# Applied Machine Learning

# Text Retrieval, Association Rules and Decision Tree Learning using R

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# 1 Introduction

Usually, Machine Learning stops after you understand how the algorithm runs. Data Mining, on the other, is the real-life application of how these complex algorithms is put into practice with very noisy data - recognizing any patterns, discovering outliers and estimating coefficients which and can later be developed to produce accurate predictions.

# 2 Scope

## 2.1 Techniques

This document assumes that you have basic knowledge on the following subjects:

1. **Information Retrieval** - the lesson stopped at text retrieval since the data used is always offline and does not necessarily require a contant query function, f(q, d). For this activity, we will be using tm package to create a corpus and build the sparse matrix. We will be using bag of words to construct our sparse matrix using the raw term frequency count of the vector space model.

$$VSM(q, d) = \sum_{i=1}^{n} x_1 y_1 ... + ... x_n y_n$$

- 2. Association Rules finding frequent patterns based on the text corpus we have built from tm. arules and arules Viz will be used for this. Also, Gephi was used to visualize the network of rules created from the Apriori algorithm. Corpus is a latin word which is a collection of plain text that can be read by the computer when doing Natural Language Processing linguistics, building sparse matrix, frequency count, etc.
- 3. **Decision Tree** the simplest Classification and Regression Tree (CART) algorithm computes for entropy based the response variable that we set, *sentiment*. Remember that entropy is:

$$E = -\sum_{i=1}^{k} \frac{C_i}{n} log_2 \frac{C_i}{n}$$

We will be using rpart to estimate the model and will be using rattle to visualize the tree.

## 2.2 Before starting

You can use ?help to search what are the description and available parameters that you can use in this example. For example, if you want to know what does head() do, type ?head in R console.

I made sure that scripts were coded as simple as possible and have attached comments so that you can understand what happens within each line of code.

The scripts do not include install.packages() as it assumes that you have already installed the packages. If you have not, please refer to the above techniques as the names of packages are highlighted with their corresponding documentation from CRAN directory.

## 3 Data

#### 3.1 Source and Goal

A current knowledge-based competition (bragging rights award) is being held at Kaggle. One of the available data set we could is Google's Word2Vec's. For this exercise, we will not be performing analysis using Natural Language Processing (parsing of words) but only be doing bag of words.

Since prediction was not discussed (though I highly suggest that you make further reading on this), we will just be describing the estimates of the model. There is a big difference between building the model and interpreting the results than doing a prediction that leads to prescribing recommendation as these models are tested against another source of data set which is usually the testing set and/or cross-validation set.

## 3.2 Bag of Words

As discussed, bag of words will be used to create the vector of words based on all 25,000 movie reviews. These are also labelled so that we can calculate the estimates of probability of a word producing a positive or negative review. Sampling was also done to produce the association rules as it requires more memory to run the algorithm.

#### 3.3 Data fields

- 1. id Unique ID of each review. This will be excluded from the dataset but is very helpful in identifying the unique records of review. rowname() function in R accomplishes this task.
- 2. **sentiment** The response variable. This is the sentiment of the review; 1 for positive reviews and 0 for negative reviews. We will be dropping this when we're doing unsupervised learning.
- 3. **review** This is a free-form text field where the users wrote their reviews. This will be converted in to a *Document Term Matrix* as a result of the text retrieval process.

## 4 Text Retrieval

#### 4.1 Loading the dataset

The CSV file is downloaded for offline use so that this document can be generated faster. The data set can be saved into the working directory. You can check your current working using getwd() or manually set it using setwd(). I used my C drive to save my data for easier viewing of the codes.

```
## Pos Neg
## 12500 12500
```

After loading the data set into R environment, I assigned the **id** as the row identifier then, I dropped the ID variable since it has already been attached. Since R automatically recognizes **sentiment** as a numerical variable, I changed it to categorical by using the factor() function.

Note that the proportion of Positive and Negative reviews are equal.

## 4.2 Building the corpus

The corpus can be built from a data frame or a vector format. This example uses data frame since the CSV have been loaded as a data frame.

Each line of code converts the corpus into its respective transformation function. For more advanced control of parameter, please refer to ?tm\_map.

```
# Prepare corpus
require(tm)
keyword <- as.data.frame(train$review)</pre>
keyword <- Corpus(DataframeSource(keyword)) # Creates corpus</pre>
keyword <- tm_map(keyword, removeWords, stopwords(kind = "english")) # Removes stop words
keyword <- tm_map(keyword, stemDocument, language = "porter") # Applies porter stemming
keyword <- tm_map(keyword, stripWhitespace) # Removes whitespace</pre>
keyword <- tm_map(keyword, content_transformer(tolower)) # Converts to lowercase</pre>
keyword <- tm_map(keyword, removePunctuation) # Removes punctuation marks
keyword <- tm_map(keyword, removeNumbers) # Removes numbers</pre>
# Raw Term Frequency
keyword.term <- DocumentTermMatrix(keyword) # Creates a sparse matrix</pre>
keyword.term # Checks for how many terms were produced
## <<DocumentTermMatrix (documents: 25000, terms: 102984)>>
## Non-/sparse entries: 2459554/2572140446
## Sparsity
                      : 100%
## Maximal term length: 60
## Weighting
                      : term frequency (tf)
```

There are more than 100,000 terms produced by the algorithm. If we are doing analysis on Information Retrieval, we would want all of these terms included but since we just need those that have effect on the model, we can drop the sparsed terms that barely have frequency count in the matrix.

#### 4.3 Sparsity

Use removeSparseTerms to remove low frequency count terms.

```
keyword.term <- removeSparseTerms(keyword.term, sparse = 0.9)
keyword.term # Checks for sparsity

## <<DocumentTermMatrix (documents: 25000, terms: 126)>>
## Non-/sparse entries: 606899/2543101
## Sparsity : 81%
## Maximal term length: 8
## Weighting : term frequency (tf)
```

We can minimize the non-essential terms to almost 130. Although this is still a lot of variables that CART would handle, based on a data mining analyst's judgement, this can still be adjusted to < 0.90 which would lessen the terms included in the final model.

#### 4.4 Combining the term matrix with the response variable

As CART requires a response variable, we will be combining the document term matrix with the sentiment vector.

```
keyword.matrix <- as.data.frame.matrix(keyword.term) # Converts to data frame matrix
keyword.matrix <- cbind(keyword.matrix, sentiment = train$sentiment) # Combines response
rownames(keyword.matrix) <- row.names(train) # Applies row identifier
head(keyword.matrix[150:170,118:127])# Previews the combined data frame
```

##		what	whole	will	${\tt without}$	wonder	work	${\tt world}$	year	young	${\tt sentiment}$
##	11973_4	0	0	0	0	0	0	0	0	0	Neg
##	4541_10	0	0	0	0	0	0	0	0	0	Pos
##	5169_7	0	1	0	0	0	0	0	0	0	Pos
##	6809_1	0	0	0	0	0	0	0	1	0	Neg
##	8125_7	0	0	0	0	0	3	0	1	0	Pos
##	4802_8	0	0	0	0	0	1	0	0	1	Pos

#### 5 Association Rules

#### 5.1 Negative reviews

For this activity, I am only interested in looking at the bag of words from the negative reviews. Note that when we built the matrix, we used the raw term frequency. If we used the TF-IDF weighting, the values of the matrix would be totally different.

#### 5.2 Randomg sampling

Building models take a lot of memory resources and when you hit the ceiling, your computer will definitely crash. To minimize the computational load, I sampled the negative reviews down to 5,000 records.

```
popcorn.neg <- subset(keyword.matrix, sentiment == "Neg") # Subsets negative reviews
popcorn.neg <- popcorn.neg[, !(colnames(popcorn.neg) %in% "sentiment")] # Drops response

# Random sampling
set.seed(14344) # For reproducability
popcorn.neg <- popcorn.neg[sample(1:nrow(popcorn.neg), 5000, replace=FALSE),] # Samples
popcorn.neg <- as.matrix(popcorn.neg) # Converts data frame to matrix</pre>
```

For the results to be fully reproducible, set.seed() was used so that when you generate your own resampling method, we would have the same records.

## 5.3 A Priori algorithm

One of the most common algoritms in doing association rules is a priori.

Before running the function, the data set needs to be converted from matrix/data frame into a transactions class. For example:

ID	Transactions/Bag of Words
1	example, film, interested, just, like, look, movie, scene, will
2	because, beyond, director, movie, know, like, movie, want
3	because, better, forget, get, know, look, movie, not, will, work
4	better, interested, movie, same, something, work

```
require(arules)
popcorn.neg <- as(object = popcorn.neg, Class = "transactions") # Converts to transaction
popcorn.neg

## transactions in sparse format with
## 5000 transactions (rows) and
## 126 items (columns)</pre>
```

After sampling, we would have a reproducible random sample of 5,000 records with 127 bag of words.

```
neg.arules <- apriori(popcorn.neg, parameter=list(support=0.1, conf=0.1)) # Runs algorithm</pre>
```

```
##
## Parameter specification:
##
   confidence minval smax arem aval original Support support minlen maxlen
##
           0.1
                  0.1
                        1 none FALSE
                                                 TRUE
                                                          0.1
##
   target
             ext
##
    rules FALSE
##
## Algorithmic control:
   filter tree heap memopt load sort verbose
##
       0.1 TRUE TRUE FALSE TRUE
                                         TRUE
##
## apriori - find association rules with the apriori algorithm
## version 4.21 (2004.05.09)
                                    (c) 1996-2004
                                                    Christian Borgelt
## set item appearances ...[0 item(s)] done [0.00s].
## set transactions ...[126 item(s), 5000 transaction(s)] done [0.01s].
## sorting and recoding items ... [113 item(s)] done [0.00s].
## creating transaction tree ... done [0.00s].
## checking subsets of size 1 2 3 4 5 done [0.01s].
## writing ... [3099 rule(s)] done [0.00s].
## creating S4 object ... done [0.00s].
```

neg.arules <- sort(neg.arules, decreasing=T, by="lift") # Sorts based on lift values</pre>

The minsup (relative support) and minconf (conditional probability) values totally depend on the analyst's judgement. Also, expertise in the domain helps. Confidence is computed as follows:

$$conf(X \Rightarrow Y) = \frac{sup(X \cup Y)}{sup(x)} = P(Y|X) = \frac{P(Y \cap X)}{P(X)}$$

Find time to look at the output of the model. Based on the minsup = 10% and minconf = 10%, there were 3,099 rules that were discovered. The minlen can also be tweaked.

Then, the rules are sorted based on the magnitude of lift values. Lift is computed:

$$lift(X,Y) = \frac{conf(X \Rightarrow Y)}{sup(Y)} = \frac{sup(X \cup Y)}{sup(X) * sup(Y)}$$

#### 5.4 Pruning

One property of frequent patterns is the downward closure where an itemset subset is also frequent if the parent itemset is also frequent. Pruning resolves this to remove ambiguity in the rules.

```
neg.prune <- is.subset(x = neg.arules, y = neg.arules) # Finds subsets
neg.prune[lower.tri(x = neg.prune, diag = TRUE)] <- NA # Discards lower triangle of matrix
neg.redundant <- colSums(neg.prune, na.rm = TRUE) >= 1 # Computes for sums of terms
neg.prune <- neg.arules[!neg.redundant] # Removes redundancies based on subsets

# Converts rules into data frame
# elements is a sub-class of the rule, just like subsetting
neg.arules.df = data.frame(
    lhs = labels(lhs(neg.prune))$elements,
    rhs = labels(rhs(neg.prune))$elements,
    neg.prune@quality)

head(neg.arules.df, 20) # Views top 20 rules based on lift</pre>
```

```
##
                     lhs
                              rhs support confidence
## 2758 {just,like,movi}
                          {movie} 0.1068
                                           0.5297619 1.576672
## 2726
        {just,like,the}
                           {look}
                                   0.1038
                                           0.4556629 1.546717
## 1834
            {movi, watch}
                          {movie} 0.1272
                                           0.5170732 1.538908
## 2754
         {even, movi, the}
                          {movie} 0.1044
                                           0.5158103 1.535150
## 2766
         {just,movi,the}
                          {movie} 0.1182
                                           0.5025510 1.495688
## 1726
             {like,make}
                           {look} 0.1084
                                           0.4395783 1.492119
## 2770
         {like,movi,the}
                          {movie}
                                  0.1320
                                           0.4988662 1.484721
## 1846
             {good,movi}
                          {movie}
                                   0.1244
                                           0.4987971 1.484515
## 1873
             {even, movi}
                          {movie} 0.1276
                                           0.4984375 1.483445
## 1858
              {get,movi}
                                           0.4979491 1.481991
                          {movie}
                                   0.1214
## 1825
              {can, movi}
                          {movie}
                                   0.1014
                                           0.4970588 1.479342
## 2738
         {just,like,the} {realli}
                                   0.1016
                                           0.4460053 1.478797
## 1840
              {movi,see}
                                  0.1218
                                           0.4963325 1.477180
                          {movie}
## 1828
              {bad,movi}
                          {movie}
                                   0.1206
                                           0.4930499 1.467410
## 1852
             {movi,time}
                                   0.1208
                                           0.4918567 1.463859
                          {movie}
## 1738
             {just,like}
                           {look} 0.1246
                                           0.4281787 1.453424
## 1900
             {like,movi}
                          {movie} 0.1696
                                           0.4870764 1.449632
## 2994
         {just, make, the}
                                   0.1020
                                           0.5723906 1.447624
                           {even}
## 1891
             {just,movi}
                          {movie}
                                   0.1512
                                           0.4861736 1.446945
## 482
                  {want}
                            {see} 0.1184 0.5262222 1.435412
```

```
neg.prune # Total rules after pruning
```

```
## set of 1249 rules
```

You can use inspect() to view the rules from the arules package. Unfortunately, since we loaded tm package in the environment and tm uses this function for a different purpose, we cannot use inspect(). That's why I had to convert the rules into a data frame so that it can be easily exported or viewed.

There were a total of 1,249 rules after pruning.

Going back to the top 20 rules, assume interpretations of patterns found by the a priori algorithm.

#### 5.5 Custom stopwords

Now, the goal is to construct association based on the rules found. As the rules that merit high lift values do not make sense, *just, movie, really*, these can be added to a custom stop words. Then, another run of pattern mining could be done to find more meaningful words. For this exercise, let's assume that these words make sense to construct meaningful assumptions or  $\mathbf{if} \Rightarrow \mathbf{then}$  statements.

Or another approach is to use TF-IDF because common words such as *movi* and *movie* score low using this weighting. Remember that a normalized TF-IDF is computed as:

$$IDF_{TF} = log[\frac{(M+1)}{k}]$$

#### 5.6 Visualization

The first 40 rules ranked by the magnitude of the lift value are visualized to show their association. The size of the bubbles is the support and the color density of it is the lift.

Precision is set to show tenth decimal and cex is a numerical value giving the amount by which plotting text and symbols should be magnified relative to the default.

```
par(mfrow=c(1,1)) # Resets graphic device
```

Using some basic understanding in graph theory (which is another topic - centrality, degrees, clustering, etc), we can cluster these words based on their association with one another. I would let you interpret the graphs for deeper understanding.

Another approach is to perform community modularity clustering based on all rules found in the model. Gephi is particularly effective in this and it is open-source. Figure 2 is an example.

We can also perform basic NLP by just looking for patterns using *syntatic parsing* (nouns vs verbs) compared with positive reviews. By parsing the bag of words, more advanced techniques such as *Latent Dirichlet Allocation* to perform Topic Modeling which is very helpful in classifying text specially when domain expertise is very basic.

#### **Negative Reviews Items Negative Reviews Itemsets** size: support (0.1 – 0.2) color: lift (1.4 – 1.6) width: support (0.1 – 0.2) color: lift (1.4 – 1.6) {just,movfel,miust,movi,the} good {just,make} {like} {look,movi} {like,make,tilest,make,the} {want} bad {film,like} {see} {get,like,the} {scene} {realli} {just,like,the} {film,just,like} {make} {just,like} watch scene {even,like,mov {make{**mevi**} see} {just,movi} {like,movi,the} {look} {like,make} {just} {can,movi} {film,like,the} {get,like,movi} {good,movi} {just,movi,the} {even,like} {movie} {even,movi} {movi,time} {get, movi} {like,movi} {movi} {even,m(ovio,t/in,ex)atch}

Figure 1: Items and itemsets

{movie,thi}

realli

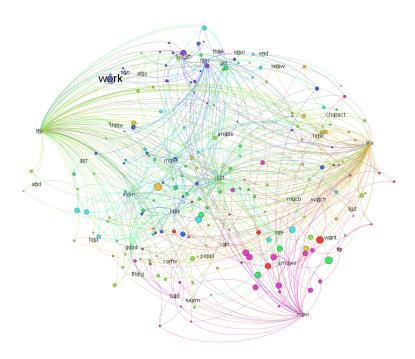


Figure 2: Text Network Analysis using Gephi

# 6 Decision Tree Learning

#### 6.1 Most frequent words

```
findFreqTerms(keyword.term, lowfreq = 5000) # Which words are most frequent?
                                                           "best"
   [1] "act"
                  "actor"
                            "also"
                                       "and"
                                                 "bad"
                                                                      "better"
##
                  "can"
                                                           "even"
                                                                      "ever"
   [8] "but"
                            "charact" "come"
                                                 "end"
                                       "get"
## [15] "film"
                  "find"
                            "first"
                                                 "give"
                                                           "good"
                                                                      "great"
## [22] "just"
                  "know"
                            "life"
                                       "like"
                                                 "littl"
                                                           "look"
                                                                      "love"
## [29] "made"
                  "make"
                            "man"
                                                                      "much"
                                       "mani"
                                                 "movie"
                                                           "movi"
## [36] "never"
                  "one"
                            "peopl"
                                       "plai"
                                                 "plot"
                                                           "realli"
                                                                     "sai"
                                                                     "stori"
                            "seem"
                                      "seen"
                                                           "still"
## [43] "scene"
                  "see"
                                                 "show"
## [50] "take"
                  "the"
                            "there"
                                      "thi"
                                                 "thing"
                                                           "think"
                                                                     "time"
## [57] "two"
                  "wai"
                            "want"
                                      "watch"
                                                 "well"
                                                           "will"
                                                                      "work"
## [64] "year"
```

# 6.2 Bit-vector weighting

```
keyword.binary <- weightBin(keyword.term) # Applies binary transformation
keyword.binary <- as.data.frame.matrix(keyword.binary) # Converts to data frame
keyword.binary <- cbind(keyword.binary, sentiment = train$sentiment) # Combines response
keyword.binary <- as.data.frame(sapply(keyword.binary,

FUN = as.factor)) # Converts columns to categorical
rownames(keyword.binary) <- row.names(train) # Applies unique ID
```

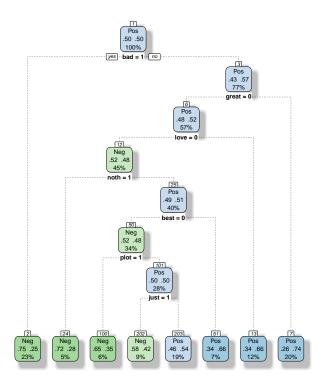
#### 6.3 Divide train and testing set

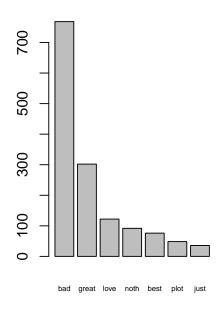
#### 6.4 Build tree

#### 6.5 Visualize tree

```
# Prints nodes and leaves
print(popcorn.tree)
## n= 20000
##
## node), split, n, loss, yval, (yprob)
##
         * denotes terminal node
##
##
     1) root 20000 9992 Pos (0.4996000 0.5004000)
       2) bad=1 4583 1149 Neg (0.7492909 0.2507091) *
##
##
       3) bad=0 15417 6558 Pos (0.4253746 0.5746254)
         6) great=0 11498 5535 Pos (0.4813881 0.5186119)
##
          12) love=0 9065 4362 Neg (0.5188086 0.4811914)
##
            24) noth=1 983 276 Neg (0.7192269 0.2807731) *
##
            25) noth=0 8082 3996 Pos (0.4944321 0.5055679)
##
              50) best=0 6758 3213 Neg (0.5245635 0.4754365)
##
##
               100) plot=1 1204 419 Neg (0.6519934 0.3480066) *
               101) plot=0 5554 2760 Pos (0.4969391 0.5030609)
##
##
                 202) just=1 1814 765 Neg (0.5782800 0.4217200) *
##
                 203) just=0 3740 1711 Pos (0.4574866 0.5425134) *
##
              51) best=1 1324 451 Pos (0.3406344 0.6593656) *
##
          13) love=1 2433 832 Pos (0.3419647 0.6580353) *
##
         7) great=1 3919 1023 Pos (0.2610360 0.7389640) *
layout(matrix(c(1,2,3,4), nrow = 1, ncol = 2, byrow = TRUE),
       widths=c(2.5,2))
# Plots the model
fancyRpartPlot(model = popcorn.tree,
               main = NULL,
               sub = NULL)
# Plots variable importance
barplot(popcorn.tree$variable.importance,
        cex.names = 0.5,
        sub = "Variable Importance")
popcorn.tree$variable.importance
         bad
                 great
                            love
                                      noth
                                                 best
                                                           plot
                                                                     just
## 768.29715 302.00945 122.08563 91.86011 76.09715 48.46538 35.75477
par(mfrow=c(1,1)) # Resets graphic device layout
```

## 6.6 Complexity parameter





Variable Importance

Figure 3:

```
printcp(popcorn.tree) # Prints CP
##
## Classification tree:
## rpart(formula = sentiment ~ ., data = popcorn.train, method = "class",
       model = T, parms = list(split = "information"))
##
## Variables actually used in tree construction:
           best great just love noth plot
## [1] bad
## Root node error: 9992/20000 = 0.4996
##
## n= 20000
##
##
           CP nsplit rel error xerror
## 1 0.228683 0 1.00000 1.01902 0.0070756
## 2 0.017064
                  1
                       0.77132 0.77132 0.0068882
## 3 0.015913
                  5 0.69496 0.73569 0.0068239
## 4 0.010000
                  7
                       0.66313 0.67394 0.0066887
Misclassification error = Root node error * standard error of lowest CP
                                 0.4996 * 0.66783 = 0.3336479
```

More statistics are available in summary(popcorn.tree).

#### 6.7 Model evaluation

```
popcorn.prediction <- predict(object = popcorn.tree, # Tests model</pre>
                               newdata = popcorn.test, # with Testing set
                               type = "class") # Tells it is a classification prediction
# Build binary classification confusion matrix
popcorn.confusion <- table(Actual = popcorn.test$sentiment,</pre>
                            Predicted = popcorn.prediction)
tp <- popcorn.confusion[1,1] # True Positive</pre>
tn <- popcorn.confusion[2,2] # True Negative</pre>
fp <- popcorn.confusion[2,1] # False Positive</pre>
fn <- popcorn.confusion[1,2] # False Negative</pre>
n <- sum(popcorn.confusion) # Total records of testing set
popcorn.accuracy <- (tp + tn) / n # Accuracy rate = 66.78%
popcorn.error <- (fp + fn) / n # Error rate = 33.22%
popcorn.precision <- tp / (tp + fp) # Precision/Sensitivity = 69.50%
popcorn.recall <- tp / (tp + fn) # Recall/Specificity = 60.21%
popcorn.f1 <- 2 * popcorn.precision * popcorn.recall / (popcorn.precision + popcorn.recall)</pre>
popcorn.oddsratio <- (tp * tn) / (fp * fn) # Odds ratio = 4 folds
```

## 7 Citations

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