

## MP.0 Mid-Term Report: -

This report below addressing the whole rubric points

## MP.1 Data Buffer Optimization

The ring buffer code is at MidTermProject\_Camera\_Student.cpp (Lines 68:71)

## MP.2 Keypoint Detection

All detectors are implemented in matching2D\_Student.cpp (Starting line 100)

## MP.3 Keypoint Removal

The removal code is at MidTermProject\_Camera\_Student.cpp (Lines 94:106)

## MP.4 Keypoint Descriptors

All descriptors are implemented in matching2D\_Student.cpp (Lines 56:96)

## MP.5 Descriptor Matching

Matching types are implemented in matching2D\_Student.cpp (Lines 7:53)

## MP.6 Descriptor Distance Ratio

Descriptor distance ratio is implemented in matching2D\_Student.cpp (Lines 36:52)

## MP.7 Performance Evaluation 1

The number of keypoints on the preceding vehicle for all 10 images is documented in [https://github.com/afawzy88/SFND\\_2D\\_Feature\\_Tracking/documentation/Camera\\_Midterm\\_Project\\_Statistics.xlsx](https://github.com/afawzy88/SFND_2D_Feature_Tracking/documentation/Camera_Midterm_Project_Statistics.xlsx) (Column C)

## MP.8 Performance Evaluation 2

The number of matched keypoints for all 10 images using all possible combinations of detectors and descriptors is documented in

[https://github.com/afawzy88/SFND\\_2D\\_Feature\\_Tracking/documentation/Camera\\_Midterm\\_Project\\_Statistics.xlsx](https://github.com/afawzy88/SFND_2D_Feature_Tracking/documentation/Camera_Midterm_Project_Statistics.xlsx) (Columns J:P)

## MP.9 Performance Evaluation 3

The time it takes for keypoint detection and descriptor extraction is documented in

[https://github.com/afawzy88/SFND\\_2D\\_Feature\\_Tracking/documentation/Camera\\_Midterm\\_Project\\_Statistics.xlsx](https://github.com/afawzy88/SFND_2D_Feature_Tracking/documentation/Camera_Midterm_Project_Statistics.xlsx) (Columns D and H)

Notes, selection and Justification: -

- Fastest three detectors:
  - FAST (Average 1.499 ms)
  - ORB (Average 5.747 ms)
  - SHITOMASI (Average 12.21 ms)
- Fastest three descriptors:
  - ORB (Average 1.17 ms)
  - BRIEF (Average 1.778 ms)
  - BRISK (Average 4.643 ms)
- Combinations:

○ Combination FAST, ORB :	~ 2.669 ms Total time, ~ 75.3% matching
○ Combination FAST, BRIEF:	~ 3.277 ms Total time, ~ 77% matching
○ Combination FAST, BRISK:	~ 6.092 ms Total time, ~ 59.5% matching
○ Combination ORB, ORB :	~ 6.917 ms Total time, ~ 71.37% matching
○ Combination ORB, BRIEF:	~ 7.525 ms Total time, ~ 50.98% matching
○ Combination ORB, BRISK:	~ 10.39 ms Total time, ~ 70.25% matching
○ Combination SHITOMASI, ORB:	~ 13.38 ms Total time, ~ 86.14% matching
○ Combination SHITOMASI, BRIEF :	~ 13.98 ms Total time, ~ 89.56% matching
○ Combination SHITOMASI, BRISK :	~ 16.85 ms Total time, ~ 72.77% matching
- Top 3 Selection:

I would choose the best three as:

  1. Combination FAST, BRIEF
  2. Combination FAST, ORB
  3. Combination ORB, ORB

Considering that matching matters the same as speed for collision avoidance system