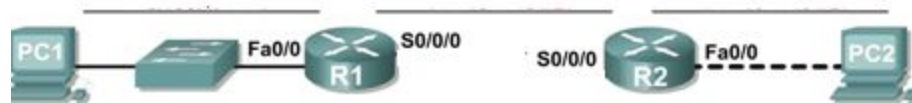


Topology Diagram



Addressing Table

Device	Interface	IP Address	Subnet Mask	Default Gateway
R1	Fa0/0	192.168.1.33	255.255.255.224	N/A
	S0/0/0	192.168.1.65		N/A
R2	Fa0/0	192.168.1.97		N/A
	S0/0/0	192.168.1.94		N/A
PC1	NIC	192.168.1.62		192.168.1.33
PC2	NIC	192.168.1.126		192.168.1.97

Learning Objectives

Upon completion of this lab, you will be able to:

- Subnet an address space given requirements.
- Assign appropriate addresses to interfaces and document.
- Configure and activate Serial and FastEthernet interfaces.
- Test and verify configurations.
- Reflect upon and document the network implementation.

Scenario

In this lab activity, you will design and apply an IP addressing scheme for the topology shown in the Topology Diagram. You will be given one address block that you must subnet to provide a logical addressing scheme for the network. The routers will then be ready for interface address configuration according to your IP addressing scheme. When the configuration is complete, verify that the network is working properly.

Task 1: Subnet the Address Space.

Step 1: Examine the network requirements.

You have been given the 192.168.1.0/24 address space to use in your network design. The network consists of the following segments:

- The network connected to router R1 will require enough IP addresses to support 15 hosts.
- The network connected to router R2 will require enough IP addresses to support 30 hosts.
- The link between router R1 and router R2 will require IP addresses at each end of the link.

Step 2: Consider the following questions when creating your network design.

How many subnets are needed for this network?

Ans : 3 subnets are needed. :

First subnet - the network connected to router R1

Second subnet - the link between R1 and R2

Third subnet - the network connected to router R2.

What is the subnet mask for this network in dotted decimal format?

Ans : 192.168.1.0/24 belongs to Class C ,192 is in the range of class C

Subnet mask: 255.255.255.0 is the default.

The first three bits are reserved for the network. So in the final there will be 3 ones.

So subnet mask in dotted decimal notation is 255.255.255.224 and in binary form
11111111.11111111.11111111.11100000

Network needs a max number of hosts - 30 hosts.

Hence , 30 different host addresses per subnet. $2^5 = 32$.

What is the subnet mask for the network in slash format?

Ans : Subnet mask in slash format is /27 , the number of ones in the binary form of subnet mask.

How many usable hosts are there per subnet?

Ans : Each subnet : 32 addresses.

Usable hosts : $32 - 2 = 30$

First address of subnet - network identification

Last address of subnet - broadcast.

Step 3: Assign sub-network addresses to the Topology Diagram.

1. Assign subnet 1 to the network attached to R1. **192.168.1.32/27**
2. Assign subnet 2 to the link between R1 and R2. **192.168.1.64/27**
3. Assign subnet 3 to the network attached to R2. **192.168.1.96/27**

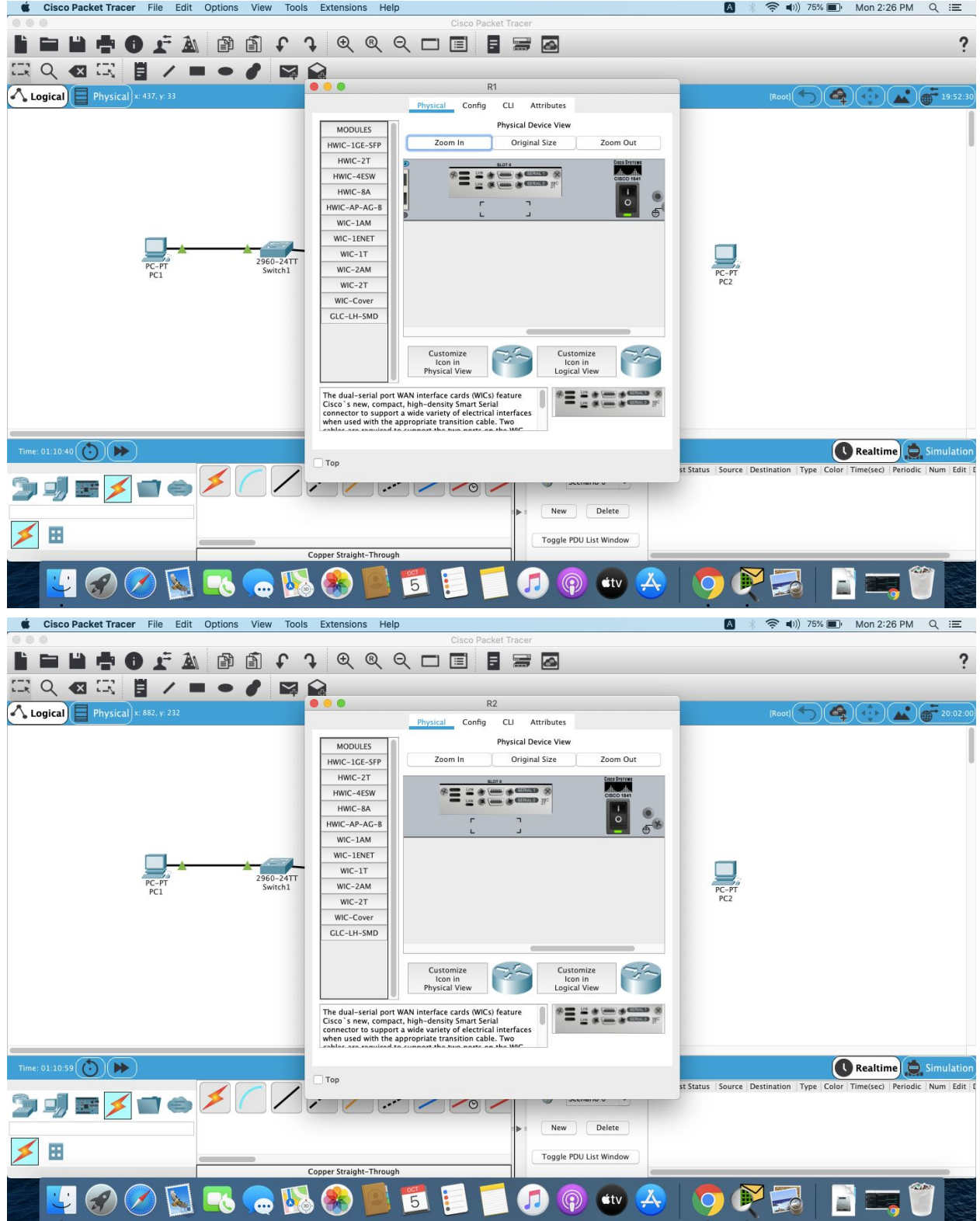
Task 2: Determine Interface Addresses.

Step 1: Assign appropriate addresses to the device interfaces.

1. Assign the first valid host address in subnet 1 to the LAN interface on R1.
Fa0/0 = 192.168.1.33
2. Assign the last valid host address in subnet 1 to PC1.
192.168.1.62
3. Assign the first valid host address in subnet 2 to the WAN interface on R1.
S0/0/0 = 192.168.1.65
4. Assign the last valid host address in subnet 2 to the WAN interface on R2.
S0/0/0 = 192.168.1.94
5. Assign the first valid host address in subnet 3 to the LAN interface of R2.
Fa0/0 = 192.168.1.97
6. Assign the last valid host address in subnet 3 to PC2.
192.168.1.126

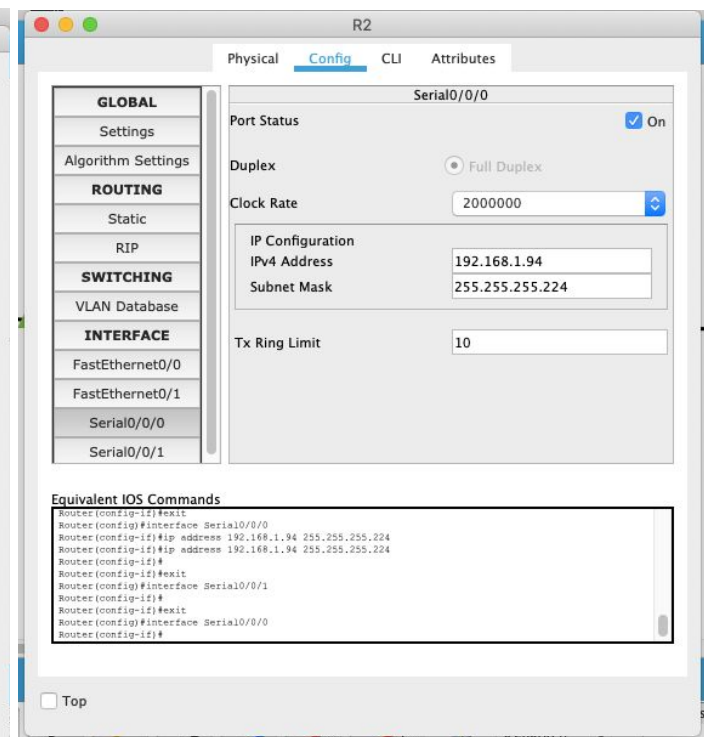
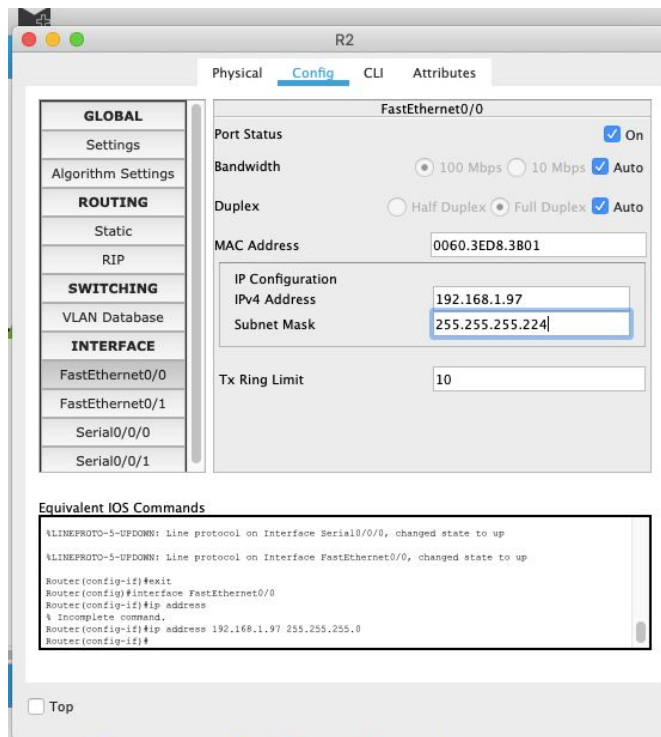
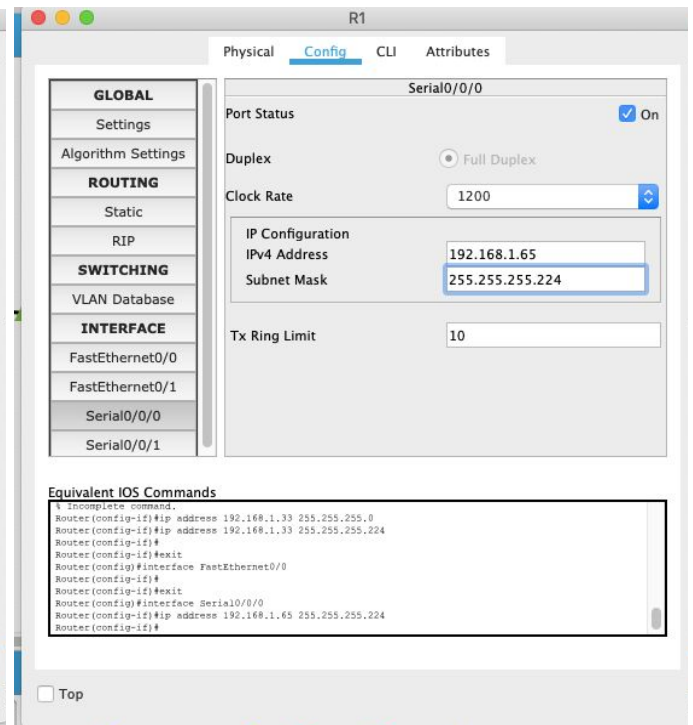
Step 2: Document the addresses to be used in the table provide under the Topology Diagram.

Task 3: Configure the Serial and FastEthernet Addresses.



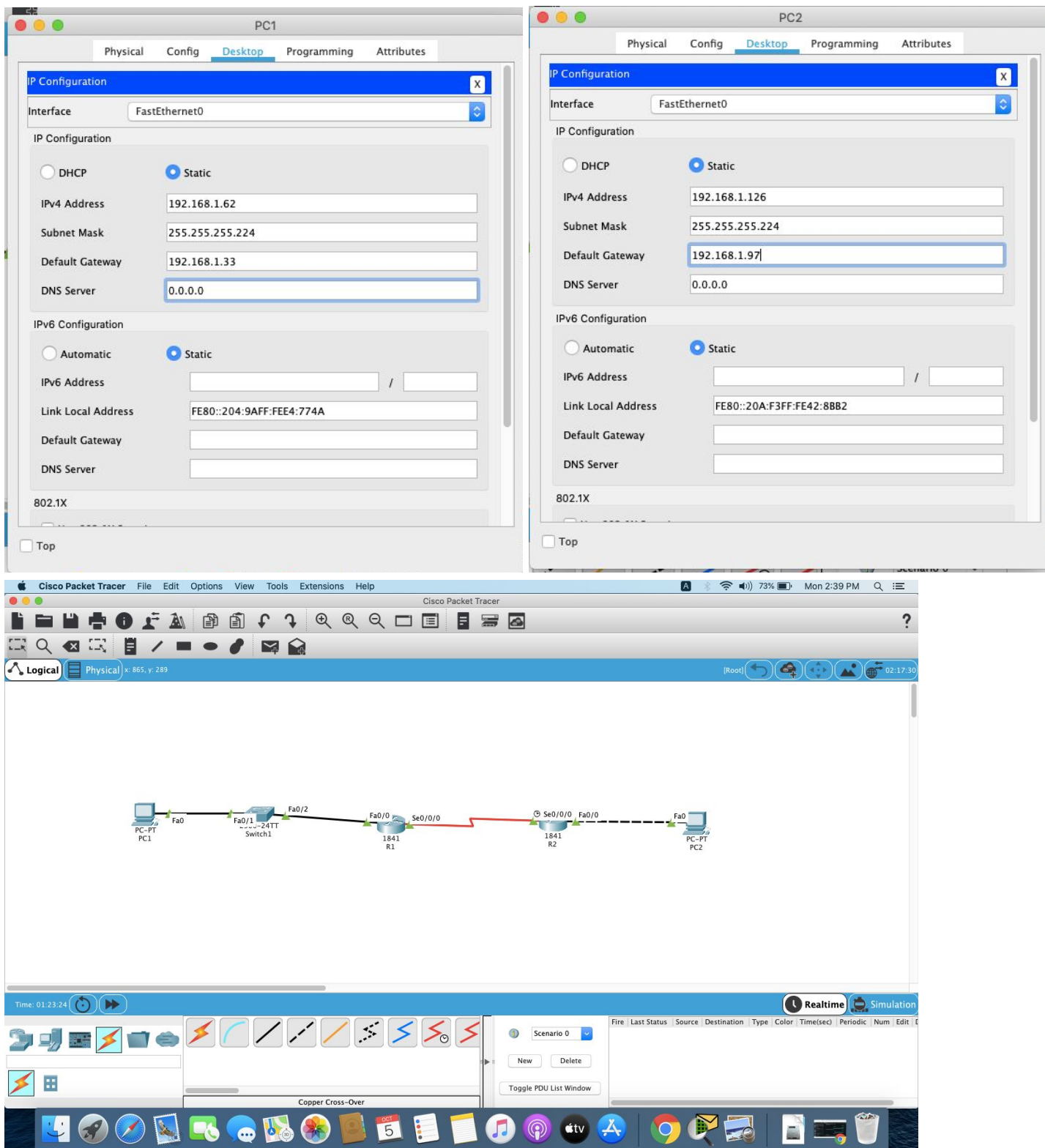
Step 1: Configure the router interfaces.

Configure the interfaces on the R1 and R2 routers with the IP addresses from your network design. Please note, to complete the activity in Packet Tracer you will be using the Config Tab. When you have finished, be sure to save the running configuration to the NVRAM of the router.



Step 2: Configure the PC interfaces.

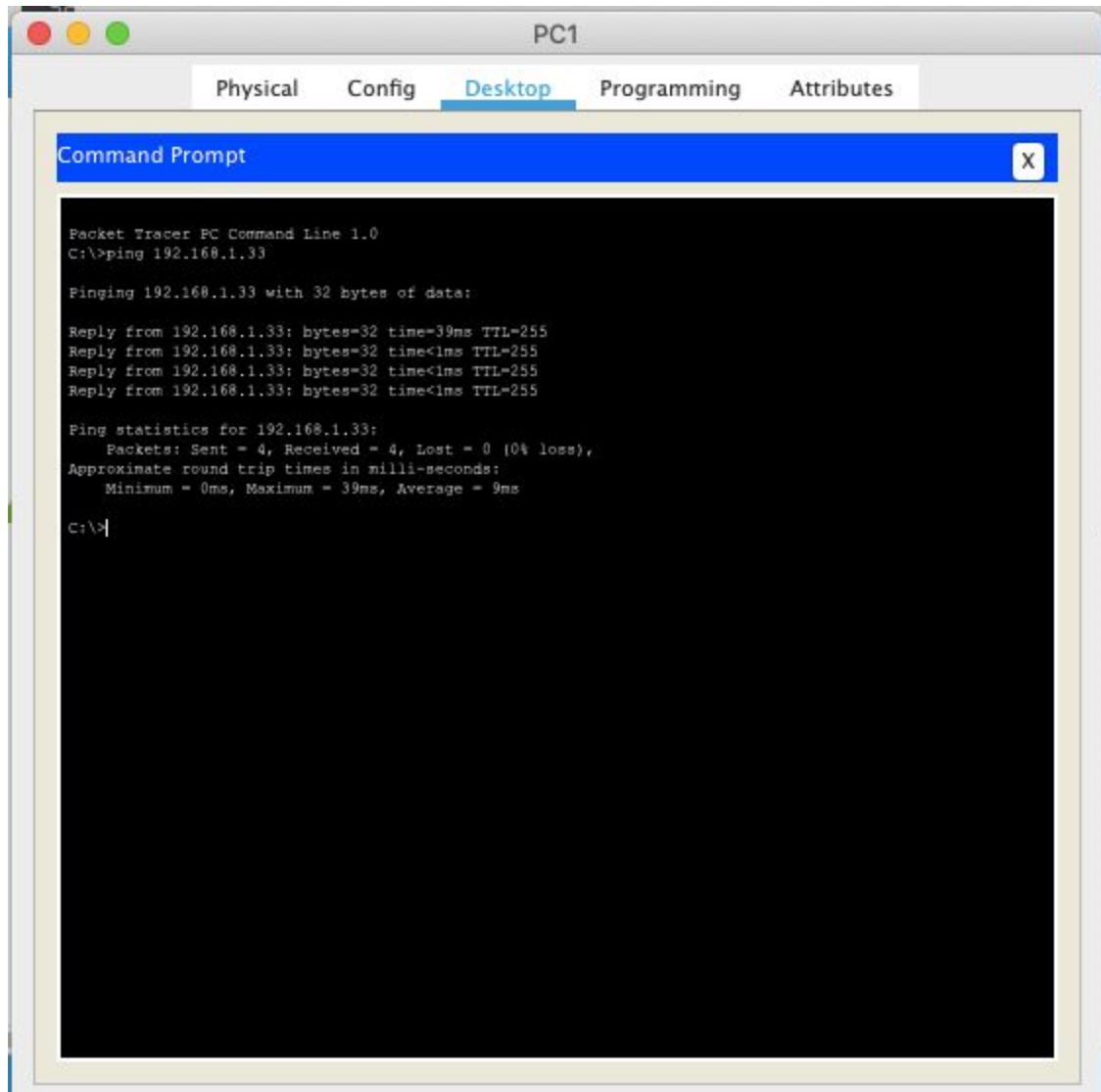
Configure the Ethernet interfaces of PC1 and PC2 with the IP addresses and default gateways from your network design.



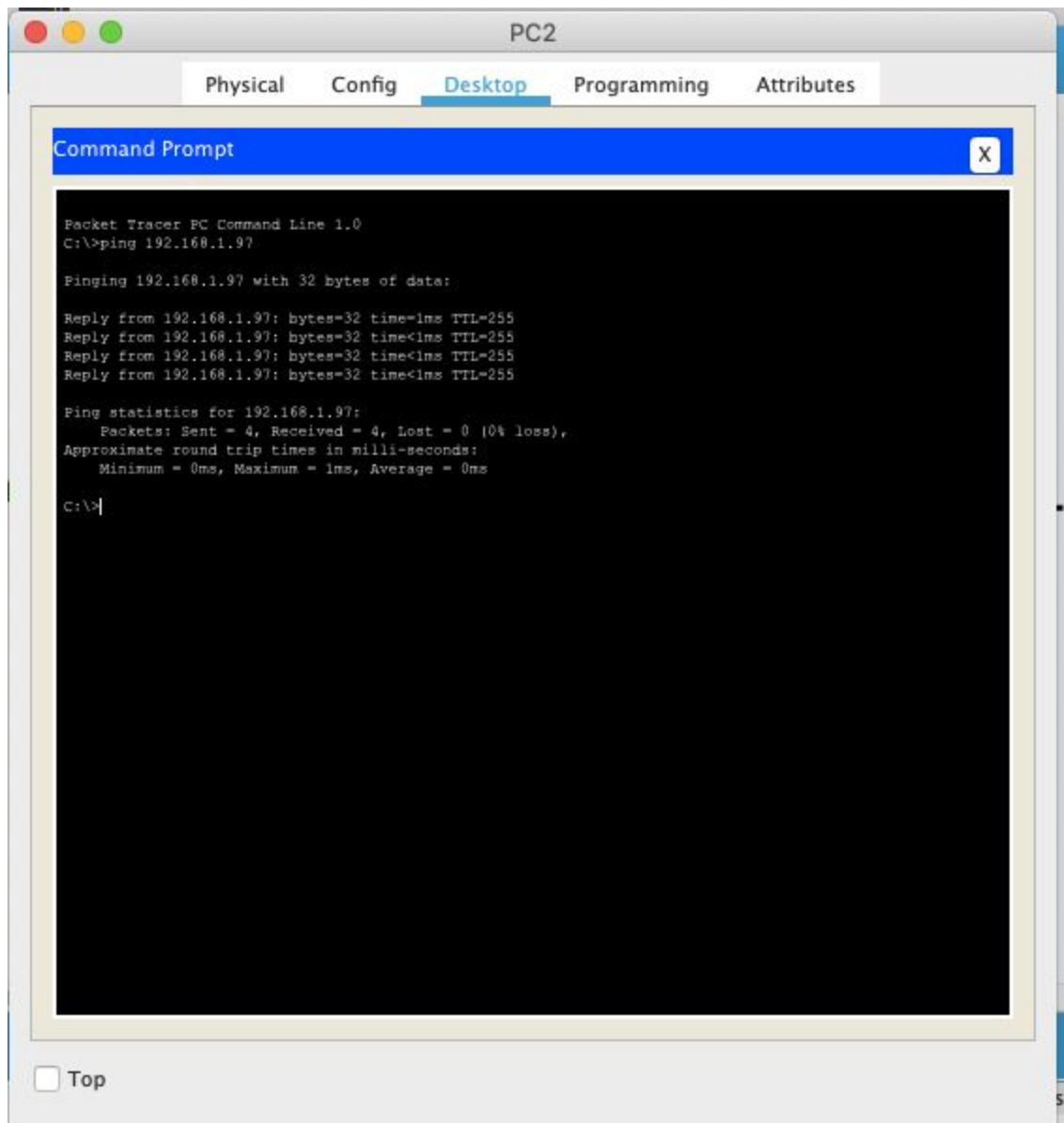
Task 4: Verify the Configurations.

Answer the following questions to verify that the network is operating as expected.

From the host attached to R1, is it possible to ping the default gateway? **YES**



From the host attached to R2, is it possible to ping the default gateway? **YES**



From the router R1, is it possible to ping the Serial 0/0/0 interface of R2? **YES**



From the router R2, is it possible to ping the Serial 0/0/0 interface of R1? **YES**



The answer to the above questions should be **yes**. If any of the above pings failed, check your physical connections and configurations.

Task 5: Reflection

Are there any devices on the network that cannot ping each other?

Ans : YES , Router 1 - R1 is not able to ping the FastEthernet interface on R2. Because Devices from different networks cannot ping each other.

What is missing from the network that is preventing communication between these devices?

Ans : Network is preventing communication between these devices because we have not configured routing, either static or dynamic. This network is missing either static or dynamic routing or both.