Contents

1	Introduction
2	Using Gams/Scenred2
3	Scenario Reduction
4	Scenario Tree Construction
5	Visualization
6	Command Line Interface
7	A Simplified Interface to Scenred2: \$libinclude runscenred2

1 Introduction

Scenred2 is a fundamental update of the well-known scenario reduction software Scenred. A lot of new features come along with the latest release version. Beside updates and extentions concerning the control of the scenario reduction action an all new device for scenario tree construction has been implemented in Scenred2. Moreover, a lot of visualization functions to plot scenario trees and scenario processes linked to the free Gnuplot plotting software are available with Scenred2 now.

Table: Summary of basic new functions in Scenred2

Description	Section
Additional options for controlling the scenario reduction	3
New device of scenario tree construction	4
Visualization of scenario trees and processes	5
Command line interface and data export	6

2 Using Gams/Scenred2

Successful applying Scenred or Scenred2 requires a special formulation of the stochastic programming model within the Gams program. Probabilistic information must be given by a set of nodes implying a certain ancestor structure including a well-defined root node. Note that the usage of Gams/Scenred2 is basically the same as the usage of Gams/Scenred. Hence, it is recommended for new users to look at the Scenred documentation first. All details about how to organize your Gams program, how to run Scenred from the Gams program by using the gdx interface, and, of course, examples can be found in that documentation.

The Gams/Scenred2 link provides the same gdx interface. But, due to new features some small changes in controlling the options are needed. Scenred2 supports now two types of option files. The first one is the SR-Command-File which must be passed to Scenred2 together with the Scenred2 call. The second one, the SR-Option-File includes more specific options to control the selected scenario reduction or scenario construction methods and can be declared in the SR-Command-File.

SR-Command-File

The command file includes the basic specifications. These are input/output gdx file names, the log file name, all other file names which are needed for diverse visualization and output options. It also includes the name of the SR-Option-File.

Table: Supported options of SR-Command-File

Option	Description	Required
log_file	specify a log file name	yes
input_gdx	specify the gdx input file for Scenred	yes
output_gdx	specify the gdx output file of Scenred	yes
sr_option	specify a SR-Option-File	no
visual_init	specify a name for visualization of input tree	no
visual_red	specify a name for visualization of reduced/constructed tree	no
plot_scen	specify a name for visualization of scenario processes	no
out_scen	specify a file for scenario data output in fan format	no
out_tree	specify a file for scenario data output in tree format	no

Example:

Scenred2 must be called together with a command file, which contains at least all required options. The data exchange via the gdx interface and the Scenred2 call from the Gams program is of the form (be careful with the meanings and right order of gdx symbols):

```
execute_unload 'srin.gdx', ScenRedParms, n, ancestor, prob, random;
execute 'scenred2 scenred.cmd';
execute_load 'srout.gdx', ScenRedReport, ancestor=red_ancestor, prob=red_prob;
```

For example, the command file could be the following (note the compatible gdx file names):

```
* scenred command file 'scenred.cmd'
```

```
log_file sr.log
input_gdx srin.gdx
output_gdx srout.gdx
sr_option scenred.opt
visual_red tree
out_scen raw.dat
```

ScenRedParms

With the symbol list of the parameter ScenRedParms and the SR-Option-File all necessary information regarding the Scenred2 run can be assigned. The Gams parameter ScenRedParms can easily included to the Gams program by the statement:

```
$libinclude scenred2
```

Of course, the include must be stated before calling Scenred2. After that statement all supported parameters can be assigned, but at least all required parameters regarding the input scenarios. By the symbols of the parameter ScenRedParms you make also the decision of what features you exactly want to use with Scenred2. Moreover, some other usefull parameters for the Scenred2 run are included in the symbol list of the parameter ScenRedParms.

Table: Supported Scenred2 parameters in ScenRedParms

Symbol	Description	Required
num_time_steps	path length from root to leaf	yes
num_leaves	leaves/scenarios in the initial tree	yes
num_nodes	nodes in the initial tree	yes
num_random	random variables assigned to a scenario or node	yes
red_num_leaves	desired number of preserved scenarios or leaves	no
red_percentage	desired relative distance (accuracy)	no
reduction_method	desired reduction method	no
construction_method	desired tree construction method	no
num_stages	number stages	no
run_time_limit	time limit in seconds	no
report_level	report level: more messages by higher values	no
scen_red	scenario reduction command	no
tree_con	tree construction command	no
visual_init	visualization initial tree	no
visual_red	visualization reduced (constructed) tree	no
plot_scen	visualization scenario processes	no
out_scen	output of scenario raw data	no
out_tree	output of scenario tree data	no

To enable some options assign a value to the parameter. A parameter value of zero (default) disables an option. Note that when running Scenred2 either scenario reduction or scenario tree construction can be performed. Hence, only scen_red or tree_con should be used at once.

Example:

The following statements describe a possible example setup for proceeding the scenario tree construction with visualization of the scenario tree and output of the scenarios to a raw data file afterwards. Note that for the visualization and the scenario output the name of output files must be specified in the SR-Command-File. Otherwise a warning will inform you about not selected file names.

* general parameters

```
ScenRedParms('num_leaves') = 100;
ScenRedParms('num_nodes') = 200;
ScenRedParms('num_time_steps') = 5;
ScenRedParms('num_random') = 2;
ScenRedParms('report_level') = 2;
ScenRedParms('run_time_limit') = 30;
* execution commands

ScenRedParms('tree_con') = 1;
ScenRedParms('visual_red') = 1;
ScenRedParms('out_scen') = 1;
```

Scenred2 can also be used for plotting tasks only. Disable both the scen_red and tree_con option and use one ore more visualization options only (see also Section 5 for more details regarding visualizations).

SR-Option-File

The SR-Option-File is the more specific option file and will be passed to Scenred2 by the sr_option statement specified in the SR-Command-File. It serves as control unit for available methods provided by Scenred2. The supported options depend on what kind of method is called with Scenred2. A detailed list of all options together with examples are given below for both the scenario reduction and the scenario construction devices (see Sections 3 and 4, respectively). Note that certain parameters can be assigned by using both ScenRedParms and the SR-Option-File. In case of having parameters defined twice a warning by Scenred2 will generated to inform you.

3 Scenario Reduction

The scenario reduction device consists of approved methods for reducing the model size by reducing the number of scenarios in an optimal way. Here it doesn't make any difference whether the input data is structured as scenario tree or not. But note, the classical scenario reduction approach is actually developed for two-stage models. Extensions for the multistage case are planed in the near future. To learn more about the mathematical theory see recent publications, for example [5, 4, 2].

With Scenred2 the most popular and accurate reduction algorithms of forward and backward type are maintained further on. New options make it possible to proceed with the scenario reduction more individual. The most important new parameter is given by the option metric_type which allows to control the reduction process by different type of probability distances. Altogether three distances can be selected (see Table below). All probability distances are associated with a special order specification which can be set by the new option order. Both options replace the old option where_random which is not used any longer.

Table: SR Options – Scenario Reduction

Option	Description
red_num_leaves red_percentage reduction_method metric_type p_norm scaling	desired number of scenarios (integer) relative accuracy (number from 0.0 to 1.0) 1 - Forward, 2 - Backward, 0 - Default 1 - Transport (default), 2 - Fortet-Mourier, 3 - Wasserstein choice of norm (example: 0 - max, 1 - sum, 2 - Euclidian) 0 - scaling off, 1 - scaling on (default)
order	metric order (integer, default is 1)

Example:

For example, a valid SR-Option-File is the following:

```
* scenred option file
reduction_method 1
red_percentage 0.3
metric_type 2
order 2
p_norm 1
scaling 0
```

Lines starting with the star symbol (route symbol can be used too) provide comment lines. The star symbol can also be used to out comment and disable certain options.

4 Scenario Tree Construction

Scenario tree construction is the outstanding all new device of Scenred2. It allows to construct scenario trees as accurate input for multistage stochastic programs (cf. [3]). The input are individual scenarios in form of a fan which must be allocated before calling Scenred2. A lot of options are offered to control the tree construction process. Note that in some cases due to sensibility of certain parameters some tuning is indispensable for producing good results.

Table: SR Options (basic) – Scenario Tree Construction

Option	Description
construction_method	1 - forward, 2 - backward
reduction_method	1 - forward, 2 - backward, used within the iteration
first_branch	time period of first branch (integer)
red_percentage	relative accuracy (level from 0.0 to 1.0)
eps_growth	1 - linear, 2 - exponential
eps_evolution	tree structure parameter (from 0.0 to 1.0)
scaling	0 - scaling off, 1 - scaling on (default)
order	order of metric

The Table above displays the main options to control the tree construction process. They are very simular to the reduction options. The role of the option red_percentage is here to prescribe a total epsilon accuracy (level) for the approximation scheme. But the approximation scheme is based on stagewise approximations which requires a splitting of the total level to the stages. Two strategies are offered by Scenred2 a linear and an exponential mapping of the total level to the intermediate levels. Use option eps_growth to select one of them. Both strategies allow a second tuning parameter eps_evolution which effects the slope of the epsilon splitting.

Even though this kind of control may generate good results for many applications, sometimes a more individual control can be needed. For example, some applications require a localization of branching stages. Moreover, to setup approximation bounds directly to stages can be very useful. To this end the standard options are extended by a new section environment.

Additional options - The section environment

An alternative control for the accurate constructions is provided by using the section environment. The section environment aims to establish a better monitoring of the construction process. There are overall three section types supported by Scenred2 with the same syntax.

Branching control:

This section environment allows to specify branching points, i.e., an explicit selection of stages serving for branching. For example, use

section branching

- 2
- 4
- 6

end

to allow branching only at time period 2, 4, and 6. Note that each stage statement must be placed in one line. But stages can be merged. A shorter formulation of the same contents can be written in closed form

```
section branching 2*6 2
```

This statement reads branching within time periods from period 2 to period 6 with increment 2 steps. Both assignments can be combined and should be used together with the red_percentage option.

Epsilon control:

In the simular way by the epsilon section it is possible to assign epsilon tolerances for the stage approximations explicitly. This environment overcomes difficulties at times coming across with the automatic epsilon control. Note that this environment disables the option red_percentage. For example, use

```
section epsilon

2 0.04

3*4 0.03

5 0.02

6 0.01

end
```

to control the approximation scheme by assigning different epsilon values per stage. Note that the value 0.03 is assigned to time period 3 and 4 in the example.

Node control:

The node control is the most specific control you have over the tree construction. With this environment the number of nodes of the tree which will generated can be assigned for each time stage explicitly. For example, use

The syntax is the same as before. Note that only one section environment can be use at once. In particular, only the first section environment detected in the option file is used. The section environment can be out commented like a standard option too.

Experimental option:

There is one other useful option to speed up computations when building different scenario trees from exactly the same input data. In this case the scenario distances needed to compute the trees could be saved to a external file at the first run and reloaded at later runs. Hence, the distances must be calculated only once. For example, use the option

```
write_distance dist.sr2
```

to save the computed distances to the file 'dist.sr2'. To reload them at next run use the option

```
read_distance dist.sr2
```

The option is classified as experimental since no validation of the input file takes place. Before using this option, please ensure that the distances loaded with the read_distance option are the right ones.

Example:

Finally, look at the following example to see a valid SR-Option-File which can be passed to the scenario tree construction:

```
* tree construction option file

construction_method 2

reduction_method 1

order 1

scaling 0

section epsilon

2*4 0.1

5 0.2

6 0.1

end
```

Example problem 'srpchase.gms'

A small example problem has been included to the GAMS Model Library. The implementation can be found in the Gams program 'srpchase.gms'. It might help you to practice in building scenario trees using Gams/Scenred2. The problem is to solve a simple stochastic purchase problem involving three stages. Sample scenarios which are generated from a fixed distribution using a random value generator serve as input for the tree construction.

5 Visualization

Visualization is another all new feature of Scenred2. In this section an easy way for making plots of scenario processes and tree structures is described. To this end you need the free Gnuplot software or any other plotting software which allows plotting directly from simple data files.

The concept of plotting tasks is the following. For each plot two files are generated, a Gnuplot access file (name.plt) and a raw data file (name.dat). The access file contains basic Gnuplot options and it can be adjusted for individual liking afterwards. The default output is the display. The supported plotting commands are

```
visual_init, visual_red, plot_scen
```

for plotting the initial tree structure, the reduced/constructed tree structure, and the scenario process(es), respectively.

Example:

For example, to visualize the constructed tree use the option

```
visual_red tree
```

within the SR-Command-File to specify the name for the output and activate the ScenRedParms parameter

```
ScenRedParms('visual_red') = 1;
```

in the Gams program. The result are the output files 'tree.plt' and 'tree.dat'. To compute the picture now you simply open the file 'tree.plt' with Gnuplot from the directory, where both output files are located (that should be the working directory). Alternatively, from the command line prompt call

```
>gnuplot tree.plt
```

Gnuplot will automatically generate the picture. Feel free to change any option in the Gnuplot access file for individual requirements. See also the Gnuplot manual for more details. In particular, to compute a well-scaled encapsulated postscript

picture (eps), you simply have to uncomment a few lines in the Gnuplot option file above and to open it with Gnuplot once again.

With the command plot_scen the scenario process(es) can be visualized. Note that Scenred2 generates Gnuplot access and data files according to the number of random values.

6 Command Line Interface

The command line interface allows to run Scenred2 stand alone without using Gams. In this case the input for scenario reduction and scenario tree construction is handled by special input data files. The command file will be extended by the parameters having with the ScenRedParms otherwise.

To execute Scenred2 from the command line prompt together with a specified command file (which is required again), for example, call

```
>scenred2 command.file -nogams
```

To avoid diverse error messages do not forget the '-nogams' option to switch off the Gams interface. The command file can include some of the following options.

```
report_level <integer>
runtime_limit <integer>
read_scen
              <input file>
              <option file>
scen_red
tree_con
              <option file>
visual_init
              <name>
visual_red
              <name>
plot_scen
              <name>
              <file name>
out_scen
              <file name>
out_tree
```

The denotation is not accidental the same as in case of using the Gams interface. The meaning of a certain option is maintained for the command line interface. To compute any scenario reduction or scenario tree construction the same SR-Option-Files are supported. It remains to clarify the data input format which comes across with the new read_scen command.

Data input format

To feed Scenred2 with data the scenario parameters must be passed by the read_scen command. Two types of input file formats are accepted.

a) The tree format:

This file is a formated data file including all information of the input scenarios tree. It must have a header with dimension information and the scenario data separated for each node. The header includes the type declaration, the number of nodes, and the number of random values.

The data part starts with the key word DATA (do not forget). The tree data has to be ordered node by node. For every node the following information is expected separated by white spaces: The unique predecessor node (root node points to itself) followed by the node probability and followed by the assigned number of random data values. All information to one node should be written to one line (only for clearness reasons). Comment lines are allowed.

Match the following conventions:

- Nodes are identified by a sequence of integer numbers.
- The root node is expected to be the node '1'.
- The predecessor of root is '1' too, i.e., the root points to itself.
- All nodes numbers require a canonical order by stages and scenarios (see example).

Example:

```
# input tree example for scenred
```

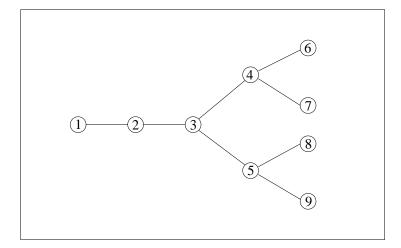
TYPE TREE

NODES 9 RANDOM 4

DATA

*	PRED	PROB	RAND-1	RAND-2	RAND-3	RAND-4
	1	1.0	42.5	9.1	7.5	120.0
	1	1.0	39.8	11.2	8.4	90.0
	2	1.0	37.6	14.0	6.3	110.0
	3	0.5	38.9	12.4	8.1	130.0
	3	0.5	35.7	13.8	7.5	120.0
	4	0.25	40.3	14.9	7.2	120.0
	4	0.25	38.4	15.2	8.9	100.0
	5	0.3	37.6	14.9	9.3	80.0
	5	0.2	36.3	12.8	10.3	90.0
E	ND					

Figure: The scenario structure of the example tree



b) The fan format:

A scenario fan serves as input for the scenario tree construction but it can be used also for the scenario reduction. The scenario fan represents a special form of a scenario tree, where we consider individual scenarios merged to a collective root node (the root node can also be viewed here as some kind of artificial node).

Accordingly, the fan input file is a formated data file including all information of the scenarios in individual form now. It must have a simular header with dimension information and the scenario data separated now for each scenario. The header gets the type declaration FAN instead of TREE and includes the number of scenarios, the number of time periods, and the number of random values. The data part is opened again with the DATA key word.

Every scenario is specified by a dataset including the scenario probability first followed by the different random values in ascending order w.r.t. time periods. All entries must be separated by a white space. Comment lines can be placed by the star and route symbols again. Note that in case of having an undetermined root node the mean of random values will taken for the first time period to appoint a unique root node. The example tree represented as input in scenario fan format is displayed in the next example.

Example:

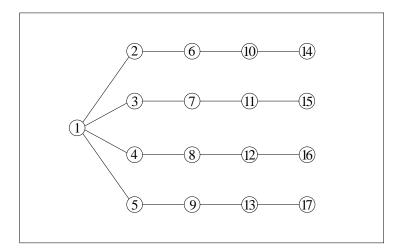
#	input	fan	example	for	scenred
ΤY	PE F	AN			
ΤI	ME	5			
SC	CEN	4			
R.A	NDOM	4			
D <i>A</i>	ATA				
0.	2500				
42	2.5	9.	1	7.5	120.0
39	9.8	11.	2	8.4	90.0
37	7.6	14.	0	6.3	110.0
38	3.9	12.	4	8.1	130.0
40	0.3	14.	9	7.2	120.0
0.	2500				
42	2.5	9.	1	7.5	120.0
	9.8	11.	2	8.4	90.0
	7.6	14.		6.3	110.0
	3.9	12.		8.1	130.0
38	3.4	15.	2	8.9	100.0
Ο.	3000				
42	2.5	9.	1	7.5	120.0
	8.8	11.		8.4	90.0
	7.6	14.		6.3	110.0
	5.7	13.		7.5	120.0
37	7.6	14.	9	9.3	80.0
0.	2000				
42	2.5	9.		7.5	120.0
	8.6	11.		8.4	90.0
	7.6	14.		6.3	110.0
	5.7	13.		7.5	120.0
	3.3	12.	8 1	0.3	90.0
ΕN	ID				

Note that even though all scenarios coincide at the first three time periods, in this example, the scenarios will represented by one node each for every time period by the fan input format. The exception is the first time period, where a unique root node is expected in general and, therefore, only one node is assigned. The following picture shows the structure of the scenario fan which is generated by the example input.

Data Export

Scenred2 allows to export scenario data after computing the scenario reduction or scenario tree construction to external data files. Data export is available for both the Gams and the command line interface. To export data from Scenred2 two

Figure: The structure of the example input in fan format



output options out_tree and out_scen can be use. These options generate data files according to the tree and fan format, respectively. The name of the data files will be specified in the SR-Command-File. When using the Gams interface the options must be connected by activating the corresponding ScenRedParms parameter, additionally.

7 A Simplified Interface to Scenred2: \$libinclude runscenred2

While the previously described interface between GAMS and Scenred2 provides a maximum of flexibility, it also is rather complex and error-prone. The GAMS utility runscenred2 tries to hide most of the mechanics of the GAMS/Scenred2 interface. The call to runscenred2 looks as follows:

\$libinclude runscenred2 myprefix tree_con n tree p rtree rp rv1 rv2

Table: runscenred2 Arguments:

	Argument	Description
1	myprefix	base name for files used with Scenred2
2	tree_con or scen_red	select Scenred2 action: tree construction or scenario reduction
3	n	the set of nodes in the tree
4	tree	the set of ancestor relations describing the tree
5	p	the parameter containing the node probablities
6	rtree	the set of ancestor relations of the reduced tree (output)
7	rp	the parameter containing the node probablities for the reduced tree (output)
8-	rv1, rv2,	parameters containing random values of the nodes

The table above describes the arguments of the runscenred2 call. Arguments 3, 4, 5, 8 and following correspond to the symbols that need to be exported to the Scenred2 data input file (done with the execute_unload call in the complex interface). The output arguments 6 and 7 correspond to the symbols imported from te Scenred2 data output file (done with the execute_load call in the complex interface). The parameters ScenRedParms and ScenRedReport are invisibly communicated with Scenred2.

The second argument instructs Scenred2 either to construct a tree (tree_con) or to reduce a tree (scen_red).

Instead of providing an explicit name for all the different files in the Scenred2 command file, the first argument determines the name of all files using a simple naming scheme. The following name scheme is observed:

Filename	Command option	Description
sr2myprefix.log sr2myprefix_in.gdx sr2myprefix_out.gdx sr2myprefix.opt sr2myprefix_vi.plt sr2myprefix_vr.plt sr2myprefix_plot.plt sr2myprefix_raw.dat	log_file input_gdx output_gdx sr_option visual_init visual_red plot_scen out_scen	log file name gdx input file name gdx output file name option file name file name for visualization of input tree file name for visualization of reduced/constructed tree file name for visualization of scenario process file name for scenario data output in fan format
sr2 <i>myprefix</i> _plot.plt	plot_scen	file name for visualization of scenario process

The first three files (log_file, input_gdx and output_gdx) are always used. The only optional input file sr_option is read by Scenred2 if ScenRedParms('sroption')=1. When you create this file, make sure to use the proper file name. The output files are created by Scenred2 if the corresponding option is set to 1 in ScenRedParms, e.g. ScenRedParms('out_tree')=1.

In addition to a simpler communication of data between GAMS and Scenred2, the newer versions of GAMS/Scenred2 (starting with GAMS distribution 23.1) release the user of setting required fields in the ScenRedParms parameter: num_time_steps, num_leaves, num_nodes, and num_random. GAMS/Scenred2 calculates these numbers from its input data. In case the user still sets these fields, Scenred2 will ensure that the internbally calculated numbers and the user provided numbers match.

References

- I Heitsch, H.: Stabilität und Approximation stochastischer Optimierungsprobleme, dissertation, Logos Verlag Berlin, 2007.
- II Heitsch, H.; Römisch, W.: Scenario tree reduction for multistage stochastic programs, *Computational Management Science* 6 (2009), 117–133.
- III Heitsch, H.; Römisch, W.: Scenario tree modeling for multistage stochastic programs, *Mathematical Programming* 118 (2009), 371–406.
- IV Heitsch, H.; Römisch, W.; Strugarek, C.: Stability of multistage stochastic programs, *SIAM Journal on Optimization* 17 (2006), 511–525.
- V Heitsch, H.; Römisch, W.: A note on scenario reduction for two-stage stochastic programs, *Operations Research Letters* 35 (2007), 731–738.
- VI Heitsch, H.; Römisch, W.: Scenario reduction algorithms in stochastic programming. *Computational Optimization and Applications* 24 (2003), 187–206.