TASK 4:

```
Untitled3.cpp
 1 #include<stdio.h>
                                          © C:\Users\Tab & Tech\Desktop\ ×
 2 int main()
3 ☐ {
                                         Enter student score:89.5
 4
  5
          printf("Enter student score:");
                                         Grade: B
          scanf("%d",&score);
  6
  7
  8 |
9 <del>|</del> {
          if(score>=90)
                                         Process exited after 6.801 seconds with return value 0
                                         Press any key to continue . . .
 10 T
11 + }
12 \(\daggerightarrow\)
          printf("Grade: A\n");
        else if ("score>=80")
 printf("Grade: B\n");
 printf("Grade: D\n");
 19
 20 + } else if("score>=50")
21 = {
 22 pri
23 } else
24 = {
          printf("Grade: E\n");
          printf("Grade: F");
 25
 25
26 - }
 27
          return 0;
 28 L }
29
```

Task 5:

```
Untitled3.cpp
 1
      #include<stdio.h>
                                                                           © C:\Users\Tab & Tech\Desktop\ ×
      #include<string.h>
      int main()
 4 □ {
                                                                          Enter traffic light color:red
 5
          char color[10];
                                                                          Stop
          printf("Enter traffic light color:");
scanf("%s",&color);
 6
 8
                                                                          Process exited after 2.123 seconds with return value 0
 9
          if(strcmp(color, "Red")==0||strcmp(color, "red")==0)
9 | 10 | {
11 | 12 | - }
13 | - {
                                                                          Press any key to continue . . .
        else if (strcmp(color, "Yellow")==0||strcmp(color, "Yellow")==0)
else if (strcmp(color, "Green")==0||strcmp(color, "green")==0)
17 pri
18 + } else
19 = {
          printf("Go\n");
20 7 21 - }
          printf("Invalid color entered.\n");
22 }
          return 0:
```