	Free 2D Radar Builder	2D Radar Builder +
Uses IGUI (old)	YES	NO
Uses Unity UI	NO	NO
Uses DaiMangou UI (new)	NO	YES
Sprite layer limit	YES	NO
Radar Scaling Control	YES	YES
Design Layers	YES	YES
Scene Scaling(Zoom)	YES	YES
Rotate Sprite Layers	LIMITED	UNLIMITED
Optional Inner culling zone	NO	YES
Multiple Scaling options	NO	YES
Preset Animation states	YES	NO
Can be animated With Unity Animation	NO	YES
Manual Positioning	YES	YES
9 point snapping	YES	YES
Front is Function	YES	YES
Independent X & Y padding	NO	YES
Advanced Rotation Retargeting	NO	YES
Visualize	NO	YES
In editor Help Messages	NO	YES
Number of blip types supported	10	8000
Sprite blips	NO (texture2D)	YES
Prefab blips	NO	NO
Blip material & colour support	NO	YES
Always show Blips in radar option	YES(affected by fast moving object)	YES
Scaling	YES	YES
Scale by Distance	NO	YES
Auto scale only at border option	NO	YES
Track Rotation	NO	YES
Place blips on layer option	NO	YES
Tracking accuracy	85% (affected by fast moving object)	100%