

Hello I actually took a picture with a figure exposition from the game shop. And got the idea to create 3 separate games that represent 3 figure/characters. The main screen the “Menu” which contains the photo of the game shop it has the figures and some ellipses that are meant to show you which figure you can select to start the game.



One of the games is a quiz with 4 questions, then the other game is meant to dodge and kill enemies and the last one is with a ship that shoots zombies.

When I was working on classes and the code I the codes that I had from tutorials but I used a lot of the codes from the internet and tried to modify them and spent I think around 4 hours only on a code. I still am not sure about some code structures but all I can say is that I make them work in the way I wanted. I even asked for some help from a close friend that is more familiar with java to explain me how some codes work. I tried to use my C++ knowledge to create some loops. And I added an animation of color changing on the main image.