# 1 Incompressible Navier Stokes Equation

### 1.1 Problem

We want to find

$$(u,p): \Omega \times (0,T) \to \mathbb{R}^d \times \mathbb{R}$$

where u is unknown velocity and p is unknown pressure such that

$$\begin{cases} \frac{\partial u}{\partial t} + (u \cdot \nabla)u - \nu \triangle u + \nabla p = f & \text{in } \Omega \times (0, T) \\ \nabla \cdot u = 0 & \text{in } \Omega \times (0, T) \\ u = 0 & \text{on } \partial \Omega \times (0, T) \\ u = u^0 & \text{in } \Omega, \text{ at } t = 0 \end{cases}$$

$$(1)$$

where  $f: \Omega \times (0,T) \to \mathbb{R}^d$  and  $u^0: \Omega \to \mathbb{R}^d$  are given functions,  $\nu > 0$  is a viscosity.

### 1.2 Weak Form

The weak formulation for equation (1) is shown below. We want to find  $\{(u,p)(t) \in V \times Q; t \in (0,T)\}$  such that for  $t \in (0,T)$ 

$$\begin{cases} \left(\frac{\partial u}{\partial t} + (u \cdot \nabla)u, v\right) + a(u, v) + b(v, p) + b(u, q) = (f, v) &, \forall (v, q) \in V \times Q \\ u = u^0 &, t = 0 \end{cases}$$
(2)

where

$$a(u,v) = \nu \int_{\Omega} \nabla u : \nabla v \, dx$$

$$b(v,q) = -\int_{\Omega} (\nabla \cdot v) q \, dx$$

$$V = H_0^1(\Omega, \mathbb{R}^d) = H_0^1(\Omega)^d$$

$$Q = \{q \in L^2(\Omega); \int_{\Omega} q \, dx = 0\}.$$

### 1.3 Error estimate

To estimate the error in 2D, we use  $L_2$ -norm

$$\begin{split} E(h,dt) &= \|u_h^n - u^n\|_{L^{\infty}(L^2)} \\ &= \max \|u_h^n - u^n\|_{L^2(\Omega)}^2 \\ &= \max \{\|u_{h_1}^n - u_1^n\|_{L^2(\Omega)}^2 + \|u_{h_2}^n - u_2^n\|_{L^2(\Omega)}^2\}^{1/2} \\ &= \max \{\int_{\Omega} (u_{h_1}^n - u_1^n)^2 \ dx + \int_{\Omega} (u_{h_2}^n - u_2^n)^2 \ dx\}^{1/2} \end{split}$$

To estimate the error in 3D, we use

$$\begin{split} E(h,dt) &= \|u_h^n - u^n\|_{L^{\infty}(L^2)} \\ &= \max \|u_h^n - u^n\| \\ &= \max \{\|u_{h_1}^n - u_1^n\|_{L^2(\Omega)}^2 + \|u_{h_2}^n - u_2^n\|_{L^2(\Omega)}^2 + \|u_{h_3}^n - u_3^n\|_{L^2(\Omega)}^2\}^{1/2} \\ &= \max \{\int_{\Omega} (u_{h_1}^n - u_1^n)^2 \ dx + \int_{\Omega} (u_{h_2}^n - u_2^n)^2 \ dx + \int_{\Omega} (u_{h_3}^n - u_3^n)^2 \ dx\}^{1/2} \end{split}$$

To estimate the error, we also use H-norm

$$E(h, dt) = \|u_h^n - u^n\|_{L^{\infty}(H^1)} = \max \sqrt{\|u_{h_1}^n - u_1^n\|_{L^2(\Omega)}^2 + \|\nabla(u_{h_1}^n - u_1^n)\|_{L^2(\Omega)}^2}$$

## 1.4 2D Simulation

Below, is the exact solution to check if the program for 2D is working.

$$u = (u_1, u_2)$$

$$u_1 = -\cos(x_1)\sin(x_2)e^{-4t}$$

$$u_2 = -\sin(x_1)\cos(x_2)e^{-4t}$$

$$p = \frac{1}{4}(\cos(2x_1) + \cos(2x_2))e^{-4t}$$

such that equation (1) is satisfied with  $f = (f_1, f_2)$ . With  $f_1 = -e^{-4t} sin(2x_1)$  and  $f_2 = -e^{-4t} sin(2x_2)$ . with the error estimate:

# 0.01000 error for 2D Navier-Stokes error 2D by scheme 0 error 2D by convect x/100 x\*x/10 0.00100 0.00001 0.00001

Figure 1:

As we can see, the error using convect is slightly better than scheme 0. By the graphic, we have O(h).

```
Below is the FreeFEM++ code used to solve the problem above with the discritization of time using scheme
0:
load "iovtk"
// Variable declaration
real nu = 1.0;
real Lx = 1.0;
real Ly = 1.0;
real error;
real errormax = 0.;
real t=0;
func exactu = -\cos(x) * \sin(y) * \exp(-2*t);
func exactv = \sin(x)*\cos(y)*\exp(-2*t);
func f1 = -\exp(-4*t)*\sin(2*x);
func f2 = -\exp(-4*t)*\sin(2*y);
// Set the border
                             \{x=t*Lx; y=0;\}
border c1 (t=0,1)
border c2 (t=0,1)
                             \{x=Lx; y=t*Ly;\}
border c3 (t=1,0)
                             \{x=t*Lx; y=Ly;\}
border c4 (t=1,0)
                            \{x=0; y=t*Ly;\}
ofstream ff("error2D.txt");
ofstream pp("p.txt");
//iteration for each mesh devider
for (int n=32; n>=8; n=n-8)
real dt = 1./n; //take dt=h
// Create the mesh
mesh Th = buildmesh (c1(n)+c2(n)+c3(n)+c4(n));
plot (Th, ps = "NS_2D_mesh.ps");
// Define the finite element spaces for velocity and pressure
fespace Uh(Th, P2);
fespace Vh(Th, P1);
Uh u, v, uh, vh, uold, vold;
Vh p, ph;
// Set up the Navier Stokes equationss
uold = -cos(x) * sin(y) ;
vold = \sin(x) * \cos(y) ;
problem navierstokes ([u, v, p], [uh, vh, ph]) =
int2d(Th) (u*uh/dt) - int2d(Th) (uold*uh/dt)
+ int2d(Th) (v*vh/dt) - int2d(Th) (vold*vh/dt)
+ int2d(Th) (uold*dx(u)*uh + vold*dy(u)*uh)
+ int2d(Th) (uold*dx(v)*vh + vold*dy(v)*vh)
+ \operatorname{int} 2d(\operatorname{Th}) (\operatorname{nu} * \operatorname{dx}(\operatorname{u}) * \operatorname{dx}(\operatorname{uh}) + \operatorname{nu} * \operatorname{dy}(\operatorname{u}) * \operatorname{dy}(\operatorname{uh})
+ int2d(Th) (nu*dx(v)*dx(vh) + nu*dy(v)*dy(vh))
- \operatorname{int} 2d (\operatorname{Th}) (p*dx (\operatorname{uh}) + p*dy (\operatorname{vh}))
- \operatorname{int} 2d (\operatorname{Th}) (dx(u) * \operatorname{ph} + dy(v) * \operatorname{ph})
-\inf 2d (Th) (f1*uh)
- \operatorname{int} 2d (\operatorname{Th}) (f2 * \operatorname{vh})
+ on ( c1, c2, c3, c4, u=exactu, v=exactv);
for ( int it = 1; it \leq n; it++)
{
t=it*dt;
navierstokes;
\operatorname{error} = \operatorname{sqrt}(\operatorname{int2d}(\operatorname{Th})((\operatorname{u-exactu})*(\operatorname{u-exactu})) + \operatorname{int2d}(\operatorname{Th})((\operatorname{v-exactv})*(\operatorname{v-exactv})));
if (error > errormax) errormax = error ;
```

```
//cout << "error at" << t << "is" << error << "\n" ;
if(n==32){
plot ( Th, [u,v], nbiso = 60, fill = 0, value = 1, wait = 0, ps = "NS_2D_-"+n+"_-"+it+".ps"
savevtk\left("\ NS\_2D\_plot"+n+"\_"+it+".vtk"\ ,Th\,,\left[\,u\,,v\,\right]\,,p\,,dataname="NS"\,\right);
 plot (p, nbiso=60, fill=0, value=1, wait=0, ps="NS_2D-C-p_"+n+"-"+it+".ps"); \\
pp << t << "\t" << p << "\n" ;
}
uold = u;
vold = v;
ff << dt << "\t" << errormax << "\n" ;
cout << ">>>> MESH>>>> " << n << " executed \n" ;
errormax = 0;
}
    Terminate.
//
cout << "\n";
cout << "NAVIERSTOKES_2D:\n";</pre>
cout << "Normal end of execution.\n";</pre>
```

We also try to use convect function instead, the code is: load "iovtk" // Variable declaration real nu = 1.0; real Lx = 1.0; real Ly = 1.0; real error; real errormax = 0.; real t=0;func exactu =  $-\cos(x)*\sin(y)*\exp(-2*t)$ ; func exactv =  $\sin(x)*\cos(y)*\exp(-2*t)$ ; func  $f1 = -\exp(-4*t)*\sin(2*x)$ ; func  $f2 = -\exp(-4*t)*\sin(2*y);$ // Set the border  $\{x=t*Lx; y=0;\}$ border c1 (t=0,1)border c2 (t=0,1) $\{x=Lx; y=t*Ly;\}$ border c3 (t=1,0) $\{x=t*Lx; y=Ly;\}$ border c4 (t=1,0) $\{x=0; y=t*Ly;\}$ ofstream ff("error2D-C.txt"); ofstream pp("p-C.txt"); //iteration for each mesh devider for (int n=32; n>=8; n=n-8) real dt = 1./n; //take dt=h// Create the mesh mesh Th = buildmesh (c1(n)+c2(n)+c3(n)+c4(n));plot ( Th,  $ps = "NS_2D-C_mesh.ps"$  ); // Define the finite element spaces for velocity and pressure fespace Uh(Th, P2); fespace Vh(Th, P1); Uh u, v, uh, vh, uold, vold; Vh p, ph; // Set up the Navier Stokes equationss uold = -cos(x) \* sin(y) ; $vold = \sin(x) * \cos(y) ;$ problem navierstokes ([u,v,p], [uh,vh,ph]) =int2d(Th) (u\*uh/dt) - int2d(Th) (convect([uold,vold],(-dt),uold)\*uh/dt) $+ \operatorname{int2d}(\operatorname{Th}) (v*vh/\operatorname{dt}) - \operatorname{int2d}(\operatorname{Th}) (\operatorname{convect}([\operatorname{uold},\operatorname{vold}],(-\operatorname{dt}),\operatorname{vold})*vh/\operatorname{dt})$ + int2d(Th) (nu\*dx(u)\*dx(uh) + nu\*dy(u)\*dy(uh)) $+ \operatorname{int} 2d (\operatorname{Th}) (\operatorname{nu} * \operatorname{dx} (v) * \operatorname{dx} (\operatorname{vh}) + \operatorname{nu} * \operatorname{dy} (v) * \operatorname{dy} (\operatorname{vh}))$  $- \operatorname{int} 2d (\operatorname{Th}) (p*dx (\operatorname{uh}) + p*dy (\operatorname{vh}))$  $- \operatorname{int} 2d (\operatorname{Th}) (dx(u) * \operatorname{ph} + dy(v) * \operatorname{ph})$  $- \operatorname{int} 2d (\operatorname{Th}) (f1 * \operatorname{uh})$  $-\inf 2d (Th) (f2*vh)$ + on ( c1, c2, c3, c4, u=exactu, v=exactv); for ( int it = 1; it  $\leq$  n; it++) t=it\*dt; navierstokes;  $\operatorname{error} = \operatorname{sqrt}(\operatorname{int2d}(\operatorname{Th})((\operatorname{u-exactu})*(\operatorname{u-exactu})) + \operatorname{int2d}(\operatorname{Th})((\operatorname{v-exactv})*(\operatorname{v-exactv})));$ if (error > errormax) errormax = error ;

//cout << "error at " << t << "is " << error << "\n" ;

if (n==32)

### 1.5 3D Simulation

Below, is the exact solution to check if the program 3D is working.

$$u = (u_1, u_2, u_3)$$

$$u_1 = -\cos(x_1)\sin(x_2)\cos(x_3)e^{-2t}$$

$$u_2 = -\sin(x_1)\cos(x_2)\cos(x_3)e^{-2t}$$

$$u_3 = 0$$

$$p = \frac{1}{4}e^{-4t}(\cos(2x_1) + \cos(2x_2) + \cos(2x_3))$$

such that equation (1) is satisfied with  $f = (f_1, f_2, f_3)$ . With  $f_1 = -\cos(x_1)\sin(x_2)\cos(x_3)e^{-2t}$ ,  $f_2 = -\sin(x_1)\cos(x_2)\cos(x_3)e^{-2t}$ , and  $f_3 = -(\frac{1}{4})e^{-4t}\sin(2x_3)(2\cos(2x_3) + 1)$ 

With the error estimate 1st order using scheme 0 and 2nd order using Adam-Bashforth

# 

Figure 2:

Below is the FreeFEM++ code used to solve the problem above with the discritization of time using scheme 0 with convect term :

```
load "iovtk"
load "msh3"
// Variable declaration
real nu = 1.0;
real delta = 1.0;
real error, Herror;
real errormax = 0, Herrormax = 0;
real t=0;
func \operatorname{exactu1} = -\cos(x) * \sin(y) * \cos(z) * \exp(-2 * t);
func \ exactu2 = \sin(x) * \cos(y) * \cos(z) * \exp(-2*t);
func exactu3 = 0.;
func dx1 = \sin(x) * \sin(y) * \cos(z) * \exp(-2*t);
func dy2 = \sin(x)*(-\sin(y))*\cos(z)*\exp(-2*t);
func dz3 = 0.;
func f1 = -\cos(x) * \sin(y) * \cos(z) * \exp(-2*t);
func f2 = \sin(x) * \cos(y) * \cos(z) * \exp(-2*t);
func f3 = (-\exp(-4*t)/4)*\sin(2*z)*(2*\cos(2*z)+1);
int[int] rup = [0,1], rdown = [0,1], rmid = [1,1,2,1,3,1,4,1];
real zmin=0,zmax=1;
ofstream ff("1error_3D.txt");
ofstream hh("1error_H.txt");
//iteration for each mesh devider
for (int n=24; n>=4; n=n-4)
real dt = 1./n; //take dt=h
// Create the mesh
mesh Th2=square(n,n);
mesh3 Th=buildlayers (Th2, n,
zbound=[zmin,zmax], labelmid=rmid, reffaceup = rup, reffacelow = rdown);
plot ( Th, ps = "NS_3D_mesh_1.ps" );
fespace Uh(Th, [P1, P1, P1, P1]);
fespace Vh(Th, P13d);
macro Grad(u) [dx(u), dy(u), dz(u)]// EOM
macro div(u1, u2, u3) (dx(u1)+dy(u2)+dz(u3)) //EOM
macro L2norm(Th, u, exactu) (int3d(Th)(square(u-exactu))) //EOM
Uh [u1, u2, u3, p];
Uh [v1, v2, v3, q];
Vh u1old, u2old, u3old;
problem navierstokes ([u1, u2, u3, p], [v1, v2, v3, q]) =
int3d (Th) (u1*v1/dt) - int3d (Th) (convect([u1old,u2old,u3old],(-dt),u1old)*v1/dt)
+ int3d (Th) (u2*v2/dt) - int3d (Th) (convect([u1old, u2old, u3old], (-dt), u2old)*v2/dt)
+ int3d (Th) (u3*v3/dt) - int3d (Th) (convect([u1old, u2old, u3old], (-dt), u3old)*v3/dt)
+ int3d(Th, qforder=3)(Grad(u1)'*Grad(v1) + Grad(u2)'*Grad(v2) + Grad(u3)'*Grad(v3) //)'
- \operatorname{div}(u1, u2, u3)*q - \operatorname{div}(v1, v2, v3)*p)
-\inf 3d (Th) ((f1*v1) + (f2*v2) + (f3*v3))
- int3d(Th) (delta* hTriangle * hTriangle * Grad(q)) '*Grad(q))
+ \text{ on} (1, u1=\text{exactu1}, u2=\text{exactu2}, u3=\text{exactu3}) ;
u1old = -\cos(x) * \sin(y) * \cos(z) ;
u2old = \sin(x)*\cos(y)*\cos(z) ;
u3old = 0;
for ( int it = 1; it \leq n; it++)
```

```
t=it*dt;
 navierstokes;
 error = sqrt( L2norm(Th,u1,exactu1) + L2norm(Th,u2,exactu2) + L2norm(Th,u3,exactu3));
Herror = sqrt(square(error) + L2norm(Th, dx(u1), dx1) + L2norm(Th, dy(u2), dy2) + L2norm(Th, dx(u1), dx1) + L2norm(Th, dx(u2), dy2) + L2norm(Th, dx(u1), dx1) + L2norm(Th, dx(u1), dx1) + L2norm(Th, dx(u2), dx2) + L2norm(Th, dx(u3), dx3) + L2norm(Th, d
 if (error > errormax) errormax = error ;
 if (Herror > Herrormax) Herrormax = Herror;
if (n==24)
 plot ( Th, [u1, u2, u3], nbiso = 60, fill = 0, value = 1, wait = 0);
savevtk("NS_3D_1_plot"+n+"_"+it+".vtk",Th,[u1,u2,u3],p,dataname="NavSto");
 plot (p, nbiso = 60, fill = 0, value = 1, wait = 0);
}
u1old = u1; u2old=u2; u3old=u3;
cout << ">>>>>MESH>>>> " << n << " executed \setminusn" ;
errormax = 0;
}
//
             Terminate.
//
cout << "\n";
cout << "NAVIERSTOKES:\n";
cout << "Normal end of execution.\n";</pre>
```

We also try to use discretization of time using Adam-Bashfoth with convect term, the code is:

```
load "iovtk"
load "msh3"
// Variable declaration
real nu = 1.0;
real delta = 1.0;
real error, Herror;
real errormax = 0, Herrormax = 0;
real t=0;
func \operatorname{exactu1} = -\cos(x) * \sin(y) * \cos(z) * \exp(-2 * t);
func \operatorname{exactu2} = \sin(x) * \cos(y) * \cos(z) * \exp(-2 * t);
func exactu3 = 0.;
func dx1 = \sin(x)*\sin(y)*\cos(z)*\exp(-2*t);
func dy2 = \sin(x)*(-\sin(y))*\cos(z)*\exp(-2*t);
func dz3 = 0.;
func f1 = -\cos(x) * \sin(y) * \cos(z) * \exp(-2*t);
func f2 = \sin(x) * \cos(y) * \cos(z) * \exp(-2*t);
func f3 = (-\exp(-4*t)/4)*\sin(2*z)*(2*\cos(2*z)+1);
int[int] rup = [0,1], rdown = [0,1], rmid = [1,1,2,1,3,1,4,1];
real zmin=0,zmax=1;
ofstream ff("2error_3D.txt");
ofstream hh("2error_H.txt");
//iteration for each mesh devider
for (int n=24; n>=4; n=n-4)
real dt = 1./n; //take dt=h
// Create the mesh
mesh Th2=square(n,n);
mesh3 Th=buildlayers (Th2, n,
zbound = [zmin, zmax] \;, \; \; labelmid = rmid \;, \; \; refface up \; = \; rup \;, \; \; refface low \; = \; rdown \;) \;;
plot ( Th, ps = "NS_3D_mesh_2.ps" );
fespace Uh(Th, [P1, P1, P1, P1]);
fespace Vh(Th, P13d);
macro Grad(u) [dx(u), dy(u), dz(u)] // EOM
macro div(u1, u2, u3) (dx(u1)+dy(u2)+dz(u3)) //EOM
macro L2norm(Th,u,exactu) (int3d(Th)(square(u-exactu))) //EOM
Uh [u1, u2, u3, p];
Uh [v1, v2, v3, q];
Vh u1old, u2old, u3old;
Vh u1oldd, u2oldd, u3oldd;
Vh u1star, u2star, u3star;
problem navierstokesinit ([u1, u2, u3, p], [v1, v2, v3, q]) =
int3d (Th) (u1*v1/dt) - int3d (Th) (convect([u1old,u2old,u3old],(-dt),u1old)*v1/dt)
+ int3d (Th) (u2*v2/dt) - int3d (Th) (convect([u1old, u2old, u3old], (-dt), u2old)*v2/dt)
+ int3d (Th) (u3*v3/dt) - int3d (Th) (convect([u1old, u2old, u3old], (-dt), u3old)*v3/dt)
+ int3d(Th, qforder=3)(Grad(u1)'*Grad(v1) + Grad(u2)'*Grad(v2) + Grad(u3)'*Grad(v3) //)'
- \operatorname{div}(u1, u2, u3)*q - \operatorname{div}(v1, v2, v3)*p)
-\inf 3d (Th) ((f1*v1) + (f2*v2) + (f3*v3))
-\inf 3d(Th) (delta* hTriangle * hTriangle * Grad(p)'*Grad(q))
+ on (1,u1=exactu1,u2=exactu2,u3=exactu3);
problem navierstokes ([u1, u2, u3, p], [v1, v2, v3, q]) =
int 3d \, (Th) \  \, (3*u1*v1/dt) \, - \, \, int 3d \, (Th) \  \, (convect \, ([\,u1star \,\,, u2star \,\,, u3star \,] \,, (\,-dt \,) \,, u1old \,)*4*v1/dt \,)
+ int3d (Th) (convect ([u1star, u2star, u3star], (-2*dt), u1oldd)*v1/dt)
+ int3d(Th) (3*u2*v2/dt) - int3d(Th) (convect([u1star,u2star,u3star],(-dt),u2old)*4*v2/dt)
```

```
+ int3d (Th) (convect ([u1star, u2star, u3star], (-2*dt), u2oldd)*v2/dt)
+ \ int 3d \, (Th) \ (3*u3*v3/dt) \ - \ int 3d \, (Th) \ (convect \, ([\,u1star\,\,,u2star\,\,,u3star\,]\,, (\,-dt\,)\,\,,u3old\,)*4*v3/dt\,)
+ int3d (Th) (convect ([u1star, u2star, u3star], (-2*dt), u3oldd)*v3/dt)
+ int3d(Th, qforder=3)(Grad(u1)'*Grad(v1) + Grad(u2)'*Grad(v2) + Grad(u3)'*Grad(v3) //)'
- \operatorname{div}(u1, u2, u3) * q - \operatorname{div}(v1, v2, v3) * p)
-\inf 3d (Th) ((f1*v1) + (f2*v2) + (f3*v3))
-\inf 3d(Th) (delta*hTriangle*hTriangle*Grad(p)'*Grad(q))
+ \text{ on} (1, u1=\text{exactu1}, u2=\text{exactu2}, u3=\text{exactu3}) ;
u1old = -\cos(x) * \sin(y) * \cos(z) ;
u2old = \sin(x)*\cos(y)*\cos(z) ;
u3old = 0;
for ( int it = 1; it \leq n; it++)
t=it*dt;
if (it==1) {navierstokesinit;}
else {
navierstokes;
error = sqrt( L2norm(Th,u1,exactu1) + L2norm(Th,u2,exactu2) + L2norm(Th,u3,exactu3));
Herror = sqrt(square(error) + L2norm(Th, dx(u1), dx1) + L2norm(Th, dy(u2), dy2) + L2norm(Th, dx(u1), dx1) + L2norm(Th, dx(u2), dy2) + L2norm(Th, dx(u1), dx1) + L2norm(Th, dx(u1), dx1) + L2norm(Th, dx(u2), dx2) + L2norm(Th, dx(u3), dx3) + L2norm(Th, d
if (error > errormax) errormax = error ;
if (Herror > Herrormax) Herrormax = Herror;
cout << "L2-error at " << t << "is " << error << "max = " << errormax << "\n" ;
cout << "H1-error at " << t << "is " << Herror << "max = " << Herrormax << "\n";
if (n==24)
plot (Th, [u1, u2, u3], nbiso = 60, fill = 0, value = 1, wait = 0);
savevtk ("NS_3D_2_plot"+n+"_"+it+".vtk",Th,[u1,u2,u3],p,dataname="NavSto");
plot (p, nbiso=60, fill =0, value =1, wait =0);
}
u1oldd = u1old; u2oldd = u2old; u3oldd = u3old;
u1old = u1; u2old=u2; u3old=u3;
u1star = 2*u1old-u1oldd; u2star = 2*u2old-u2oldd; u3star = 2*u3old-u3oldd;
}
ff \ll dt \ll "\t" \ll errormax \ll "\n";
hh \ll dt \ll " \ t" \ll Herrormax \ll " \ ";
cout << ">>>>>MESH>>>> " << n << " executed \n" ;
errormax = 0;
}
//
        Terminate.
//
cout << "\n";
cout << "NAVIERSTOKES:\n";</pre>
cout << "Normal end of execution.\n";
```