Context-Tree Weighting and Maximizing: Processing Betas

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Abstract—The context-tree weighting method (Willems, Shtarkov, and Tjalkens [1995]) is a sequential universal source coding method that achieves the Rissanen lower bound [1984] for tree sources. The same authors also proposed context-tree maximizing, a two-pass version of the context-tree weighting method [1993]. Later Willems and Tjalkens [1998] described a method based on ratios (betas) of sequence probabilities that can be used to reduce the storage complexity of the context-tree weighting method. These betas can be applied to express a posteriori model probabilities in a recursive way (Willems, Nowbahkt-Irani, Volf [2001]). In the present paper we present new results related to betas. These results provide a new view on the relation between context-tree weighting and maximizing.

I. Introduction: Context-tree weighting

A. Arithmetic Coding

Denote the binary sequence $x_1x_2 \cdots x_T$ by x_1^T . Given a coding distribution $P_c(x_1^T)$ over all binary sequences of length T, the Elias algorithm (see e.g. Jelinek [1]) generates codewords that satisfy the prefix condition with lengths

$$L(x_1^T) = \lceil \log_2 \frac{1}{P_c(x_1^T)} \rceil + 1 < \log_2 \frac{1}{P_c(x_1^T)} + 2.$$
 (1)

Implementations of this method are called arithmetic coding methods (e.g. Rissanen [5], Pasco [4]). The codeword length that we obtain in this way is at most two binary digits longer than the length that we desire (i.e. the ideal codeword length $-\log_2 P_c(x_1^T)$). We say that the individual *coding redundancy* is smaller than 2. Therefore universal source coding is mainly concerned with finding good coding distributions.

B. Krichevski-Trofimov estimator

The actual probability $\Pr\{X_1^t = x_1^t\}$ of a source sequence x_1^t for t = 1, T is denoted as $P_a(x_1^t)$. For an independent identically distributed (i.i.d.) binary source with an unknown parameter $\theta = P_a(1)$ we should use

$$P_e(a,b) = \frac{(a-\frac{1}{2})(a-\frac{3}{2})\cdot\ldots\cdot\frac{1}{2}(b-\frac{1}{2})(b-\frac{3}{2})\cdot\ldots\cdot\frac{1}{2}}{(a+b)(a+b-1)\cdot\ldots\cdot 1}$$
(2)

as coding probability for a sequence containing a zeroes and b ones. This assignment is called the Krichevsky-Trofimov (KT) estimate [2]. Consider a sequence x_1^T with a zeroes and b ones, then from (1) we may conclude that

$$L(x_1^T) < \log_2 \frac{1}{P_e(a,b)} + 2.$$
 (3)

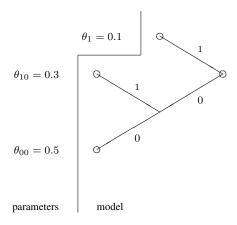


Fig. 1. Model (suffix set) and parameters.

Define the individual redundancy for sequence \boldsymbol{x}_1^T as

$$\rho(x_1^T) \stackrel{\Delta}{=} L(x_1^T) - \log_2 \frac{1}{P_a(x_1^T)},$$
(4)

then this redundancy for a sequence \boldsymbol{x}_1^T with a zeroes and b ones satisfies

$$\rho(x_1^T) < \log_2 \frac{1}{P_e(a,b)} + 2 - \log_2 \frac{1}{(1-\theta)^a \theta^b}$$

$$= \log_2 \frac{(1-\theta)^a \theta^b}{P_e(a,b)} + 2 \le \frac{1}{2} \log_2 T + 3, \quad (5)$$

where we used lemma 1 from [9] to upper bound the $\log_2(P_a/P_e)$ -term. This term, called the *parameter redundancy*, is never larger than $\frac{1}{2}\log_2(a+b)+1$. Hence the individual redundancy is not larger than $\frac{1}{2}\log_2T+3$ for all x_1^T and all $\theta \in [0,1]$. Therefore this estimator is asymptotically optimal (see Rissanen [6]).

C. Tree Sources

Consider figure 1. For a *tree source* the probability $P_a(X_t = 1 | \cdots, x_{t-2}, x_{t-1})$ is determined by starting in the root λ of the tree and moving along the path x_{t-1}, x_{t-2}, \cdots until a leaf of the tree is reached. In this leaf s we find the desired probability (parameter) θ_s . The suffix set or tree \mathcal{S} , containing the paths to all leaves, is called the *model* of the source.

For the source in figure 1 the actual (conditional) probability of the source generating the sequence 01101 given the past

symbols $\cdots 010$ is:

$$P_a(01101|\cdots 010) = (1 - \theta_{10})\theta_{00}\theta_1(1 - \theta_1)\theta_{10}$$
$$= 0.00945. \tag{6}$$

D. Unknown Parameters, Known Model

The source model (tree) S partitions the source sequence in i.i.d. sub-sequences, one for each leaf $s \in S$. If the parameters of the source are unknown we can use the KT-estimator for each of these sub-sequences. E.g. for $S = \{00, 10, 1\}$ we get:

$$P_e(x_1^T | \mathcal{S}) = P_e(a_{00}, b_{00}) \cdot P_e(a_{10}, b_{10}) \cdot P_e(a_1, b_1), \quad (7)$$

where a_s is the number of zeroes in the subsequence of x_1^T corresponding to leaf s, and b_s the number of ones in this subsequence. In general we obtain for the estimated probabilities for tree-model S:

$$P_e(x_1^T|\mathcal{S}) = \prod_{s \in \mathcal{S}} P_e(a_s, b_s). \tag{8}$$

If we use this probability estimate as coding probability, we obtain for the (parameter plus coding) redundancy

$$\rho(x_1^T) < \log_2 \frac{1}{P_e(x_1^T | \mathcal{S})} + 2 - \log_2 \frac{1}{P_a(x_1^T)}$$

$$\leq \left(\frac{|\mathcal{S}|}{2} \log_2 \frac{T}{|\mathcal{S}|} + |\mathcal{S}|\right) + 2, \tag{9}$$

for $T \geq |\mathcal{S}|$. Note that the second inequality follows from the convexity of the $\log_2(\cdot)$. Moreover $\rho(x_1^T) < T+2$ for $T < |\mathcal{S}|$.

E. Weighting

Consider two sources. For the first source we should use coding distribution $P_c^1(x_1^T)$ to obtain a small redundancy, for the second source we should use distribution $P_c^2(x_1^T)$. If we need a single code that is good for both sources then

$$P_w(x_1^T) = \frac{P_c^1(x_1^T) + P_c^2(x_1^T)}{2}$$
 (10)

would be a good coding distribution for this code. It leads to codeword length

$$L_w(x_1^T) < \log_2 \frac{2}{P_c^1(x_1^T) + P_c^2(x_1^T)} + 2$$

$$\leq \log_2 \frac{1}{P_c^i(x_1^T)} + 3, \text{ for } i = 1, 2, \quad (11)$$

and we loose at most one binary digit with this weighting technique!

F. Unknown Model

Suppose that the actual source model \mathcal{S} is unknown, but that its depth is not larger than D. A *context* is a string of binary symbols. Note that to each context s, there corresponds a substring of $x_1 \cdots x_T$ of symbols that are produced by the source following this context s. Let a_s be the number of zeroes in this subsequence and b_s the number of ones. The structure that contains a node for all contexts s having depth not larger than D is called the *context tree* $\mathcal{T}_{\mathcal{D}}$. A good probability

estimate for the subsequence corresponding to a context (node) s at depth D is $P_w^s = P_e(a_s,b_s)$. Now let the depth d of some node s be less than D and assume that we already have good probability estimates for subsequences corresponding to nodes 0s and 1s at depth d+1. Denote these probability estimates by P_w^{0s} and P_w^{1s} respectively. For the subsequence corresponding to s we then have two alternatives. We can use the KT-estimate $P_e(a_s,b_s)$ for the entire subsequence corresponding to s, or we can split up this subsequence in two sub-subsequences and use the product $P_w^{0s}P_w^{1s}$ of the probabilities P_w^{0s} and P_w^{1s} as estimate. If we weight these two alternatives we obtain the weighted probability

$$P_w^s = \begin{cases} \frac{1}{2} P_e(a_s, b_s) + \frac{1}{2} P_w^{0s} P_w^{1s} & \text{if depth}(s) < D, \\ P_e(a_s, b_s) & \text{otherwise.} \end{cases}$$
(12)

The weighted probability P_w^{λ} in the root of the context tree can now be used as coding probability for the entire sequence x_1^T . The method is called the context-tree weighting (CTW) method. Important is that the weighted probability realized by CTW satisfies

$$P_w^{\lambda} = \sum_{\mathcal{S}} 2^{-\Gamma_D(\mathcal{S})} \cdot \prod_{s \in \mathcal{S}} P_e(a_s, b_s),$$

$$\geq 2^{-\Gamma_D(\mathcal{S}_a)} \cdot \prod_{s \in \mathcal{S}_a} P_e(a_s, b_s), \tag{13}$$

where the summation is over all tree models that fit in the context tree $\mathcal{T}_{\mathcal{D}}$, see Lemma 2 in [9]. The cost of model \mathcal{S} is defined as

$$\Gamma_D(\mathcal{S}) \stackrel{\Delta}{=} 2|\mathcal{S}| - 1 - |\{s \in \mathcal{S}, \operatorname{depth}(s) = D\}|,$$
 (14)

and S_a is the actual model.

G. Performance

The individual redundancy $\rho(x_1^T)$ relative to the actual source for sequence x_1^T can be upper bounded by

$$\rho(x_1^T) = L_w(x_1^T) - \log_2 \frac{1}{P_a(x_1^T)} < \Gamma_D(S_a) + \frac{|S_a|}{2} \log_2 \frac{T}{|S_a|} + |S_a| + 2, \quad (15)$$

for $T \geq |\mathcal{S}_a|$. Moreover $\rho(x_1^T) < \Gamma_D(\mathcal{S}_a) + T + 2$ for $T < |\mathcal{S}_a|$. The three terms in bound (15) are the cost of specifying the model i.e. $\Gamma_D(\mathcal{S}_a)$, the cost of specifying the parameters which is $\frac{|\mathcal{S}_a|}{|\mathcal{S}_a|}\log_2\frac{T}{|\mathcal{S}_a|} + |\mathcal{S}_a|$ and the loss of 2 binary digits due to arithmetic coding.

Observe that bound (15) also holds for the redundancy relative to any other source tree model S with depth $\leq D$.

II. RATIOS OF PROBABILITIES: BETAS

To reduce the complexity we can store in a node instead of the estimated and weighted block probability a *probability ratio*. This idea was proposed in [11]. Consider an internal node s in the context tree $\mathcal{T}_{\mathcal{D}}$ and the corresponding *conditional* weighted probability $P_w^s(X_t = 1|x_1^{t-1}, x_{1-D}^0)$. Assuming that

0s (and not 1s) is a suffix of the context x_{1-D}^0, x_1^{t-1} of x_t , we obtain for this probability that

$$P_{w}^{s}(X_{t} = 1|x_{1}^{t-1}, x_{1-D}^{0})$$

$$= \frac{P_{e}^{s}(x_{1}^{t-1}, X_{t} = 1) + P_{w}^{0s}(x_{1}^{t-1}, X_{t} = 1)P_{w}^{1s}(x_{1}^{t-1})}{P_{e}^{s}(x_{1}^{t-1}) + P_{w}^{0s}(x_{1}^{t-1})P_{w}^{1s}(x_{1}^{t-1})}$$

$$= \frac{\beta^{s}(x_{1}^{t-1})P_{e}^{s}(X_{t} = 1|x_{1}^{t-1}) + P_{w}^{0s}(X_{t} = 1|x_{1}^{t-1})}{\beta^{s}(x_{1}^{t-1}) + 1} (16)$$

where

$$\beta^{s}(x_{1}^{t-1}) = \frac{P_{e}^{s}(x_{1}^{t-1})}{P_{w}^{0s}(x_{1}^{t-1})P_{w}^{1s}(x_{1}^{t-1})}.$$
(17)

Here we used in the first equality the main CTW-definition (12) and the fact that $P_w^{1s}(x_1^{t-1},X_t=1)=P_w^{1s}(x_1^{t-1})$ since 1s is not a suffix of the context x_{1-D}^0,x_1^{t-1} . For simplicity we have omitted x_{1-D}^0 in all conditions.

Assuming that in node s the counts $a_s(x_1^{t-1})$ and $b_s(x_1^{t-1})$ are stored, as well as the ratio $\beta^s(x_1^{t-1})$, leads to the following sequence of operations:

- 1) Node 0s delivers the conditional weighted probability $P_w^{0s}(X_t=1|x_1^{t-1})$ to node s.
- 2) A conditional estimated probability is determined as suggested by Krichevsky and Trofimov [2], i.e.:

$$P_e^s(X_t = 1|x_1^{t-1}) = \frac{b_s(x_1^{t-1}) + 1/2}{a_s(x_1^{t-1}) + b_s(x_1^{t-1}) + 1}.$$
 (18)

The block-version of this KT-estimator appears in (2).

- 3) Now the outgoing conditional weighted probability can be computed as described in (16).
- 4) The ratio $\beta^s(\cdot)$ is then updated with symbol x_t . This is done as described below:

$$\beta^{s}(x_{1}^{t-1}, x_{t}) = \beta^{s}(x_{1}^{t-1}) \cdot \frac{P_{e}^{s}(X_{t} = x_{t} | x_{1}^{t-1})}{P_{w}^{0s}(X_{t} = x_{t} | x_{1}^{t-1})}.$$
(19)

5) Finally, depending on the value x_t , either count $a_s(x_1^{t-1})$ or $b_s(x_1^{t-1})$ is incremented.

We see that inside the node s there is a *switch* that controls the mixture between the incoming conditional weighted probability $P_w^{0s}(X_t=1|x_1^{t-1})$ and the (internal) ratio $P_e^s(X_t=1|x_1^{t-1})$. The mixture is determined by the ratio $\beta^s(x_1^{t-1})$. For large $\beta^s(x_1^{t-1})$ the outgoing conditional probability is roughly $P_e^s(X_t=1|x_1^{t-1})$, for small $\beta^s(x_1^{t-1})$ it is approximately equal to $P_w^{0s}(X_t=1|x_1^{t-1})$. If s is a leaf of $\mathcal{T}_{\mathcal{D}}$ the outgoing conditional weighted probability is simply $P_e^s(X_t=1|x_1^{t-1})$, i.e. the internal one.

A storage complexity reduction is obtained since estimated and weighted block probabilities decrease as the sequence length T increases, while the ratio β^s corresponds to two different coding alternatives for the subsequence in the node s and is therefore closer to one. Moreover Eq. (16) shows that in practice the performance does not depend on how large and how small β^s really can become as long as it is large enough and small enough.

III. ON A LINEAR COMBINATION

We can we use equation (16) to express the conditional weighted probability of the root as a linear combination of the estimated probabilities of the nodes along the context path $x_{t-D}x_{t-D+1}\cdots x_{t-1}$. This results in

$$P_w^{\lambda}(x_1^{t-1}) = \sum_{d=0,D} \mu^{s_d}(x_1^{t-1}) P_e^s(X_t = 1 | x_1^{t-1})$$
 (20)

where $s_0 \stackrel{\Delta}{=} \lambda$ and $s_d \stackrel{\Delta}{=} x_{t-d} \cdots x_{t-1}$ for $d = 1, \cdots, D$, and

$$\mu^{s_d}(x_1^{t-1}) = \frac{\beta^{s_d}(x_1^{t-1})}{\beta^{s_d}(x_1^{t-1}) + 1} \prod_{i=0}^{t} \frac{1}{\beta^{s_i}(x_1^{t-1}) + 1}, \quad (21)$$

for $d = 0, 1, \dots, D - 1$ and

$$\mu^{s_D}(x_1^{t-1}) = \prod_{i=0, D-1} \frac{1}{\beta^{s_i}(x_1^{t-1}) + 1}.$$
 (22)

If we observe that $\mu^{s_d}(x_1^{t-1}) \geq 0$ for $d = 0, 1, \dots, D$ and

$$\sum_{d=0,D} \mu^{s_d}(x_1^{t-1}) = 1, \tag{23}$$

we may conclude that (20) is actually a convex combination.

IV. COMPUTING A POSTERIORI MODEL PROBABILITIES

Consider a sub-tree model \mathcal{S}_s (a proper and complete set of strings all having a common suffix s), rooted in node s of $\mathcal{T}_{\mathcal{D}}$ and fitting in the context tree $\mathcal{T}_{\mathcal{D}}$. Then we define the "conditional" probability of the sub-tree \mathcal{S}_s given x_1^T as

$$Q_w^s(\mathcal{S}_s) \stackrel{\Delta}{=} \frac{2^{-\Gamma_D(\mathcal{S}_s)} \prod_{s \in \mathcal{S}_s} P_e(a_s, b_s)}{P_w^s}, \tag{24}$$

where the cost of sub-model S_s is defined as

$$\Gamma_D(\mathcal{S}_s) \stackrel{\Delta}{=} 2|\mathcal{S}_s| - 1 - |\{s \in \mathcal{S}_s, \operatorname{depth}(s) = D\}|.$$
 (25)

It makes sense to call this probability a conditional probability since the denominator in (24) can be expressed as

$$P_w^s = \sum_{\mathcal{S}_s} 2^{-\Gamma_D(\mathcal{S}_s)} \prod_{s \in \mathcal{S}_s} P_e(a_s, b_s), \tag{26}$$

and

$$\sum_{\mathcal{S}_s} 2^{-\Gamma_D(\mathcal{S}_s)} = 1,\tag{27}$$

where the summations are over all sub-models rooted in s having no leaves at depth deeper than D. This is Lemma 2 in [9].

Now if $|S_s| > 1$, note that the node s can not be at level D then, we can split up the sub-model S_s into a sub-model S_{0s} and a sub-model S_{1s} and we obtain for the conditional probability

$$Q_{w}^{s}(S_{s}) = \frac{2^{-\Gamma_{D}(S_{0s})} \prod_{s \in S_{0s}} P_{e}(a_{s}, b_{s})}{P_{w}^{0s}} \cdot \frac{2^{-\Gamma_{D}(S_{1s})} \prod_{s \in S_{1s}} P_{e}(a_{s}, b_{s})}{P_{w}^{1s}} \cdot \frac{P_{w}^{0s} P_{w}^{1s}}{P_{e}(a_{s}, b_{s}) + P_{w}^{0s} P_{w}^{1s}} = Q_{w}^{0s}(S_{0s})Q_{w}^{1s}(S_{1s})\frac{1}{\beta_{s} + 1}.$$
(28)

When the sub-model S_s contains only one leaf-node s, not at depth D, then

$$Q_w^s(S_s) = \frac{P_e(a_s, b_s)}{P_e(a_s, b_s) + P_{w}^{0s} P_w^{1s}} = \frac{\beta_s}{\beta_s + 1}.$$
 (29)

If sub-model S_s consists only of a single leaf-node s at level D then

$$Q_w^s(\mathcal{S}_s) = 1. (30)$$

Summarizing the three considered cases we can write

$$Q_w^s(\mathcal{S}_s) = \begin{cases} Q_w^{0s}(\mathcal{S}_{0s})Q_w^{1s}(\mathcal{S}_{1s})\frac{1}{\beta_s+1} & \text{if } |\mathcal{S}_s| > 1, \\ \frac{\beta_s}{\beta_s+1} & \text{if depth}(s) < D & \text{for } |\mathcal{S}_s| = 1, \\ 1 & \text{if depth}(s) = D & \text{for } |\mathcal{S}_s| = 1. \end{cases}$$

If we take

$$P(\mathcal{S}) \stackrel{\Delta}{=} 2^{-\Gamma_D(\mathcal{S})} \tag{32}$$

as the *a priori probability* of model S, then we can write for the *a posteriori probability* of model S after having observed x_1^T that

$$P_w(\mathcal{S}|x_1^T) = \frac{2^{-\Gamma_D(\mathcal{S})} \prod_{s \in \mathcal{S}} P_e(a_s, b_s)}{P_w^{\lambda}} = Q_w^{\lambda}(\mathcal{S}), \quad (33)$$

where the last equality follows from (24). Recursive expression (31) can now be used to determine the a posteriori probability $Q_w^{\lambda}(\mathcal{S})$ of a model \mathcal{S} from the β 's in the context tree. We just have to form a product which consists of a factor $1/(\beta_{s'}+1)$ for each internal node s' of the model \mathcal{S} and a factor $\beta_{s''}/(\beta_{s''}+1)$ for each leaf s'' of the model \mathcal{S} not at level D.

V. INTRODUCTION: CONTEXT-TREE MAXIMIZING

A. Two-pass methods

CTW is a one-pass method. The source sequence x_1^T is processed in a sequential way, i.e. the first source symbol x_1 is observed, some first code symbols may be produced, the second symbol x_2 is observed, more code symbols may be produced, etc. In a two-pass system the entire source sequence x_1^T is observed first. Only after that a codeword is constructed. Consider the following two-pass method:

- 1) After observing x_1^T determine the "best model" \hat{S} matching to x_1^T .
- 2) Encode this model \hat{S} .
- 3) Encode the sequence x_1^T given this model \hat{S} .

Some questions that arise now are: (a) What is the best model \hat{S} ? How can it be determined efficiently? (b) How do we encode the best model \hat{S} and sequence x_1^T given model \hat{S} ?

B. The context-tree maximizing algorithm

When the source produces sequence x_1^T and model S is chosen as the best model, the resulting coding probability for the two-pass case, is

$$2^{-\Gamma_D(S)} \cdot \prod_{s \in S} P_e(a_s, b_s). \tag{34}$$

 $^{1}\mbox{It satisfies }\sum_{x_{1}^{T}}P_{m}^{\lambda}(x_{1}^{T})<1$ however.

Here the first factor is the number of bits needed to specify the model S in a recursive way (i.e. the natural code mentioned in [9]) and the second factor is the coding probability of the sequence x_1^T given the model S, see (8). The context-tree maximizing (CTM) method, first mentioned in [8] but also proposed by Nohre in his Ph.D. thesis [3]), finds the model maximizing (34) recursively, using a context tree, by taking

$$P_{m}^{s} = \begin{cases} \max[\frac{1}{2}P_{e}(a_{s},b_{s}), \frac{1}{2}P_{m}^{0s}P_{m}^{1s}] & \text{if depth}(s) < D, \\ P_{e}(a_{s},b_{s}) & \text{otherwise.} \end{cases}$$
(35)

We assumed that the entire sequence x_1^T was processed into the context tree. We finally will find the best model $\mathcal S$ by tracking the maximization procedure, starting in the $root\ \lambda$ of the context tree. If in a node s in the context tree $P_e(a_s,b_s)\geq P_m^{0s}P_m^{1s}$ then s is a leaf of the best tree $\hat{\mathcal S}$ and we do not have to investigate the sub-tree rooted in s any further. Otherwise s is an internal node of the best model and we have to check the nodes 0s and 1s. Note that

$$P_m^{\lambda} = \max_{\mathcal{S}} 2^{-\Gamma_D(\mathcal{S})} \prod_{s \in \mathcal{S}} P_e(a_s, b_s), \tag{36}$$

and denote that model maximizing this expression by \hat{S} .

C. Performance

The coding probability for context-tree maximizing satisfies

$$P_m^{\lambda} = 2^{-\Gamma_D(\hat{\mathcal{S}})} \prod_{s \in \hat{\mathcal{S}}} P_e(a_s, b_s) \ge 2^{-\Gamma_D(\mathcal{S}_a)} \prod_{s \in \mathcal{S}_a} P_e(a_s, b_s),$$
(37)

just like P_w^{λ} , see (13), and therefore maximizing, just like weighting, leads to the redundancy bound (15). Observe that this bound holds for any model, not only for S_a .

VI. FINDING THE MAXIMUM A POSTERIORI MODEL

Observe first that the context-tree maximizing method yields the maximum a posteriori (MAP) tree model given the observed sequence x_1^T . This observation can be found in [7]. In [7] also the method for computing a posteriori model probabilities, that was described in section IV, was proposed. It is a bit strange that on one hand a posteriori model probabilities can be computed from the β 's in a context tree while on the other hand to determine the MAP tree-model we need the context-tree maximizing method. Therefore we want to find a method that determines the MAP-model based on the β 's in the weighted context-tree. First we determine the probability of the MAP sub-model corresponding to a node s at depth s0. For such a node we can write

$$\max_{S_{s}} Q_{w}^{s}(S_{s}) = \max \left[\frac{1}{\beta_{s} + 1} \max_{S_{0s}} Q_{w}^{0s}(S_{0s}) \max_{S_{1s}} Q_{w}^{1s}(S_{1s}), \frac{\beta_{s}}{\beta_{s} + 1} \right].$$
(38)

Here the last term corresponds to the sub-model which has only a single leaf-node at s. The first term correspond to all larger sub-models.

For a node at depth ${\cal D}$ only the one-leaf sub-model plays a role and

$$\max_{\mathcal{S}_s} Q_w^s(\mathcal{S}_s) = 1. \tag{39}$$

If we now define for all nodes $s \in \mathcal{T}_{\mathcal{D}}$ the MAP sub-model probability

$$Q_{mw}^s \stackrel{\Delta}{=} \max_{\mathcal{S}} Q_w^s(\mathcal{S}_s), \tag{40}$$

then the following recursive equation holds:

$$Q_{mw}^s = \left\{ \begin{array}{ll} \max[Q_{mw}^{0s}Q_{mw}^{1s}\frac{1}{\beta_s+1},\frac{\beta_s}{\beta_s+1}] & \text{if depth}(s) < D, \\ 1 & \text{if depth}(s) = D. \end{array} \right. \tag{4}$$

Now in the root λ of the context tree we find the maximum a posteriori model probability Q_{mw}^{λ} . Tracking the procedure starting in the root of the context tree yields the MAP-model.

VII. DIFFERENCE BETWEEN CTW AND CTM Let $\hat{\mathcal{S}}$ be the MAP model, then

$$1 \ge \frac{2^{-\Gamma_D(\hat{\mathcal{S}})} \prod_{s \in \hat{\mathcal{S}}} P_e(a_s, b_s)}{P_w^{\lambda}} = Q_w^{\lambda}(\hat{\mathcal{S}}) = Q_{mw}^{\lambda}. \tag{42}$$

For the difference in codeword lengths for CTW and CTM we first can write

$$L_{w}(x_{1}^{T}) - L_{m}(x_{1}^{T})$$

$$= \lceil \log_{2} \frac{1}{P_{w}^{\lambda}(x_{1}^{T})} \rceil + 1 - \lceil \log_{2} \frac{1}{P_{m}^{\lambda}(x_{1}^{T})} \rceil - 1$$

$$\leq 0. \tag{43}$$

However we can also show that

$$L_{w}(x_{1}^{T}) - L_{m}(x_{1}^{T})$$

$$< \log_{2} \frac{1}{P_{w}^{\lambda}(x_{1}^{T})} + 2 - \log_{2} \frac{1}{P_{m}^{\lambda}(x_{1}^{T})} - 1$$

$$= \log_{2} \frac{2^{-\Gamma_{D}(\hat{S})} \prod_{s \in \hat{S}} P_{e}(a_{s}, b_{s})}{P_{w}^{\lambda}} + 1$$

$$= \log_{2} Q_{mw}^{\lambda} + 1, \tag{44}$$

and similarly

$$L_w(x_1^T) - L_m(x_1^T) > \log_2 Q_{mw}^{\lambda} - 1.$$
 (45)

Note that only for $Q_{mw}^{\lambda} \approx 1$ we obtain that $L_m(x_1^T) \leq L_w(x_1^T) + 1$ and CTM yields roughly the same performance as CTW. In [10] it was shown that for tree sources that fit in the context tree $\mathcal{T}_{\mathcal{D}}$ MAP proability $Q_{mw}^{\lambda} \to 1$ for asymptotically large sequence length T. When Q_{mw}^{λ} is not close to one (no convergence) $L_m(x_1^T)$ is significantly larger than $L_w(x_1^T)$.

VIII. A POSTERIORI NODE PROBABILITIES

We can define the a posteriori node probability of a node $s \in \mathcal{T}_{\mathcal{D}}$ as

$$Q_w(s) \stackrel{\Delta}{=} \sum_{S: s \in S} Q_w^{\lambda}(S), \tag{46}$$

where the summation is over all models S that contain leaf s. It now can be shown that for all $s \in T_D$

$$\mu^s = Q_w(s), \tag{47}$$

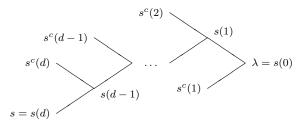


Fig. 2. A leaf at depth d and the path leading to this leaf.

where μ_s is as in (21) and (22).

For a proof of this statement we refer to figure 2. Let node s have depth d and assume that $s=u_d,u_{d-1},\cdots,u_1,$ a binary string. Then define $s(i) \stackrel{\triangle}{=} u_i,u_{i-1},\cdots,u_1$ and $s^c(i) \stackrel{\triangle}{=} 1-u_i,u_{i-1},\cdots,u_1$ for $i=1,\cdots,d$ and $s(0) \stackrel{\triangle}{=} \lambda$. The crucial part of the proof is (31). Note that the nodes $s(i), i=0,1,\cdots,d-1$ are inner nodes of all models that have a leaf s. These nodes give rise to the factors in (21) and (22). Moreover we use that

$$\sum_{\mathcal{S}_{s^c(i)}} Q_w^{s^c(i)}(\mathcal{S}_{s^c(i)}) = 1.$$
 (48)

for all $i = 1, 2, \dots, d$.

IX. CONCLUDING REMARKS

We have presented here several new results related to β 's. The results are all based on uniform weighting, i.e. using coefficients $\frac{1}{2}, \frac{1}{2}$ if we weight two alternatives. Our results carry over to the case where arbitrary coefficients are used. Note that a uniform distribution over all tree-models can be achieved by a special kind of non-uniform weighting (see [9]).

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