Projeto de Recuperação de Informação - Parte 2

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- Com o uso de 2 (dois) scripts
 - o um script usa o extrator para conseguir os atributos de cada página e salva um JSON no formato "atributo"
 - outro script lê os JSONs e cria arquivos de posting
 - um arquivo será no formato termo: (frequencia, documento)

- Para calcular a frequência de cada palavra:
 - CountVectorize() do sklearn

```
def frequencyDocument(json dict, file index):
    W - []
    for words in ison dict.values():
        if words in ['', '--', '', '.', '-']:
            continue
        w.append(words)
   matrix = []
   try:
       matrix = vectorizer.fit transform(w).toarray()
   except:
        return
   matrix - matrix.sum(axis - 0)
   for word, index in vectorizer.vocabulary .items():
       freqDoc = (int(matrix[index]), int(file_index))
        if not inv_index_frequency.get(word, False):
            inv_index_frequency[word] = set()
        inv_index_frequency[word].add(freqDoc)
```

- Para o arquivo com chave-valor também utilizamos contagem por frequência:
- <termos>: (frequencia, documento)

```
def twoTermsDocument(json_dict, file_index):
    for key, words in json_dict.items():
        if words in ['', '--', '', '.', '-']:
           continue
       words - words.strip().split(' ')
       diff words - set()
       for word in words:
           cont = 0
           if word in ['', '--', '', '.', '-', ',']:
               continue
           for word2 in words:
               if(word == word2):
                   cont +- 1
           if not word in diff words:
               freqDoc - (cont, word)
               diff words.add(fregDoc)
           else:
               continue
        for freq, word in diff_words:
            neuKey - word + '.' + key
            freqDoc = (int(freq), int(file index))
            if not inv index twoTermsDocs.get(newKey, False):
               inv index twoTermsDocs[newKey] = set()
            inv index twoTermsDocs[newKey].add(freqDoc)
```

Frequência:

```
'odyssey': {(1, 321), (1, 330), (1, 1000), (1, 2208)},
'or': {(3, 2083),
(2, 1682),
(1, 1690),
(1, 1357),
(4, 751),
(3, 1419),
```

Chave-valor + Frequencia:

```
'ball.game': [(1, 7),
(1, 8),
(1, 9),
(1, 10),
(1, 11),
(1, 12),
(1, 13),
(1, 14),
(1, 15),
(1, 17),
(1, 20),
(1, 2298)],
'fighterz.game': [(1, 7),
(1, 8),
(1, 9),
(1, 10),
(1, 11),
```

Tamanho dos arquivos (sem compressão):

Size of file Frequency: 195.16 kB Size of file TwoTerms: 244.65 kB

Tamanho dos arquivos (com compressão):

Size of file Frequency: 161.25 kB Size of file TwoTerms: 208.46 kB

- Stemming: Utilizamos stemming para gerar os arquivos de indice invertido onde termos estejam normalizados
 - o Motivo: queries como game X games X gaming

Processamento de Arquivo

- Uma classe QueryProcessor() que recebe uma string como query e gera resultados
- TF-IDF opcional. Usá uma flag para decidir
- Limpeza da query por acentos, sinais, stopwords
- Query por String composta
 - o ex: 'dark souls' é diferente de '"dark souls"'

```
qp.query("windows hard music", useTfIdf=True)

[(1543, 0.1472699057818264),
    (1392, 0.14137910955055333),
    (1540, 0.14137910955055333),
    (2708, 0.14137910955055333),
    (1560, 0.1359414514909167),
    (1842, 0.1359414514909167),
    (536, 0.0968350065414749),
    (1221, 0.09301257207273246),
    (1882, 0.09301257207273246),
    (1882, 0.09301257207273246),
    (1504, 0.09062763432727779),
    (1733, 0.09062763432727779)]
```

```
qp.query("dota")

[(2399, 0.028846153846153848),
(1, 0.0),
(2, 0.0),
(3, 0.0),
(4, 0.0),
(5, 0.0),
(6, 0.0),
(7, 0.0),
(8, 0.0),
(9, 0.0),
(10, 0.0)]
```

```
qp.query("dark souls")

[(774, 0.05128205128205128),
  (637, 0.03896103896103896),
  (771, 0.03571428571428571),
  (2014, 0.03598771929824561),
  (773, 0.034482758620689655),
  (772, 0.03389830508474576),
  (849, 0.0303030303030304),
  (2048, 0.0303030303030304),
  (419, 0.02857142857142857),
  (2193, 0.023255813953488372),
  (1807, 0.02)]
```

Comparação entre o uso do TF-IDF usando correlação de Spearman

$$S(\mathcal{R}_1, \mathcal{R}_2) = 1 - \frac{6 \times \sum_{j=1}^{K} (s_{1,j} - s_{2,j})^2}{K \times (K^2 - 1)}$$

• Código fonte da correlação de spearman

```
def getSumSquareDist(r1, r2):
    result = 0
    docs = list(r1.keys())*list(r2.keys())
    for doc in docs:
        squareDistance = (r1.get(doc, 0)-r2.get(doc, 0))**2
        result += squareDistance
    return result

def spearmanCorrelation(sumSquareDist, k):
    num = 6*sumSquareDist
    den = k*(k**2-1)
    return 1-(num/den)
```

Resultado

```
Query #("dark souls"):
Sum Square Distance = 0.10
0.9999453705575814
Query #(dota):
Sum Square Distance = 0.08
0.9999545669919276
Query #(hard game):
Sum Square Distance = 0.13
0.9999284734695677
Query #(challenge):
Sum Square Distance = 0.28
0.9998423159174965
Query #(dark windows 2gb ram):
Sum Square Distance = 0.47
0.9997352341144584
```

- Query usando os atributos
 - o Classe GeneralQuery() recebe além da String geral da query, valores dos atributos para filtar a busca
- TF-IDF opcional tambem

```
queryTFIDF = GeneralQuery("Creed", ", "windows', ", ", ", useTfIdf=False)
queryTFIDF.processQuery()
[('2506', 0.017361111111111111),
 ('2712', 0.0151515151515151515),
 ('2594', 0.014285714285714285).
  '291', 0.014285714285714285),
  ('2592', 0.014285714285714285),
  '2593', 0.014285714285714285).
 ('1523', 0.0138888888888888888),
  '292', 0.01388888888888888),
  '1522', 0.013605442176870748),
  (2345', 0.011904761904761904),
  (2342), 9.011904761904761904),
  '880', 0.007575757575757576),
  '890', 0.007246376811594203),
  '878', 0.007246376811594203),
  '877', 0.00594444444444444).
 ('926', 0.00694444444444444),
 ('887', 0.006944444444444444),
  ('884', 0.005656565656565657),
  '876', 0.006666666666666667).
  '885', 0.00666666666666667),
  '886', 0.00666666666666667),
 ('883', 0.00666666666666667)]
```

```
query = GeneralOuery("Creed", '', 'windows', '', '', '', useTfIdf=True
query.processQuery()
('888', 0.030318747181659125).
 ('890', 8.029099540782456553),
 ('878', 0.029000540782456553),
 ('877', 0.02779218491652886),
 ('926', 8.02779218491652886),
 ('887', 8.62779218491652886).
 ('884', 8.626688497519868627),
 (*876*, 0.026688497519868027).
  '885', 0.026688497519868027).
  '886', 8.626688497519868627),
  '883', 0.026689497519868027),
 ('2506', 0.006727865696734669),
 ('2712', 0.00587159188078662),
 ('2594', 0.00553607234474167),
 ('291', 0.00553687234474167),
 ('2592', 0.00553607234474167).
 ('2593', 0.00553607234474167).
 ('1523', 0.005382292557387734),
 ('292', B.005382292557387734),
 ('1522', 0.005272449852134924),
 ('2345', 0.004613393620618058)
 (*2342*, 0.004613393628618658))
```

- Resutado
 - Query ("Creed", " windows "): 0. 9999992112358141
 - Query ("Sims", " windows "): 0. 9999998532640239
 - o Query ("Crash", " 2 gb "): 0. 9999996114138657
 - Query ("Dark Souls", "4 gb"): 0. 9999993118481989
 - Query ("Player unknown", "windows"): 0. 9999995890471487

Interface

A interface não foi feita.

FIM!