

Лабораторная работа № 3.1

«Самоприменимый генератор компиляторов на основе предсказывающего анализа»

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Илья Афанасьев, ИУ9-61Б

Цель работы

Целью данной работы является изучение алгоритма построения таблиц предсказывающего анализатора.

Индивидуальный вариант

Входной язык генератора — язык представления правил грамматики, варианты лексики и синтаксиса которого можно восстановить по примеру:

```
# ключевые слова
# начинаются с кавычки

F  -> "n" 'or "(" E ")" 'end
T  -> F T1 'end
T1 -> "*" F T1 'or 'epsilon 'end
'axiom E  -> T E1 'end
E1 -> "+" T E1 'or 'epsilon 'end
```

Реализация (генератор)

Файл main.cpp:

```
#include <exception>
#include <fstream>
#include <iostream>
#include <memory>

#include <boost/program_options.hpp>
```

```

#include "analyzer_table_generator.h"
#include "dt_to_ast.h"
#include "first_follow.h"
#include "parser.h"
#include "scanner.h"

namespace po = boost::program_options;

namespace {

constexpr auto kHelpOption = "help";
constexpr auto kGrammarOption = "grammar";
constexpr auto kTemplateOption = "template";
constexpr auto kTableOption = "table";

} // namespace

int main(int ac, char* av[]) try {
    po::options_description desc("Allowed options");
    desc.add_options()
        (kHelpOption, "produce help message")
        (kGrammarOption, po::value<std::string>(), "set grammar filename")
        (kTemplateOption, po::value<std::string>(), "set template filename")
        (kTableOption, po::value<std::string>(), "set table filename")
    ;

    po::variables_map vm;
    po::store(po::parse_command_line(ac, av, desc), vm);
    po::notify(vm);

    if (vm.contains(kHelpOption)) {
        std::cout << desc << "\n";
        return 1;
    }

    std::string grammar_filename;
    if (const auto it = vm.find(kGrammarOption); it != vm.cend()) {
        grammar_filename = it->second.as<std::string>();
    } else {
        std::cerr << "Grammar filename must be set\n";
        return 1;
    }

    std::string template_filename;
    if (const auto it = vm.find(kTemplateOption); it != vm.cend()) {

```

```

        template_filename = it->second.as<std::string>();
    } else {
        template_filename = "templates/analyzer_table.cc";
    }

    std::string table_filename;
    if (const auto it = vm.find(kTableOption); it != vm.cend()) {
        table_filename = it->second.as<std::string>();
    } else {
        table_filename = "src/build/analyzer_table.cc";
    }

    std::ifstream file(grammar_filename);
    if (!file.is_open()) {
        std::cerr << "Failed to open file " << grammar_filename << "\n";
        return 1;
    }

    auto scanner = lexer::Scanner(file);
    auto parser = parser::Parser();

    const auto dt = parser.TopDownParse(scanner);
    const auto& program_node = static_cast<const parser::InnerNode&>(*dt);

    auto dt_to_ast = semantics::DtToAst{};
    const auto program = dt_to_ast.Convert(program_node);

    const auto first_follow = semantics::FirstFollow(program);
    const auto generator = semantics::AnalyzerTableGenerator(first_follow);
    generator.GenerateTable(template_filename, table_filename);
} catch (const std::exception& e) {
    std::cerr << e.what() << std::endl;
    return 1;
}

```

Лексический анализ

Файл position.h:

```

#pragma once

#include <string>

namespace lexer {

struct Position final {

```

```

    std::size_t line = 1;
    std::size_t pos = 1;
    std::size_t index = 0;

    std::string ToString() const;
};

} // namespace lexer

namespace std {

template <>
struct less<lexer::Position> {
    bool operator()(const lexer::Position& lhs,
                    const lexer::Position& rhs) const noexcept {
        return lhs.index < rhs.index;
    }
};

} // namespace std

Файл position.cc:
#include "position.h"

namespace lexer {

std::string Position::ToString() const {
    return '(' + std::to_string(line) + ", " + std::to_string(pos) + ')';
}

} // namespace lexer

Файл fragment.h:
#pragma once

#include "position.h"

namespace lexer {

struct Fragment final {
    Position starting;
    Position following;

    std::string ToString() const;
};

```

```

std::ostream& operator<<(std::ostream& os, const Fragment& fragment);

} // namespace lexer
Файл fragment.cc:
#include "fragment.h"

namespace lexer {

std::string Fragment::ToString() const {
    return starting.ToString() + '-' + following.ToString();
}

std::ostream& operator<<(std::ostream& os, const Fragment& fragment) {
    return os << fragment.ToString();
}

} // namespace lexer
Файл token.h:
#pragma once

#include "fragment.h"

namespace lexer {

enum class DomainTag {
    kNonterminal,
    kTerminal,
    kArrow,
    kWwAxiom,
    kWwEpsilon,
    kWwOr,
    kWwEnd,
    kEndOfProgram,
};

std::string ToString(const DomainTag tag);
std::ostream& operator<<(std::ostream& os, const DomainTag tag);

class Token {
public:
    virtual ~Token() = default;

    DomainTag get_tag() const noexcept { return tag_; }
    const Fragment& get_coords() const noexcept { return coords_; }

```

```

[[noreturn]] void ThrowError(const std::string& msg) const;

protected:
    Token(const DomainTag tag, const Fragment& coords) noexcept
        : tag_(tag), coords_(coords) {}

    DomainTag tag_;
    Fragment coords_;
};

class NonterminalToken final : public Token {
    std::string str_;

public:
    template <typename String>
    NonterminalToken(String&& str, const Fragment& coords) noexcept
        : Token(DomainTag::kNonterminal, coords),
          str_(std::forward<String>(str)) {}

    const std::string& get_str() const noexcept { return str_; }
};

class TerminalToken final : public Token {
    std::string str_;

public:
    template <typename String>
    TerminalToken(String&& str, const Fragment& coords) noexcept
        : Token(DomainTag::kTerminal, coords), str_(std::forward<String>(str)) {}

    const std::string& get_str() const noexcept { return str_; }
};

class SpecToken final : public Token {
public:
    SpecToken(const DomainTag tag, const Fragment& coords) noexcept
        : Token(tag, coords) {}
};

} // namespace lexer

Файл token.cc:

#include "token.h"

#include <stdexcept>

```

```

namespace lexer {

void Token::ThrowError(const std::string& msg) const {
    throw std::runtime_error(coords_.ToString() + ": " + msg);
}

std::string ToString(const DomainTag tag) {
    switch (tag) {
        case DomainTag::kNonterminal: {
            return "NONTERMINAL";
        }
        case DomainTag::kTerminal: {
            return "TERMINAL";
        }
        case DomainTag::kArrow: {
            return "ARROW";
        }
        case DomainTag::kKwAxiom: {
            return "Kw_AXIOM";
        }
        case DomainTag::kKwEpsilon: {
            return "Kw_EPSILON";
        }
        case DomainTag::kKwOr: {
            return "Kw_OR";
        }
        case DomainTag::kKwEnd: {
            return "Kw_END";
        }
        case DomainTag::kEndOfProgram: {
            return "END_OF_PROGRAM";
        }
    }
}

std::ostream& operator<<(std::ostream& os, const DomainTag tag) {
    return os << ToString(tag);
}

} // namespace lexer

Файл scanner.h:

#pragma once

#ifndef YY_DECL

```

```

#define YY_DECL \
    lexer::DomainTag lexer::Scanner::Lex(lexer::Attribute& attr, \
                                         lexer::Fragment& coords)

#endif

#include <memory>
#include <vector>

#ifndef yyFlexLexer
#include <FlexLexer.h>
#endif

#include "fragment.h"
#include "token.h"

namespace lexer {

using Attribute = std::unique_ptr<std::string>;

class IScanner {
public:
    virtual ~IScanner() = default;

    virtual std::unique_ptr<Token> NextToken() = 0;
};

class Scanner final : private yyFlexLexer, public IScanner {
public:
    Scanner(std::istream& is = std::cin, std::ostream& os = std::cout)
        : yyFlexLexer(is, os) {}

    auto CommentsCbegin() const noexcept { return comments_.cbegin(); }
    auto CommentsCend() const noexcept { return comments_.cend(); }

    std::unique_ptr<Token> NextToken() override;

private:
    DomainTag Lex(Attribute& attr, Fragment& coords);

    void AdjustCoords(Fragment& coords) noexcept;

    DomainTag HandleNonterminal(Attribute& attr) const;
    DomainTag HandleTerminal(Attribute& attr) const;

private:
    std::vector<Fragment> comments_;

```



```

    Position cur_;
};

} // namespace lexer

Файл scanner.l:

%{
#include "scanner.h"

#define yyterminate() return lexer::DomainTag::kEndOfProgram

#define YY_USER_ACTION AdjustCoords(coords);

using lexer::DomainTag;
%}

%option c++ noyywrap

WHITESPACE [ \t\r\n]
COMMENT    #.*
NONTERMINAL [A-Za-z][A-Za-z0-9]*
TERMINAL    \"^[^\n]+\"
ARROW       ->
KW_AXIOM    'axiom
KW_EPSILON  'epsilon
KW_OR       'or
KW_END      'end

%%

{WHITESPACE}+ /* pass */
{NONTERMINAL} { return HandleNonterminal(attr); }
{TERMINAL}    { return HandleTerminal(attr); }
{ARROW}       { return DomainTag::kArrow; }
{KW_AXIOM}    { return DomainTag::kKwAxiom; }
{KW_EPSILON}  { return DomainTag::kKwEpsilon; }
{KW_OR}       { return DomainTag::kKwOr; }
{KW_END}      { return DomainTag::kKwEnd; }
{COMMENT}     { comments_.emplace_back(coords.starting, coords.following); }
.             { throw std::runtime_error(
                    "unexpected symbol " + std::string{yytext}); }

%%

namespace lexer {

```

```

std::unique_ptr<Token> Scanner::NextToken() {
    Fragment coords;
    Attribute attr;

    const auto tag = Lex(attr, coords);
    switch (tag) {
        case DomainTag::kNonterminal: {
            return std::make_unique<NonterminalToken>(std::move(*attr), coords);
        }
        case DomainTag::kTerminal: {
            return std::make_unique<TerminalToken>(std::move(*attr), coords);
        }
        default: {
            return std::make_unique<SpecToken>(tag, coords);
        }
    }
}

void Scanner::AdjustCoords(Fragment& coords) noexcept {
    coords.starting = cur_;

    for (std::size_t i = 0, end = static_cast<std::size_t>(yyleng);
         i < end; ++i) {
        if (yytext[i] == '\n') {
            ++cur_.line;
            cur_.pos = 1;
        } else {
            ++cur_.pos;
        }

        ++cur_.index;
    }

    coords.following = cur_;
}

DomainTag Scanner::HandleNonterminal(Attribute& attr) const {
    attr = std::make_unique<std::string>(yytext);
    return DomainTag::kNonterminal;
}

DomainTag Scanner::HandleTerminal(Attribute& attr) const {
    attr = std::make_unique<std::string>(yytext + 1, yyleng - 2);
    return DomainTag::kTerminal;
}

```

```

} // namespace lexer

int yyFlexLexer::yylex() {
    return 0;
}

```

Синтаксический анализ

Данный модуль используется и генератором, и калькулятором.

Файл symbol.h:

```

#pragma once

// clang-format off
#include <boost/unordered_set.hpp>
// clang-format on

namespace parser {

class Symbol final {
public:
    enum class Type {
        kTerminal,
        kNonterminal,
        kSpecial,
    };

public:
    Symbol(std::string name, const Type type) noexcept
        : name_(std::move(name)), type_(type) {}

    bool operator==(const Symbol&) const = default;

    const std::string& get_name() const noexcept { return name_; }
    Type get_type() const noexcept { return type_; }

private:
    std::string name_;
    Type type_;
};

const auto kEpsilon = Symbol{"ε", Symbol::Type::kSpecial};
const auto kEndOfProgram = Symbol{"END_OF_PROGRAM", Symbol::Type::kTerminal};

std::size_t hash_value(const Symbol& symbol);

```

```

using SymbolVecIter = std::vector<Symbol>::const_iterator;
using SymbolSetIter = boost::unordered_set<Symbol>::const_iterator;

} // namespace parser
Файл symbol.cc:
#include "symbol.h"

// clang-format off
#include <boost/unordered_set.hpp>
// clang-format on

namespace parser {

std::size_t hash_value(const Symbol& symbol) {
    std::size_t seed = 0;
    boost::hash_combine(seed, symbol.get_type());
    boost::hash_combine(seed, symbol.get_name());
    return seed;
}

} // namespace parser
Файл analyzer_table.h:
#pragma once

#include <optional>

// clang-format off
#include <boost/unordered_map.hpp>
// clang-format on

#include "symbol.h"

namespace parser {

class AnalyzerTable final {
    Symbol axiom_;
    boost::unordered_map<std::pair<Symbol, Symbol>, std::vector<Symbol>> table_;

public:
    AnalyzerTable();

    const Symbol& get_axiom() const noexcept { return axiom_; }
    std::optional<std::pair<SymbolVecIter, SymbolVecIter>> Find(
        const Symbol& nonterminal, const Symbol& terminal) const;

```

```
};
```

```
} // namespace parser
```

Сгенерированный файл analyzer_table.cc:

```
#include "analyzer_table.h"
```

```
#include "symbol.h"
```

```
namespace parser {
```

```
AnalyzerTable::AnalyzerTable()
```

```
    : axiom_({"Program", Symbol::Type::kNonterminal}),  
      table_({{"Expr", Symbol::Type::kNonterminal},  
              {"KW_EPSILON", Symbol::Type::kTerminal}},  
              {"Term", Symbol::Type::kNonterminal},  
              {"Expr1", Symbol::Type::kNonterminal}}},  
        {"Rule", Symbol::Type::kNonterminal},  
          {"KW_AXIOM", Symbol::Type::kTerminal}},  
          {"RuleLHS", Symbol::Type::kNonterminal},  
          {"ARROW", Symbol::Type::kTerminal},  
          {"RuleRHS", Symbol::Type::kNonterminal}}},  
        {"Rules", Symbol::Type::kNonterminal},  
          {"KW_AXIOM", Symbol::Type::kTerminal}},  
          {"Rule", Symbol::Type::kNonterminal},  
          {"Rules", Symbol::Type::kNonterminal}}},  
        {"Term", Symbol::Type::kNonterminal},  
          {"TERMINAL", Symbol::Type::kTerminal}},  
          {"Symbol", Symbol::Type::kNonterminal},  
          {"Term1", Symbol::Type::kNonterminal}}},  
        {"Expr", Symbol::Type::kNonterminal},  
          {"NONTERMINAL", Symbol::Type::kTerminal}},  
          {"Term", Symbol::Type::kNonterminal},  
          {"Expr1", Symbol::Type::kNonterminal}}},  
        {"Expr1", Symbol::Type::kNonterminal},  
          {"KW_OR", Symbol::Type::kTerminal}},  
          {"KW_OR", Symbol::Type::kTerminal},  
          {"Term", Symbol::Type::kNonterminal},  
          {"Expr1", Symbol::Type::kNonterminal}}},  
        {"Rules", Symbol::Type::kNonterminal},  
          {"NONTERMINAL", Symbol::Type::kTerminal}},  
          {"Rule", Symbol::Type::kNonterminal},  
          {"Rules", Symbol::Type::kNonterminal}}},  
        {"Rule", Symbol::Type::kNonterminal},  
          {"NONTERMINAL", Symbol::Type::kTerminal}},  
          {"RuleLHS", Symbol::Type::kNonterminal},
```

```

        {"ARROW", Symbol::Type::kTerminal},
        {"RuleRHS", Symbol::Type::kNonterminal}}},
    {{{"Term1", Symbol::Type::kNonterminal},
        {"KW_OR", Symbol::Type::kTerminal}},
    {}},
    {{{"Term1", Symbol::Type::kNonterminal},
        {"TERMINAL", Symbol::Type::kTerminal}},
        {"Symbol", Symbol::Type::kNonterminal},
        {"Term1", Symbol::Type::kNonterminal}}},
    {{{"Expr", Symbol::Type::kNonterminal},
        {"TERMINAL", Symbol::Type::kTerminal}},
        {"Term", Symbol::Type::kNonterminal},
        {"Expr1", Symbol::Type::kNonterminal}}},
    {{{"Term1", Symbol::Type::kNonterminal},
        {"KW_END", Symbol::Type::kTerminal}},
    {}},
    {{{"RuleLHS", Symbol::Type::kNonterminal},
        {"KW_AXIOM", Symbol::Type::kTerminal}},
        {"KW_AXIOM", Symbol::Type::kTerminal},
        {"NONTERMINAL", Symbol::Type::kTerminal}}},
    {{{"Expr1", Symbol::Type::kNonterminal},
        {"KW_END", Symbol::Type::kTerminal}},
    {}},
    {{{"Program", Symbol::Type::kNonterminal},
        {"KW_AXIOM", Symbol::Type::kTerminal}},
        {"Rules", Symbol::Type::kNonterminal}}},
    {{{"Symbol", Symbol::Type::kNonterminal},
        {"TERMINAL", Symbol::Type::kTerminal}},
        {"TERMINAL", Symbol::Type::kTerminal}}},
    {{{"Program", Symbol::Type::kNonterminal},
        {"NONTERMINAL", Symbol::Type::kTerminal}},
        {"Rules", Symbol::Type::kNonterminal}}},
    {{{"RuleRHS", Symbol::Type::kNonterminal},
        {"KW_EPSILON", Symbol::Type::kTerminal}},
        {"Expr", Symbol::Type::kNonterminal},
        {"KW_END", Symbol::Type::kTerminal}}},
    {{{"RuleRHS", Symbol::Type::kNonterminal},
        {"NONTERMINAL", Symbol::Type::kTerminal}},
        {"Expr", Symbol::Type::kNonterminal},
        {"KW_END", Symbol::Type::kTerminal}}},
    {{{"RuleRHS", Symbol::Type::kNonterminal},
        {"TERMINAL", Symbol::Type::kTerminal}},
        {"Expr", Symbol::Type::kNonterminal},
        {"KW_END", Symbol::Type::kTerminal}}},
    {{{"Term1", Symbol::Type::kNonterminal},
        {"NONTERMINAL", Symbol::Type::kTerminal}},

```

```

        {"Symbol", Symbol::Type::kNonterminal},
        {"Term1", Symbol::Type::kNonterminal}}},
    {{{"Symbol", Symbol::Type::kNonterminal},
        {"NONTERMINAL", Symbol::Type::kTerminal}},
        {"NONTERMINAL", Symbol::Type::kTerminal}}},
    {{{"Term", Symbol::Type::kNonterminal},
        {"NONTERMINAL", Symbol::Type::kTerminal}},
        {"Symbol", Symbol::Type::kNonterminal},
        {"Term1", Symbol::Type::kNonterminal}}},
    {{{"RuleLHS", Symbol::Type::kNonterminal},
        {"NONTERMINAL", Symbol::Type::kTerminal}},
        {"NONTERMINAL", Symbol::Type::kTerminal}}},
    {{{"Term", Symbol::Type::kNonterminal},
        {"KW_EPSILON", Symbol::Type::kTerminal}},
        {"KW_EPSILON", Symbol::Type::kTerminal}}},
    {{{"Rules", Symbol::Type::kNonterminal},
        {"END_OF_PROGRAM", Symbol::Type::kTerminal}},
        {}},
    {{{"Program", Symbol::Type::kNonterminal},
        {"END_OF_PROGRAM", Symbol::Type::kTerminal}},
        {"Rules", Symbol::Type::kNonterminal}}}) {}

std::optional<std::pair<SymbolVecIter, SymbolVecIter>> AnalyzerTable::Find(
    const Symbol& nonterminal, const Symbol& terminal) const {
    if (const auto it = table_.find({nonterminal, terminal});
        it != table_.end()) {
        const auto& symbols = it->second;
        return std::make_pair(symbols.cbegin(), symbols.cend());
    }
    return std::nullopt;
}

} // namespace parser

Файл parser.h:

#pragma once

#include "scanner.h"

namespace parser {

class INode {
public:
    virtual ~INode() = default;
};

```

```

class InnerNode final : public INode {
    std::vector<std::unique_ptr<INode>> children_;

public:
    INode& AddChild(std::unique_ptr<INode>&& node);

    std::vector<std::unique_ptr<INode>>& Children() noexcept { return children_; }

    auto ChildrenCbegin() const noexcept { return children_.cbegin(); }
    auto ChildrenCend() const noexcept { return children_.cend(); }
};

class LeafNode final : public INode {
    std::unique_ptr<lexer::Token> token_;

public:
    LeafNode(std::unique_ptr<lexer::Token>&& token) noexcept
        : token_(std::move(token)) {}

    const lexer::Token* get_token() const noexcept { return token_.get(); }
};

class Parser final {
public:
    std::unique_ptr<INode> TopDownParse(lexer::IScanner& scanner);
};

} // namespace parser

Файл parser.cc:

#include "parser.h"

#include <stack>

#include "analyzer_table.h"
#include "symbol.h"
#include "token.h"

namespace parser {

namespace {

void ThrowParseError(const lexer::Token& token, const std::string& name) {
    std::ostringstream err;
    err << token.get_coords() << ": expected " << name << ", got "
        << token.get_tag();
}
}
}

```



```

        throw std::runtime_error(err.str());
    }

} // namespace

INode& InnerNode::AddChild(std::unique_ptr<INode>&& node) {
    children_.push_back(std::move(node));
    return *children_.back();
}

std::unique_ptr<INode> Parser::TopDownParse(lexer::IScanner& scanner) {
    const auto table = AnalyzerTable();

    auto dummy = std::make_unique<InnerNode>();

    auto stack = std::stack<std::pair<Symbol, InnerNode*>>{};
    stack.push({kEndOfProgram, dummy.get()});
    stack.push({table.get_axiom(), dummy.get()});

    auto token = scanner.NextToken();

    do {
        const auto [symbol, parent] = stack.top();
        switch (symbol.get_type()) {
            case Symbol::Type::kTerminal: {
                if (symbol.get_name() != lexer::ToString(token->get_tag())) {
                    ThrowParseError(*token, symbol.get_name());
                }

                stack.pop();
                parent->AddChild(std::make_unique<LeafNode>(std::move(token)));
                token = scanner.NextToken();
                break;
            }
            case Symbol::Type::kNonterminal: {
                const auto terminal =
                    Symbol{lexer::ToString(token->get_tag()), Symbol::Type::kTerminal};
                const auto opt = table.Find(symbol, terminal);
                if (!opt.has_value()) {
                    ThrowParseError(*token, symbol.get_name());
                }
                const auto [b, e] = opt.value();

                stack.pop();
                auto& child = static_cast<InnerNode&>(
                    parent->AddChild(std::make_unique<InnerNode>()));
            }
        }
    } while (token != scanner.NextToken());
}

```

```

        for (auto rb = std::make_reverse_iterator(e),
              re = std::make_reverse_iterator(b);
              rb != re; ++rb) {
            stack.push(*rb, &child);
        }
        break;
    }
} while (!stack.empty());

return std::move(dummy->Children().front());
}

} // namespace parser

```

Семантический анализ

Файл ast.h:

```

#pragma once

#include "symbol.h"

namespace semantics {

class Term final {
    std::vector<parser::Symbol> symbols_;

public:
    Term(std::vector<parser::Symbol>&& symbols) noexcept
        : symbols_(std::move(symbols)) {}

    auto SymbolsCbegin() const noexcept { return symbols_.cbegin(); }
    auto SymbolsCend() const noexcept { return symbols_.cend(); }
};

class Rule final {
    parser::Symbol lhs_;
    std::vector<std::unique_ptr<Term>> rhs_;

public:
    Rule(parser::Symbol&& lhs, std::vector<std::unique_ptr<Term>>&& rhs) noexcept
        : lhs_(std::move(lhs)), rhs_(std::move(rhs)) {
        assert(rhs_.size() > 0);
    }
}

```

```

    const parser::Symbol& get_lhs() const noexcept { return lhs_; }
    auto TermsCbegin() const noexcept { return rhs_.cbegin(); }
    auto TermsCend() const noexcept { return rhs_.cend(); }
};

class Program final {
    parser::Symbol axiom_;
    std::vector<std::unique_ptr<Rule>> rules_;

public:
    Program(parser::Symbol&& axiom,
            std::vector<std::unique_ptr<Rule>>&& rules) noexcept
        : axiom_(std::move(axiom)), rules_(std::move(rules)) {
        Validate();
    }

    const parser::Symbol& get_axiom() const noexcept { return axiom_; }
    auto RulesCbegin() const noexcept { return rules_.cbegin(); }
    auto RulesCend() const noexcept { return rules_.cend(); }

private:
    void Validate() const;
};

} // namespace semantics

Файл ast.cc:

#include "ast.h"

#include <algorithm>
#include <vector>

// clang-format off
#include <boost/unordered_set.hpp>
// clang-format on

namespace semantics {

void Program::Validate() const {
    boost::unordered_set<parser::Symbol> defined_nonterminals,
        involved_nonterminals;
    involved_nonterminals.insert(axiom_);

    for (auto&& rule : rules_) {
        const auto [_, is_inserted] = defined_nonterminals.insert(rule->get_lhs());
        if (!is_inserted) {

```

```

        throw std::runtime_error("nonterminal " + rule->get_lhs().get_name() +
                                " redefinition");
    }
}

for (auto&& rule : rules_) {
    for (auto b = rule->TermsCbegin(), e = rule->TermsCend(); b != e; ++b) {
        const auto& term = **b;

        for (auto b = term.SymbolsCbegin(), e = term.SymbolsCend(); b != e; ++b) {
            if (b->get_type() != parser::Symbol::Type::kNonterminal) {
                continue;
            }

            if (!defined_nonterminals.contains(*b)) {
                throw std::runtime_error("undefined nonterminal " + b->get_name());
            }
            involved_nonterminals.insert(*b);
        }
    }
}

const auto is_involved =
    [&involved_nonterminals](const std::unique_ptr<Rule>& rule) {
        return involved_nonterminals.contains(rule->get_lhs());
    };

if (const auto it =
    std::find_if_not(rules_.cbegin(), rules_.cend(), is_involved);
    it != rules_.cend()) {
    throw std::runtime_error("unused nonterminal " +
                            it->get()->get_lhs().get_name());
}
}

} // namespace semantics

Файл dt_to_ast.h:

#pragma once

#include "ast.h"
#include "parser.h"

namespace semantics {

class DtToAst final {

```

```

public:
    std::shared_ptr<Program> Convert(const parser::InnerNode& program);

private:
    std::unique_ptr<Program> ParseProgram(const parser::InnerNode& program);
    std::vector<std::unique_ptr<Rule>> ParseRules(const parser::InnerNode& rules);
    std::unique_ptr<Rule> ParseRule(const parser::InnerNode& rule);
    parser::Symbol ParseRuleLHS(const parser::InnerNode& rule_lhs);
    std::vector<std::unique_ptr<Term>> ParseRuleRHS(
        const parser::InnerNode& rule_rhs);
    std::vector<std::unique_ptr<Term>> ParseExpr(const parser::InnerNode& expr);
    std::vector<std::unique_ptr<Term>> ParseExpr1(const parser::InnerNode& expr1);
    std::unique_ptr<Term> ParseTerm(const parser::InnerNode& term);
    std::vector<parser::Symbol> ParseTerm1(const parser::InnerNode& term1);
    parser::Symbol ParseSymbol(const parser::InnerNode& symbol);

private:
    std::unique_ptr<parser::Symbol> axiom_;
};

} // namespace semantics

Файл dt_to_ast.cc:

#include "dt_to_ast.h"

#include <algorithm>
#include <iterator>

namespace semantics {

std::shared_ptr<Program> DtToAst::Convert(const parser::InnerNode& program) {
    axiom_ = nullptr;
    return ParseProgram(program);
}

// Program ::= Rules
std::unique_ptr<Program> DtToAst::ParseProgram(
    const parser::InnerNode& program) {
    const auto& rules =
        static_cast<const parser::InnerNode&>(**program.ChildrenCbegin());
    auto ast_rules = ParseRules(rules);

    if (!axiom_) {
        throw std::runtime_error("axiom is not defined");
    }
    return std::make_unique<Program>(std::move(*axiom_), std::move(ast_rules));
}

```

```

}

// Rules ::= Rule Rules | ε
std::vector<std::unique_ptr<Rule>> DtToAst::ParseRules(
    const parser::InnerNode& rules) {
    const auto b = rules.ChildrenCbegin();
    if (b == rules.ChildrenCend()) {
        return {};
    }

    const auto& rule = static_cast<const parser::InnerNode&>(**b);
    auto ast_rule = ParseRule(rule);

    const auto& rules_rhs = static_cast<const parser::InnerNode&>(**(b + 1));
    auto ast_rules = ParseRules(rules_rhs);

    ast_rules.push_back(std::move(ast_rule));
    std::rotate(ast_rules.rbegin(), ast_rules.rbegin() + 1, ast_rules.rend());
    return ast_rules;
}

// Rule ::= RuleLHS ARROW RuleRHS
std::unique_ptr<Rule> DtToAst::ParseRule(const parser::InnerNode& rule) {
    const auto b = rule.ChildrenCbegin();

    const auto& rule_lhs = static_cast<const parser::InnerNode&>(**b);
    auto lhs = ParseRuleLHS(rule_lhs);

    const auto& rule_rhs = static_cast<const parser::InnerNode&>(**(b + 2));
    auto rhs = ParseRuleRHS(rule_rhs);

    return std::make_unique<Rule>(std::move(lhs), std::move(rhs));
}

// RuleLHS ::= KW_AXIOM NONTERMINAL | NONTERMINAL
parser::Symbol DtToAst::ParseRuleLHS(const parser::InnerNode& rule_lhs) {
    const auto b = rule_lhs.ChildrenCbegin();
    if (rule_lhs.ChildrenCend() - b == 2) {
        const auto& leaf = static_cast<const parser::LeafNode&>(**(b + 1));
        const auto* const nonterminal =
            static_cast<const lexer::NonterminalToken*>(leaf.get_token());

        if (axiom_) {
            nonterminal->ThrowError("axiom redefinition");
        }
        axiom_ = std::make_unique<parser::Symbol>(

```

```

        nonterminal->get_str(), parser::Symbol::Type::kNonterminal);
    return *axiom_;
}

const auto& leaf = static_cast<const parser::LeafNode&>(**b);
const auto* const nonterminal =
    static_cast<const lexer::NonterminalToken*>(leaf.get_token());
return {nonterminal->get_str(), parser::Symbol::Type::kNonterminal};
}

// RuleRHS ::= Expr Kw_END
std::vector<std::unique_ptr<Term>> DtToAst::ParseRuleRHS(
    const parser::InnerNode& rule_rhs) {
    const auto& expr =
        static_cast<const parser::InnerNode&>(**rule_rhs.ChildrenCbegin());
    return ParseExpr(expr);
}

// Expr ::= Term Expr1
std::vector<std::unique_ptr<Term>> DtToAst::ParseExpr(
    const parser::InnerNode& expr) {
    const auto b = expr.ChildrenCbegin();

    const auto& term = static_cast<const parser::InnerNode&>(**b);
    auto ast_term = ParseTerm(term);

    const auto& expr1 = static_cast<const parser::InnerNode&>(**(b + 1));
    auto ast_expr1 = ParseExpr1(expr1);

    ast_expr1.push_back(std::move(ast_term));
    std::rotate(ast_expr1.rbegin(), ast_expr1.rbegin() + 1, ast_expr1.rend());
    return ast_expr1;
}

// Expr1 ::= Kw_OR Term Expr1 | ε
std::vector<std::unique_ptr<Term>> DtToAst::ParseExpr1(
    const parser::InnerNode& expr1) {
    const auto b = expr1.ChildrenCbegin();
    if (b == expr1.ChildrenCend()) {
        return {};
    }

    const auto& term = static_cast<const parser::InnerNode&>(**(b + 1));
    auto ast_term = ParseTerm(term);

    const auto& expr1_rhs = static_cast<const parser::InnerNode&>(**(b + 2));

```

```

    auto ast_expr1 = ParseExpr1(expr1_rhs);

    ast_expr1.push_back(std::move(ast_term));
    std::rotate(ast_expr1.rbegin(), ast_expr1.rbegin() + 1, ast_expr1.rend());
    return ast_expr1;
}

// Term ::= Symbol Term1 | Kw_EPSILON
std::unique_ptr<Term> DtToAst::ParseTerm(const parser::InnerNode& term) {
    const auto b = term.ChildrenCbegin();
    if (term.ChildrenCend() - b == 1) {
        return std::make_unique<Term>(std::vector<parser::Symbol>{});
    }

    const auto& symbol = static_cast<const parser::InnerNode&>(**b);
    auto ast_symbol = ParseSymbol(symbol);

    const auto& term1 = static_cast<const parser::InnerNode&>(**(b + 1));
    auto ast_term1 = ParseTerm1(term1);

    ast_term1.push_back(std::move(ast_symbol));
    std::rotate(ast_term1.rbegin(), ast_term1.rbegin() + 1, ast_term1.rend());
    return std::make_unique<Term>(std::move(ast_term1));
}

// Term1 ::= Symbol Term1 | ε
std::vector<parser::Symbol> DtToAst::ParseTerm1(
    const parser::InnerNode& term1) {
    const auto b = term1.ChildrenCbegin();
    if (b == term1.ChildrenCend()) {
        return {};
    }

    const auto& symbol = static_cast<const parser::InnerNode&>(**b);
    auto ast_symbol = ParseSymbol(symbol);

    const auto& term1_rhs = static_cast<const parser::InnerNode&>(**(b + 1));
    auto ast_term1 = ParseTerm1(term1_rhs);

    ast_term1.push_back(std::move(ast_symbol));
    std::rotate(ast_term1.rbegin(), ast_term1.rbegin() + 1, ast_term1.rend());
    return ast_term1;
}

// Symbol ::= TERMINAL | NONTERMINAL
parser::Symbol DtToAst::ParseSymbol(const parser::InnerNode& symbol) {

```



```

const auto& leaf =
    static_cast<const parser::LeafNode*>(**symbol.ChildrenCbegin());

if (const auto* const terminal =
    dynamic_cast<const lexer::TerminalToken*>(leaf.get_token())) {
    return {terminal->get_str(), parser::Symbol::Type::kTerminal};
}

const auto& nonterminal =
    static_cast<const lexer::NonterminalToken*>(*leaf.get_token());
return {nonterminal.get_str(), parser::Symbol::Type::kNonterminal};
}

} // namespace semantics

```

Файл first_follow.h:

```

#pragma once

// clang-format off
#include <boost/unordered_set.hpp>
#include <boost/unordered_map.hpp>
// clang-format on

#include "ast.h"

namespace semantics {

class FirstFollow final {
public:
    FirstFollow(std::shared_ptr<const Program> program);

    std::shared_ptr<const Program> get_program() const noexcept {
        return program_;
    }

    boost::unordered_set<parser::Symbol> GetFirstSet(
        parser::SymbolVecIter b, const parser::SymbolVecIter e) const;
    std::pair<parser::SymbolSetIter, parser::SymbolSetIter> GetFollowSet(
        const parser::Symbol& nonterminal) const;

private:
    void BuildFirstSets();
    void BuildFollowSets();

    void PrintSets(auto&& sets) const;

```

```

private:
    std::shared_ptr<const Program> program_;
    boost::unordered_map<parser::Symbol, boost::unordered_set<parser::Symbol>>
        first_sets_, follow_sets_;
};

} // namespace semantics
Файл first_follow.cc:
#include "first_follow.h"

#include <iostream>

#include "ast.h"

namespace semantics {

FirstFollow::FirstFollow(std::shared_ptr<const Program> program)
    : program_(std::move(program)) {
    BuildFirstSets();
    BuildFollowSets();
}

void FirstFollow::BuildFirstSets() {
    bool sets_are_filling;
    do {
        sets_are_filling = false;

        for (auto b = program_->RulesCbegin(), e = program_->RulesCend(); b != e;
            ++b) {
            const auto& rule = **b;

            auto new_first_set = boost::unordered_set<parser::Symbol>{};
            for (auto b = rule.TermsCbegin(), e = rule.TermsCend(); b != e; ++b) {
                const auto& term = **b;

                new_first_set.merge(
                    GetFirstSet(term.SymbolsCbegin(), term.SymbolsCend()));
            }

            auto& first_set = first_sets_[rule.get_lhs()];
            if (first_set.size() != new_first_set.size()) {
                sets_are_filling = true;
                first_set = std::move(new_first_set);
            }
        }
    }
}

```

```

    } while (sets_are_filling);
}

boost::unordered_set<parser::Symbol> FirstFollow::GetFirstSet(
    parser::SymbolVecIter b, const parser::SymbolVecIter e) const {
    if (b == e) {
        return {parser::kEpsilon};
    }
    auto new_first_set = boost::unordered_set<parser::Symbol>{};

    for (const auto e_prev = e - 1; b != e; ++b) {
        if (b->get_type() == parser::Symbol::Type::kTerminal) {
            new_first_set.insert(*b);
            break;
        }

        auto first_set = boost::unordered_set<parser::Symbol>{};
        if (const auto it = first_sets_.find(*b); it != first_sets_.cend()) {
            first_set = it->second;
        }

        if (!first_set.contains(parser::kEpsilon)) {
            new_first_set.merge(std::move(first_set));
            break;
        }

        if (b != e_prev) {
            first_set.erase(parser::kEpsilon);
        }
        new_first_set.merge(std::move(first_set));
    }

    return new_first_set;
}

void FirstFollow::BuildFollowSets() {
    follow_sets_[program_->get_axiom()].insert(parser::kEndOfProgram);
    auto followed_sets =
        boost::unordered_map<parser::Symbol,
            boost::unordered_set<parser::Symbol>>{};
    for (auto b = program_->RulesCbegin(), e = program_->RulesCend(); b != e;
        ++b) {
        const auto& rule = **b;

        for (auto b = rule.TermsCbegin(), e = rule.TermsCend(); b != e; ++b) {
            const auto& term = **b;

```

```

    if (term.SymbolsCbegin() == term.SymbolsCend()) {
        continue;
    }

    const auto e_prev = term.SymbolsCend() - 1;
    for (auto b = term.SymbolsCbegin(), e = e_prev + 1; b != e_prev; ++b) {
        if (b->get_type() != parser::Symbol::Type::kNonterminal) {
            continue;
        }

        auto first_set = GetFirstSet(b + 1, e);
        if (first_set.erase(parser::kEpsilon) && *b != rule.get_lhs()) {
            followed_sets[*b].insert(rule.get_lhs());
        }
        follow_sets[*b].merge(std::move(first_set));
    }

    if (e_prev->get_type() == parser::Symbol::Type::kNonterminal &&
        *e_prev != rule.get_lhs()) {
        followed_sets[*e_prev].insert(rule.get_lhs());
    }
}

bool sets_are_filling;
do {
    sets_are_filling = false;

    for (auto&& [follower, followed_set] : followed_sets) {
        auto& follow_set = follow_sets_[follower];
        const auto initial_size = follow_set.size();

        for (auto&& nonterminal : followed_set) {
            follow_set.merge(boost::unordered_set{follow_sets_[nonterminal]});
        }

        if (follow_set.size() != initial_size) {
            sets_are_filling = true;
        }
    }
} while (sets_are_filling);
}

std::pair<parser::SymbolSetIter, parser::SymbolSetIter>
FirstFollow::GetFollowSet(const parser::Symbol& nonterminal) const {
    const auto& follow_set = follow_sets_.at(nonterminal);

```

```

    return {follow_set.cbegin(), follow_set.cend()};
}

void FirstFollow::PrintSets(auto&& sets) const {
    for (auto&& [nonterminal, set] : sets) {
        std::cout << nonterminal.get_name() << ": ";
        for (auto&& symbol : set) {
            std::cout << symbol.get_name() << ' ';
        }
        std::cout << '\n';
    }
}

} // namespace semantics

Файл analyzer_table_generator.h:

#pragma once

// clang-format off
#include <boost/unordered_map.hpp>
// clang-format on

#include "ast.h"
#include "first_follow.h"

namespace semantics {

class AnalyzerTableGenerator final {
public:
    using Key = std::pair<parser::Symbol, parser::Symbol>;
    using Value = std::pair<parser::SymbolVecIter, parser::SymbolVecIter>;

    AnalyzerTableGenerator(const FirstFollow& first_follow);

    void GenerateTable(const std::string& template_filename,
                      const std::string& table_filename) const;

private:
    boost::unordered_map<Key, Value> table_;
    std::shared_ptr<const Program> program_;
};

} // namespace semantics

Файл analyzer_table_generator.cc:

#include "analyzer_table_generator.h"

```

```

#include <fstream>
#include <iomanip>
#include <iostream>
#include <sstream>
#include <stdexcept>
#include <string>

// clang-format off
#include <boost/format.hpp>
#include <boost/algorithm/string/join.hpp>
// clang-format on

#include "ast.h"
#include "first_follow.h"

namespace semantics {

namespace {

std::string Slurp(std::ifstream& in) {
    std::ostringstream oss;
    oss << in.rdbuf();
    return oss.str();
}

std::string GetSymbolTypeDefinition(const parser::Symbol::Type type) {
    switch (type) {
        case parser::Symbol::Type::kNonterminal: {
            return "Symbol::Type::kNonterminal";
        }
        case parser::Symbol::Type::kTerminal: {
            return "Symbol::Type::kTerminal";
        }
        case parser::Symbol::Type::kSpecial: {
            return "Symbol::Type::kSpecial";
        }
    }
}

std::string GetSymbolDefinition(const parser::Symbol& symbol) {
    return boost::str(boost::format("{%1%, %2%}") %
        std::quoted(symbol.get_name()) %
        GetSymbolTypeDefinition(symbol.get_type()));
}

}

```

```

} // namespace

AnalyzerTableGenerator::AnalyzerTableGenerator(const FirstFollow& first_follow)
: program_(first_follow.get_program()) {
    for (auto b = program_>RulesCbegin(), e = program_>RulesCend(); b != e;
        ++b) {
        const auto& rule = **b;

        for (auto b = rule.TermsCbegin(), e = rule.TermsCend(); b != e; ++b) {
            const auto& term = **b;

            auto first_set =
                first_follow.GetFirstSet(term.SymbolsCbegin(), term.SymbolsCend());
            const auto is_epsilon_erased = first_set.erase(parser::kEpsilon);

            for (auto&& symbol : first_set) {
                const auto [_, is_inserted] =
                    table_.insert({{rule.get_lhs(), symbol},
                                    {term.SymbolsCbegin(), term.SymbolsCend()}});
                if (!is_inserted) {
                    throw std::runtime_error("Not LL(1) grammar");
                }
            }

            if (!is_epsilon_erased) {
                continue;
            }

            for (auto [b, e] = first_follow.GetFollowSet(rule.get_lhs()); b != e;
                ++b) {
                const auto [_, is_inserted] = table_.insert(
                    {{rule.get_lhs(), *b}, {term.SymbolsCbegin(), term.SymbolsCend()}});
                if (!is_inserted) {
                    throw std::runtime_error("Not LL(1) grammar");
                }
            }
        }
    }
}

void AnalyzerTableGenerator::GenerateTable(
    const std::string& template_filename,
    const std::string& table_filename) const {
    auto template_file = std::ifstream(template_filename);
    if (!template_file.is_open()) {
        throw std::runtime_error("Failed to open file " + template_filename);
    }
}

```

```

    }

    auto table_file = std::ofstream(table_filename);
    if (!table_file.is_open()) {
        throw std::runtime_error("Failed to create file " + table_filename);
    }

    auto records = std::vector<std::string>{};
    records.reserve(table_.size());
    for (auto&& [key, value] : table_) {
        const auto [nonterminal, symbol] = key;
        auto [b, e] = value;

        auto symbols = std::vector<std::string>{};
        symbols.reserve(e - b);
        for (; b != e; ++b) {
            symbols.push_back(GetSymbolDefinition(*b));
        }

        auto record = boost::str(boost::format("{%1%, %2%, {%3%}}") %
                                GetSymbolDefinition(nonterminal) %
                                GetSymbolDefinition(symbol) %
                                boost::algorithm::join(symbols, ", "));
        records.push_back(std::move(record));
    }
    const auto table_definition = boost::str(
        boost::format("{%1%}") % boost::algorithm::join(records, ", "));

    auto fmter = boost::format(Slurp(template_file));
    fmter % GetSymbolDefinition(program_>get_axiom()) % table_definition;
    table_file << fmter.str();
}

} // namespace semantics

Шаблон таблицы analyzer.cc:

#include "analyzer_table.h"

#include "ast.h"

namespace parser {

namespace ast {

AnalyzerTable::AnalyzerTable() : axiom_(%1%), table_(%2%) {}

```



```

std::optional<std::pair<SymbolVecIter, SymbolVecIter>> AnalyzerTable::Find(
    const Symbol& nonterminal, const Symbol& symbol) const {
    if (const auto it = table_.find({nonterminal, symbol}); it != table_.cend()) {
        const auto& symbols = it->second;
        return std::make_pair(symbols.cbegin(), symbols.cend());
    }
    return std::nullopt;
}

} // namespace ast

} // namespace parser

```

Реализация (калькулятор)

Файл main.cc:

```

#include <exception>
#include <fstream>
#include <iostream>
#include <memory>

#include "node.h"
#include "parser.h"
#include "scanner.h"
#include "semantics/semantics.h"

int main(int argc, char* argv[]) try {
    if (argc != 2) {
        std::cerr << "Usage: " << argv[0] << " <filename>\n";
        return 1;
    }

    std::ifstream file(argv[1]);
    if (!file.is_open()) {
        std::cerr << "Failed to open file " << argv[1] << "\n";
        return 1;
    }

    auto scanner = lexer::Scanner(file);
    auto parser = parser::Parser();

    const auto dt = parser.TopDownParse(scanner);
    const auto& e = static_cast<const parser::InnerNode&>(*dt);
    std::cout << semantics::Interpret(e) << std::endl;
}

```

```

} catch (const std::exception& e) {
    std::cerr << e.what() << std::endl;
    return 1;
}

```

Лексический анализ

Файл token.h:

```

#pragma once

#include <stdint>

#include "fragment.h"

namespace lexer {

enum class DomainTag {
    kNumber,
    kPlus,
    kStar,
    kLeftParenthesis,
    kRightParenthesis,
    kEndOfProgram,
};

std::string ToString(const DomainTag tag);
std::ostream& operator<<(std::ostream& os, const DomainTag tag);

class Token {
public:
    virtual ~Token() = default;

    DomainTag get_tag() const noexcept { return tag_; }
    const Fragment& get_coords() const noexcept { return coords_; }

    [[noreturn]] void ThrowError(const std::string& msg) const;

protected:
    Token(const DomainTag tag, const Fragment& coords) noexcept
        : tag_(tag), coords_(coords) {}

    DomainTag tag_;
    Fragment coords_;
};

```

```

class NumberToken final : public Token {
    std::uint64_t value_;

public:
    NumberToken(const std::uint64_t value, const Fragment& coords) noexcept
        : Token(DomainTag::kNumber, coords), value_(value) {}

    std::uint64_t get_value() const noexcept { return value_; }
};

class SpecToken final : public Token {
public:
    SpecToken(const DomainTag tag, const Fragment& coords) noexcept
        : Token(tag, coords) {}
};

} // namespace lexer

```

Файл scanner.h

```

#pragma once

#ifndef YY_DECL
#define YY_DECL \
    lexer::DomainTag lexer::Scanner::Lex(lexer::Attribute& attr, \
                                         lexer::Fragment& coords)
#endif

#include <memory>
#include <vector>

#ifndef yyFlexLexer
#include <FlexLexer.h>
#endif

#include "fragment.h"
#include "token.h"

namespace lexer {

using Attribute = std::uint64_t;

class IScanner {
public:
    virtual ~IScanner() = default;

    virtual std::unique_ptr<Token> NextToken() = 0;

```

```

};

class Scanner final : private yyFlexLexer, public IScanner {
public:
    Scanner(std::istream& is = std::cin, std::ostream& os = std::cout)
        : yyFlexLexer(is, os) {}

    auto CommentsCbegin() const noexcept { return comments_.cbegin(); }
    auto CommentsCend() const noexcept { return comments_.cend(); }

    std::unique_ptr<Token> NextToken() override;

private:
    DomainTag Lex(Attribute& attr, Fragment& coords);

    void AdjustCoords(Fragment& coords) noexcept;

    DomainTag HandleNumber(Attribute& attr) const;

private:
    std::vector<Fragment> comments_;
    Position cur_;
};

} // namespace lexer

```

Файл scanner.l

```

%{
#include "scanner.h"

#define yyterminate() return lexer::DomainTag::kEndOfProgram

#define YY_USER_ACTION AdjustCoords(coords);

using lexer::DomainTag;
%}

%option c++ noyywrap

WHITESPACE [ \t\r\n]
NUMBER     [0-9][0-9]*

%%

{WHITESPACE}+ /* pass */
{NUMBER}      { return HandleNumber(attr); }

```

```

" + "          { return DomainTag::kPlus; }
" * "          { return DomainTag::kStar; }
" ( "          { return DomainTag::kLeftParenthesis; }
" ) "          { return DomainTag::kRightParenthesis; }
.              { throw std::runtime_error("unexpected character"); }

%%

namespace lexer {

std::unique_ptr<Token> Scanner::NextToken() {
    Fragment coords;
    Attribute attr;

    const auto tag = Lex(attr, coords);
    switch (tag) {
        case DomainTag::kNumber: {
            return std::make_unique<NumberToken>(attr, coords);
        }
        default: {
            return std::make_unique<SpecToken>(tag, coords);
        }
    }
}

void Scanner::AdjustCoords(Fragment& coords) noexcept {
    coords.starting = cur_;

    for (std::size_t i = 0, end = static_cast<std::size_t>(yyleng);
         i < end; ++i) {
        if (yytext[i] == '\\n') {
            ++cur_.line;
            cur_.pos = 1;
        } else {
            ++cur_.pos;
        }

        ++cur_.index;
    }

    coords.following = cur_;
}

DomainTag Scanner::HandleNumber(Attribute& attr) const {
    attr = std::stoull(yytext);
    return DomainTag::kNumber;
}

```

```

}

} // namespace lexer

int yyFlexLexer::yylex() {
    return 0;
}

```

Семантический анализ

Файл semantics.h

```

#pragma once

#include "node.h"

namespace semantics {

std::uint64_t Interpret(const parser::InnerNode& e);

} // namespace semantics

```

Файл semantics.cc

```

#include "semantics.h"

#include "node.h"

namespace semantics {

namespace {

constexpr std::uint64_t kAdditionNeutral = 0;
constexpr std::uint64_t kMultiplicationNeutral = 1;

std::uint64_t ParseE1(const parser::InnerNode& e1);
std::uint64_t ParseT(const parser::InnerNode& t);
std::uint64_t ParseT1(const parser::InnerNode& t1);
std::uint64_t ParseF(const parser::InnerNode& f);

// 'axiom E -> T E1 'end
std::uint64_t ParseE(const parser::InnerNode& e) {
    const auto b = e.ChildrenCbegin();
    const auto t = ParseT(static_cast<const parser::InnerNode&>(**b));
    const auto e1 = ParseE1(static_cast<const parser::InnerNode&>(**(b + 1)));
    return t + e1;
}

```

```

// E1 -> "+" T E1 'or' 'epsilon' 'end
std::uint64_t ParseE1(const parser::InnerNode& e1) {
    const auto b = e1.ChildrenCbegin();
    if (b == e1.ChildrenCend()) {
        return kAdditionNeutral;
    }

    const auto t = ParseT(static_cast<const parser::InnerNode&>(**(b + 1)));
    const auto e1_rhs = ParseE1(static_cast<const parser::InnerNode&>(**(b + 2)));
    return t + e1_rhs;
}

// T -> F T1 'end
std::uint64_t ParseT(const parser::InnerNode& t) {
    const auto b = t.ChildrenCbegin();
    const auto f = ParseF(static_cast<const parser::InnerNode&>(**b));
    const auto t1 = ParseT1(static_cast<const parser::InnerNode&>(**(b + 1)));
    return f * t1;
}

// T1 -> "*" F T1 'or' 'epsilon' 'end
std::uint64_t ParseT1(const parser::InnerNode& t1) {
    const auto b = t1.ChildrenCbegin();
    if (b == t1.ChildrenCend()) {
        return kMultiplicationNeutral;
    }

    const auto f = ParseF(static_cast<const parser::InnerNode&>(**(b + 1)));
    const auto t1_rhs = ParseT1(static_cast<const parser::InnerNode&>(**(b + 2)));
    return f * t1_rhs;
}

// F -> "n" 'or' "(" E ")" 'end
std::uint64_t ParseF(const parser::InnerNode& f) {
    const auto b = f.ChildrenCbegin();
    if (f.ChildrenCend() - b == 3) {
        return ParseE(static_cast<const parser::InnerNode&>(**(b + 1)));
    }

    const auto& leaf = static_cast<const parser::LeafNode&>(**b);
    const auto& number =
        static_cast<const lexer::NumberToken&>(*leaf.get_token());
    return number.get_value();
}

```

```

} // namespace

std::uint64_t Interpret(const parser::InnerNode& e) { return ParseE(e); }

} // namespace semantics

```

Тестирование генератора таблиц

Входные данные

```

# ключевые слова
# начинаются с кавычки

F -> "n" 'or "(" E ")" 'end
T -> F T1 'end
T1 -> "*" F T1 'or 'epsilon 'end
'axiom E -> T E1 'end
E1 -> "+" T E1 'or 'epsilon 'end

```

Сгенерированный implementation-файл analyzer_table.cc:

```

#include "analyzer_table.h"

#include "symbol.h"

namespace parser {

AnalyzerTable::AnalyzerTable()
: axiom_({"E", Symbol::Type::kNonterminal}),
  table_(
    {{{{"T1", Symbol::Type::kNonterminal},
      {"END_OF_PROGRAM", Symbol::Type::kTerminal}},
     {}},
    {{{{"F", Symbol::Type::kNonterminal}, {"(", Symbol::Type::kTerminal}},
     {"(", Symbol::Type::kTerminal},
     {"E", Symbol::Type::kNonterminal},
     {"")", Symbol::Type::kTerminal}}},
    {{{{"E1", Symbol::Type::kNonterminal},
      {"")", Symbol::Type::kTerminal}},
     {}},
    {{{{"E1", Symbol::Type::kNonterminal},
      {"END_OF_PROGRAM", Symbol::Type::kTerminal}},
     {}},
    {{{{"E", Symbol::Type::kNonterminal}, {"(", Symbol::Type::kTerminal}},
     {"T", Symbol::Type::kNonterminal},
     {"E1", Symbol::Type::kNonterminal}}},

```



```

{{{ "E", Symbol::Type::kNonterminal}, {"n", Symbol::Type::kTerminal}},
  {{ "T", Symbol::Type::kNonterminal},
    { "E1", Symbol::Type::kNonterminal}}}},
{{{ "T1", Symbol::Type::kNonterminal},
  {"", Symbol::Type::kTerminal}},
  {}},
{{{ "T1", Symbol::Type::kNonterminal},
  {"+", Symbol::Type::kTerminal}},
  {}},
{{{ "T1", Symbol::Type::kNonterminal},
  {"*", Symbol::Type::kTerminal}},
  {{ "n", Symbol::Type::kTerminal},
    { "F", Symbol::Type::kNonterminal},
    { "T1", Symbol::Type::kNonterminal}}}},
{{{ "T", Symbol::Type::kNonterminal}, {"n", Symbol::Type::kTerminal}},
  {{ "F", Symbol::Type::kNonterminal},
    { "T1", Symbol::Type::kNonterminal}}}},
{{{ "F", Symbol::Type::kNonterminal}, {"n", Symbol::Type::kTerminal}},
  {{ "n", Symbol::Type::kTerminal}}}},
{{{ "E1", Symbol::Type::kNonterminal},
  {"+", Symbol::Type::kTerminal}},
  {{ "n", Symbol::Type::kTerminal},
    { "T", Symbol::Type::kNonterminal},
    { "E1", Symbol::Type::kNonterminal}}}},
{{{ "T", Symbol::Type::kNonterminal}, {"(", Symbol::Type::kTerminal}},
  {{ "F", Symbol::Type::kNonterminal},
    { "T1", Symbol::Type::kNonterminal}}} }) {}

std::optional<std::pair<SymbolVecIter, SymbolVecIter>> AnalyzerTable::Find(
    const Symbol& nonterminal, const Symbol& terminal) const {
    if (const auto it = table_.find({nonterminal, terminal});
        it != table_.end()) {
        const auto& symbols = it->second;
        return std::make_pair(symbols.cbegin(), symbols.cend());
    }
    return std::nullopt;
}

} // namespace parser

```

Вывод

В результате выполнения лабораторной работы я изучил алгоритм построения таблиц предсказывающего анализатора. Реализация самоприменимого генератора оказалась нетривиальной и довольно интересной задачей, поскольку

в работе было особенно важно хорошо определить представление данных и грамотно связать модули.

Резюмируя итоговое решение: дерево вывода, строящееся предсказывающим анализатором, конвертируется в абстрактное синтаксическое дерево по упрощённому алгоритму рекурсивного спуска (“упрощённому”, поскольку дерево вывода гарантированно корректно, и многие проверки опущены). Над построенным AST проводится семантический анализ (проверки на отсутствие неизвестных, дублирующихся, неиспользованных нетерминалов, единственность аксиомы грамматики и т.п.). По AST генерируются FIRST- и FOLLOW-множества по известному алгоритму; наполнение множеств также происходит “до насыщения”. Наконец, по множествам строится таблица генератора как программная сущность, которая затем конвертируется в литерал языка. Если в ячейке таблицы оказывается более одной правой части правил грамматики, рабочий язык не является LL(1). Генератор фактически порождает implementation-файл `analyzer_table.cc` для класса `AnalyzerTable`, определённого в `analyzer_table.h`, который теперь используется исходным предсказывающим анализатором.

В текущем решении мне не нравится представление терминалов и нетерминалов генерируемой таблицы строковыми литералами. Кажется, было бы оптимальнее породить соответствующий `enum class`, и его экземпляры уже хранить в таблице. Также в работе оказалось удобным использование некоторых компонентов библиотеки Boost: опции программы, инструменты форматирования, алгоритмы работы со строками, а также Boost хеш-таблицы, предлагающие удобный механизм хеширования сущностей.