

Implementation of Several Influence Maximization Algorithm

Group 1

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2016/11/30

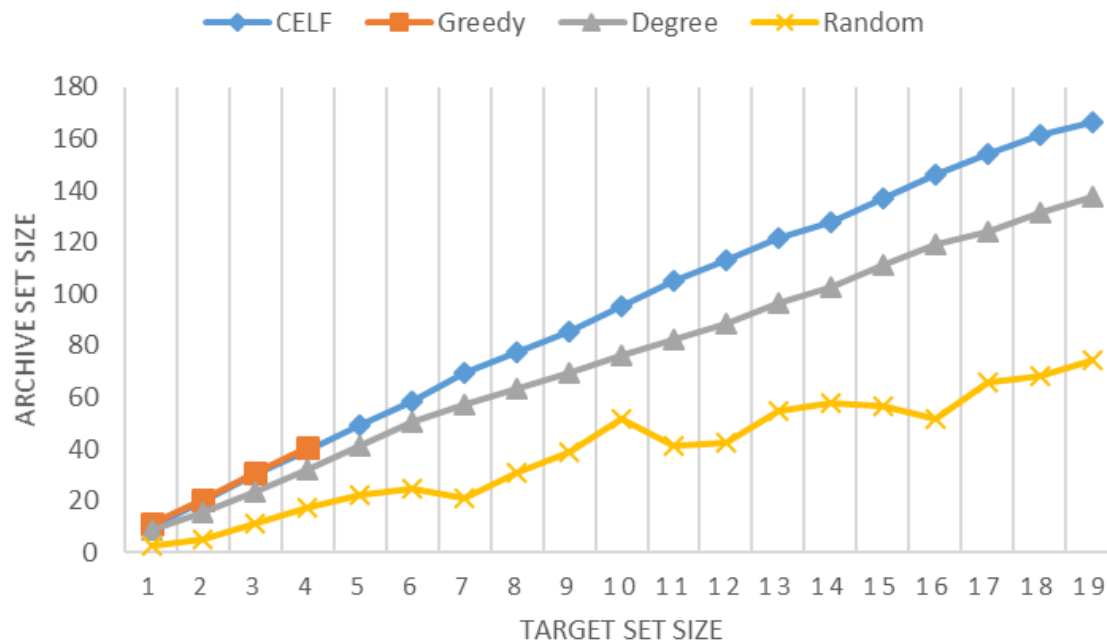
Outline

- Algorithm
 - CELF
 - Greedy
 - Degree
 - Random
- Dataset
 - Amazon
 - DBLP

Implementation

- Implemented by **raw** python (without any packages about network analysis).
- Since there is no weight provided in dataset, weight is generated randomly by **random.rand()** * **0.5**.
- Use **independent cascade model** to calculate influence. For graph g and a given set of nodes A , we run $IC(g, A)$ **100** times and take the average.

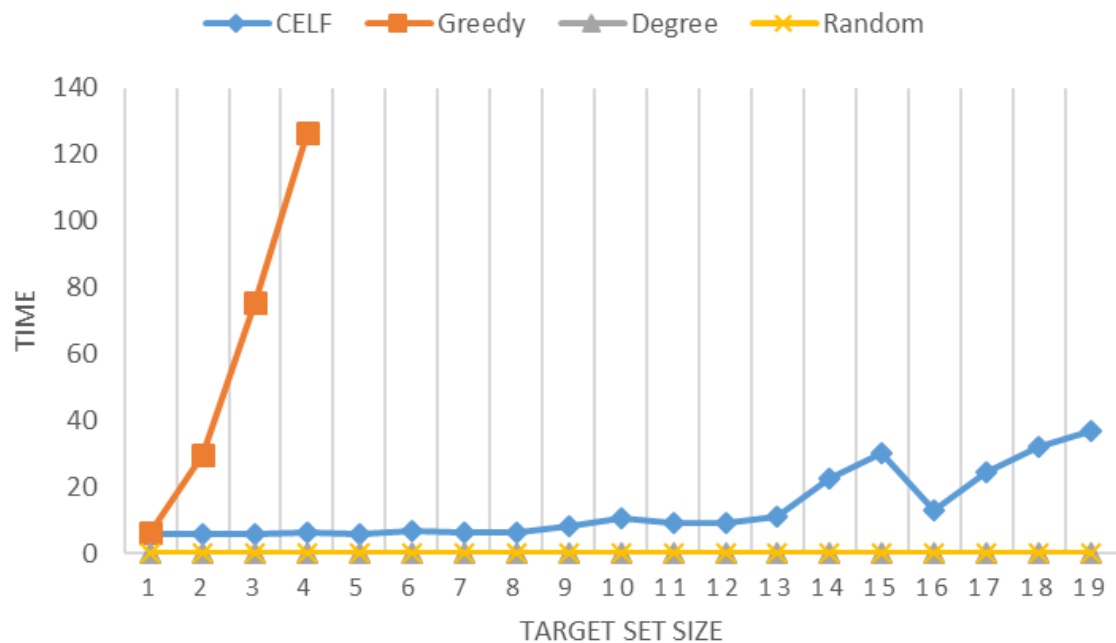
Influence on Amazon dataset



Analysis:

- CELF acts almost identical to greedy algorithm, better than degree algorithm. Random algorithm acts worse.
- Since greedy algorithm is too time-consuming, we only calculate target set size $k=1,2,3,4$ in this experiment.

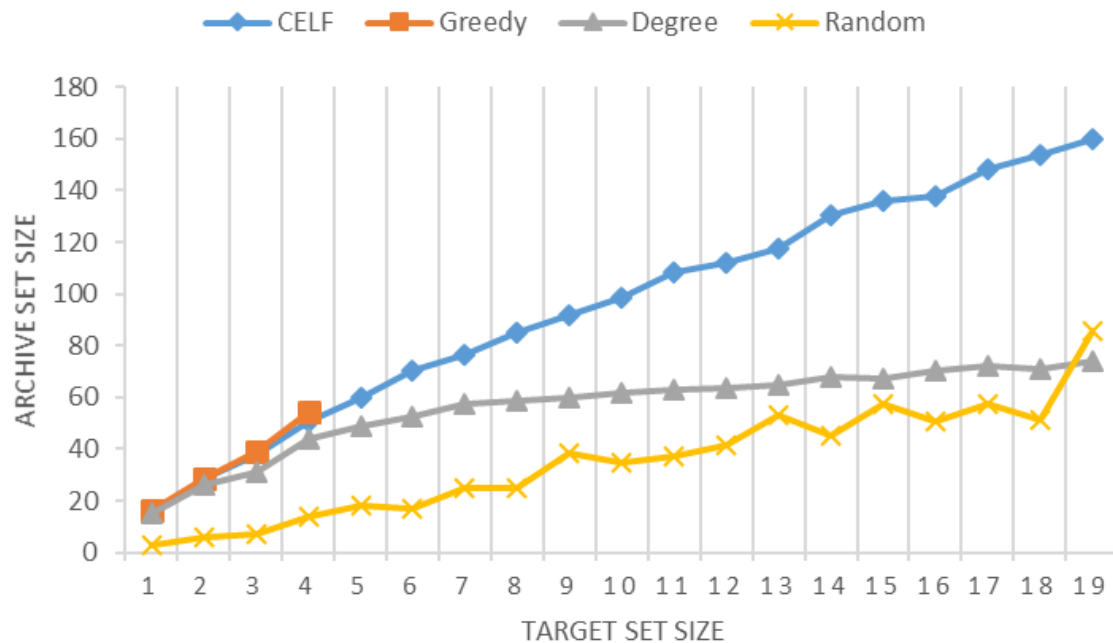
Time consuming on Amazon dataset



Analysis:

- Greedy algorithm is too time-consuming. CELF is much faster than greedy algorithm with almost identical result.
- Degree & random algorithm is very fast.

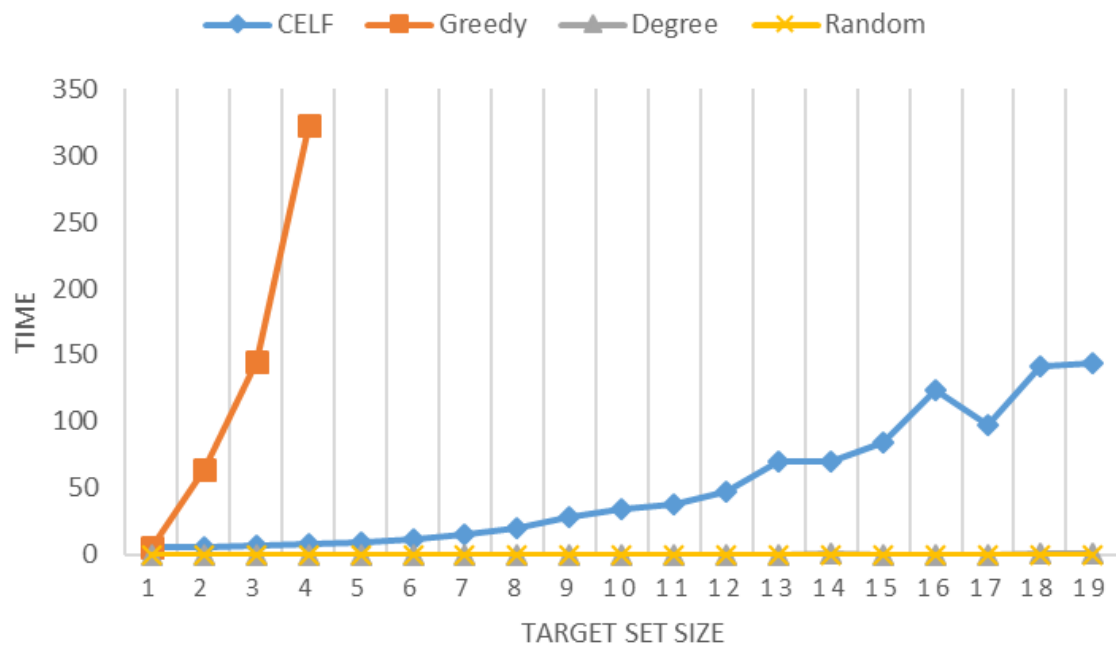
Influence on DBLP dataset



Analysis:

- The result is similar to Amazon dataset.

Time consuming on DBLP dataset



Analysis:

- The result is similar to Amazon dataset.

Code & Slide

- https://github.com/snowkylin/complex_network_course/tree/master/Homework_4

Thank you!

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