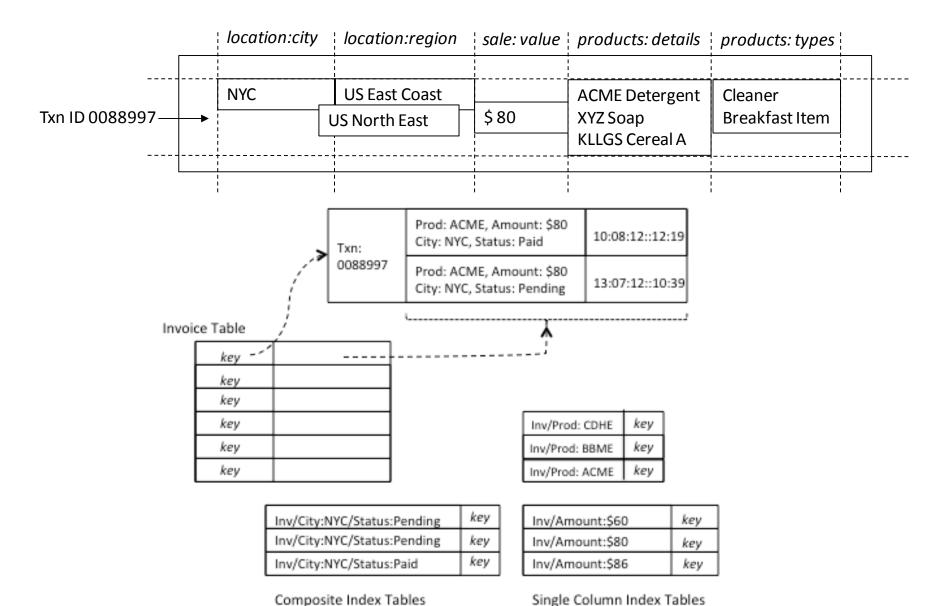
#### in-memory databases

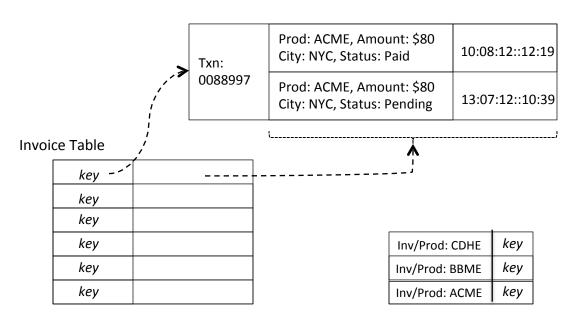
- real-time transactions
- variety of indexes
- complex joins

# big-table (HBase)



## e.g. indexing using big-table





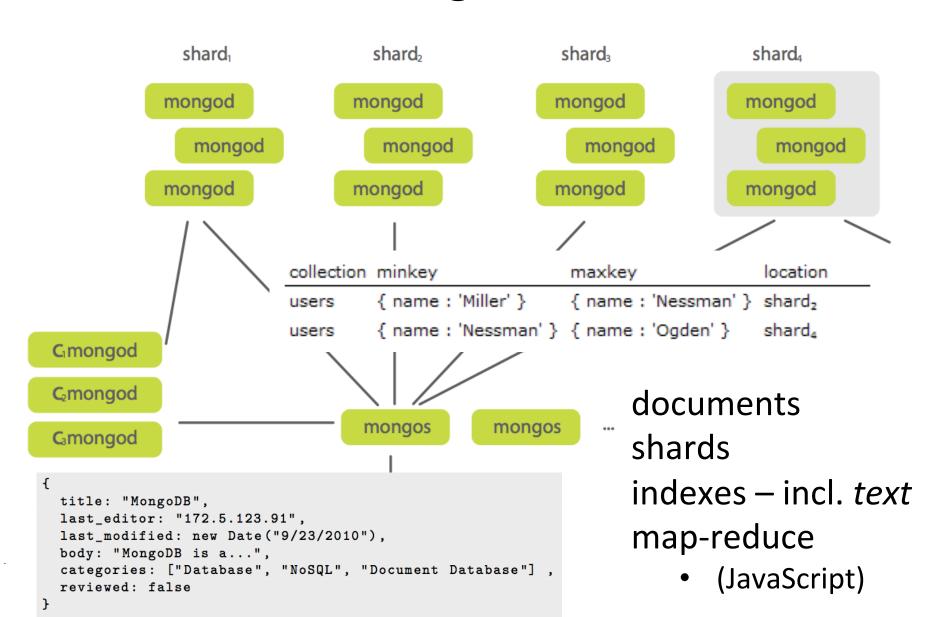
Inv/City:NYC/Status:Pending	key
Inv/City:NYC/Status:Pending	key
Inv/City:NYC/Status:Paid	key

Inv/Amount:\$60	key
Inv/Amount:\$80	key
Inv/Amount:\$86	key

**Composite Index Tables** 

Single Column Index Tables

### mongo DB

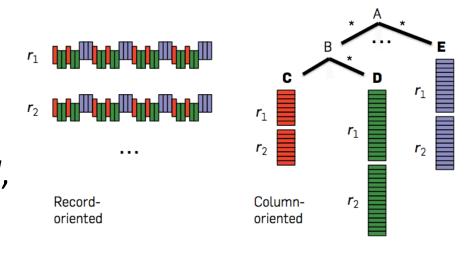


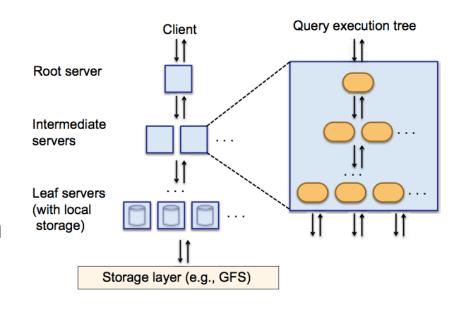
#### Dremel – new 'kid' on the block?

powers Google's "BigQuery"

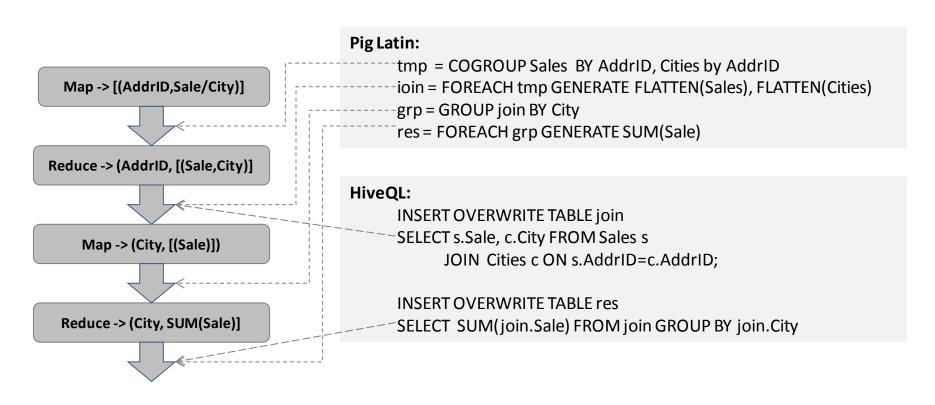
#### two important innovations:

- columnar storage for nested, possibly non-unique fields – leaf servers
- tree of query servers pass intermediate results from root to leaves and back
- orders of magnitude better
   than MR on petabytes of data
   speed and storage





### SQL evolution: SQL-like MR coding



**SQL:** SELECT SUM(Sale), City from Sales, Cities WHERE Sales.AddrID=Cities.AddrID GROUP BY City

### SQL evolution: in-DB statistics, in parallel

```
sql> select * from toclassify;
id | attributes
----+---------
1 | {0,2,1}
2 | {1,2,3}
(2 rows)
```

### map-reduce evolution: iteration

many applications require repeated MR: e.g. page-rank, continuous machine-learning ...

- iterate MR
   but make it more efficient: avoid data copy (HaLoop, Twister)
- generalized data-flow graph of map->reduce tasks tasks are 'blocking' for fault-tolerance (Dryad/LINQ, Hyracks ...)
- direct implementation of recursion in MR how to recover from non-blocking tasks failing? graph model: (Pregel, Giraph) stream model: (S4)

# hidden-agenda again...

is the brain's processing highly parallel – yes

does the brain do map-reduce – probably not does the brain do indexing / databases – no

does the brain classify – appears to do so, yes so how, i.e. what is its *architecture*? we'll return to this question in 'predict'

### summary

- distributed files 2<sup>nd</sup> basic element of big-data
- what databases are good for
  - and why traditional DBs were a happy compromise
- evolution of databases
- evolution of SQL
- evolution of map-reduce

Next week (5)

- > no lecture; only 'office hours' based on forum
- > following week (6): Learn: 'facts' from data