# Mixable losses and Tracking the best Expert

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#### Outline Review

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  - c<sup>t</sup> is revealed.
- ► Goal: minimize regret:

$$-\sum_{t=1}^{T} \log p_{\mathcal{A}}^{t}(c^{t}) + \min_{i=1,\dots,N} \left( -\sum_{t=1}^{T} \log p_{i}^{t}(c^{t}) \right)$$

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Prediction of algorithm A

$$\mathbf{p}_{A}^{t} = \frac{\sum_{i=1}^{N} w_{i}^{t} \mathbf{p}_{i}^{t}}{\sum_{i=1}^{N} w_{i}^{t}}$$

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#### **EQUALITY** not bound!

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The general prediction game

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- 3. Nature chooses an outcome  $\omega^t \in \Omega$
- 4. Each expert incurs loss  $\ell_i^t = \lambda(\omega^t, \gamma_i^t)$ The learner incurs loss  $\ell_A^t = \lambda(\omega^t, \gamma^t)$

The general prediction game

#### Achievable loss bounds

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$$(a,c) \in [0,\infty), \ L_A \leq aL_{\min} + c \ln N$$

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▶ We say that the pair (a, c) is achievable.

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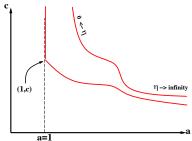
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- No triangle inequality  $\exists p_1, p_2, p_3 \ \lambda(p_1, p_3) > \lambda(p_1, p_2) + \lambda(p_2, p_3)$

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- Corresponds to regression.

$$\lambda_{\mathsf{hel}}(\omega,\gamma) = \frac{1}{2} \bigg( \big( \sqrt{\omega} + \sqrt{\gamma} \big)^2 + \Big( \sqrt{1-\omega} + \sqrt{1-\gamma} \Big)^2 \bigg)$$

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- Defines a metric.
- ▶  $\lambda_{\text{hel}}(p,q) \approx \lambda_{\text{ent}}(p,q)$  when  $p \approx q$  and  $p, q \in (0,1)$

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- ▶ If  $P[\omega^t = 1] = q$ ,  $P[\omega^t = 0] = 1 q$ , then the optimal prediction is

$$\gamma^t = \begin{cases} 1 & \text{if } q > 1/2, \\ 0 & \text{otherwise} \end{cases}$$

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- Which losses behave like entropy loss and which behave like hedge loss?

Some useful loss functions

# Some technical requirements

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- ► There is no universally optimal prediction  $\neg \exists \gamma \in \Gamma, \forall \omega \in \Omega, \lambda(\omega, \gamma) = 0$

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Choose  $\gamma_t$  so that, for all  $\omega^t \in \Omega$ :

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ightharpoonup If choice of  $\gamma^t$  always exists, then the total loss satisfies:

$$\sum_{t} \lambda(\omega^{t}, \gamma^{t}) \leq -c \ln \sum_{i} W_{i}^{T+1} \leq aL_{\min} + c \ln N$$

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ightharpoonup If choice of  $\gamma^t$  always exists, then the total loss satisfies:

$$\sum_{t} \lambda(\omega^{t}, \gamma^{t}) \leq -c \ln \sum_{i} W_{i}^{T+1} \leq aL_{\min} + c \ln N$$

Vovk's result: yes! a good choice for γ<sub>t</sub> always exists!

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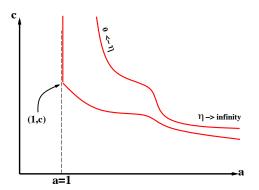
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# The convexity condition

• requirement for loss to be  $(1, 1/\eta)$  mixable

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► Equivalently - the image of the set Γ under the mapping  $F(\gamma) = \langle e^{-\eta \lambda(\omega, \gamma)} \rangle_{\omega \in \Omega}$  is concave.

# convexity condition: Pictorially

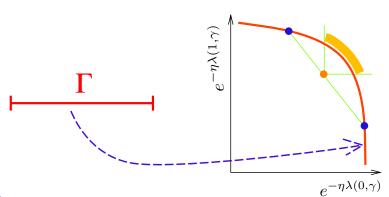
**Example:** Suppose  $\Omega = \{0, 1\}, \Gamma = [0, 1]$ . then

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We are back to the online Bayes algorithm.

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Square loss

Square loss using simple averaging

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- Which yields the bound

$$L_A \leq L_{\min} + 2 \ln N$$

# Summary of bounds for mixable losses

#### TRACKING THE BEST EXPERT

| Loss                    | c values: $(\eta = 1/c)$              |  |
|-------------------------|---------------------------------------|--|
| Functions:              | $\mathbf{pred}_{\mathrm{wmean}}(v,x)$ | $\operatorname{pred}_{\operatorname{Vovk}}(v,x)$ |
| $L_{\text{Sq}}(p,q)$    | 2                                     | 1/2  |
| $L_{\mathbf{ent}}(p,q)$ | 1                                     | 1  |
| $L_{\text{hel}}(p,q)$   | 1                                     | $1/\sqrt{2}$                                     |

Figure 2. (c, 1/c)-realizability: c values for loss and prediction function pairing

# Switching experts setup

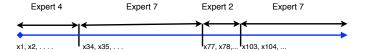
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► Then using the partition-expert algorithm for the switching-experts case we get a bound on the regret  $\frac{1}{n}((k+1)\log n + k\log \frac{1}{k} + k)$ 

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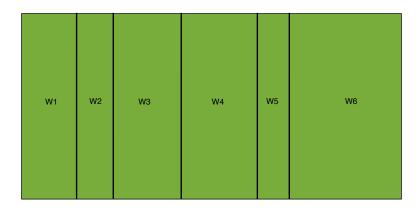
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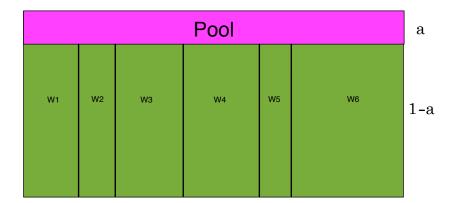
- Share update: redistribute the weights
- ► Fixed-share:

$$pool = \alpha \sum_{i=1}^{n} w_{t,i}^{m}$$

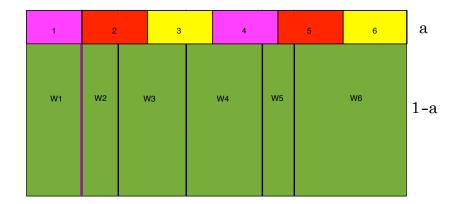
$$w_{t+1,i}^{s} = (1-\alpha)w_{t,i}^{m} + \frac{1}{n-1}(pool - \alpha w_{t,i}^{m})$$

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► The harder question is how to lower bound  $\sum_{i=1}^{n} w_{i+1,i}^{s}$ 

# Lower bounding the final total weight



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Fix some switching experts sequence:



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  - $\rightarrow \frac{\alpha}{n-1}$  on iterations where a switch occurs.

### Bound for arbitrary $\alpha$

 Combining we lower bound the final weight of the last expert in the sequence

$$w_{l+1,e_k}^s \ge \frac{1}{n} e^{-\eta L_*} (1-\alpha)^{l-k-1} \left(\frac{\alpha}{n-1}\right)^k$$

Where  $L_*$  is the cumulative loss of the switching sequence of experts.

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 Combining the upper and lower bounds we get that for any sequence

$$L_{A} \leq L_{*} + \frac{1}{\eta} \left( \ln n + (l - k - 1) \ln \frac{1}{1 - \alpha} + k \left( \ln \frac{1}{\alpha} + \ln(n - 1) \right) \right)$$

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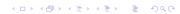
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- Not so for square loss!



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- In the fixed-share algorithm, the weight of a suboptimal expert never decreases below  $\alpha/n$ .
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- ▶ The regret depends on the length of the sequence.

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- Requires that the loss be bounded.
- Works for square loss, but not for log loss!

## Variable-share

$$pool = \sum_{i=1}^{n} \left(1 - (1 - \alpha)^{\ell_{t,i}}\right) w_{t,i}^{m}$$

$$w_{t+1,i}^{s} = (1 - \alpha)^{\ell_{t,i}} w_{t,i}^{m} + \frac{1}{n-1} \left(pool - \left(1 - (1 - \alpha)^{\ell_{t,i}}\right) w_{t,i}^{m}\right)$$

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If  $\ell_{t,i}=0$ , then expert i does not contribute to the pool. Expert can get fraction of the total weight arbitrarily close to 1. Shares the weight quickly if  $\ell_{t,i}>0$ 

# Bound for variable share

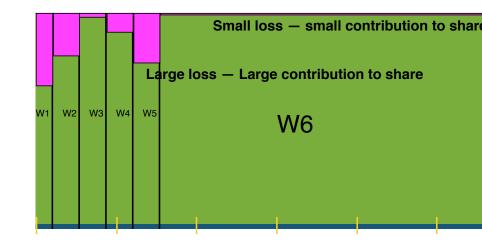
$$\frac{1}{\eta}\ln n + \left(1 + \frac{1}{(1-\alpha)\eta}\right)L_* + k\left(1 + \frac{1}{\eta}\left(\ln n - 1 + \ln\frac{1}{\alpha} + \ln\frac{1}{1-\alpha}\right)\right)$$

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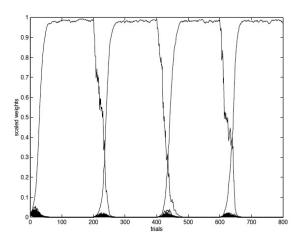
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 $ightharpoonup \alpha$  should be tuned so that it is (close to)  $\frac{k}{2k+l}$ 

# Variable share figure



# An experiment using variable share



#### **Next Class**

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- In the context of speech recognition the speaker repeatedly uses a small number of phonemes.
- If we know the subset, we can pay In n' per switch rather than In n
- Can track switches much more closely.
- ► Easy to describe an inefficient algorithm (consider all  $\binom{n}{n'}$  subsets.)

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- In the context of speech recognition the speaker repeatedly uses a small number of phonemes.
- If we know the subset, we can pay In n' per switch rather than In n
- Can track switches much more closely.
- Easy to describe an inefficient algorithm (consider all  $\binom{n}{n'}$  subsets.)
- Next class how to do as well with just one weight per expert.